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You may ask yourself, "How is TIPS & TRICKS different from all of those other video-game magazines?" And you may ask yourself. "Why should I read TIPS & TRICKS when I can find video-game cheat codes on the Internet?" And you may ask yourself, "What can TIPS & TRICKS possibly tell me about this game

that I haven't already figured out by playing it myself?" But you'd be asking the wrong person, duh! The only way to get the answers to your questions is by looking inside our pages and finding out for yourself why we are the undisputed #1 Video-Game Tips Magazine: because we're very different from all of those other video-game magazines...because we have lots of cheat codes that can't be found on the internet...and because we know plenty of things about your favorite game that you don't already know. ON THE COVER: The Legend of Zelda: The Wind Waker™ © 2003 Nintendo. All Rights Reserved.

The Legend of Zelda: The Wind Waker (Part 1)

Indiana Jones and the Emperor's Tomb











by Charlotte Chen epartments

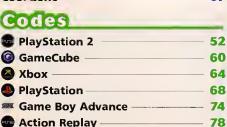
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If your letter makes us think, you might see it printed right here for all the world to see!

MAD MARINE

Good day, gentlemen and ladies... ladies and gentlemen of TIPS & TRICKS. My question is rather more directed toward developers, but they get their influence from you more directly than consumers. Being a former Marine Combat Troop, I naturally enjoy games like Rainbow Six, Spec Ops, SOCOM, Medal of Honor and so forth. I've played and beat all of them and enjoy playing them over for the various ways in which to beat them. But now I find that I'm somewhat disappointed in their choice of character origins. Follow me if you will as I explain briefly my point: Spec Ops (Army Rangers), Rainbow Six (Army Delta Force, British SAS, Israeli SF), Medal of Honor (Army), SOCOM (Navy SEALs). Do you see my point now? Simply put, where are are the Marines? Do the developers not like Marines or do they not know about the groups of elite Marines trained exactly as harshly, brutally and efficiently as SEALs, Army Special Forces or Delta Force? If the latter is the case, then allow me to enlighten them. Yes, Marines are considered the world's largest elite fighting force, but there are a select few Marines that undergo even tougher training. These people get put into one of three groups, depending on their choice. They either become part of the Marine Scout Snipers, Marine Recon or Marine Force Recon. I've seen Marines make appearances in video games such as Halo and have found them in only one game where they are the dominant combat troop: the Alien vs. Predator

The other day my brother told me about a new game he bought for his computer called Delta Force. And in it there was a scene in which a group of Marine Recons go into a building and get completely slaughtered... but when the Delta team behind them goes in a second later, they take out the baddies without breaking a sweat. Come on, now-is that an inaccurate depiction or what? If the developers had bothered to do their homework, they would find that SEALs, Delta and Recon are all trained exactly the same, they're just employed differently to do different jobs. So in closing. I say this to the developers: It's time to give the Marines their due. Believe it or not, guys, Marines do take part in covert stealth operations as well. So share the wealth among the services.

> —Tony C. Vasquez Hanford, CA



You make an excellent point, Tony, and it's understandable for someone so close to the military to feel as you do. Unfortunately, there's a lot of creative mimicry in the video-game business; once a particular thought or idea gets popular, it dominates everybody's attention for a while. Groups like the Navy SEALs get over-represented, simply because somebody made a game about them and it became popular. You also have to consider the marketability of the group's name. The Marines may be cooler in real life, but to the average consumer, "Delta Force" sounds a lot more dangerous and exotic than "Marine Scouts.

two languages that are as different as English and Japanese—is no walk in the park. First of all, both languages use character sets that are probably as disparate as they can get. Not only does English use totally different characters, but the translation can also take up much more space on the screen than the same text in Japanese. This can cause a lot of design and programming issues. Secondly, there are a lot of cultural practices and idioms in Japan that either translate poorly to English or make no sense at all to Americans. Finally, a game like Wind Waker has an

Translating text-especially from

continued on page 8

FASHION WATCH

In Super Mario 64, Mario is wearing long sleeves. Now in Super Mario Sunshine, he has short sleeves. What's up with that?

> -Josh Wood Cookeville, TN

Well, you know, Mario is allowed to change his clothes every once in a while. Nobody likes a smelly Mario.

LOST IN THE TRANSLATION

I have always wanted to know why it takes so long to change the language of a single game. Perfect example: The Legend of Zelda: The Wind Waker was released in Japan on December 13, 2002, but in America, it was released on March 24th, 2003. Three months to change the language of one game? Or do they do other things?

-Cole Wyatt Murfreesboro, TN

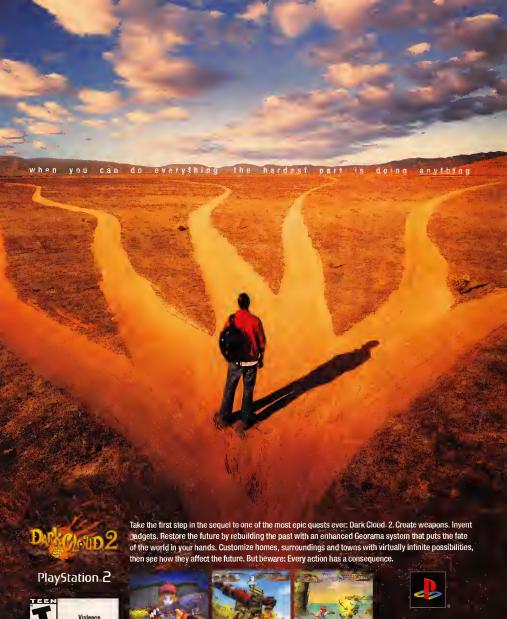
TOKEN OF THE MONTH



This month's token comes from Ultrazone in San Diego. California; it was sent in by Carolyn A. Will of Hood River. Oregon, Thanks, Carolyn!

Arcade players and operators: Send us a token from your favorite arcade! If we choose it as our "Token of the Month," we'll print your name right here! Tape the token to a piece of cardboard (so it doesn't come loose in the envelope) and send it to:

Token of the Month TIPS & TRICKS Magazine 8484 Wilshire Blvd., Suite 900 Beverly Hills, CA 90211



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LIVE IN YOUR WXRLD.



The "Battleship" game as seen in the Japanese version of The Legend of Zelda: The Wind Waker.

enormous amount of text to translate. It would be a big job, even if the two languages were very similar. In this case, Nintendo did actually change a couple of other minor things. For example, Windfall Island is called Taura Island in the Japanese version. Even the main item in the game, the Wind Waker, was originally called the Staff of Wind. Interestingly, they also changed the graphics of the Battleship game on Windfall Island. In the Japanese version, you're shooting cannonballs at actual ships...but in our version, you attack squids instead!

THE ULTIMATE MAGAZINE

I am writing to you to see if you will help me with my dream of creating the ultimate gaming magazine. If you allow me to copy the info from your magazine, I guarantee to tell you codes that not even you know of. I promise I'll give you a dollar out of each issue I sell. My mom doesn't believe that I'll fulfill my dream, please help me prove her wrong. I'll update you on my progress monthly. On the cover I'll put, "Dedicated to Tips & Tricks." Thank you.

—Brian Curtis

Calvert City, KY

OK, Brian...drop us a line as soon as you get your business license.

GTA FANTASIES

When the next Grand Theft Auto game comes out, will it be more like real life? Will you have to get a job at a store and make money every month? Will your cars and trucks tear up...will they have blow-outs and get so old that they have to have the engine rebuilt? Also, I wanted to know if you could pay people to make you a house and have your own car repair shop and also you can rob banks at any time that you want. If you can't do that...well then, just make a Sims game like that.

-Adam Hunter Monticello, KY Attention, Rockstar: Fire the producer of the Grand Theft Auto series and hire this guy instead.

NO SOCIAL LIFE

I'm a 26-year-old female that has no social life or friends due to Animal Crossing! Who needs friends when i have Spike, Jambette, Dotty and my best friend, Rocco? I think that game is great. I would also love to see more patterns like the Ozzy Osbourne pattern in your February issue. Of course, it took me two days, but it was well worth it. I love seeing my neighbors walk around with Ozzy shirts on. It's hilarious! I have nothing else to do with my time, so I would love to see more. I bought a ton of new games and I still haven't even opened them because I'm so busy with Animal Crossing. You guys should always have a section for Animal Crossing each month. That would be great. I love your mag! You guys do a great job. Thanks for your time.

—Amy Valadez Chicago, IL

Thanks for your funny letter, Amy; it made us smile. Animal Crossing is

definitely the kind of game that discourages you from having a social life! Especially when you start getting the cooler furniture items like the Pinball or Clu Clu Land NES games. As a matter of fact, we do have a monthly column that talks about the game; you'll find more reasons to stay at home beginning on page 90 of this very issue. However, we do think it would be a good idea to get yourself some fresh air.

Even a homebody like Weber gets out and runs around the wishing well every once in a while.

KIDDIE GAMES

I am fed up with all this kiddie game-system hype! It started in November 2001, the month that the unworthy GameCubes took their place on the shelves inside stores all over the country. I don't see why the GameCube is so entertaining. The system has the smallest number of games, no hard drive, no system link play, no CD/DVD drive and just enough M-rated games that I can't count them on my hands. Not to mention a pitiful online plan

that boils down to one game. Sure, if I was five years old and my parents would only let me buy this system due to the large amount of E-rated games. yeah, I'd do it. But to consider the GameCube to be a viable competitor against the Xbox and PS2 is insane. Yeah, this is probably going to anger a lot of kids who love the GameCube. Well, they can come beat me down with their Tonka trucks and blow-up Power Ranger dolls. But for us older gamers, this is probably just what you needed to hear. Why do people enjoy buying the \$150 purple lunchbox? And lastly, is it really true that an Xbox fell off an entertainment center and killed a baby?

> —Alex Wendling Normal, IL

We happen to love the GameCube; there are plenty of excellent games out for it. Granted, not everybody likes the Nintendo "style," and there are plenty of fantastic games that look and feel quite different from the way Nintendo likes to do things. The lack of a CD or DVD player is just a side-effect of Nintendo's preference to exert as much security over its products as possible; those mini-disks are harder for pirates

to duplicate. And the fact that the GameCube has fewer M-rated games is pretty insignificant. Just because a game is M-rated doesn't mean it's good or even mature in terms of gameplay quality. If you go around looking for Mrated games to play just because you think they are more appropriate for you, then you're probably less interested in playing a good game than you are in seeing some violence or boobies. To answer your second ques-

tion: We haven't heard of any such story. It sounds like a rumor that somebody just made up.

CRACKLIN' TV

When my friend plays his PS2, his TV starts to crackle, but when he plays DVDs or he just watches TV, it doesn't crackle. And my TV doesn't crackle when I play my PS2. I was wondering, what causes the crackle, the PS2 or the TV?

—Chad Claussen Lebanon, OR

You shouldn't have too much Krackel. It makes you hyperactive and your teeth will rot.

Keep an extra pair onboard.









Only seconds remain to rescue victims from a burning high rise. You've gotta get in close. Will you be a rescue chopper or a massive food processor?

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Shirinian



uzzle Solving

While most people are familiar with the series, I wanted to mention a few things about the gameplay style of Wind Waker (in addition to previous Zelda episodes). At its very core, the spirit of the game revolves around solving puz-



zles of all kinds. Because of its non-linear nature, you will inevitably come across puzzles here and there without even realizing it. Unfortunately, a lot of solutions to puzzles are predicated upon simply "knowing" how to use some item in a particular context. Most items can

function in several different ways. Usually, the function of an item is obvious. In certain situations, items have obfuscated functions that don't seem to make any sense until after you actually use them in that way. In a few cases, you might notice that an item's function still doesn't make sense even after you figure out how to use it.

At least in the first half of your quest, realize that the game wants you to use items you have recently obtained whenever possible. Whenever you come across a puzzle that you can't figure out, always try your most recently-acquired items first. It's also worthwhile to try out items in unconventional ways. Throughout this strategy, I'll point out the particular weird ways that you can use items in order to solve the different puzzles in the game.

Wind and Time

The wind will always blow in one direction no matter where you are. This can have an effect on certain things even if you are on land, but the most obvious effect it has is on



your boat's speed. Basically, sailing against the wind is impossible. However, the game is pretty lenient, so you can still sall fast if you are perpendicular to the wind. At Dragon Roost Island (F2) you'll be able to obtain Wind's Requiem, which allows you to change the wind's di-

rection at will. The game also simulates the passage of day and night as well as various phases of the moon. While you are out at sea, time will pass quickly—but if you are on a large island, time will not pass at all. As you might expect, some events will only occur during the day or at night.

The New World of *Zelda*

Unlike all of the previous games in the series, the world of The Wind Waker is one gigantic collection of islands. The complete map is contained on a square that's 7,000 units long on each side. The world is then divided into 49 areas which are 1,000 square units each. In each area, you'll find an island or collection of islands that fits into 200 square units. I've assigned a coordinate system to identify each area in the game. For example, Outset Island is located in area B7. Some areas contain dungeons, which I will consider to be separate areas by themselves, e.g. Dragon Roost Island (F2) contains Dragon Roost Cavern (F2) even though they have the same coordinates. Besides that, in each area you might find lookout posts, submarines, rafts and all kinds of enemies at sea.

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| 5 | | 1 | 4 | | 9 | . 60 | 95 |
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Game Flow

Initially, the game will not allow you to go anywhere you want. Some areas will be restricted, forcing you to go to certain locations in a particular order:

| 1 Outset Island Sequence | B7 only |
|---|--|
| Porsaken Fortress Sequence | A1 only |
| 3 Windfall Island to Dragon Roost Cavern | D2, E2 and F2 only |
| Dragon Roost Island to Forbidden Woods | Above areas, plus F3, F4, F5 and F6 |
| After Forbidden Woods | Everywhere except A1 |

General Advice

You can obtain items in two different ways: by completing certain objectives or by opening treasure chests. In the following pages, the strategy will be organized by area. For each area, I'll first describe any interesting events or items that are worth mentioning. Then, any event-related items that I have not previously mentioned



will appear in the "Other Event Items" table. Finally, all other items that can be found in treasure chests will appear in the "Treasure Chests" table. Some events span several areas. In those cases, I will reference other areas involved when necessarv. The only items that I will not

mention are randomly-appearing Rupees and spoils, as well as underwater treasure chests that don't have a Treasure Chart to go along with them.

Remember, in order to initiate certain events, you might have to talk to a certain character several times, or you may have to accomplish certain other things first. Whenever possible, I'll describe the necessary prerequisites for initiating each event.

Treasure Hunting

Much of your exploits at sea will involve hunting for treasure. Once you obtain the Grappling Hook, you can fish for treasure chests



buried underwater. Throughout the game, you'll also find Treasure Charts here and there, Each chart will reveal the location of hidden treasure. While you are at sea, treasure markers will appear as glowing points from far away.

They'll tend to disappear as you get close,

so fix your eyes on the spot before you approach one. Small treasure markers are represented as rings in the water. If you search those with your Grappling Hook, you'll usually only get a few Rupees or an enemy spoil.

The big ones are represented with an additional vertical beam of light, and those will only appear after you obtain the corresponding Treasure Chart. Generally, these spots are where the bigger treasure lies.



Rupee Denominations

Rupees come in all kinds of different colors. I will refer to Rupees by their color except when buying items is involved.

| Green | 1 |
|--------|-----|
| Blue | 5 |
| Yellow | 10 |
| Red | 20 |
| Purple | 50 |
| Orange | 100 |
| Silver | 200 |
| | |



The Tingle

After you find the Tingle Tuner, you'll be able to connect your Game Boy Advance to the Game-Cube. Using this item is great, because it displays ad-



ditional map information that won't appear on vour reqular screen. In fact, I recom-

playing with the Tuner on as often as possible. There are some third-party, unlicensed adapter products that allow you to output the video from the GBA to

a television screen. This is my preferred way of playing the game since the GBA's screen is so small and dark; I set up two TVs, side by side, with the GBA display on the left and the



GameCube on the right. If you have the means to obtain and install such equipment, I highly recommend it. (Just remember that unauthorized modification of your GBA will void its warranty.) You can also play in pseudo-two-player mode, with one player manning the GBA and pointing out items on



Orca collects

on in the game,

vou'll be able to

Outset Island

Points of Interest





Beedle's 5hop 5hip Just offshore, you'll find Beedle's Shop Ship, Beedle also

keeps a Membership Card for you. After you make 30 purchases, he'll award you with a Silver Membership and a Complimentary ID. If you make 60 purchases total, he'll give you a

Gold Membership! You'll encounter him repeatedly throughout the game, so you don't have to try to buy everything right away. Initially, he sells the following items:





strated

ame

B7 Outset Island continued

Other Event Items

| п | | THO THOU | | 10 |
|---|----------------|-----------------|--|---------|
| ı | Item | Location | Notes | |
| ı | Hero's Clothes | Grandma's House | Talk to Grandma | |
| ı | Telescope | Watchtower | Talk to Ar II after obtaining Hero's Clothes | |
| ı | Hero's Sword | Orca's House | Talk to Orca after the Telescope event | |
| Ĩ | Hero's Shield | Grandma's House | Talk to Grandma after rescuing Tetra | M |
| L | Spoils Bag | Pirate Ship | Pass Niko's test | |
| ı | Pirate's Charm | Pirate Ship | Obtained automatically when you reach Forsaken F | ortress |

Treasure Chests

| Contents | Location | Notes |
|----------------|-----------------------|---|
| Red Rupee | House near Watchtower | Crawl through the tunnel inside the house |
| Piece of Heart | Grandma's House | Crawl under the porch from outside |



First Dungeon: Forsaken Fortress

of If any of the guards or searchlights spot you, you'll be thrown in jail. To get out, just jump on the shelf and

look for an opening behind the pot.



of the first floor is the most dangerous part of the dungeon. Stay out of it unless you're going for a particular treasure chest down there.



Points of Interest

There are several ways to

There are several ways to go into this first dungeon, but they all eventually lead to the same place.



Sefore you can reach the top of the dungeon, you must turn off all three searchlights by defeating the enemies manning them.

Other Event Items

| Atop fortress | _ |
|---------------|------------------------|
| Atop fortress | Dropped by final enemy |
| | |

7 Treasure Chests

| Contents | Location | Notes |
|----------------|----------------------|---------------------------------------|
| Compass | 2F, lower right room | _ |
| Dungeon Map | 2F, lower left room | |
| Piece of Heart | 1F, lower left room | Jump on switch to open jail cell door |
| Yellow Rupee | 1F, middle left room | |



Windfall Island

Points of Interest



The guy outside the Bomb Shop collects Skull Necklaces. Give him three and

he'll let you play his Piggy-Sitting game once. You'll have find three pigs on the island and return them to him within two minutes! Make sure you drop each pig in front of him. If you throw one on the ground, it may not count. You'r reward is a measly Purple Rupee.



© Crazy Dancer

First use the Wind Waker in front of the guy who's constantly dancing at the grave. He'll show you a special dance. Mimic his movements (Right, Left, Down) with the Wind Waker and you'll learn the Song of Passing!



If you talk to Lenzo and you have the Picto Box, he may offer you to become his Research Assistant! He'll give you a series of tasks involving photography. For each one, take the proper picture and show it to

Lenzo. After completing all three tasks, you'll officially become his Assistant and you'll get a Joy Pendant.

Task 1—Just walk to a point above and away from the mailbox where you can get a clear view. Wait around for a while; eventually, someone will stop to post a letter. Take a picture of this person while the letter is out.



April 2003

TIPS & TRICKS

Windfall Island continued



Task 2—Go to the upstairs bar and take a picture of the man who is shivering. To get him to start shivering, just break some pots or glasses around him.

Task 3—Take a picture of this couple when they meet each other. The man is continuously strolling around town, so just follow him and wait until they get close. Make sure you snap the moment when the two are directly looking at each other.





"Perfectly Round, Pale Thing"



During the daytime, a guy sitting on the steps asks you for a picture of his favorite "Perfectly round, pale thing." What you need to do is take a picture of the full moon with the Deluxe Picto Box. The easiest way to do this is to get the Song of Passing first, then just cycle through days and nights until the full moon

appears. In exchange, he'll give you Treasure Chart 31.

Secret Lovers

Take a picture of the girl with the clothes from Outset Island, then show it to the guy who likes to take strolls around town. Next, advance time to the next day and visit them in the cafe bar. Talk to both of them and they'll give you a Piece of Heart.



S Zunari's Nightly Auctions

Zunari's auctions are not very realistic at all, because everybody will be constantly bidding and raising the price. If you enter a



"high" bid, you'll temporarily stun everybody and they won't be able to bid. How-

ever, when they recover their senses, everyone will bid even more furiously than before.

If you wait to just bid in the last five seconds, everybody else will bid more often, so the price will go up by a lot anyway. I've experienced the best success with the following strategy:

· Bet 10 rupees or 10% of the current price, whichever is greater. Round up to be safe. For example, if the price is 155 Rupees, bet 16 more.

· Bet again as soon as your opponents recover from their stunned state. Ideally, you will want to dominate the betting floor and keep everybody stunned for as long as possible. If you do it right, you may be able to be the only one betting! If you don't win an item at the auction, it will ac pear a ain the next time you try. However, if you leave the whole island and then come back, the item being offered may change.

At least for the first part of the game, there are only four different items you can win. If you get them all, Zunari will stop holding auctions!

| Item | Starting Bid | My Winning Bid |
|-------------------|--------------|----------------|
| Treasure Chart 38 | 60 | 190 |
| Treasure Chart 18 | 5 | 185 |
| Joy Pendant | 40 | 100 |
| Piece of Heart | 80 | 178 |

O Deluxe Picto Box

After you become Lenzo's Assistant, go to Forest Haven and use a bottle to catch a Forest Firefly. There are all kinds of lights moving about in Forest Haven, but the



Forest Firefly emits a larger and different kind of light than all the others Bring this back to Lenzo and show it to him. He'll transform your Picto Box into a Deluxe Picto Box! After this, Lenzo will sell you his Legendary Photograph for 50 Rupees.

Take a Picture of Minerva

With the Deluxe Picto Box, take a picture of Minerva from the waist up. She's standing in front of the Gel Jelly Juice Shop. Show her the photo of herself and she'll give you Treasure Chart 33.

Windmill/Lighthouse



In order to get the windmill going, first use Wind's Requiem and make the wind blow northward. Then climb the long ladder and

step on the switch at the top. By climbing onto the windmill, you can reach a secret second-floor entrance to Lenzo's house! Later on, you'll be able to light the lighthouse with a special item.

Town Gossips

If you enter Lenzo's house from the second floor, you'll notice a small crawl space next to the two treasure chests. Follow it all the way and you'll end up on Lenzo's staircase. Carefully



look through the railing and you'll see Lenzo and Minerva! Take an unobscured picture of the two of them through the stairs and show it to the two gossiping ladies. You'll get Treasure Chart 24 in return!

Sunari's Trading Service



If you return to Zunari during the day with a delivery bag, he'll give you a Town Flower. You're supposed to trade it to a traveling merchant on Bomb Island. For each new traveling merchant you trade with, more items will become available at Zunari's store.

strategy

D2 Windfall Island continued

Points of Interest

Bomb Shop

The prices here make bombs impossible to buy, but don't worry. When you progress far enough into the game, you'll automatically be able to buy bombs inexpensively.

Gel Jelly Juice Shop You'll need an empty bottle in order to buy items here. If you bring him new types of Chu Jelly, he'll create new items to sell you.

Bring this...

Five Red Chu Jelly

15 Green Chu Jelly

15 Blue Chu Jelly



| Harmanama. On bahithinhin. Ahithi This is an extrainely zero color of Gel A Pethape it indicates a new breedit. What a fascinating july development | |
|--|-----|
| | |
| | |
| • | 020 |

Green Potion for sale

Blue Potion for sale

Red Potion

Sattleship Game Room This is a mini-game loosely based

on the popular Battleship board game. It costs 10 Rupees per play. There's more luck to the game than strategy, so just keep trying until you win.



| Do this | To get this |
|-----------------------------------|-----------------|
| Win the first time | Piece of Heart |
| Win a second time | Treasure Map 7 |
| Win a third time | Purple Rupee |
| Beat the high score of 20 | Treasure Map 23 |
| Beat the high score a second time | Orange Rupee |

Mrs. Marie's Joy Pendants

After you complete the events between the Killer Bees and Mrs. Marie, you'll be able to give Joy Pendants to her. She'll reward you depending on how many you have given her in total. She'll only give you a Red Rupee for one Joy Pendant, but she'll give you something special if you can collect 20 of them, and later 40 more.



| Adhan Criant Itama |
|------------------------|
| Other Event Items |
| Ciliot Event trouite |

| Item | Location | Notes |
|----------------|------------------------|---|
| Tingle Tuner | Tingle's cell | |
| Tingle's Chart | Tingle's cell | _ |
| Picto Box | Tingle's cell | Beyond the mouse hole |
| Boat's Sail | Outside | Buy from Zunari for 80 rupees |
| Piece of Heart | Outside | Talk to Mrs. Marie, then talk to the Killer Bees and beat them at their game |
| Purple Rupee | Mrs. Marie's House | After completing the above event, go back and talk to Mrs. Marie |
| Joy Pendant | Tree outside Bomb Shop | After completing the above event, talk to Killer Bees again. Run into the tree to shake the item loose. |

| Contents | Location | Notes |
|-------------------|------------------|---|
| Red Rupee | Auction House 1F | Jump down from the second floor to get on stage |
| Treasure Chart 29 | Lenzo's House 2F | Jump from the windmill outside |
| Purple Rupee | Lenzo's House 2F | |
| Green Rupee | Underwater | See Treasure Chart 1B |

Pawprint Isle

Points of Interest



O Don't forget that with the Grappling Hook vou can also

climb up structures like the ones here, in addition to swinging around them.

Other Event Items

Location Notes Treasure Chart 34 Nearby boat Talk to the treasure hunters on the boat



| Contents | Location | Notes |
|----------------|------------------|---|
| Piece of Heart | Underground cave | Crawl into the domed structure and drop in the hole |
| Red Rupee | Lookout post | Defeat the enemies on the high lookout post |
| Red Rupee | Underground cave | Use the Grappling Hook to climb up the ledge |

ame

MEGAMAN KICKS OFF HIS TO THE STATION



Join
Mega Man
and Bass's fight
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the newest menace in town, Robot King. He's
captured all of the data plans for Dr. Wily's
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Defeat Robot Masters to Open More Paths



GAME BOY ADVANCE





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strategy ame



Dragon Roost Island

Points of Interest



Immediately after you get the Empty Bottle, you can gather water in it and pour it on the dried Bomb Plants. You can then use the Bomb Plants to destroy the large rock covering the spring.

Once you receive Father's Letter. give it to Komali right away.







A Rito guard will

for 20 Golden Feathers.

Letter Sorting

At the Post House you can play a letter-sorting mini game. After you sort 25 letters in one session, a new mail sorter will appear at the Post House.

Perform another 25-letter sort after this and he'll give you a Note to Grandma. If you mail it, later on you will receive a Piece of Heart in the mail.

Sort at least... Salary 10 letters One Rupee per two letters 20 letters One Rupee per letter 25 letters Three Rupees per letter

Magical pots act as warp points, but you have to find at

Remember that you throw sticks and blades much, much

Other Event Items

| Item | Location | Notes |
|-----------------|-------------------|---|
| Wind Waker | Island shore | Obtained automatically upon arrival |
| Wind's Requiem | Wind Shrine | Conduct the inscription written on the blue gravestone |
| Delivery Bag | Island interior | Obtained automatically when you reach the interior |
| Father's Letter | Medli's room | Talk to Medli |
| Empty Bottle | Dragon Roost Pond | Help Medli at the pond after you give Father's Letter to Komali |
| | , | |

Treasure Chests

| Contents | Location | Notes |
|--------------|--------------|---|
| Yellow Rupee | Sorting Desk | Use Tingle to bomb open a large rock near the Wind Shrine |
| Silver Rupee | Underwater | See Treasure Chart 39 |

You can light a stick that you are carrying by

simply moving it close to a

light unlit torches by moving a lit stick over them.

torch. Similarly, you can

econd Dungeon: Dragon Roost Cavern

Points of Interest



farther than pots or stones. The grappling hook can also function as a way to pull

least two for them to work.



Throwing water jars into lava will produce temporary platforms that are cool enough to walk on.



 To destroy some wooden barriers, you can throw jars at them. Sticks by themselves won't work, but burning sticks will!

O You can pick up a magtail that has curled up into a ball and place it on a switch.



Ross

certain switches.



need to use them in battle.





F2 Second Dungeon: Dragon Roost Cavern continued



| Item | Location | Notes |
|-----------------|----------------|---|
| Golden Feather | Outside cliffs | Dropped by enemy birds |
| Small Key | Outside cliffs | In a bird nest |
| Skull Necklace | 4F | Defeat all the enemies on the mountaintop |
| Grappling Hook | 4F | Talk to Medli on 4F |
| Heart Container | 3F | Defeat the boss |
| Din's Pearl | Outside shore | Obtained automatically after boss |



| Contents | Location | Notes |
|----------------------|----------------------|--|
| Small Key | 1F, first room | Light the two unlit torches |
| Dungeon Map | 1F, T-shaped room | - |
| Small Key | 1F, lower-right room | |
| Compass | 2F, left room | _ |
| Small Key | 2F, left room | Beyond the wooden barrier |
| Joy Pendant | 2F, dark room | |
| Yellow Rupee | 2F, central room | Try a Tingle Bomb on the ledge opposite the Mystical Pot |
| Treasure Chart 39 | 2F, room with table | Light the unlit torch |
| Joy Pendant | 2F, right room | Destroy all enemies in the room first |
| Dragon Tingle Statue | 1F, top room | Use a Tingle Bomb on the topmost point of the 1F map |
| Big Key | 1F, upper-right room | When the Magtail rolls up into a ball, pick it up and put it on the switch |
| Treasure Chart 11 | 1F | Use the Grappling Hook to reach the chest |
| Yellow Rupee | 3F | Next to the boss' room |
| Knight's Crest | 3F | Next to the boss' room |
| | | |



9 You won't be

able to enter Fire Mountain until later on in the game.

Fire Mountain

Points of Interest



A giant squid may appear in this area. It tends to appear in regions where seagulls gather. You'll only be able to defeat it if you have the boomerang.

Treasure Chests

| Contents | Location | Notes |
|--------------|--------------|------------------------------|
| Yellow Rupee | Lookout post | _ |
| Orange Rupee | Underwater | Defeat the giant squid first |
| | | |



Eastern Triangle Island

There's a mysterious statue on this island. There isn't much to do here until later on in the game.

Treasure Chests

| Location | Notes |
|------------|-----------------------|
| Underwater | See Treasure Chart 34 |
| | |





Bomb Island

Make sure you meet with the traveling merchant here. If you show him a Town Plant that you got from Zunari, he'll trade it for a Sea Flower.

| l | Sea Flower. | | -T 100 | 1 |
|---|---------------------|------------------|---------------------------|---|
| | Contents | Location | Notes | |
| | Empty Bottle | In the submarine | Just south of Bomb Island | |
| | Red Rupee | Lookout post | _ | |







strategy

Forest Haven

Points of Interest



O Deku Leaf Technique You'll find the Deku Leaf all the way up near the top of the Deku Tree. When using the Deku Leaf to float, if you're approaching a ledge and you don't seem to have quite enough height, you still may be able to grab on to the edge. However, you must put away the leaf before



you actually touch the ledge, otherwise you'll bounce off it. Even one bounce may cause you to lose enough altitude to ruin your chances of making it. It's almost impossible to properly judge distances, but if you can, let go of the leaf just before you touch the ledge; you'll have a better chance of grabbing on at the last second.

Blue Potion for four Bokobaba seeds. Nintendo Gallery

6 Hollo's Forest

empty bottle, Hollo

Potion Shop

If you have an

will trade you a



There's a small island just northwest of Forest Haven. To get there, use the Deku Leaf to reach the peak of Forest Haven. Just go back to the place where you first obtained it; you'll notice that the path keeps going upward. Outside, jump off the ledge and use the Deku Leaf again to float down to the island. There's a giant vault that's sealed shut! In order to open the vault, use a Hyoi Pear on this island. If you try to use the pear anywhere else, it won't work. Next, fly the seagull right into the white switch on Forest Haven's cliff. Presto! Once you gain access to the Nintendo Gallery, you'll have to show pictographs of either people or monsters to the Master Sculptor. The subject has to be facing you, and you have to capture the entire body in the frame. Not only that, but the Master Sculptor only accepts color photos!

Other Event Items

| | ltem | Location | Notes |
|--|----------------|-----------|--|
| | Deku Leaf | Deku Tree | Talk to the Deku Tree |
| | Piece of Heart | Mailbox | Check the postbox after completing Forbidden Woods |

Creasure Chests

| Contents | Location | Notes |
|----------------|----------------|---|
| Piece of Heart | Southeast isle | Float from the southwestern cliff of Forest Haven |

Dungeon: Forbidden W

Other Event Items

| Item | Location | Notes | |
|-----------------|-----------|-----------------------------------|--|
| Heart Container | 2F | Defeat the boss | |
| Farore's Pearl | Deku Tree | Obtained automatically after boss | |

Treasure Chests

| Contents | Location | Notes |
|-------------------------|-------------------------|---|
| Dungeon Map | 1F, first room | _ |
| Knight's Crest | B1, bottom room | Use a Tingle Bomb on the plant |
| Treasure Chart 1 | 3F, bottom room | Use a Tingle Bomb on the plant |
| Red Rupee | 2F, inside a tree | Use Deku Leaf to reach it |
| Joy Pendant | 2F, in the hallway | Defeat all the enemies |
| Yellow Rupee | 3F, in the left hallway | |
| Compass | 3F, left room | _ |
| Small Key | 3F, left room | _ |
| Joy Pendant | 4F | _ |
| Boomerang | 4F, top room | Defeat the enemy first |
| Joy Pendant | 4F | _ |
| Yellow Rupee | B1 | _ |
| Forbidden Tingle Statue | B1, top room | Use a Tingle Bomb in the corner of the room |
| Treasure Chart 15 | B1, top room | See "B1 Puzzle" above |
| Big Key | B1 | Beyond the Octoroks |

ame

dden Woods continued



Points of Interest

- You have to use your Deku Leaf a lot here. When in doubt, try blowing things with it, like seeds, leaf piles or anything that has a leaf on it.
- To open doors that are surrounded by a plant, throw a big seed into the plant's mouth while it's open. Sometimes you can also destroy these plants with Tingle Bombs!
- Near the end of the dungeon, the flower petal will move if you stand on it and use the Deku Leaf.







B1 Puzzle

This room is the first place where you encounter a puzzle that is actually hard. There is a chest in the center of the room, but there's a plant covering it. In order to get rid of

the plant, you have to throw the bomb lying on a ledge above the entrance into the hole above the plant. It seems impossible at first to even get to the bomb.

First, position the gondola on the side nearest to the bomb. Using the Deku Leaf, you have just barely enough space to float from the platform next to the gondola to the floating island on the far right side. From there, it's possible to use the Deku Leaf again and float to the platform containing the bomb. Once you reach that point, it's a simple matter to get it into the hole!





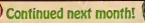
Boss

This one is actually much easier than the first. The weak point is the core, but usually it's surrounded by giant petals. In order to expose the core, shoot your boomerang at the vines that suspend the boss from the ceiling. Try to target as many as possible at once—but you will have to throw your boomerang about three or four times to get them all. The vines will grow back over time if you are too





slow. When the boss falls, the petals will give way, so you can jump right in and go for the core. If you stay there too long, you'll take damage...but even if that happens, you can just collect a couple of hearts from the grass in the area



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om's adrenaline-pumping action-adventure Devil Cry has earned its inevitable sequel. While much of new game will feel cozy and familiar to fans of the

the new game will feel cozy and familiar to fans of the iginal, Capcom has added some new features that make the sequel worth playing. Leading man Dante has a double jump from the start of the game, he can run up walls and flip over enemies below him, his Devil Trigger form is more powerful and he can target and attack multiple enemies simultaneously with his handgums. The game also introduces a second playable character: the mysterious Lucia, who relies mainly on her double blades for attacking but can hit enemies at longer range with throwing knives. While the original Devil May Cry took ace mainly in and around a giant castle ruin, this game puts net (and Lucia) into mostly urban locales, including a train tion, rooftops, subway tunnels and industrial factories. This ide will lead you through the stages and help you to defeat a many enemies standing in your way.

Hidden throughout the missions of Devil May Cry 2 are many, many hidden rooms. You'll find these rooms by walking up to a door, wall or other

terrain feature and pressing X. If there's a secret room hidden there, you'll be taken to it, where you'll fight one or more waves of enemies and then be rewarded with various orbs. Think of



these secret rooms as recovery stations peppered throughout the game, as they'll always refill both your health and Devil Trigger meters when cleared. Additionally, Dante will receive a Blue Orb Fragment on every even-numbered Secret Room, while Lucia gets one in every Secret Room.

Although you have the option to play through the game as either Dante or Lucia, their games cover a lot of the same ground, including shared stages and bosses. Dante's game is longer—and harder—than Lucia's, so this guide will cover his missions in detail, after which I'll describe only Lucia's new stages and bosses. Basically, if you can beat Devil May Cry 2 with Dante, you'll have very little trouble with Lucia's game.

REYNOLDS.

Dante's game

Dante's Weapons

Dante begins the game with this sword. It features average attack speed and damage.



Dante's longest sword, Merciless has great reach but does less damage per hit than his other blades.



This massive sword inflicts the most damage of Dante's swords, but also has the shortest reach, When you find Vendetta, you'll probably want to keep it equipped for the rest of the game.



Delivering huge damage at close range, the shotgun is the perfect weapon for softening up monsters before charging in for a sword combo. When wielding the

shotgun, Dante keeps one of his handguns in his other hand and can target two enemies using both guns. The shotgun has a short pause to reload between shots.

Missile Launcher

A mighty weapon capable of inflicting tremendous damage. The missile is -which makes it difficult to accurately hit fast-moving enemies—and there is a long pause between shots. However, the impact of the missile can

scatter groups of monsters; flying enemies will crash to the ground for easier access and monsters who get too close for comfort will be sent flying across the screen.



Submachine Guns

Twin guns with the best rate of fire in the game, these weapons pin enemies down under a withering stream of hot lead but don't do much as damage per hit compared to Dante's other guns

MISSION

Your first en-

emies occurs

mission. The

shortly into the

caged skeletons

are slow on the

counter with en-



Double-jump inside the arch near the beginning of the stage to find a blue orb fragment. Four of these will increase Dante's health bar.



attack and have no ranged capabilities. Get used to Dante's attack options before continuing forward.



where the flying enemies attack)



MISSION 2



first Secthis

get lost in the tion of stage,

If you

just look for red orbs leading down passageways—the game's developers use this trick throughout Devil May Cry z to point you on your way.



To get the door to open, destroy the blue spheres as they appear until all of the torch frames furn brue



Your first major battle takes place against two winged goat demons. Use the dodge button to avoid their projectiles and try to focus your attack on a single enemy until it's defeated before going after the other. Slaying these monsters will get you the Aerial Heart item, which allows

Dante to fly in his Devil Trigger mode. You'll need to use this new ability immediately to reach the stage exit located far above. If your Devil Trigger meter is low, stand on the energy fountain in the corner to recharge it before flying up to the exit.

MISSION



Early in this stage, you'll reach an area where several enemies attack while blue energy geysers burst from the ground beneath you. Ignore the enemies and run up the street, zigzagging to avoid the energy blasts. You'll find an-

other goat demon, the source of the attacks. Dispatch him first, then make short work of the other enemies.



Boss: Orangguerra
After taking down the demon goat and its minions, you'll find that the door leading into the train station has unlocked. Enter it to face this boss creature, a giant demon ape. It has two main attacks: It will jump on you from above or hurl energy spheres. Both attacks can be easily dodged. Keep on the offensive and the boss will

be history in no time. You'll get the key to the stage exit. Leave the train station, head back up the road the way you came and use the key on the large ornate doors.

MISSION 4



pass the locked gate and enter a small tower

After defeating the enemies within the tower, you'll be rewarded with the Quick Heart, which allows Dante to run very fast while in Devil Trigger mode.



glyph out side of the tower to raise the gate. It slowly descends, though, so

you'll need to transform into Devil Trigger mode and run to the gate with the Quick Heart equipped. You'll probably still need to do a forward roll to squeak under the gate.

oss: Jokatgulm



This large monster stays safe behind its tentacles and poison gas cloud. Target one tentacle and fire or swing away at it until it retracts, then jump up onto the beast and

hit its head as many times as you can before it throws you off. Defeating this boss earns you the shotgun and clears the stage.

MISSION 5

ss: White Wolves



the start of the mission you're hit with a boss batagainst

two white wolves. Dodge around their charging attacks and hit them when they recover. They're not much more difficult than regular enemies, but this is far from the last time you'll encounter the pair of wolves

Boss: Orangguerra



Here's another Devil May Cry trademark: re peat bosses! This time the big beastie has some help in the form of smaller enemies who attack

you and-annoyingly-draw your fire away from the first time you fought him way back in Mission 3, so use the same moves to defeat him again here. Jump over the tanker truck parked at the end of the street to continue

Boss: Demon Tanks



demon-possessed military hardwarel Get in under their main turrets to avoid

21

Shades of

taking damage and swing away. Jump over the Offence Heart, which increases Dante's attack power while in Devil Trigger mode.

MISSION 5

Boss: Demon Helicopter



If it seems like this stage is just one boss after the next... it is. And since I've already used my Shinobi joke, I'll just get to the strategy: Stay on the move to

avoid its machine gun fire and missiles. You can double-jump from the debris in the area to reach the chopper and give it a tasts of Dante's three-hit aircombo, which is the fastest way to take it down. Keep firing from the ground as well to chip away at its health and it'll drop before long. Alternatively, you can simply avoid this fight altogether by running through the opening in the ring of fire to enter the next area of the stage.



Next up, it's a race against fire up a long tower. Jump from platform to platform to stay out of reach of the flames and the demon chopper that's just getting warmed up.

Boss: Demon Helicopter





Your reward for reaching the top of the tower? You get to fight the demon 'copter again. It's tougher this time, since you have less room to maneuver and the giant pit in the middle of the roof makes it harder to stay dose to the boss. Defeat it, then follow the visual prompts that show you the path

across and up the next couple of buildings. When you reach the final rooftop it's time to face the helicopter one last time. Use the same strategies as before and you'll destroy it for good this time.

MISSION 6



Boss: Nefasturris
After the grueling triple
duel against the helicopter
in the last stage, this short
mission may come as a relief; it's only a single bosfight. Avoid the monster's
energy blasts by jumping
over them and continually

shoot until you've defeated it. Now you're facing the boss's head, which attacks with a variety of energy blasts. Stay to one side when it opens up to attack and use your dodge to avoid the other beam weapons; you'll get through this battle easily.

MISSION 7



rooms until you reach one with a large open chamber in the middle. Hit the glyph to re-

lease the forcefield above. Use the Áerial Heart to fly to the top and collect the Flame Heart. Equipping this will add flame to Danto's Devil Trigger attacks.



Jump to the small ledge over the river of lava and enter the door there to find Vendetta, Dance's second sword, rollow the next series of rooms to the conclusion of the mission.

MISSION 8

Boss: Furiataurus



This boss is big and scary, but his roar is definitely more frightening than his bite. Dodge out of the way when he charges and keep your distance to avoid all of his other attacks. When he starts swinging his

dub above his head, he's creating a vacuum that pulls Dante forward. Use the backflip to avoid getting pulled in and smacked for big damage. You can get in a solid combo with your sword after dodging his charge. Keep shooting during the rest of his attacks and he'll fall quickly.

MISSION 9

The

build-

ing is

done,

and

comina



you'll need to get back out before it explodes! Take the right branch of the train tunnel and enter the door on the right. You'll find yourself back in the room near the river of lava. Backtrack from th-re until you reach a room with a giant fan.



Run against the pull of the fan and enter the cargo

The plane will move forward and disable the fan. Break open the crates inside the plane to find the missile launcher, plante's third and most powerful gun. Head back outside and escape the stage through the opening the plane has created in the fan.

MISSION 10



The gate in this room is kept locked by two glyphs, one on each side of the central area (the large square in the floor). Move to either of

them and hit it with your sword, then go into Devil Trigger mode and use the Quick Heart speed boost to get across to the other glyph and hits to have the first order in rebodeed. See them both quickly enough and the gate will open. Hit the glyph inside the gate to open the portal in the floor.

Boss: Noctpteran & Larva





After opening the portal in the area, Dante will be sucked down through the floor and forced to deal with this boss. The moth isn't the threat here, though; it's the glant larvae that it drops. They pop out of the ground and

make a beeline for Dante, swallowing him and inflicting big damage if they succeed. Stay on the move and in the air as much as possible to avoid them. Break out the missile launcher for dist Eartie. If you see a larva pon out at a distance, hit it with a missile and it'il go back underground. Take shots at the moth while no larvae are around. When the moth goes down, you'll still have to battle it out with the remaining larvae, and this time they'll come at you in pairs. Jump around and fire from the air to avoid being ingested. When the battle is over, jump into the open portal to 'finish the stage.

DANTE'S GAME

MISSION 11

giant eye

balls and

spike

traps

weren't

enough,

the next



This is a pretty straightforward stage with a couple of Indiana Jones-style traps. When you start down the sloping hallway midway through

the stage, a giant glowing eyeball will appear and roll behind you. Dante can't outrun it in his normal form, so change to Devil Trigger mode with the Quick Heart equipped to get past this obstacle. In the next room, a giant spiked press falls from the ceiling and then retracts before drop ping again. You need to break through the door on the other side of the room. Again, Devil Trigger mode will save you here—run to the door and break it down with Devil-powered sword attacks.



throws some disappearing-platform jumping at you! Get to the top of the room and activate the glyph to open the elevator in the floor below. While you're up at the top platforms, explore a little and you'll find the submachine guns. In the room with the three statues, you must break them all quickly to lower the barrier in the next room. Use the Quick Heart to get there fast and collect the Healing Heart.

ss: Bolverk & White Wolves





without them attacking you. Dodge his charges, then counterattack. Use Devil Trigger and lay the smack down for an easy victory.

wolves from

a few stages ago? They're back—and their master is with them. Take out the wolves first so vou can on the boss

Remember

those white

Boss: Energy Orbs



strange boss kicks off the mis-Lock on. iump and use

aerial sword attacks to take out the sections of the boss. You need to destroy all of the dual pyramid-shaped sections to defeat the boss

s: Plutonian

MISSION 12



help from enemies that spawn during the battle and laser beams that fire from the walls. Dodge his ball-

and-chain attack, then rush in with a sword combo. Take to the air to avoid the laser beams--they telegraph their arrival with a faint blue glow before the actual blast-and ignore the other enemies. Defeat the boss to

MISSION 13



Time for the first confrontation with the mysterious main bad guy. Arius keeps his distance from Dante, summoning min-

ions to fight for him and using his pistol to take potshots from long range. At close range, he has some nasty energy attacks. Rush him and get a sword combo in, then dodge out of range to avoid his counterattack. He'll run to a new spot, so go find him and repeat until he's defeated.



find and activate four glyphs in this stage. Turn right at the beginning of the stage

and get up onto the rooftops to find the first (and best-hidden) of them. Now run around the stage—it forms a loop—and activate the remaining three glyphs.



MISSION 14 Another glyph is located in a courtyard that's accessible by

This dual ball-

and-chainwielding boss

gets some

jumping through the opening in one of the walls. Inside you'll find a new sword, Merciless, and the Healing Heart (if you didn't get it earlier) which increases Dante's health regeneration while in Devil Trigger mode. After activating the four glyphs, head through

the door located in the short branch off the main

path. Hit the center eyeball in the next room and get ready to meet a blast from Dante's past.



Yep, It's the giant magma spider boss from the first Devil May Cry. He's got a lot of flame-based projectile attacks which can hit you from above

below and straight ahead. Look for the telltale signs that precede these attacks and then dodge out of the way. Get in close and activate Devil Trigger mode to slash away without worry at the beast's head; otherwise, stay far away and fire with your handguns to drop the overgrown arachnid.

MISSION 15



You'll find yourself back in the boss chamber from the last stage, with the eyeball portal. Hit the center eyeball again with your sword to start a three-minute countdown. You must defeat waves of enemies within the time limit to

open the portal. If the timer ends with enemies still alive, you'll have to start over again. When the portal opens, jump into It to finish the stage.

aission 16



In this room, avoid the energy rings or they'll transport you to a secret room full of baddies-but without the normal payout of orbs that a regular secret room holds. Jump to the balcony and take the Sacrilege artifact from its holder. Place it in the door leading out of the room to reveal another route in the halls of the building. Don't miss the blue orb on the far side of the balcony. Back in the hallways,

explore the new corridors and you'll find the submachine guns hidden inside a breakable vase. (If you picked them up already back in mission 11, then don't bother looking for them here.)

DANTE'S GAME

MISSION 16



Bolverk He's back, and so are his twin white wolves. Although the boss is a bit more aggressive this time, he uses the same attack patterns, so beat him the same way as you did last time

There's a green orb for healing at the far side of the room. You'll find another Sacrilege artifact on the ground after defeating the boss. Place it in the door to leave the room and you'll find another new pathway out in the corridors.



Trismac Defeat all of the enemies in the next room to collect yet another Sacrilege artifact. Enter the elevator and take it up to the next floor It's time to face the

first of the "final bosses" of *Devil May Cry 2*. This one is a floating head that changes into three floating heads, which attack Dante with flame, ice and lightning projectiles. These attacks are not too hard to dodge, so break out your shiny new submachine guns and hold the triggers down while avoiding the attacks. When the heads reform into one, look out for the heavy damage that its beam attack can inflict.

MISSION 18

MISSION 17



fights the same way he did before: He runs away and calls

his minions for help. This time he has some help from wicked new creatures-quick female demons called Secretaries with wicked blades-but the battle is much the same as the last time you faced him. To make the battle easier, try to take out the Secretaries before concentrating on Arius, then track him down, attack him and repeat, Defeating Arius clears this stage.



This boss con sists of parts of most of the other bosses vou've vanquished throughout the game, As

around it, each part will attack you individually. Because of the strange nature of this boss, there's actually an easy way to beat it. For most of the heads, you can simply stand to one side and avoid all of their attacks while firing away with impunity. If you do take damage, dodge away from the active head to an area of the boss you've already defeated and heal up. When all of the heads are defeated, the final boss appears.

Boss: Despair Embodied



This hoss will give you a serious fight, but it's not a hard battle when you know his patterns. He'll disappear just

before launching into any of his ground-based attacks, then reappear near Dante. Dodge to the side and open up with your guns. When he takes to the air, dodge like mad to avoid the energy shots he fires. When the boss is walking around, he's invulnerable, so stay back and let him make his move. The submachine guns are the best weapon for this battle; they'll chew through his health meter very quickly.

LUCIA'S GAME

This section of the guide is extremely abbreviated, since Lucia's game covers about 95% of the same territory as Dante's, including the bosses. I'll cover the stages that are completely new, plus the Lucia exclusive bosses. Here's a neat little trick that will work wonders for beating the bosses with Lucia. Get right in the boss' face and swing away When the boss begins an attack that would knock Lucia away, hit the Devil Trigger button and keep attacking. As soon as the boss' attack is finished, revert to normal and keep attacking. Lucia's fast attack speed builds up her Devil Trigger meter very quickly—by the time the boss is ready for its next attack, she'll be able to use it again!

cia's weapons



Lucia starts the game with this pair of curved swords. They are well-bal-anced and excellent for most situations.







These short, heavy blades inflict the most damage against Lucia's enemies. They cover a smaller arc during combos than her other swords, but are excellent for quickly taking down the tougher baddies.



Similar in both damage and rate of fire to Dante's handguns, these knives are Lucia's range weapon at the start. Like Dante's guns, Lucia can target two enemies with them



Lucia's darts deal less damage than her other range weapons, but she throws them in sets of three that spread across the screen, hitting multiple enemies



These bombs deal big damage, but have a low rate of fire and are sometimes difficult to use because of their short range. Lucia can target enemies and toss the bombs at them, or drop them on the ground around her and let them explode on their own, which often catches her enemies off-guard.



For Lucia's underwater stages, this weapon becomes a mainstay. It's very similar to her throwing daggers in terms of damage, but it has a faster rate of fire and can only be used underwater.

MISSION 6



get your first taste of Lucia's exclusive underwater stages at

the end of Mission 6. Dive in, press descend and X to ascend. Explore the underwater cavern until you find the bow gun, then find the submerged door that leads to the next stage.



platforms above the water. They that will turn off the current elsewhere in the stage.

MISSION 7 You'll need to **Boss: Tateobesu** activate all of

the underwa-

ter spheres by

hitting them

swords to re-

veal a set of

lead to a glyph

with your



This big fish has the ability to cloak itself. You can still see where it is but you can't target it. Stay out of its way

and wait for it to become visible, then target and fire away with the bow oun. Swim upwards to avoid its charging attacks.

MISSION 8



Early in the stage you'll find a statue with an inscription that reads, "Reflect my power." The statue will begin shooting fireballs toward the far wall of the room. Hit them back at the statue to clear the way.

Three reflected fireballs will open the way to the next area.



Hit the blue orbs in this room to change the torch flames from orange to blue. When they've all changed, ascending pillars of water will appear. Scale the pillars to reach the door that leads out of the stage.

MISSION 13

s: Possessed Arius





This is a perfect battle in which to employ Lucia's strategy of getting right in the boss' face and swinging away, using Devil Trigger to shrug off attacks. Dodge around to avoid the boss' energy spheres and simply press the attack to drop this version of Arius.

Boss: Arius-Argosax





I feel silly writing a strategy for beating this boss, but here goes: Stand to one side. hold the

lock-on button down and throw knives at the boss until it dies. This might take some time, depending on how much you've upgraded your throwing daggers, but that's pretty much all you need to do. The boss might get lucky and hit you once or twice...but it probably won't.

SECRET

BLOODY PALACE

Beat the game with both Dante and Lucia at the Normal difficulty setting to unlock the Bloody Palace. The Bloody Palace is an infinitely long series of rooms, each filled with tougher enemies than the last. After clearing a room, three portals will appear. The first portal (it's base looks like an open ring) advances you to the next stage. The second (its base is a purple circle) takes you forward 10 stages. The final portal (with the green ring at its base) jumps you forward 100 stages. See how far you can get and how many red orbs you can collect in the Bloody Palace! When you are defeated,



LEVEL 1183

you'll receive a generous red orb bonus based on how far you progressed. Use this bonus to buy items and upgrades for the extra difficulty modes.

"HARD" AND "MUST DIE" MODES

Although Devil May Cry 2 defaults to Normal difficulty, there are two additional difficulty settings: Hard and Must Die To unlock Hard mode, beat the game with Dante and Lucia at the Normal setting. To unlock Must Die mode, beat Hard mode with both Dante and Lucia. The only changes that these settings make to the game are progressively tougher enemies.

MODE & MISSION SELECT MISSION SELECT

HIDDEN COSTUMES AND CHARACTERS

Beating the game with each character on each level of difficulty unlocks either a special costume or a new character. Clearing the game in Normal mode with Dante or Lucia unlocks their Diesel Jeans costumes. Beating the game at the Hard difficulty set-







ting with Dante unlocks Trish from the original Devil May Cry. Trish wields Sparda, the powerful scythelike sword from the first game. Clear Lucia's game in Hard Mode to unlock another alternate costume for her. Beat Must Die mode as Dante to unlock his original costume from the first game (as well as the sword Force Edge); completing Lucia Must Die allows you to play as Secretary, one of Arius' female bodyguards.



DIANATONES AND THE MPEROR'S TOME

n stark contrast to the parade of Star Wars titles, console games based on the Indiana Jones films have been few and far between. The Collective—developer of the much-praised Buffy: The Vampire Slayer Xbox game—has expanded Buffy's remarkable game engine and added even more gameplay depth and attack methods to finally portray Indiana Jones and his exploits the way they were meant to be. In Indiana Jones and the Emperor's Tomb, Indy travels to China circa 1935 to prevent a powerful artifact from falling into evil hands. Armed with his trusty whip and numerous weapons earned throughout the course of the game, Indy is counting on you to guide him through 10 levels encompassing 64 sub-levels of action. Fortunately, TIPS & TRICKS is here to show you the way to victory!

MASTERING TECHNIQUES



Whip Swing
When you see the whip icon appear, equip the whip from your inventory and press the A button to swing. Remember to hold the A button down until you're ready to let go at the end of the



After equipping the whip from your inventory, press the B button to jump, then press A to use the whip. Depending on where you need to jump, you may find it eas-ier to delay pressing the A button until you are directly





Walls with vines, ledges, pillars and ladders can usually be climbed simply by pressing Up on the Left Thumbstick Try climbing various portions of the environment if you are unsure of where to go E ration is a major part of the game; climb everywhere!



Hand-to-Hand Combat

The real "meat" of this game lies in the tactical fighting maneuvers that Indiana Jones can use against his enemies. They include normal punches, kicks, grabs, a headbutt and throws as well as the various other weapons Indy acquires during his journey (knives

whips and guns). Some enemies require an ultra-aggressive fighting style; keep up the relentless offensive attacks until the enemy has been completely eliminated. For the rest, use a defensive hitand-run style-initiate two to three offensive attacks, run off to safety until your enemy has completed an attack, then strike again before the enemy reverts to a defensive stance



There are different types of jumps that you will need to master in order to complete this game. Elements of Tomb Raider are all around, and there's not always a clear distinction between where you think you want to jump and where you ac-

tually want to jump. In general, if it looks like you can make a jump, you probably can. Even if you don't land feet-first in the spot where you intended to go, you'll probably be able to grab onto a ledge, chain or vine and pull yourself up. Unfortunately, there are many background ledges that give the illusion of a possible exit, but ultimately force you to retrace your steps and find another platform. Always create some space for yourself to perform a running jump if you think you'll have to grab onto a ledge; as long as you're holding Up on the Left Thumbstick, you'll be able to grasp whatever ledge may be available.



Shimmying/ Wall Huggir

Press the Y button to safely shimmy across ledges. You will only need to press the button once to lock Indy to the wall; he will only fall off the ledge if you press the Y button again or if you go too far down a

ledge with no boundaries. To look around while on the ledge, simply press the Right Thumbstick in the desired direction to move the camera. You will also need to master the art of shimmying around certain sections of platforms to avoid danger directly below indy, or to progress through a level.



Press the B button while Indy is underwater to make · him dive and swim. You will not be able to attack or use any health related items while underwater excepfor a Spear Gun, so be careful: To regain oxygen, sim-ply rise to the surface; press

the B button again when you're ready to submerge again.

First-Person Perspective

Holding the Left Trigger will allow lndy to shift into first-person shooting mode (if he has acquired a weapon and has accessed it from his inventory). The cursor is somewhat unforgiving; your best bet for hitting an enemy is to fire from within a reasonable distance while aiming for either the head or the legs. You can shoot an enemy from long-range, but it's best to wait until they're closer for easier takedowns.



Life Bar/Oxygen Bar

Using a canteen, you can replenish your health by drinking from the plethora of water fountains spread throughout the game. Finding a canteen will increase the maximum amount of water you can carry for a certain period of time. To increase your health bar, you will need to locate a Health Potion, which increases the bar by 50% until the end of the level. Managing your oxygen bar is another crucial element of gameplay. Many levels require Indy to

element of gameplay. Many levels require Indy to swim underwater, giving him a limited amount of air. In later levels, Indy will be underwater for prolonged periods of time, requiring the use of an oxygen tank. Acquiring one of these automatically boosts your oxygen level by 50%!

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• GATES OF THE LOST CITY



Basic tips appear on the screen throughout the first few sub-levels; they hone Indy's exploration skills, training him for advanced jumps and dimbing techniques. In this level you'll find the first of 30 artifacts hidden throughout the game. Head toward the top of the mountain and

jump into the waterfall to reveal a secret area where you'll find the Idol of Ramba Vihara. Approach the path on the Ieft, then jump over a pit and look for a waterfall to fill up your canteen. From here, turn right, climb on a series of ledges and jump across the canyon to a platform leading to a doorway. On the floor will be a machete which you'll need to cut through a series of vines located back near the waterfall. When you return there, you'll need to perform your first whip jump! Keep going through this area, using the machete once more to exit the level.

• THE HUNTER'S CAMP

You must discover a way to get through the flooded ruins. Head to the right and beat up one of the ivory hunters. Cut the rope with the machete and go down the shaft. Defeat a few more thugs, grab some revolver ammio from one of the boxes and make your way to the crocodile head. You'll need to use your whip to swing to the other side. Follow the path and shimmy around the ledge. Smash the box off

the ledge and move carefully across the path to another area where you'll need to use a whip, (if you backtrack to where the box fell, you'll find the Mahavatu Mask artifact.) Use the whip again to kick a broken pillar and head for the area surrounded by water. Swim



through the water (there's no need to explore the underwater area here) and look for a ledge where you can get a drink from the fountain. Jump across at an angle to a lone platform next to a raised pillar. Climb the set of pillars toward the top of the level and jump across the area using the a vine. Jump back toward a pillar on the other side after using the machete and fending off a gumman. Equip your whip, then jump straight up and use it on the crocodile head to get across another area leading to a hallway. You'll be forced down into some water. Swim through it until you come to a pedestal, then climb out. Check the right side of the path and pull a lever to reveal a doonway with two guards heading your way. Finish them off and exit the level.

THE PATHS OF THE ANCIENTS



You'll need to find a way to break the crocodile gate. Whip across the first area, following a steady path to your right. Take out one thug and whip your way across to another area, then climb a pillar and jump ahead, grabbing the thir ledge

oirectly in front of you (it's surrounded by shrubs). Shimmy your way across to the other side. Look for a large, decrepit door, you'll need a demo charge (bomb) to break it open. Return to the area you just came from and you'll see two doors. The one on the left contains the demo charge. Grab it and place it on the semi-broken door, then take cover (if you're too close to the explosion, you'll have to complete the level all over again). Enter the door to exit the level.

THE PALACE OF FORGOTTEN KINGS

Look for a lever at the edge of the river canyon. It opens a door that leads to an open area where you'll fight three thugs. Climb onto a broken pillar to the right; it will lead you to a set



of gaps. You must jump across to reach an area where you will need to use a whip. After fending off one more thug, you'll reach an area with a jump that looks impossible! Instead of taking that leap of faith, simply drop down to the ledge below, then climb up the ledge on the

opposite side. Drop down into the room and look for a vine-covered area. Use the machete to get through here, then scale the viny wall to another area. First, get the the Port Negombo relic by jumping across to a ledge after you climbed up from the vines. After grabbing the item, jump back and follow the path to the left. If you don't make it across the gap at first (the floor will crumble), you'll end up climbing out of another area to get back to where you started from, Roll under two sets of dart beams and you'll find...that you've been forced down to the same cavern! Make your way back up again, repeating the same sequence until you approach a tricky spot near the end of the level where you must use your whip twice in a row! Remember to hold the A button to release the whip after you let go of the first platform. and don't press B!

RIVER OF FANGS

Indy riust now locate the entraince to the cave of the River Goddess. Cautiously advance through a path of spikes to get to the end of a walkway, only moving one step at a time. Defeat a group of thugs, then make your way to the water fountain if you need



to refill your canteen. Flip a. switch on the left side of the room and head outside. In the far left hutch you'll find a larger canteen that stores more water for Indy! Approach the broken bridge and jump across each wooden. space. You will eventually fall into the water, where you must avoid some nasty crocodiles. Immediately climb onto the ledge at the surface and throw a skull into the water to keep their snapping jaws occupied, then jump back into the water and swim to the ledge to your right. When you find the water and swim to the ledge to your right. When you find the water fall, swim under it. The ledge on the left nearby will contain a demo charge. Grab it, then jump across two relatively long ledges after you have reached the surface. Smack around two more thugs and use the demo charge. Pull the switches at both ends of the room to get ready for the real challenges that lie ahead!

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TEMPLE OF THE RIVER GOODESS

To unlock the Temple of Kouru Watu, head for the left side of the water after swimming through the tunnel. Climb the ledge

and advance to the temple, hurling a skull into the water if a croc gets too close. Press the switch in the middle of this section to access a cage that will descend near the water, giving you a way to jump across! Stop at the water fountain and prepare to go through another level of



spikes. Be careful when you reach the end of the spikes; you'll need to time your movements across the next area to avoid being hit by blue laser beams coming out of the wall. Pull the lever in the middle of the room, then return to the entrance of the temple.

INTO THE SACREO CAVERNS

Follow the path to the left until you reach an area with a skeleton resting on a ventilated floor panel. You'll need to "bait" the spikes that come from ceiling, tricking them into coming down before you actually enter. Once you have stepped on this area, run away for a second, then climb the pillar. The pillar will



rise to an area above you, allowing you to climb down a hole further into the level. You'll fall into a chamber where you must make two precision jumps to avoid falling into the chasm. Use your whip to reach an area where there are two planks. Make your way to the left or right

side, climb the ladder (eliminating two thugs along the way) and scale the vine-covered wall. You'll find another ledge from which you can jump across and hang from a rope! Climb the rope and position yourself to make a jump to the ledge to the left. Approach the hallway and grab a drink from the fountain to your left, then look for a lever on your right. Pull it twice; once to access a cage in order to reach an additional platform, then to actually raise it to that specific area. Take out three more henchmen, then access the switch on the wall to open the door and exit the level.

THE SILENT GUARDIANS

Next, Indy must survive the trial of the guardians and make his way back to the sacred lake. Walk very slowly to avoid being seen or heard by the guardians. After the first section, you must shimmy across a wall to the right. Head for the skulls, hurling one of them to fool the guardian. Go



for the skulls in the middle and do it again, all while moving forward through the area. You will come across a fountain (which is desperately needed at this point) followed by a long, step-bystep process of throwing skulls and moving slowly through plains of grass to the next set of skulls for safety. To jump over the flaming lava pit, hurl a skull to distract a guardian, then jump over that portion of the pit while it is retracting. Head up the stairs to finish the level.

THE IDOL OF KOURO WATU

Indy must escape with the idol...and his life! This is a very challenging level that will take a bit of time to finish, so be sure to follow the steps closely and slowly. Grab a skull and toss it in the water, then immediately grab another and toss it in the same vicinity as well. Swim over to the far left side, and swim fast! If the giant crocodile comes up close to you, one bite will mean



sudden death. Fortunately, there is a little trick to keep the crocodile at bay: Simply swim around in circles while gradually moving forward to your goal; the crocodile will follow you, but not bite you! Grab onto the ledge, then pull a lever to lower a cage near the water. Jump across a

broken plank in the same area, make sure the croc is in the same section, then pull a lever to bring down a cage and trap it. Now you can make a series of climbs and jumps without worrying about the crocodile having an Indiana Jones feast. Jump in the water and climb the cage to the top. Next up is a series of jumps, from cage to chain and ledge, opening a series of doors with various levers. The last lever will open the stone crocodile in order for you to grab the idol. What are you waiting for? Jump in the water and grab it, then move along with your quest!

THE CASTLE GATES

Indy must discover a way to slip inside the castle grounds. Take out one of the well-dressed guards, then look for a ledge that



leads you up a wall. You may need to turn the cam era angle around a bit to locate it more easily. Follow the pathway until you come to a balcony with a cabin to your left. Grab onto the chain, dimb down carefully and head for the right grassy path-

way. Make a slight turn to reveal a less-obvious path with water coming out of the wall. Jump to the water pipe and shimmy across until you reach a platform where you must use your whip. Jump onto a chain and stay to the right to reach a door that will end the level.

Whip across the platform, climb down the ladder and go down a spiral staircase. Follow the path until you come across a section of giant axes blocking Indy's path. Use the L button to roll through this section—carefully timing your jump over a small set of rolling spikes immediately afterward—and go through one more set of spikes. Pull the lever to open up a previously-locked

door from the beginning of the level! Grab a drink from the fountain, then use the whip to get back to the caged area and pull another lever. Take out two thugs and enter the red door from which they came. Do a running whip jump over a hook to get over a chasm, then use the wall-hugging technique to get to the left side of the area and pull another lever. This replaces the hooked cage with a chain that you can use to jump back across

the chasm. Pull yourself up the chain to a ledge that allows you to land without hitting your head and falling to your death! Climb through the windowed area, take out three more thugs and pull another lever. Follow a path to the right until you enter a room with chains. Grab a



drink from the fountain if needed, then climb the lone pillar and activate the lever on the right to access a chain which will allow you to reach a second chain in succession. You must climb the first chain a little bit and reposition it toward the second chain to reach it properly. Jump to the top section and activate another switch, releasing a platform. Get on the platform and find your way back to the lone pillar, then pull the left lever, Jump to the two chains, then pull one more wall lever and exit the level.

PRAGUE



THE COURTYARD

Indy must now find a way into the castle's main keep. Enter the courtyard and look for the demo charge lo-cated in one of the trucks. Take out the henchmen with the machine gun located near the demo charge. After eliminating all the baddies, use the demo charge on the well, then dive down into it and get ready for the next

THE GREAT HALL

You must locate the library key. After fending off a gunman, look for a long staircase that leads to a set of double doors. Follow the pathway to two flights of stairs in succession, using a Whip Swing to get across to a ledge. Shimmy across to a small lever which will cause the chan delier to fall on top of four goons. Leap onto the hanging chain, climb it and swing to a balcony which leads you to the room where the key is found!



THE LIBRARY



Walk to the left side of the library and use a whip swing. Use the wall hug to get to the next area and pull a lever in the library to reveal a secret room. Go back to the second floor, fight off some thugs and continue to the secret room. Climb the ladder and use the whip to swing on the chandelier. Go down a ladder, hug the wall and use a whip swing to get back to the other side of the library. Climb down a ladder and head to the right, then use the wall hug to move into a room that contains a hidden artifact, the Medallion of Lebuse. Climb the ledge; inside this room you'll find the book that's needed to open the secret book-

case! Backtrack until you locate the shelf with the missing book; you'll be moved into another se cret room. The table on your left contains the castle map. Return to the main part of the library, fend off some more henchmen and go through the door to complete the level.

• THE ASTROLOGER'S CLOCK
The next few levels will be short, but they're heavy on puzzle elements, so pay attention! Grab the crown on the table and IMMEDIATELY head for the quickly-dosing door. Roll under the doorway, pull a lever and give the crown to the grim reaper. Access the astrological puzzle and place the moon at IV, the sun dial at II and the astrological sign at Taurus, the buil. A door will open, ending the level.





Indy needs to find the broken sword; not an easy task. You'll need to climb a ladder to a second level. When you are outside, walk to the right, use the wall-hugging technique and continue along the path. Climb a ledge to get to a ladder, grab the medkit from one of the boxes and climb down the chain, smashing through the window to get to another level. Take out some agents and hang out the opening to drop to a ledge leading to a window overlooking the armory. Kick the glass in and grab the Broken Sword, then take out a slew of ene-mies and make your way back to the pulley. Drop down

the ladder and take out one more thug to end the level.

THE ASTROLOGER'S CLOCK: PART 2

To solve the second part of the puzzle, give the broken sword to the Grim Reaper, then place the sun at XII, the moon at III and the astrological sign at Scorpio, the scorpion. Head for the next area!



OBSERVATORY



Outside the room you started from, take out a guard and jump on the small ledge, using the wall-hugging technique to get to the other side of the building. Jum across to the only available area and grab the Stochov Fragment artifact, then head for the door, beating a thug in the process. Jump to the chain and climb it. Grab one more ledge and continue along the pathway. Look for a small side path and use a whip swing to reach the other area. Open the door and collect the missing lever to access the hatch in order to look through the tele-

scope. Go back up to where the telescope is and access the secret panel to reveal Vega's Manifestol Take out the thugs who are breaking down the door and dimb the ladder next to the telescope leading to the outside. Use the pulley to arrive at another building, go down the stairs and complete the level.

FASTER!

AH YEAH!

FASTER!!

YEAH BABY!

FASTER!!!

C'MON BABY

FASTER!!!!



strategy

PRAGUE THE ASTROLOGER'S CLOCK: PART 3

You're halfway done! Hand over Vega's Manifesto and enter this setting on the astrological clock: sun dial at VI, moon dial at XI and the astrological sign at Gemini (twins). Make your way to the next area.



VEGA'S TOWER

Jump on the chain and position yourself to swing onto the ledge. A henchman will try to knock you off the chain with his



machine gun, so be carefull Try changing to firstperson mode and taking him out with a machine gun first! After a sequence of jumping and ledge climbing, you'll need to wing into an open window to claim another hidden artifact, the Cisterican Mask. After launching a

hang glider and grabbing the Soul Crystal, you will need to work quickly, as poisonous gas has suddenly appeared! Jump onto a series of bookcases until you reach a path to exit the level.

THE ASTROLOGER'S CLOCK: PART 4

Finally...one more piece of the puzzle to go! Give away your soul crystal, setting both sun and moon to X and the astrological sign to Libra (scales).



THE LABORATORY

Indy needs to recover the second fragment of the Mirror of



Dreams...but what's this? Some strange monster resembling Dr. Frankenstein's creation has appeared! Simply grab three of the green vials located throughout the area and hurl them one at a time at the monster. After the third shot, grab the giant stick on the floor and

smash it into him using a stick-and-move strategy. After you defeat him, you'll be whisked away to Istanbull

ISTANBUL

ISTANBUL BREAKOUT

Armed with only his fists, Indy must escape from the cell and recover his equipment, then find a way into the ruined mosque.



Indy's satchel (with all of his weapons) is located inside a small bungalow-type area. Watch out for the exploding barrels-one blast and Indy is toast. Backtrack towards the unexplored left side of the prison and head for a battle scene in the middle of the yard! After this is complete, go in

the doorway to your left and climb the scaffolding. Look for the large dome to find the gateway to the next level. If you want to locate the Piri Reis Manuscript artifact, move to the left side of the exit door, slide down into an area that has a room with the artifact inside

THE SUNKEN PALACE



Grab the oxygen tank on the surface, then head underwater until you reach a sandy surface area with a path to a hut. Grab the spear gun and map from the hut; if needed, you can also roll under a partiallyblocked wall behind the hut for a quick drink! Dive underwater and use your

spear gun to knock off some more Nazi henchmen and sharks (three shots will kill a shark, two for any henchmen), then grab the demo charge. Fight your way out of this area and back to the sandy beach where you rose before. Use the demo charge on an area near the first archway, then make your way across a series of crucial jumps and platform leaps until you reach an area where you must use a machete to drop a wooden box. You can find a nice Delian Proclamation artifact in the rubble! Move to the crane and slam the giant head into the wall, creating another path that will cause you to make a series of tricky jumps leading to the end of the level.

THE SECRET OF THE MOSQUE: PART 1

The Nazis are excavating something below the mosque, and it's up to Indy to find out what it is! Head around the corner; after few whip swings and a long, jumping whip swing down a shaft, move toward the watery chasm. Locate a demo charge near an area where a machine gun and



ammunition can be found. Use the demo charge to destroy the wall with the demo charge icon and exit the level.

THE GATES OF NEPTUNE

Indy must breach the Temple of Poseidon—but first, he'll need to locate the Kraken, Seahorse, Trident and Wine coins to open the temple's gate! After diving into the water, climb onto the pathway and follow it along the low ledges, then turn left, climb the pillar and use your wall-hugging technique around a corner. Jump across a couple of ledges and make your way up the wall.

Make another long jump, then go down the stairs and you will locate the Wine Coin. Dive in the water and head for the subtle opening with a stain case. Follow the series of jumps—including one that will require you to jump sideways and you'll even tually slide down to reach a



ledge: Grab a demo charge near the campfire below this section and use it to reveal a water fountain behind the broken wall Swim back to another area where there is a broken archway and use the demo charge there to grab the Trident Coin. Underwater, you will need to set a demo charge near the area of the fireplace in order to grab the Seahorse Coin. The Kraken Coin is located on the ocean floor; you'll find it after leaping across two large openings in a pathway which ultimately leads to a cave. Grab all four coins, place them in their proper positions at the Temple Gate and advance to the next area!

THE SECRET OF THE MOSQUE: PART 2



Indy needs to get to the crane and use it to descent into the pit. At the begin ning of the level, immediately turn around and roll under an opening in a wall to discover the Ottoman Seal. Traverse the scaffolding and pathways until you

reach the giant crane.
When you are at the controls, grab the giant head and drop it on a shaft, which will lead you to the next area.

ISTANBUL

THE FALL OF THE SEA KING

After all the exploring in the previous stage, it's nice to relax for a little while! Unfortunately, Indy needs to find the Kraken's Chamber in this stage, ending his short rest. Dive underwater until you find a pathway that leads to a place where you can shut off the water gauges temporarily. Backtrack to the original area and dive back into the water near the beginning of the stage to locate an underground passage. Climb onto a small ledge, then follow the sequence of events to reach the trident Poseidon is grasping. Dive into the water and locate two demo



charges that you can use to knock down the statue. Place one demo charge in the ankle of Poseidon's front foot, then go back around to place another charge in the back of his leg. Get behind Poseidon's head and use a whip swing to kick the head, completing the level.

THE KRAKEN'S LAIR



The Kraken is mighty dangerous, so be patient. You must place a demo charge on each of the four pillars to have a chance at knocking off Kraken and grabbling the third fragment of the Mirror of Dreams. Grab the Super Speargun and two demo charges. Head for Kraken, switch to first-person mode and shoot at his eyes (and at the jellyfish that's trying to grab you). Kraken will be stunned momentarily, if you are quick, you can place both demo charges on the two left pillars before Kraken returns to his former self. Make sure you shoot any jellyfish in Indy's vicinity; if they grab Indy, he will

be unable to move and will eventually be pushed toward Kraken and eaten! Repeat this pattern with the last two demo charges (you can only carry two at a time), placing them on the right pillars while Kraken is stunned.

THONG KONG



• THE GOLOEN LOTUS

Indy was just minding his own business...when all of a sudden, Mei Ying has been kidnapped and indy must rescue her! Use chairs and bottles to defeat the enemies that appear. Make your way backstage through a series of rooms where you will find the Tai-Tsu Mask, a few levers which give you access to other areas that will eventually lead you to the back alley for another battle.



THE GOLOEN LOTUS: PART 2

Not much strategy this short stage: Follow the path, beat up some thugs, head for the corridor and try to stay away from random shotgun blast! The Longshan Idol is sitting on a table waiting to be found behind a befeg



• THE STREETS OF HO<u>NG KONG</u>

Mei Ling is closel Keep the thugs off your tail by holding down the A button and moving the firing cursor within range of each manned vehicle to avoid taking any damage from their stray bullets. Look for a wooden box on top of a ledge in the top left corner of the screen, if you shoot it, you'll earn the QianLong Plate artifact.



THE STREETS OF HONG KONG: PART 2

The cars are now faster and inflict more damage. Follow the same strategy as in the previous stage and you should be fine.

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© PENG LAI LAGOON

THE SECRET OF PENG LAI LAGOON: PART 1

Indy is moving along quickly, but he still must locate a demo charge and blast a hole through the lagoon wall...not to mention finding a path through the ancient ruins. Grab the spear gun and oxygen tank from the surface area, dive back into the water and grab a demo charge from



the inside of the submarine. Use the demo charge on the wall nearby and head inside, making a sharp upward turn when you arrive at an area where you can refill your oxygen meter. Follow this to reach a surface, then perform a series of whip swings and you will finish the level.

THE SECRET OF PENG LAI LAGOON: PART 2



Indy needs to access the clifftop sub base entrance. Once you arrives there, you must use the crane to give yourself a boost. Pass the light and turn right to use the demo charge you just discovered; it will open up a secret area where you can find the Sancai Plate artifact. Af-

terward, use the standing machine gun to mow down enemies. Head for the giant crane and the small elevator leading up to another section of the crane on the other side of the water. Activate the crane, moving the access elevator close to the building on the right so Indy can make a series of jumps in order to finish the level.

IRON CROSS

Indy must infiltrate the outer sub base and avoid the guards. Try to avoid the guards (or take them out before they set off the

alarm); then you'll be stuck battling flamethrowers. Head for a room in the upper area to locate the Sima Qian Shiji artifact. Battle your way through, methodically defeating all your enemies on your way out of the level.



THE U-BOAT BASE: PART 1



Indy needs to find a way into the U-Boat pens. He'll need to don a disguise to fool the Nazi regime-but before that, he'll have to mow down his enemies with the mounted machine gun! Gradually move toward the ladder; you'll find a grate that leads to the end of the stage. Find the

lever in a room nearby to open it, then backtrack to the grate through which you can now exit the area.

THE U-BOAT BASE: PART 2

Indy must make his way into Gondola Station, locate a disguise and security papers, then bluff his way past the security checkpoint. Near the end of the submarine, you'll locate the Tablet of Longjiang be-hind some wooden boxes. Grab the officer's uniform out of a locker and don't



use your weapon; it will blow your cover. Pick up your security papers and move on to the next area.

ENG LAI MOUNTA

THE HIGH ROAO TO PENG LAI

Now Indy has to infiltrate the air ducts and find a way into the gondola system. Look for a group of boxes which will allow you to get up into the ventilation system. Before you do, drop into a small area where a lone wooden box reveals



the Zhao Mo Rhyton artifact. Pull a lever to stop the fans from moving, then head through the area. Make a long jump and keep following the path until you slowly fall down a shaft. Exit through the door to access the next level.

IE INFILTRATION

You'd better move through this area slowly if you want to



make it out alive. The Gui Jian artifact is located inside a crate just around the corner from the beginning of the level. Heading back to the gondola is Indy's main priority. Access the levers at each and every turn. Turn off the power

generator by pulling a lever. Move slowly through the electrical equipment, then follow the pathway to the gondola area to exit the level.

Indy's objective is to survive as long as possible in order to reach the airbase. Keep an eye out for the airplanes that attack and hold down the A button the entire time. You have unlimited ammunition, so you might as well take advantage of it!

THE AIRBASE

Next, Indy must reach the gondola station on the far side of the base. Pull a few switches and carefully approach the staof the alarm goes off, try to turn it off as quickly as possible before the flamethrowers appear, Leap across one side of the building and make your way to the exit door. Next to the exit area is a box with another artifact, the Changan Stone.



SCENT TO AOVENTURE



Indy's task in this stage is to call another gondola to the station then head for the Black Dragon Fortress. Take out a couple of thugs and use the mounted machine gun to shoot down some planes overhead. Use your whip to navigate to the other side of the building, carefully avoiding the flamethrowers and dispatching henchmen, then pull a

lever and call another gondola. Climb up to the roof and take out some more planes to complete the level.

🗑 BLACK DRAGON FORTRESS

There's bound to be a stealthy way into the Black Dragon Fortress, and it's up to Indy to find it. Head for the right side of the rooftops



and make your way into the back area of the fortress. Climb a ladder and push a crate down a shaft. Follow the pathway until you are outside again with a sequence of whip swinging and wall climbing. Whip swing right through a brick wall and continue along the path. Make a long jump onto a wall with vines to

lead you to a room where you will find the Mask of Cambulac artifact. Backtrack to an area where you can climb a different vine-covered wall, then use a lever to open a water duct. Fend off some more baddies, keep going along the set path and pull the lever to stop the water main, finishing the level.

CALL TO BATTLE

Now you've got to reach the base of the pagoda and begin climbing to the top. In front of the gong is a glass case containing the Qi Marble Stela artifact. Grab the crossbow and demo charge from a set of wooden boxes, then climb the scaffolding to the top of the fortress. After a bit of climbing, set the demo charge on the broken door to exit the level.



THE TOWER OF STORMS



Indy must ascend to the chamber where Mei Ying is being held captive! After a few careful whip swings, you'll need to climb a rope up to some ledges and small scaffolds. The Yuan Xiang artifact will be hidden on a ledge when you're climbing one of

the scaffolds to the higher areas. Leap to an elevator and wait until the one directly in front of you raises, allowing you to jump safely. Finish off the particularly skilled barrage of enemies, refill your health and prepare for another level.

• THE RESCUE

Indy has got to defeat the Feng Twins before he can rescue Mei Ying. Normally, I don't think Indy would want to try to hurt two beautiful women, but in order to rescue Mei Ying, a man's gotta do what a man's gotta do! Try to corner the twins one at a time



and be sure to grab a sword from the weapons rack. You should have no problem with these two!

TEMPLE OF KONG TIEN



Right off the bat, you'll need to perform a well-timed whip swing over a chasm as Indy begins the level sliding down a ramp into sinister territory. Jump over the sets of squares that are marked on the

floor, as poisonous darts are emitted when they are touched. Use your whip to break through an area of broken boards and you'll locate the Yuyao Pan artifact. A fountain is available near the end of the level by whip-swinging to a ledge during the action.

THE CATACOMBS

Indy must explore the Temple of Kong Tien and solve the I Ching puzzle to unlock its secrets! This is the



longest level in the game since the early stages of Prague and Istanbul, so be on your toes if you want to keep from starting the level over. The Liaoning Mianjin is hidden near an

wall in this level as well. A new type of enemy appears in this area; wait for it to turn red and launch its offensive melee before you attack. After it has been defeated, its soul will go to another, so keep an eye out for ene mies that regenerate. Pull a lever to continue your path of destruction. Luckily, the blue torch will come in handy; it is needed to light all of the unlit cauldron which will show you the way to the end of the level.

THE DRAGON'S CLAW

Four more cauldrons need to be lit. Head for the open doorway and jump over each red patch on the wall, being sure



to walk over each blue patch. Eventually you will be blocked from progressing further. Simply turn out and step on each blue floor patch to progress further through

the area. Carefully walk on the transparent floor panel. After lighting the last two caul-drons, the floor will begin to move. Head back slowly and watch the movements to make precision rumps and get back to the I Ching Puzzle. After opening the temple doors (but before you reach the two lion statues), you'll find an open crypt on the left containing the Henan Bei artifact. Take out some enemies and head for the exit.

THE SHAOOW OF KONG TIEN



Destroy the three dragon orbs to free Mei Ying from the demon's control: Stay near the pillars and hit Mei-Ling with your Pa Cheng weapon, When you do this, i

leaves the orbs vul

nerable to damage. Fend off the spirits and hide behind the pillars if an attack is coming. You can only hit the orbs when there is no forcefield around them, so concentrate on hitting the possessed Mei Ling first.

TIPS & TRICKS

April 2003

strategy

THE EMPEROR'S TOMB

TOMB OF THE FIRST EMPEROR

Indy must open a passage into the heart of the tomb...but be-



fore he can do that, he must survive a perilous road of obstacles. Grab the torch and spin the pillar. Watch for the spikes coming out of the wall, stand in the appropriate safe spots away from the spikes, then climb out of the trap. Whip across an area with fire; you will consecuted by appropriate spices are spite.

then come to an area with electricity generated by movement, as well as a few necessary angled jumps. Have patience when moving across this area. A water fountain is in the area on top of a pillar. Carefully drop down to a ledge and go through a doorway to grab the Sheng Statuette artifact, then continue on to the end of the level.

• THE PATH OF UNSEEN PERIL

Your objective: Survive the trial of the unseen while protecting Mei Ying at all costs. After taking out a group of thugs, equip

wer ring at all osts. After your Mirror of Dream immediately to reveal a rapidly opening and closing wall section that you need to pass through. Jump over a section of spikes and be careful of two more rapidly-closing walls. Carefully drop down to the transparent ledges and make your way to an area where you



will need to equip your whip. You will not see the ledge that you're going to be landing on, but all of the areas that are necessary for lndy to walk and land on are there; you just won't see them for the time being unless you reequip your mirror. Find a wall ring to get to another area while you and Mei Ling battle it out with some more henchmen. Inside this area is a cave that leads you to the Qin Lawbook artifact.

THE BELLS OF THE OEAO



New enemies will appear in this stage that will require you to aggressively attack them, even if it's just their remaining body parts trying to fend off your attacks! Take them out and head for the bell area, where you will need to solve a puzzle. Equip your Mirror of Dreams and

you'll be able to see a ladder leading to the Jade Liubo Board artifact (near the double doors) as well as the transparent floors leading to each section. A melody will be played for each section in order for you to pass; simply copy each melody by playing the bells in the same order as they were shown. Repeat this process to reveal another walkway shown by the Mirror of Dreams; it leads to another set of bells and another melody. Exit the door afterward to complete the level.

VON BECK'S REVENGE

Indy must suffer Von Beck's wrath and find a way into the Netherworld. Von Beck is driving one mean device and plowing through everything in his way! Keep moving forward and watch for the red pillars that

allow Indy to use his whip to jump to the next section. There will be three sections where Indy must land early to make another crucial jump. Also, watch for the floor to crumble in a couple of sections near the elevated pillars. Always assume that there is a chasm

Indy must recover the Heart

with his life! Carefully jump

to the lone platform as it is

shown in Adventure Mode in order to progress

through this area. Be care-

ful when passing through the energy barriers; quickly

dart through once you see

of the Dragon and escape



each time you see a pillar, doing so will make your life much easier. After passing this area, Indy will slide down to his death unless he uses a jumping whip swing to make it safely to a ledge...and on with his quest!

THE NETHERWORLD

THE PILLARS OF THE UNDERWORLD

Fight the statues as they come to life, then hurl your Pa Cheng at the skeleton in each area in order to turn each pillar. In the first sections, you should move the pillars from right to left to ac-



cess the raised platforms. Remember that these platforms will fall after a brief period, so make your move quickly and have your white equipped whenever you plan to jump across them. The second set of pillars should be spun in this order (starting from the left): second pillar, fourth

pillar, first pillar, third pillar. You can find the Halberd Plate artifact in the section where there are five pillars and the skeleton is hurling spirits at you. At the opposite end of the pillars will be a remote area that requires three consecutive whip swings; the Gao Burial Mask artifact is there. The five pillars should be spun in this order (starting from the-left), third pillar, first pillar fourth pillar, first pillar, second pillar. You're nearing the end.



an opening. The last hidden artifact is located across from the fountain: the **Shi Huangdi Cong.** Finish off four brutes and you will head to the final stage!

RISE OF THE BLACK EMPEROR

THE HEART OF THE ORAGON



In order for Iridy to defeat the Black Dragon, he must first charge the Pa Cheng by accessing each charging station. personally. You will be attacked from all angles while you are doing this, so pay attention to which way the dragon's fire is coming from. Attack Marshall Kai after each time the Pa

Cheng has been charged successfully. There's no other way to defeat the dragon, so keep moving throughout the arena and dodge accordingly. The charging stations are difficult to approach while fending off attacks, so be sure you have a head start and know where the attacks are coming from.

HIDDEN ARTIFACTS

It's not necessary to locate all 30 artifacts to complete the game...but if you do, you'll be able to view all of the artifacts in a gallery, as well as unlocking a new section where you can view artwork created for the game.



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The Sims canquered the PC scene three years aga and is still gaing strang with expansion packs (Livin' Large, Hause Party, Hat Date and Unleashed, ta name a few) being released an a regular basis. Sims are the miniature inhabitants wha papulate the Sim warld, tiny pixelated peaple wha speak in gabbledygaak and make desperate gestures should one of their needs be unmet, crying far lack af a sacial life and whining when they are bared. You can create a Sim in your awn image and make it live like a king, ar maybe mald it after ane af yaur enemies and "accidentally" set it ablaze.
Naw the Sims have jumped into your PS2, dragging with them an entire neighbarhaad that represents every race, calar, hairstyle, fashian and persanality under the sun, ready and waiting far cansale gamers

ta take cantrol af their lives.

Motives



Pressing Up on the D-pad calls up a panel of your Sim's current mood, reflected by eight different bar graphs that correspond to eight basic needs: Hunger, Hygiene, Energy, Social, Comfort, Bladder, Fun and Room. The graphs will continually decrease without your intervention. Keeping the bars in the green is essential to keeping a Sim happy. For a quick assessment of your Sim's general mood without looking at each individual bar graph, you can check the icon in the lower left corner of the screen. There are eight miniature bars above your Sim's picture that range from red to green. If at least one or two green bars are highlighted, then your Sim is happy. When one of the motives is completely empty, the Up button shown on the screen will flash red.

HUNGER—There are several different meals which all take a different amount of time to prepare and consume, and which also offer different levels of fulfillment. Buy the nicest kitchen appliances you can afford to maximize satisfaction.

HYGIENE—Poor hygiene never killed anyone, but it does gross Sims out. Showers are generally quicker than baths, but bathtubs increase both the Comfort and Hygiene ratings. Install one of each in your bathrooms, so your Sim can just use a shower to save time when it doesn't need a Comfort boost. Washing hands also keeps Sims sparkling clean.

ENERGY—Drinking a shot of Espresso can give Sims a boost, but it takes at least an hour just to brew a cup and drink it, so trying to slam some caffeine in the morning before work could easily backfire into your Sim missing work altogether. Try to give Sims eight solid hours of sleep each night, and at least one hour to prepare for work. They can also take catnaps on recliners or couches as long as there are no distractions like the television or stereo.

SOCIAL—Whenever your Sim interacts with another Sim, small + or - signs appear over their heads to indicate how well the conversation is going. Press Right on the D-pad to open the Friendship panel. The scores underneath range from negative numbers to 100. A happy face next to the picture means that Sim is a "family friend," Your Sim may find it more difficult to make friends with certain types of Sims. Sometimes the number can reach the upper 80s and the Sims still won't be friends. In general, you should stick to just "Talk" with Sims you don't know well, and save more risky conversational gambits like "Tell a Joke" or "Entertain" for already-established friendships. Also keep an eye on the upper left of the screen when your Sim is talking to neighbors. This part of the display keeps track of all your Sim's scheduled tasks, and sometimes a picture of a neighbor Sim will appear in the list without your input. If it's about to do something rude like "Tease" or "Insult," guickly cancel it to spare your Sim grief.

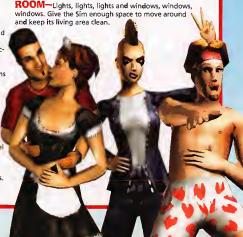
COMFORT—This is recovered by sitting or lying down. A lot of items increase Comfort in addition to other motives. For example, a hot tub can recover Comfort, Hygiene and Social. Couches and beds can recover Comfort and Energy.

BLADDER-Sims won't go in a sink, a potted plant, out a window or anywhere but in a properly functioning toilet...which makes Sims better people than certain real-life types I could mention. However, if you don't get them to the bath-



room in time, they will go on the floor and become dirty and miserable. Keep the toilets flushed, cleaned and unclogged and your Sim will thank you.

FUN-Press Down on the D-pad to open the Personality panel. Tailor fun activities to suit your Sim's taste. For example, a lazy, inactive Sim could probably have a lot of fun just reading a book on the couch, but a playful, active one may prefer to shoot hoops or even work out.



April 2003

TIPS & TRICKS

Get a Life

The "Get a Life" mode is new to the PS2 version of The Sims; a goal-oriented level system set within a fairly free-roaming world. So far, console gamers have not really experienced much open-ended gameplay except in titles like Grand Theft Auto: Vice City and Animal Crossing (now there's two titles you won't see in the same sentence often), so The Sims lets you ease into a structured setting before turning you loose in the virtual world. Sims can "Get a Life" in six easy stages, starting from living at home with their mothers to owning their own dream house.

Intro Stage: **Dream House**

This tutorial stage is an introduction on how to make your Sim interact with objects and people. Shoot some pool, mix some drinks and crank up the stereo. A gorgeous Sim named Roxy or Randy will appear in a puff of smoke and beckon your Sim to join them in the Libidinex Spa System for a little fun.



* Goals highlighted in gray are not basic requirements for passing the level. * If you turn off Free Will in the Options menu, your Sim will be completely dependent on your input to eat, relieve itself, etc., otherwise it will starve to death. Leave Free Will active so your Sim will automatically perform necessary tasks after its motives reach a low enough

level.

Beejaphone Electric Guitar

One: Money From Mom



| Goals | Triggers/Unlocks | | | | |
|---|-------------------------------------|--|--|--|--|
| Cook dinner without starting a fire | Aromaster Whifferpuff "Gold" | | | | |
| 2 Fix the television | CharisMaster Vanity Mirror | | | | |
| Borrow \$800 from your mom | You can find a job in the newsparer | | | | |
| II Find a job | Next Stage | | | | |
| Maintain house value of \$23,660 | N/A | | | | |
| Pay the bills (Appears if you stay in the house for three days) | N/A | | | | |

Click on the bookcase and make your Sim "Study Cooking" until it has at least one skill point. Then click on the refrigerator and make it serve a meal. Afterwards,



Momma Sim can do the cooking to give your Sim extra time to increase motives and study

If your Sim's icon shows at least one green bar highlighted, make it "Study Mechanical" until it has at least one skill point, then fix the television set.



3 You can satisfy this goal one of two ways. Sell off the grandfather clock to make an instant \$3,200 Simoleons, or make your Sim kiss Mom's butt until she

hands over enough simoleons. The first method is faster, but the second one strengthens your Sim's relationship with Mom. which will be important



later on when trying to get promotions. When your 5im is speaking to its mother, the "Borrow Money" option appears. She's happy in the beginning of the game, so ask right away, then start sweet-talking and complimenting her while slipping in additional requests for money until your Sim's account has more than \$800. If you choose to just sell off Mom's antiques, she will deduct the money from your Sim's account as soon as it moves out.

4 If the first three goals are satisfied, your Sim can go out on the lawn and pick up the newspaper to see what jobs are available. There are only three jobs listed each day, so if none suits

your taste, you can check the newspaper on the following day. Once you choose a job, you move out instantly.

2 Get through the house in 24 hours or less



guide to see what skills your Sim needs to 5 Maintaining the house value just means

that if you sold off your mother's heirlooms to meet your \$800 target, she'll take back the money you owe her when you move out.

6 You should be able to get through this house in less than three days, but if not, you need to go out to the mailbox and get the bills.

* Pressing R2 lets you switch between controlling Sims who live in the same house. You need to carefully monitor your Sim. but you can control the others to a certain extent as well. Your Sim's mom will not cook until after her child successfully serves one meal. She also will not clean, do repairs. study or find work.

Optional

Mom will let you live with her as long as you want, although she will make snide comments about your laziness. During this stage you can build up your career skills, which can help save time in later stages when you need promotions. You can also earn some extra money by having your mom start a gnome-making home business. Buy a KraftKing Workbench and put her to the task; each gnome she churns out increases her Mechanical Skill Points, so although your mom's gnomes are only worth \$1 at first, she can rake in several hundred simoleons a day once her skill increases. Standing at the KraftKing all day is uncomfortable and boring, though, so don't run your one-woman sweatshop too hard.

Stage Two: Reality Bites

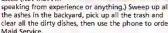


| Goals | Triggers/Unlocks |
|---|--|
| 1 Clean the house | Maid Service |
| 2 Fix the broken stuff | Repairman Service |
| Increase the house value from \$34,561 to \$3\$,711 | Electronic Insect Control System |
| Get promoted to Career Level 2 | 5lurp 'N' Burp Beverage Cooler |
| 5 Get promoted to Career Level 3 | Teppan'Yaki Table and "The Frat House" |
| Complete Goals 1 through 5 | Next Stage |
| 7 Get through the house in 4 days or less | Highbrau Coat of Arms |

Dudley (or Mimi, depending on the gender of your Sim) Landgrabb leaves a smoking crater for your Sim to live in. Unclog the toilet first, otherwise you might get caught up with housecleaning and repairs...and by the time your Sim is clutching its groin in desperation it won't be able to unclog the toilet quickly enough to avert disaster. (Not that I'm



upgrade requirement. Another way to increase your funds is to sell the CharisMaster Vanity Mirror and use the money to buy objects that will boost the Fun rating or enhance career skills. You should also upgrade kitchen appliances; the more expensive equipment makes more satisfying meals, which means the Hunger rating won't deteriorate as quickly. 45 Getting promotions depends on job skills, networking and attitude. Press Left on the D-pad to open your Sim's Career panel. This



speaking from experience or anything.) Sweep up all clear all the dirty dishes, then use the phone to order Maid Service.

2 Broken objects lower the Room rating, so you should build a small room to stick them in and fix them at your convenience. However, you should definitely repair the television



as soon as possible. The television offers the com bined benefits of increasing Fun, Comfort and Social (if other Sims are watching).

shows how many friends and how many points of each skill are required for promotion to the next career level. Keep your Sim in a good mood so it will be willing to study/exercise in order to meet these career goals. If all conditions are satisfied, and your Sim goes to work with at least two green bars, promotion is guaranteed. When the carpool arrives, it will wait for your Sim for up to one hour. Don't push your luck or the carpool will leave...and if your Sim misses work for two consecutive days, it gets fired. However, if you can't seem to get your Sim in a good mood, give it a day off to raise the Fun and Social ratings. If the television is not satisfactory, buy your Sim a new toy, like the SuperDoop Basketball Hoop or Beejaphone Guitar, Don't waste time trying to befriend Dudley/Mimi, since they refuse to associate with your Sim until it's promoted to Career Level 3. During this stage there are no Friendship requirements yet for promotion, but do not neglect the Social Motive, since friends will be vital in later stages. Make sure to greet Mom and the Peacocks when they stop by. Using the telephone is also a good way to keep the Social rating reasonable.

3 Repairing the broken objects instantly upgrades the house value

by \$900 and also unlocks the Repairman Service. If you've fixed

everything, you only need to spend \$250 to meet the minimum

"Skins" refers to new designs for Sims' clothing, hairstyle, accessories, etc. When you befriend Sims around the neighborhood during certain stages, their features will become unlocked as available skins.

| Befriend Pauline | PeacockPurple Skirt | | | | |
|------------------|---------------------|--|--|--|--|
| Befriend Pierre | PeacockPurple Pants | | | | |
| | | | | | |



Stage Three: **Party Animals**

| Goals | Triggers/Unlocks |
|---|---------------------------|
| Get promoted to Career Level 4 | Strip Poker Table |
| 2 Get promoted to Career Level S | Libidinex Spa System |
| Increase house value from \$\$3,180 to \$54,680 | SweetsWay Tree 5wing |
| Throw a "raging" party | "The Motel" 2-Player Game |
| Throw a party, get it to "raging" status, then ask one of the guests to be your roommate | Next Stage |
| Greet and feed Bobo the Bum (Bobo is a homeless man who roams around the neighborhood; he never comes up to your door himself, but if you go out and greet him, | "The Park" 2-Player Game |

* Dudley and Mimi are spoiled killiovs; apparently, Daddy told them that your Sim would do all the cooking and cleaning from now on. They do share one redeeming characteristic, however: They're excellent burger



you have the option to "Give food")

chefs, and although they won't go near the stove, they'le happily spend hours flipping burgers on the outside grill, which is a real help when your Sim throws a party. Since

Dudley and Mimi work nights, you can make them cook after getting home so there'll be food waiting for your Sim

Don't forget to re-order Maid Service! You have to do this each time you move to a new house.

* When both Sims are at work or asleep, time fast-forwards automatically. If just one Sim is at work/asleep and the other is just lounging around, time crawls by at a normal rate. Speed up the action slightly by holding down the R1 button. * Warning: If your Sim OR its roommate gets fired, the game is over. Don't keep Dudley/Mimi on the grill so much that they miss work.

Stage Three: Party Animals

1-2 Just follow the same guidelines as earlier to meet the requirements for promotion. Make use of the hot tub to network with friends and potential roommates...and even though Dudley and Mimi are complete jackasses, you should attempt to befriend them also, since you'll interact with them the most frequently and any friend counts towards promotion. Also keep an eye on Dudley/Mimi when they use the bathroom, since they never flush the toilet without direction and it will get clogged otherwise. Take a day off to work on increasing career skills, but be careful not to miss work twice in a row.

3 Buy some items that encourage group activity during the party you throw, such as a WhirlWizard Hot Tub, Strip Poker Table or a SuperDoop Basketball Hoop.



Before you throw a party, you need to work on preparations. Be sure to order Maid Service to keep the house looking respectable. Since your Sim needs to convince one of the

Sims in the "Roomies" family to be its new roommate, it should invite the chosen cohabitant over the night

5 You can only get a new roommate if the first four goals have been satisfied. After the party is "raging," get the attention of the prospective roommate and talk to them until the relationship score is at 100, then pop the question. Your Sim can live with a male or female Sim regardless of its own gender.

stage a mass exodus.



before the party and work on increasing the friendship rating. Next. add one or two small bathrooms to the house. Take the day off from

work the next day (assuming you didn't skip it the previous day!) and

make Dudley/Mimi grill up at least three plates of burgers in the early

afternoon. Get some extra chairs for your dining table so none of your

Strip Poker Table, watching television and dancing at the stereo. Pick up

guests have to eat standing up. Make sure the hot tub is functioning

properly and allow enough space for guests to enjoy playing at the

the telephone and use the option "Throw Party." When the guests

arrive, make sure they're all happy and direct them toward places like

the hot tub, the stereo, the television, etc. Once the party is "raging," a

congratulatory screen will appear...but if it's mediocre, your guests will

| Indden (| OTTITIO |
|---------------------------------------|----------------------------|
| Befriend Dudley (if your Sim is male) | Camouflage Pants |
| Befriend Mimi (if your Sim is female) | "Cat Ears" Hairstyle |
| Befriend Fran Foofaraw | "Cheerleader" Hairstyle |
| Befriend Freddy Foofaraw | "Mullet" Hairstyle |
| Befriend Zara Roomies | Red Camisole |
| Befriend Betty Roomies | Backwards Baseball Cap |
| Befriend Bingo Roomies | "Liberty Spikes" Hairstyle |
| Befriend Carlos Roomies | "Mohawk" Hairstyle |
| Befriend Layla Roomies | Fishnet Stockings |
| Befriend Leon Roomies | (Bowling Shirt) |

Stage Four: Hot to Trot





| Goals | Triggers/Unlocks |
|--|-----------------------------|
| Get promoted to Career Level 6 | Sonic Shower |
| 2 Get promoted to Career Level 7 | Artist's Block |
| Increase house value from \$46,050 to \$48,050 | Vibromatic Heart Bed |
| ■ Throw a "raging" party | Club Abhi & Taylor's Place |
| 5 Try to "score" with a party guest | Next Stage |
| Greet and feed Bobo the Bum | "The Park" 2-Player Game |
| Get through level in eight days or less | Wurl 'N' Hurl Retro Jukebox |

 Female Sims meet the Party Guys and male Sims meet the Party Girls.

Your roommate should earn some Cooking Skill points before attempting to make any meals.

* The Sonic Shower must he cleaned periodically or else it will malfunction. Note that it can only be

cleaned if Using the Artist's Block is a good way to increase vour Sim's Creative Skill Points-and you can also

earn a little



none of its sides is flush against a wall



1-2 If your Sim's Career Track requires a high friend count, one way to quicken the friendship-making process is to let the roommate do it. When Sims are living together, they share "Family Friends"-which means that any friend the roommate makes counts as one for your Sim. However, be aware of your

Sim's Social rating, and make sure it interacts with other Sims on occasion (even if it's just with its roommate), otherwise it will get depressed. Although your new roommate is willing to get a job, it may be better to keep them at home to study cooking and make connections while your Sim brings home the bacon. This roommate is willing to increase career skills, so you can bring back the KraftKing Workbench and start the gnome-making process again. If you choose to make the roommate get employed, your Sim will snake all the cash they earned when moving on to the next stage

3 Buy party toys again as you upgrade the abode. Also add some bathrooms near areas where there is heavy traffic during a party, such as near the hot tubs or the kitchen, Better kitchen appliances mean better food for your party guests. However, until you meet the house upgrade requirement, Malcolm Landgrabb will block any party you attempt to throw.

When you unlock the Sonic Shower, use it in place of all the other bathtubs/showers since it is fast and offers high Hygiene and Comfort levels.

Stage Four: Hot to Trot

4 This is similar to the party you had to throw in the previous level. This time you should identify the Party Girl/Guy that your Sim wants to score with and invite him or her over before the party, strengthening the relationship until you see the option to perform a romantic act such as "Give Backrub," "Flirt" or "Kiss." Do not initi-





ate a kiss right away, because even if both Sims are in love and the relationship is rated 100, your Sim could still get rejected, causing the relationship score to plummet. Instead, stick to "Flirt"—if successful, hearts will appear over the Sims' heads. Make the same preparations for the party as you did in the last stage; increase seating and bathrooms, buy toys, make food in advance, then throw the party. When it is "raging," take your love

| Hidden Skins | | | | | |
|--------------------|------------------------------|--|--|--|--|
| Thomas Thimblewit | Top Hat | | | | |
| Theresa Thimblewit | "Geisha" Hairstyle | | | | |
| Pamela Party Girls | "Dyed-ends" Hairstyle | | | | |
| Ginger Party Girls | Cat-eye Sunglasses | | | | |
| Debbie Party Girls | Genie Blouse | | | | |
| Candy Party Girls | Tiger-striped Skirt | | | | |
| May Party Girls | Bell Bottom Jeans | | | | |
| Rod Party Guys | Cowboy Shirt | | | | |
| Peter Party Guys | Striped Sweater | | | | |
| Randy Party Guys | Gold-rimmed Sunglasses | | | | |
| Woody Party Guys | Orange Lightning-Bolt Shades | | | | |
| Ziggy Party Guys | "Cornrows" Hairstyle | | | | |

aside for some talking, flirting and hugging (and kissing, if you like to live dangerously), then choose the option, "Try to Score." A positive response will lead to an impromptu wedding at the place where you popped the question, so try to do it somewhere halfway romantic and not in the bathroom or something.

Stage Five: Who Loves Ya, Baby?



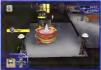
| Goals | Triggers/Unlocks |
|---|---|
| 1 Raise first baby into a child | Domestic Beach Simulator |
| 2 Raise second baby into a child | Happy Thunder Neoscillating Sprinkler |
| 3 Keep kids in school (this goal appears after your first baby grows up) | |
| Get promoted to Career Level 8 | "The Maid's House" and "The Handyman's House" 2-Player Games |
| Get promoted to Career Level 9 | Swimming pools "Elle Belle" and "I Claudius" |
| Increase house value from \$69,404 to \$73,404 | _ |
| Get married (this goal only appears if your Sim argues with its original spouse and gets divorced) | - |
| 6 Greet and feed Bobo the Bum | "The Park" 2-Player Game |
| Get through stage in eight days or less | Bearskin Rug |

Notes

* You spent some time using the build tools to create bathrooms in previous stages, but this house is a real test of your exterior/inte rior design skills. While moving furniture and walls around, make the kitchen area large enough to accommodate a family of four, and create at least two bathrooms so the kids and parents can use their own. Kids cannot use the Sonic Shower or hot tubs so stick a bathtub in their bathroom You'll have two kids, but they can share a room and even a double bed Make your spouse

learn Cooking Skills.

As soon as the house is put in order, get the newlywed Sims into the Libidinex Spa System or the Vibromatic Heart Bed and choose "Play." After the Sims enjoy a little hanky-panky, a cradle instantly manifests in a cloud of flowers. If your Sims don't fool around right away, a baby will automatically appear in 24 hours. You need to raise two children to complete this stage, so it's better to have your first baby as soon as possible. Taking care of a newborn baby is just as stressful for Sims as it is for real people. The baby must be quieted every time it cries, otherwise a social worker





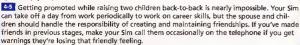




will take it away. Keep the first baby's cradle in the parent's bedroom so your Sims wake up and take care of it right away every time it cries. Choose "Feed" first to comfort the baby, followed by "Sing." Although choosing "Play" increases your Sim's Fun rating, it may upset the baby. Keep your Sim's spouse at home so it can care for the baby during the day. You can only have one baby in the house at a time, so don't try to have a second baby until the first one grows up. Now you can put your first child to use as a babysitter, and give your Sim's spouse a rest. Children can perform the "Feed." "Sing" and "Play" functions. Keep the first child at home from school and keep its grades up by having it study at the bookcase, computer or telescope. Several intense sessions with the telescope will increase grades and fun...and if a dinid earns an xe, they start yetting money from their grandparents. However, missing a day of school results in a grade drop—and you risk having your children drafted into military school if they go to school with an "F." Check their grades by pressing Left on the D-pad and make them study if their grades are falling too low.

Stage Five: Who Loves Ya, Baby?

232 Your Sims may be a little frazzled from the first baby, but they need to have a second one as soon as possible. If you postpone it too long, a new cradle will appear out of nowled 24 hours after the first baby reached kidhood (but always right next to the female Sim in the equation) and Malcolm Landgrabb will impugn your procreative abilities. Stick this cradle in the first child's room. After the second baby matures, the kids will play with each other and generally take care of themselves fairly well without much direction from you. Check their grades and make them study until they get "As" so they will take off for prep school right away during the next stage. Try to engage in frequent family dinners so you can improve your relationship with the kids (they don't count towards promotion, however). Just interact enough so that your Sim's Social rating stays relatively healthy and the Sim kids don't grow up to be psychopaths.



warnings tney re losing that triendly reeling.

If your Sim managed to get divorced, it needs to quickly marry another Sim. Have them
interact with the new love until you see the options to flirt, kiss and then finally propose in the conversation menu.





Stage Six: The Last Simoleon



| Goals | Triggers/Unlocks |
|--|---|
| Send kids to Prep School with Straight "As" | Meet "Major Domo" (Monkey Butler) |
| 2 Get promoted to Career Level 10 | "The Park" (unless it was unlocked in an earlier stage) |
| 3 Save \$20,000 for a yacht | _ |
| Throw a GREAT retirement party (this goal appears only after the previous three have been met) | _ |
| S Have a baby (this goal appears if you lose any kid to military school) | |
| Complete stage in eight days or less | Rhino Trophy |

If the kids have Agrades or higher, they will be accepted into prep school the first morning after moving into the new mansion. Make sure you have at least \$3,000 in the bank, since prep school costs



\$1,500 per child. Once they get into prep school, your kids take off like a shot, never to return. Sell all the kid furniture and transform their old room into a bathroom or record.

2 Once again, your Sim needs to work on career skills while its spouse generates friendships. Just be careful that the spouse doesn't get too flirtatious with any of the other Sims. (Same-sex Sim affairs are not out of



the question, either!) Keep skill-enhancing furniture near the front door so your Sim can squeeze in some practice ■ A lot of items in the house are valuable, including the walls and landscaping. Sell as much as you can comfortably get away with to help meet the \$20,000 minimum you need to plop down on a yacht. If your Sim needs some extra cash, you can keep your spouse on the KraftKing work-

The last goal only appears after the first three are met. Have your Sim's spouse prepare several meals the afternoon of the party. Get a dining table that you can fit 10 chairs around. Add some extra bathrooms and buy some more recreational toys if you need to,



bench or the Artist's Block to sell gnomes and sculptures.



then use the telephone to throw a party. The Sims in your neighborhood all love to pig out and will head straight for the food. Once people are sitting, talking and eating for a while, a limo will pull up to the house and whisk your Sim away to a retirement party that is in progress on board its new yacht, "The Last Simoleon," Congratulations, your Sim finally got a life!

Cheat Codes

To open the Cheat Menu, hold L1 + L2 + R1 + R2 at the Main Menu, then enter any of the following passwords:



FISH EYE—First-person perspective. Press the ○ button to toggle it on and off.

FREEALL—All Items cost \$0 Simoleons. This code may cause your game to act buggy. After using it and buying a lot of items, you may want to save and then reset the machine to deactivate the code.

MIDAS—Unlocks all skins, items and multiplayer games. After entering the code, start a new "Get a Life" game, then quit to the main menu while in the Dream House.

PARTY M—Unlocks "The Motel" multiplayer game.

SIMS—Unlocks the "Play the Sims" mode, which is normally unlocked by playing "Get a Life."



Although we don't like to admit it, there is a certain morbid fascination most players develop about total control over the fates of their Sims. Death and other misfortunes can be visited upon your Sim, but it takes quite a lot of effort (or perhaps neglect) on your part to lead to such a sordid state of affairs. Just to satisfy your curiosity, here are a few things that we recommend you DO NOT do to your Sim if you want them to live a healthy, happy life.

Do Not...





1) ...remove the smoke detector in your mother's house, then have your Sim try to cook a meal without studying first. This will almost always result in a fire. If it doesn't, just make it try to cook over and over again until one starts. Without intervention from you, it will just stand there waving its arms in alarm until Death claims it as a prize. With a smoke detector installed, the fire department will come to the rescue. Even without a smoke detector, if you click on the flames and choose

"Extinguish," your Sim might escape alive.



2) ...attempt to fix any machinery until you've earned some Mechanical Skill Points, or you will see a glowing X-ray of your Sim's skeleton. Constant electrocution won't make your Sim happy, but it also won't kill it.

3) ...place the Sim in a room without anything at all and no room to lie down. It will sleep, relieve itself and yell at you while standing up until it starves to death. (Hey, I told you NOT to do these things, remember? There's no SimPurgatory...yet.)



4) ...instruct your out-ofshape Sim to jog or run for long stretches on the PerspirAction Executive Treadmill. It

will lose control and do a backwards somersault off the machine. (Sort of similar to something that happened to an ex-boyfriend of mine once...coincidence?)



5) ...use the Sonic Shower when it hasn't been properly cleaned.

Career Tracks

| | CEVEL ! | FEATT LUE GOLUENER 12 | | | | | | |
|---------------------------|---------|-----------------------|----------|------|-------|----------|---------|------|
| | Cook | Mechanical | Charisma | Body | Logic | Creative | Friends | Wage |
| Entertainment: Waiter | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 100 |
| Military: Recruit | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 250 |
| X-Treme: Daredevil | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 175 |
| Musician: Subway Musician | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 90 |
| Slacker: Golf Caddy | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 90 |
| Life of Crime: Pickpocket | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 140 |
| | LEVEL O | DECUMPENSATION | • | | | | | |

Cook Mechanical Charisma Body Creative Friends Logic Wage Entertainment: Extra 0 0 0 a 0 150 Military: Elite Forces 0 325 X-Treme: Bungee Jump Instructor 0 n 0 0 0 250 Musician: Piano Tuner 0 0 0 0 0 O 120 Slacker: Convenience Store Clerk 0 0 0 0 0 0 110 Life of Crime: Bagman 0 0 0 0 0 0 0 200

| | LEVEL 3 R | LEVEL 3 REQUIREMENTS | | | | | | |
|----------------------------|-----------|----------------------|----------|------|-------|----------|---------|------|
| | Cook | Mechanical | Charisma | Body | Logic | Creative | Friends | Wage |
| Entertainment: Bit Player | 0 | 0 | 2 | 0 | 0 | 0 | 0 | 200 |
| Military: Drill Instructor | 0 | 0 | 0 | 2 | 0 | 0 | 0 | 400 |
| X-Treme: Whitewater Guide | 0 | O | 0 | 2 | 0 | 0 | 0 | 325 |
| Musician: Wedding Singer | 0 | 0 | 0 | 0 | 0 | 2 | 0 | 190 |
| Slacker: Life Guard | 0 | 0 | 0 | 2 | 0 | 0 | 0 | 150 |
| Life of Crime: Bookie | 0 | 0 | 0 | 2 | 0 | 0 | 0 | 275 |

| | | QUIREMENTS | | | | | | |
|--|------------|------------|----------|------|-------|----------|---------|-------|
| | Cook | Mechanical | Charisma | Body | Logic | Creative | Friends | Wage |
| Entertainment: 5tunt Double | 0 | 0 | 2 | 2 | 0 | 0 | 1 | 275 |
| Military: Junior Officer | 0 | 1 | 2 | 2 | 0 | 0 | 0 | 450 |
| X-Treme: Circuit Pro | 0 | 1 | 0 | 4 | 0 | 0 | 1 | 400 |
| Musician: Lounge 5inger | 0 | 0 | 0 | 0 | 0 | 3 | 1 | 250 |
| 5lacker: Record 5tore Clerk | 0 | 0 | 2 | 2 | 0 | 0 | 1 | 180 |
| Life of Crime: Con Artist | 0 | 0 | 1 | 2 | 0 | 1 | 1 | 350 |
| | | QUIREMENTS | | | | | | |
| | Cook | Mechanical | Charisma | Body | Logic | Creative | Friends | Wage |
| Entertainment: B-Movie 5tar | 0 | 0 | 3 | 3 | 0 | 1 | 2 | 375 |
| Military: Counter-Intelligence | 1 | 1 | 2 | 4 | 0 | 0 | 0 | 500 |
| X-Treme: Bush Pilot | 1 | 2 | 0 | 4 | 1 | 0 | 2 | 475 |
| Musician: High School Band Teacher | 0 | 2 | 0 | 0 | 0 | 4 | 1 | 325 |
| 5lacker: Party D.J. | 0 | 0 | 4 | 2 | 0 | 0 | 2 | 220 |
| Life of Crime: Getaway Driver | 0 | 2 | 1 | 2 | 0 | 2 | 1 | 425 |
| | LEVEL 6 RE | QUIREMENTS | • | | | | | |
| | Cook | Mechanical | Charisma | Body | Logic | Creative | Friends | Wage |
| Entertainment: Supporting Player | 0 | 1 | 4 | 4 | 0 | 2 | 3 | 500 |
| Military: Flight Officer | 1 | 2 | 4 | 4 | 1 | 0 | 0 | 550 |
| X-Treme: Mountain Climber | 1 | 4 | 0 | 6 | 1 | 0 | 3 | 550 |
| Musician: Roadie | 0 | 5 | 0 | 0 | 0 | 5 | 2 | 400 |
| 5lacker: Projectionist | 0 | 3 | 4 | 2 | 0 | 0 | 3 | 280 |
| Life of Crime: Bank Robber | 0 | 3 | 2 | 3 | 1 | 2 | 2 | 530 |
| | LEVEL 7 RE | QUIREMENTS | | | | | | |
| | Cook | Mechanical | Charisma | Body | Logic | Creative | Friends | Wage |
| Entertainment: TV 5tar | 0 | 1 | 6 | 5 | 0 | 3 | 4 | 650 |
| Military: 5enior Officer | 1 | 3 | 4 | 5 | 3 | 0 | 1 | 580 |
| X-treme: Photojournalist | 1 | 5 | 2 | 6 | 1 | 3 | 4 | 650 |
| Musician: Back-up Musician | 0 | 5 | 0 | 4 | 0 | 6 | 4 | 550 |
| 5lacker: Video Editor | 0 | 5 | 4 | 2 | 0 | 0 | 4 | 350 |
| | 1 | | 2 | 5 | 2 | 3 | 3 | 640 |
| Life of Crime: Cat Burglar | | | | 1 3 |) Z | 1 3 | 13 | 040 |
| | | QUIREMENTS | | ~ . | | | | 100 |
| | Cook | Mechanical | | Body | Logic | Creative | Friends | Wage |
| Entertainment: Feature 5tar | 0 | 2 | 7 | 6 | 0 | 4 | 5 | 900 |
| Military: Commander | 1 | 6 | 5 | 5 | 5 | 0 | 2 | 600 |
| X-Treme: Treasure Hunter | 1 | 6 | 3 | 7 | 3 | 4 | 5 | 725 |
| Musician: Studio Musician | 0 | 5 | 2 | 5 | 0 | 7 | 5 | 700 |
| 5lacker: Freelance Photographer | 0 | 5 | 7 | 3 | 0 | 0 | 5 | 400 |
| Life of Crime: Counterfeiter | 1 | 5 | 2 | 5 | 3 | 5 | 4 | 760 |
| | | QUIREMENTS | | | | | | |
| | Cook | Mechanical | Charisma | Body | Logic | Creative | Friends | Wage |
| Entertainment: 8roadway 5tar | 0 | 2 | 8 | 7 | 0 | 7 | 6 | 900 |
| Military: Astronaut | 1 | 9 | 5 | 8 | 6 | 0 | 3 | 625 |
| X-Treme: Grand Prix Driver | 1 | 6 | 5 | 7 | 5 | 7 | 6 | 825 |
| Musician: Rock 5tar | 0 | 5 | 7 | 7 | 0 | 8 | 6 | 1,100 |
| 5lacker: Personal Tour Guide | 0 | 5 | 8 | 6 | 0 | 0 | 6 | 450 |
| Life of Crime: Smuggler | 1 | 5 | 5 | 6 | 3 | 6 | 5 | 900 |
| | | EQUIREMENT | | | | | | |
| | Cook | Mechanical | | Body | Logic | Creative | Friends | Wage |
| Entertainment: Superstar | 0 | 2 | 10 | 8 | 0 | 10 | 7 | 1,400 |
| Military: General | 1 | 10 | 7 | 10 | 9 | 0 | 9 | 650 |
| X-Treme: International Spy | 7 | 6 | 8 | 8 | 6 | 0 | 7 | 925 |
| Musician: Celebrity Activist | 0 | 5 | 10 | 7 | 4 | 10 | 7 | 1,400 |
| Slacker: Permanent Celebrity Party Guest | 0 | 5 | 10 | 9 | 0 | 0 | 7 | 600 |
| Life of Crime: Criminal Mastermind | 2 | 5 | 7 | 6 | 4 | 8 | 6 | 1,100 |
| | | | | | | | | |

Games

elect

SELEC. Hey, you—listen up!

This isn't your typical "review/preview" section.

The purpose of Select Games is to show you a bunch of games that are out there—or are coming out soon—so YOU can decide which ones you'd like us to cover with in-depth strategy guides in future issues! See that postcard that's stuck between pages 50 and 51? Rip it out and write down the names of the games you're Interested in. Drop it in a mailbox; we'll total up the responses and give you the kind of coverage you asked for!





RESIDENT EVIL ONLINE

Cancom . Possible in 2003 . 1-4 Player



You've heard rumors about it and penhaps even had nightmare about it, but Caprom recently put all speculation to rest—Resident Evil Online is a reality! The game's creators are still fairly tight-lipped about its features, but some intriguing information has come to light. Resident Evil Online will obviously require the PS2 Network Adapter and an internet connection, allowino you to play similtaneously

Adapter and an internet connection, allowing you to play simultaneously with other players. The story is concurrent with the events that take place in Resident Evil 2, but

R.P.D.

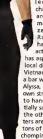
you control
won't be the
hardense
you control
won't be the
hardened
zombie-exterminators
from the
S.T.A.R.S.
team. The
eight se
lectable
characters
are "normal" cit-





zens of Raccoon City, the few remaining survivors who haven't been infected by the T-Virus. The eight characters include Kevin, a Raccoon City police officer who has aspirations of being a S.T.A.R.S. member, George, the local doctor; Yoko, a mysterious Japanese woman; Mark, a Vietnam War veteran who works as security guard; Cindy, a bar waiters, David, a plumber, Jim, a railway worker and Alyssa, a news reporter. Each character will have his or her own strengths and weaknesses, but all of them will be able

to handle firearms. Although eight characters will be initially selectable, only four players can play per server room; the other four players will be controlled by the computer. Players may have a difficult time trying to determine which characters are actually being controlled by human players or by the computer, adding to the game's eerie allure. There will also be tons of non-playable characters that will assist you or arouse suspicion as to their intent. And last but not least: hordes of fleshchomping zombies! What's not clear about the game at this time is whether it is an open-ended online experience or a game that can be "completed" like all other Rexident Evil games. Are you able to leave and come back? Do used to continue the game with the same players? Certainly, these are nagging questions for hardcore Resident Evil fans, so we'll be sure to keep you up-to-date with details about this horty-anticipated online experience!







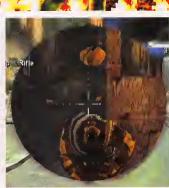
ARMY MEN

Let's get one thing clear first: This is not your little brother's Army Men game! After churning out endless Army Men games, 3DO decided to give the stagnating franchise a big makeover. Army Men: Sarge's War still pits little plastic soldiers against each other in oversized kitchens, backyards and train sets, but this time the game takes on a more serious Medal of Honorstyle demeanor. The story is darker and Sarge has a grittier, teeth-baring edge to his persona. After the deaths of his entire Green squad and the love of his life, Vikki (from the PS2 game Portal Runner), he's got nothing left to lose. With enhanced GameCube-powered graphics, this is by far the best-looking Army Men game yet. Another shocking feature we've seen is the new brutal death animation; you can melt your enemies, blow holes through their plastic bodies and even dismember 'em with the sniper rifle, just like in Grand Theft Auto III! The enemies in the game are smarter than before; they hide, take cover, patrol, outflank and plan their attacks, making Sarge's War the most challenging game in the series. An added multiplayer mode lets you take your aggression out on your friends. The folks at 3DO are changing their philosophy about the way they're going to make games in the future. They have promised to spend more money and time on their titles to ensure better quality for players instead of milking the Army Men franchise. Believe it or not, Army Men: Sarge's War will be the only Army Men game to be released this year and it will be exclusive to the GameCube. You go, Sarge!











DINO CRISIS 3

If you're a big fan of the Dino Crisis series, then it's time to get yourself an Xbox! Dino Crisis 3 will be exclusive to Microsoft's befitting gargantuan console and will offer a whole new style of play, different from what we've seen in the previous two titles released for the PS one. The game takes place far into the future: the year 2548, when space exploration becomes a common human endeavor. The story begins with the reemergence of Ozymandius, a renegade spaceship that has been missing for over 300 years. Patrick, a government special ops agent, is sent in to investigate the ghost ship along with his team. There they discover a stomping ground of super-evolved dinosaurs ransacking the inner hull of the Ozymandius! The game is a lot more action-oriented than the previous two Dino Crisis games and will feature full 3-D environments instead of the pre-rendered backgrounds found in many of Capcom's survival horror/action games. Patrick is equipped with a jetpack-just like in Minority Report or GunValkyrie-which allows him to fly around his enemies with unlimited freedom of movement. He'll be equipped with the latest high-powered weaponry to take on the entire zoo of mutant Jurassic foes. One of the most surprising aspects of the game is the ship itself; it's tremendously huge and the layout constantly changes like a puzzle box. Floors and ceilings will collapse or raise, hallways will extend or shrink and entire rooms will appear or disappear. The ship almost has a mind of its own, like the mansion in the movie 13 Ghosts; players will have to pay close attention to their location at all times. By utilizing the power of the Xbox, Capcom's aim is to create an enormous sense of scale, both of the dinosaurs and the interior of the spaceship. Dino Crisis 3 is scheduled to be released sometime this Summer.









FINAL FANTASY ORIGINS

Square • April • 1 Player



The first Final Fantasy was supposed to be creator Hironobu Sakaguchi's swan song, hence the "final" in the title. Luckily for us, Sakaguchi is better at creating role-playing games than predicting the future. Now both Final Fantasy I and Final Fantasy I are being released on the PlayStation as Final Fantasy Origins, Although a game titled Final Fantasy II was re-

leased in the U.S. on the Super NES, it was actually a translation of the Japanese Final Fantasy IV. The Final Fantasy II that appears on the Final Fantasy Origins disc has not been released in the U.S. until now. These 8-bit relics are infused with a healthy dose of modern technology, featuring revamped graphics, new event scenes and updated original ones, improved sound quality and new opening theme songs integrated into the sound-



track. There are also new opening and closing full-motion video sequences, an art gallery of Yoshitaka Amano's sketches, a photo gallery of important events during the game, a bestiary that lists all the monsters in detail and a "Memo Save" feature (essentially a quick-save option). Final Fantasy I and II were among the most innovative RPGs of their time, with complex battle systems and emotionally-driven storylines. If you're a modern-day Squaresoft fan, you can now find out where it all began.



TENCHU: WRATH OF HEAVEN

Activision • Available Now • 1-2 Players



Tenchu: Stealth Assassins was one of the most underrated games of the PlayStation era. Unfortunately, the game was overshadowed by another stealth action title that was released at the same time: Metal Gear Solid. In many ways, Tenchu was more of a stealth game than Metal Gear Solid with plenty of ningia tools and stalking techniques. Unfortunately, the follow-up,

Tenchu 2: Birth of the Assassins, tried too many things to be different and lost its original charm. With that in mind, Activision has gone back to its roots with Tenchu: Wrath of Heaven for the PS2, enhancing all the things that made the first game a cult favorite. Once again, we're treated to the haunting music score, the dark and foreboding environments, the ever-satisfying stealth kills and a splash of the subtle humor that made the first game special. Wrath of Heaven is the true sequel to Tenchu: Stealth Assassins, it takes place one year after Rikimaru and Ayame's espinage exploits. A new Kuji (nine kanji) merter has been implemented in the game where a player earns a kanji symbol after every stealth kill. When all nine symbols have been acquired, your ninja will gain a new special skill to aid you in your mission. As always, players will be judged on their stealth skills at the end of every level to earn more ninja items. Also new are two multiplayer modes: a versus mode and a cooperative mode featuring levels that are entirely different from the single-olayer game.











TAK AND THE POWER OF JUJU

THQ • Fall • 1 Player



THQ has a long history of developing games based on existing Nick-elodeon cartoons, but this is the exact opposite: For the first time, Nickelodeon is producing a video game which will then spin off into a TV show. Tak and the Power Juju takes place long before recorded history, when both good and evil Juju (magic) ruled the

outcome of primitive lives. Players will control Tak, a shaman's apprentice, who learns how to be the tribal savior...the hard

way! Tak must recover moonstones stolen by an evil juju-man. Without the moonstones, the moon will lose all of her powers! Tak can ride several different animals, including a rhino and ostrich, to help him traverse the prehistoric land. Players will need to recognize the appropriate animal to use for various puzzles found throughout the game. Tak will be granted special Juju powers from the Juju Gods as he accomplishes certain tasks. He will also have several items at his disposal, like the spirit rattle, pole available for the PlayStation 2 and Game Boy Advance.

















Dynasty Warriors 4 continues the saga of the Three Kingdoms with more bloody, hand-to-hand combat of ancient times. Dynasty Warriors 4 spans 100 years, from civil unrest to the reunification of China under the Jin Dynasty. Not much has changed from what we've come to expect from the Dynasty Warriors series, but this latest installment offers additional modes and editing options to give more depth to those who like to tool and tweak. Musou mode has become more open-ended,

with the ability to choose between different battles and characters after completing each level. The biggest change is the inclusion of large-scale siege engines, like catapults, battering rams and bridge layers. Unfortunately, the siege engines are only shown during cutscenes, but they do add another dimension to your military strategy since they operate in real time. For example, you'll want your troops to be close by and ready to charge when a battering ram breaks through enemy gates. Another new feature allows enemy officers to challenge your character to a one-on-one







duel on the battlefield. You can either accept or decline these challenges, since it's important that your character be strong enough to take on a decorated general...and if you lose the oneon-one challenge, you'll lose the whole battle! Bodyguards can be edited, plus you can now have female bodyguards at your side.









• Fall • 1-2 Player:









The Blue Bomber finally makes his way to the PlayStation 2! Mega Man and Zero team up to destroy more machines and glant bosses in Mega Man X7.

You can see from the pictures that the game have a unique "2-D within 3-D" look to please both new- and old-school Mega Man fans. The game will retain a lot of its traditional 2-D flavor, while allowing players to roam around in the open 3-D environment. A new Scramble Change system will allow you to change between Mega Man and Zero with a single button press, allowing you to pull off cooperative combo attacks or to simply escape a hairy situation. An Auto Lock-On feature will activate when an enemy is within attacking range, so you don't have to worry about depth perception if you're a strict 2-D action

gamer. On a related note: This year marks the 15th anniversary of Mega Man! To celebrate Mega Man's 15th birthday, Capcom is re leasing six Mega Man games across all different platforms this year...so if you're a Mega Man freak, get ready to save up some cash for this huge barrage!





KUNG FU CHAOS (UPDATE!)





Shao Ting, a director of martial-arts action flicks, is short on funds and desperate for a megastar to bust him out of his slump. An open casting call leads a pantheon of martial artist/actors into his studio to perform auditions on some of the most hastily jury-rigged sets this side of the short-lived UPN series Homeboys In Outer Space. Fighters range from the gun-toting Motown honey Lucy Cannon to the gorgeous Xui tan Sour, alongside every prototypical bad guy from every Kung Fu film ever made. Single- player levels involve fighting off multiple ninjas while try-

ing to find steady ground on a chaotically self-destructing set. Mini-games add variety, in A Few Good Stuntmen, you run back and forth with a trampoline trying to save stuntmen who are falling out of windows. Multiplayer mode supports four-player individual or team-based combat, and with basic jump, attack, throw, guard and counterattack maneuvers, anyone can easily pick up and play. Once you master the basics, you



can start powering up your super attack by delivering a scathing (and poorly dubbed) taunt to your opponent while performing a beatdown. Master Sho-Yu's "Flaming Orbs of Righteousness" releases several fire balls into the air that act like homing missiles, while Monkey rides his staff like an electrified pogo stick as he unleashes the "Thunderbolt of Immortality." Developed by Just Add Monsters, this riff on '70s Kung Fu chop-socky flicks features sharp humor, fast action and a deliciously cheesy soundtrack that includes both Kung Fu Fighting and the theme from the Bruce Lee classic Enter the Dragon; it's an Xbox exclusive.









TOM CLANCY'S SPLINTER CELL









You don't have to hear your Xbox buddies bragging about the ultra-stealthy Sam Fisher anymore, because Tom Clancy's Splinter Cell is finally coming to the PS2! Ubi Soft assures us that the PS2 version of Splinter Cell will not be a mere port" of the Xbox version. The game will take full advantage of the PS2's graphics power and will even include



Dolby Pro Logic II surround sound. Those of you who have played the Xbox version might want to check out the PS2 version as well, since there will be exclusive levels, new cinematics and extra bonus features. Tom Clancy's Splinter Cell will also be available for the Game-Cube. So much for Xbox exclusivity!



STATE OF EMERGENCY





After utterly trashing the PS2, the mayhem known as State of Emergency moves onto the Xbox to continue its rioting. The game is essentially the same as the PlayStation 2 version released last year, but a few enhancements have been made, including the addition of multiplayer options. Now up to four players can riot in





the city in four different multiplayer modes: Deathmatch, Kaos, Last Clone Standing and Survivor. New missions have also been added to the single-player Revolution mode. The graphics in the game have been polished quite a bit for the Xbox version. State of Emergency for the Xbox is available



RED FACTION II











gameplay, however, will remain true to the original. Red Faction II lets you play as Alias, a former elite soldier who now has to fight for survival upon being declared a renegade by the government. Fight the power!







GLADIATOR



It's 106 AD, and the once mighty Roman Empire has succumbed to excess and debauchery. To fuel the public's escapist fantasies, Emperor Arruntius commissions a giant arena where gladiators will stage their bloodiest battles for the entertainment of the people. I. Gladiator is a game











COMPANY ACCOUNTS

CASTLEVANIA: ARIA OF SORROW

Konami • May • 1 Player



the third game released for the Game Boy Advance in Konami longstanding Castlevania series. Aria of Sorrow is radically different from previous Castlevania games, It's set in the near future and the main character, Soma Cruz, is not tied in any way to the long line of Belmont descendants Soma Cruz will have the ability to suck the souls of his enemies and use their abilities as his own. Players will be able to exchange power-enhancing souls with their friends by using the Link Cable, thereby strengthening their own characters. Castlevania: Aria of Sorrow will be out in stores this May!





Two versions of Mega

Man Battle Network

3 will be available

this Spring: White

and Blue. Each ver-

sion will have its own

unique battle chips,

enemies, bosses and

styles. Parts and ac-

cessories can be

COMEON ASSESSED.

ONIMUSHA TACTICS

Capcom • Fall • 1 Player





Capcom's epic struggle of ancient, supernatural Japan squeezes into the Game Boy Advance! Onimusha Tactics is a turn-based strategy game much like Final Fantasy Tactics; you must plot your every move on a grid-based battle map. Plavers will control Onimaru and

Players will cont his fledgling unit as they battle the evil Genma Empire, lead by Lord Nobunaga himself Onlinusela Tactics



imusha Tactics is definitely a departure from the action-heavy Onimusha games for the Playstation 2 and Xbox, but its rich themes and deep storyline make for an incredible experience for the Game Boy Advance.





MEGA MAN BATTLE NETWORK 3

Copcom = Spring • 1 Playe



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traded with other players using the Link Cable. All the characters from Battle Network and Battle Network 2 will be included as the Navis continue to police the net for viruses Mega Man can build himself up to have one of seven different fighting styles: normal, guts, custom, brother. shield ground or shadow style. Mega was but tle Network 3 will also connect to the GameCube with the upcomina game, Mega Man Battle Network Transmission. So get ready... and make sure your friend doesn't get the same color as yours if you want to trade!

POKEMON: RUBY & SAPPHIRE

Nintendo - Available Now • 1 Player

The first two Pokemon titles for the Game Boy Advance, Pokemon Sapphire and Pokémon Ruby boast new features that include two-ontwo battles; with the proper configuration of Link Cables, you and three friends can battle simultaneously. There's a new pageant during the game called a Pokemon Contest that operates like a dog show, where good breeding, beauty and cuteness can increase your Pokemon's chances of winning. You can up your chances by feeding your Pokémon some Pokéblocks, which can be created from berries picked throughout the new world of Hoenn, Depending on your Pokemon's personality, it will have different reactions to the performance enhancing berries you give it. This time you can play as a male or female trainer and pick from three new starting Pokemon: Treecko (Grasstype), Torchic (Fire-type), and Mudkip (Water-type). As in all Pokémon games, your goal is to travel through the world and defeat Gym Leaders on your quest to become a Pokemon master. There are familiar Pokémon faces in Ruby and Sapphire, but you have to be diligent and you need to trade with fellow trainers in order to catch 'em all.









Your handy resource guide for tracking upcoming game releases. Keep in mind that there is no such thing as a "sure thing"; all release dates are subject to change.*

PLAYSTATION APRIL

Final Fantasy Drigins (Square/EA) High Heat Baseball 2004 (3DD) Patriotic Pinball (Gotham)

Motorross Mania 2 (Gotham) SUV Mania (Gotham)

WAY

PLAYSTATION 2 APRIL

Colin McRae Rally 3 (Codemasters) Grooverider: Slot Car Thunder (Encore) Joio's Bizarre Adventure (Capcom) Lara Croft Tomb Raider: The Angel of Darkness (Eidos) X2: Wolverine's Revenge (Activision) MAY

Celebrity Deathmatch (Rockstar) Enter the Matrix (Infogrames) E.T.: Return to the Green Planet (New Kid Co.) Fear Effect: Inferno (Fidos) Finding Nemo (THQ) Freaky Flyers (Midway) Gladius (LucasArts) The Hulk (Vivendi/Universal) Indiana Jones & the Emperor's Tomb (LucasArts) Mission Impossible: Operation Surma (Infogrames) NBA Street Vol. 2 (EA Sports Big) Red Dead Revolver (Capcom) Return to Castle Wolfenstein (Activision) RTX Red Rock (LucasArts) Smash Cars (Metro 3D) JUNE

City Racer (Ubi Soft) Crouching Tiger, Hidden Dragon (Ubi Soft) Dungeons & Dragons: Heroes (Infogrames) Freestyle Metal X (Midway) Gunfighter 2: Return of Jesse James (Ubl Soft) Jacked (3DD) Kengo 2 (Ubi Soft) Mace Griffin: Bounty Hunter (Vivendi/Universal) RPG Maker 2 (Agetec) Splashdown 2 (THQ) Street Racing Syndicate (3DO) Wakeboarding Unleashed (Activision) X-Files Delirium (Vivendi/Universal) JULY

Charlie's Angels (Ubi Soft)

Daredevil (Encore) hocon (Titus) AUGUST

Hunter Wayward (Sierra) Moto-X (Konami) Pitfall Harry (Activision) Soul Calibur II (Namco) Shaun Palmer's Pro Snowboarder 2 (Activision) Silent Hill 3 (Konami) Travis Pastrana's Pro MotoX (Activision) World's Scariest Police Chases (Vivendl/Universal) SEPTEMBER

Armada 2: Star Command (Metro 3D) Bomberman Kart (Konami) Disney's Extreme Skate (Activision) Elder Scrolls Adventure (Bethesda) Freedom: Battle for Liberty (EA) Jeopardyl 2003 (Infogrames) Nickelodeon Party Blast (Infogrames) Risk (Infogrames)

Star Ocean: Till the End of Time (Enix) Tom Clancy's Rainbow Six: Raven Shield (Ubi Soft) True Crime: Streets of L.A. (Activision) Wheel of Fortune 2003 (Infogrames) XIII (Activision)

основая Barbie: Treasures in Time (Knowledge Adventure) Fallout: Brotherhood (Sierra) The Four Horsemen of the Apocalypse (3DO) Malice (Vivendi/Universal) Squidney Gudge (Sierrra) SWAT: Global Strlke Team (Sierra) The Lord of the Rings: The Two Towers (Vivendi/Universal) NOVEMBER

Action Racing (Sierra) Cat in the Hat (Knowledge Adventure) Crash Nitro Kart (Vivendi/Universal) Die Hard: Next Generation (Vivendi/Universal) The Fast and the Furious (Sierra) Ghost Master (Empire) Starcraft: Ghost (Vivendi/Universal) Starsky & Hutch (Empire) Tankers (Titus)

XBOX APRIL

Brute Force (Microsoft) Dronez (Metro 3D) Godzilla: Destroy All Monsters Melee (Infogrames) Grooverider: Slot Car Thunder (Encore) Loose Cannon 1 (Ubi Soft) Midnight Club 2 (Rockstar) Run Like Hell (Vivendi/Universal) Sea Dogs II (Bethesda) World's Scarjest Police Chases (Wvendi/Universal) MAY Aguaman: Battle for Atlantis (TDK) Big Mutha Truckers (Empire)

Chessmaster (Ubl Soft) Dino Crisis 3 (Capcom) Enter the Matrix (Infogrames) Finding Nemo (THQ) Gladius (Lucas Arts) The Hulk (Vivendi/Universal) Mace Griffin: Bounty Hunter (Vivendi/Universal) Micro Machines (infogrames) MLR Inside Pitch (Microsoft) NBA Street Vol. 2 (EA Sports Big) Return to Castle Wolfenstein (Activision) Shayde: Monsters vs. Humans (Metro 3D) WWE Raw 2 (THO)

Star Wars: Knights of the Old Republic (LucasArts) JUNE Crimson Skies: High Road to Revenge (Microsoft) Deus Ex 2: Invisible War (Eldos) Dinotopia (TDK) Dungeons & Dragons: Heroes (Infogrames) Freaky Flyers (Midway) Feestyle Metal X (Midway) Jacked (3DO) Midtown Madness 3 (Microsoft) D peration Flashpoint (Codemasters) Outlaw Volleyball: Spike or Ole (Simon & Schuster) Street Racing Syndicate (3DD) Wakeboarding Unleashed (Activision) Falcone: Into the Maelstrom (Titus) Fuel (Dreamcatcher)

The Great Escape (Gotham)

AUGUST Daredevil (Encore)

The Last Ninja: The Return (Simon & Schuster) Pitfail Harry (Activision) Shaun Palmer's Pro Snowboarder 2 (Activision) Soldier of Fartune II: Double Helix (Activision) Soul Calibur II (Namco) Starsky & Hutch (Empire)

Travis Pastrana's Pro MotoX (Activision) SEPTEMBER

Armada 2: Star Command (Infogrames) Celebrity Deathmatch (Rockstar) Freedom: Battle for Liberty (EA) Halo 2 (Microsoft) Mafia (Gotham) Malice (Vivendi/Universal) Mission Impossible: Operation Surma (Infogrames) Moto-X (Konami)

Ninia Gaiden (Tecmo) Tom Clancy's Rainbow Six: Raven Shield (Ubi Soft) True Crime: Streets of L.A. (Activision) XIII (Ubi Soft)

OCTOBER

The Four Horsemen of the Apocalypse (3DD) Fuzion Frenzy 2 (Microsoft) Ghost Master (Empire)

NOVEMBER Fable (Microsoft)

Starcraft: Ghost (Vivendi/Universal)

Backyard Baseball (infogrames) Conflict: Desert Storm (Gotham) Def Jam Vendetta (EA Sports Big) Finding Nemo (THQ) Grooverider: Slot Car Thunder (Encore) High Heat Baseball 2004 (3DD) Ikaruga (Infogrames) Piglet's Big Game (Gotham) X2: Wolverine's Revenge (Activision)

Enter the Matrix (Interplay) Finding Nemo (THQ) Gladius (Lucas Arts) The Hulk (VivendI/Universal) NBA Street Vol. 2 (EA Sports Big) Lost Kingdoms II (Activision) RTX Red Rock (LucasArts) Tom Clancy's Splinter Cell (Ubi Soft) Wario World (Nintendo)

Chessmaster (Uhi Soft) Crouching Tiger, Hidden Dragon (Ubi Soft) Dungeons & Dragons: Heroes (Infogrames) Freaky Flyers (Midway) Freestyle Metal X (Midway) F-Zero (Nintendo) The Lord of the Rings: The Two Towers (Vivendi/Universal) Mace Griffin: Bounty Hunter (Vivendi/Universal)

Wakeboarding Unleashed (Activision) Dragon Ball Z: Budokai (Infogrames) Pifall Harry (Activision) Soul Calibur II (Namco)

10B0 WhiteStorm (Nintendo)

Armada 2: Star Command (Metro 3D) Celebrity Deathmatch (Rockstar) Disney's Extreme Skate (Activision) The Hobbit (VivendI/Universal) Tom Clancy's Rainbow Six: Raven Shield (Ubi Soft) True Crime: Streets of L.A. (Activision) XIII (Ubi Soft)

Barbie Horse Adventure (Knowledge Adventure) Barbie: Treasures in Time (Knowledge Adventure) Enclave (Vivendi/Universal)

Cat in the Hat (Knowledge Adventure) Crash Nitro Kart (Vivendi/Universal) Starcraft: Ghost (Vivendl/Universal) Tankers (Titus)

GAME BOY ADVANCE APRIL

Creatures (SVG)

Disney Princess (THO) Golden Sun: The Lost Age (Nintendo) Grand Theft Auto III (Destination Software) Hamtaro: Ham-Ham Heartbreak (Nintendo) Medabots: Metabee Gold (Natsume) Medabots: Rokusho Silver (Natsume) Ninia Five-D (Konaml) Super Puzzle Fighter II (Capcom) Tom Clancy's Ghost Recon (Ubi Soft) Yu-Gi-Ohl Stairway to the Destined (Konami) X2: Wolverine's Revenge (Activision) MAY

Castlevania: Aria of Sorrow (Konami) Dr. Muto (Midway) Finding Nemo (THQ) The Hulk (Vivendl/Universal) Simpson's Road Rage (THQ) Space Channel S: Ulala's Cosmic Attack (THQ) Tom Clancy's Splinter Cell (Ubi Soft) Wario Ware, Inc.: Mega Microgames (Nintendo) JUNE

Advance Wars 2 (Nintendo) Crouching Tiger, Hidden Dragon (Ubi Soft) Crushed Baseball (BAMI) Donkey Kong Country (Nintendo) Dragon Ball Z: The Legacy of Goku II: Future Shock (Infogrames) Rock n Roll Racing (Vivendi/Universal) Wakeboarding Unleashed (Activision) Wizardry: The Summoning (Natsume) Worms Blast (Ubi Soft)

JULY

Baldur's Gate: Dark Alliance (Destination Software) Sega Arcade Gallery (THO) Spy Klds 3 (Disney Interactive) AUGUST

Pitfall Harry (Activision) Sim City (Destination Software) A Sound of Thunder (BAMI) SEPTEMBER

Barbie Horse Adventure (Knowledge Adventur Blackthome (Vivendi/Universal) Disney's Extreme Skate (Activision) The Hobbit (Vivendl/Universal) Lizzie McGuire (Disney Interactive) Polly Pocket (Knowledge Adventure) OCTOBER

Crash Nitro Kart (Vivendl/Universal) Spyro: Season of Wind (Vivendi/Universal)

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007 NIGHTEIRE

Secret Passwords Choose "Codenames" from the main menu then choose your custom profile and enter any of the following codes at the "Secret Unlocks" menu. Be sure to choose the "Save Co-dename" option from the Codename "Edit" menu after entering any of these codes; if you don't, the code's effects will be lost and you'll have to enter it again.

PASSPORT—Unlock all missions PARTY—Unlock all characters in Multiplayer

GAMEROOM-Unlock all scenarios in Multi-

BOOM—Unlock "Explosive Scenery" enviromod in Multiplayer mode scenario options Q LAB---Unlock all gadget and weapon upgrades

Driving Cheats Enter the following codes at the pause menu during any of the game's "driving" missions (Paris Prelude, Alpine Escape, Enemies Van-quished, Deep Descent or Island Infiltration). The "speed" and "motion blur" codes can be disabled by entering the same code again.

Vehicle Armor-Hold L1, press O, △, □, O, O and release 11 Double Speed—Hold L1, press □, △, ○, □, △,

O and release L1 Display Motion Blur-Hold L1, press . O. O. and release L1

Double Speed + Display Motion Blur—Hold L1, press □, △, △, □, △, O and release L1 Drive the Combat Utility Vehicle-Hold L1, press [], O, A, [], A and release L1 (Note: This code only works in the Enemies Vanquished mission)

Secret Shelby Cobra race--Hold L1, press O, O, A and release L1 (Note: This code only works in the Enemies Vanguished mission)

4X4 EVOLUTION

Secret Codes Enter any of the following codes at the title screen. A special message will appear after entering each code correctly Unlock all cheat trucks-L1, L2, Rt, R2, L1, R1 Start with \$1,000,000-L2, [], R1, O, R1, L1, O, L2. C. R2. C. R1 Slow-mo mode—L1, L2, R1, R2, C, C Warp speed mode-L1, L2, R1, R2, C, C

AGGRESSIVE INLINE Secret Cheats

Select "Cheats" from the Options menu and enter any of the following codes: ↑ ↑ ↓ ↓ ← → ← → B A B A—Unlock all levels ↓ → → ↓ ← ↓ ← ↓ → → →—Unlock all char acters ← ← → → ← → ↓ ↑ ↑ ↓ A I—Juice meter regenerates \leftarrow \leftarrow \rightarrow \rightarrow \rightarrow \rightarrow \leftarrow \rightarrow \uparrow —Super spins

↑ ↓ ↑ ↓ ← → ← → A B A B S—Low gravity sohin Ilew SKELETON—Obtain all keys BIGUPYASELF—Perfect grinds
JUSTIN BAILEY—Perfect handplants QUEZDONTSLEEP—Perfect manuals

Secret Code

Enter any of the following codes at the Mode Select screen:

Rooster power-ups-R1, R2, L2, L1, C. START Snowball power-ups—Q, Q, Q, L1, Q, START Boost power-ups—Q, R1, R1, Q, R2, START Grappling Hook power-ups-O, O, L2, O, O, L1. START Random power-ups—R1, R2, □, O, R1, R2,

START Snow Bomb power-ups-Q, Q, R1, R2, START Show bomb power-ups—O, O, N1, N2, START
No power-ups—□, □, O, □, R2, □ START
Super boost—O, L1, □, R2, □, L2, START
Opponent catch-up off—O, □, O, O, □, START
All invisible—□, O, □, R2, O, O, START
No drones—□, □, O, O, L1, R1, START

ARMORED CORE 2

At any time during gameplay, hold R2 + L2 and press R3 (push the right analog stick into the controller). For the next 40 seconds, your Energy Gauge will not deplete no matter how much you use. However, after the period ex pires, you'll have no energy at all for another

ARMY MEN: AIR ATTACK 2 Mission Select

At the main menu, select "Continue Game then select "Password." Next, enter Up, X, O, Up, Left, □, O, X as your password. You can now select from any of the 20 missions in the

ARMY MEN: RTS

Secret Codes Enter the following codes at any time during gameplay. As you enter each code correctly, you'll hear a special sound effect when you elease the R2 hutton.

Hold R2 and press △, □, O, X, △, X-2,000 Hold R2 and press △, O, □, X, △, □-S,000

Hold R2 and press □, △, □, □, X, O-Alter-

Hold R2 and press □. □. X. △. X. □-Super Hold R2 and press △, △, X, □, △, △-Super

enemy soldiers Hold R2 and press O, \square , O, \square , \triangle , \triangle —Para-

Hold R2 and press □, □, □, △, O, X-Extra re-

ARMY MEN: SARGE'S HEROES 2 Secret Codes

Enter any of the following codes at the "Input Code" screen under the "Levels" monte

N O D 1 E-Invincibility N O S E E U M—Invisibility G I M M E—All weapons S H O R T Y—Tiny player I M H U G E-Giant player THDOTEST-Debug info

ATV OFFROAD FURY

Secret Codes At the main menu, select "Pro-Career," then select any empty slot at the following screen, Next, enter any of the following codes as your name. If you entered a correct code, you'll au tomatically return to the main menu C H A C H I N G—Unlock all ATVs W H A T E X I T—Unlock all tracks ALLOUTAL-More aggressive opponents

ATV OFFROAD FURY 2

Select "Profile Editor" from the main menu, then select "Unlock Items" and choose the "Cheats" option, Enter any of the following codes at the next screen that appears. A spe cial message will appear to confirm each code.

IGIVEUP-Unlock almost everything F L Y P A P E R—Wrecks disabled G A B R I E L-Unlock San Jacinto Isles EATDIRT—Aggressive All enabled

BALDUR'S GATE: DARK ALLIANCE Play as Drizzt Do'Urden

At the character select screen, hold L1 + R1 + △ and press X. You won't see or hear any sp cial indication that the code worked until you Level Warp & Invincibility

At any time during gameplay, hold L1 + R2 + Left + △ and press START. After entering the code correctly, a special menu will appear Power-Up Your Character

At any time during gameplay, hold Lt + R2 + Left + \triangle and press R3 (push the right analog stick). Your character's level will be set to 20 and you'll have 75,000 gold and all level 1 feats. This code will only partially work if you are using Drizzt.

BATTLE ENGINE ACUILA Cheat Codes

In order for the following codes to work, you must first have a memory card inserted. At the main menu, select "New Game," Then, enter any of the codes below at the "Choose Game Name" screen that follows. ! E V A H I—Unlock all levels B 4 K 4 2—Unlock "God Mode" option (ap pears as a menu item in the "Options" sub menu of the "Paused" menu) 1 0 5 7 7 0 Y 2-Unlock all 230 Goodies

Cheat Codes

Choose "Setup" from the main menu, then select "Cheat Codes" and enter any of the fol-lowing codes. To deactivate a code, just enter the same code again: Unlock Intercontinental Mode—START, X, X,

X, O, O, O, C, C, C, START Unlock all boxers' second skins—START, X, R1, Unlock all boxers-START, X, O, C. C. R1, R1,

, O, X, START Unlock Scrap Yard scene-START, O, R1, O, R1, X, X, START Unlock conversation mode—START, R1, X, O, □, R1, R1, R1, R1, R1, START

Invulnerability-START, X. X. O. O. R1, R1, II , START (or enter on Controller 2 for Boxer 2) Unlock all chapters in "Boxer's Life" mode— START, X, Q, O, R1, X, Q, O, R1, START Double speed-START, R1, R1, R1, R1, R1, R1,

R1. R1. R1. R1. START Constant Powerup—START, X, O, X, O, X, O, □, □, □, START (or enter on Controller 2 for

BLADE II Main Menu Cheats

Enter any of the following codes at the main

Unlock Missions-Hold L1 and press Down Up, Left, Left, O, Right, Down, □ Unlock Weapons—Hold L1 and press [], O,

Down, Left, O, O, △ Unlock Daywalker Difficulty—Hold L1 and press Left, O, Up, Down, □, O, X In-Game Cheats

At any time during the game, press START to pause, then enter any of the following codes at the "Game Paused" menu: Infinite Health-Hold L1 and press A. C. A.

□.Δ.Ο.Δ.Ο Rage Always-Hold L1 and press Left, Down, Left, Down, Right, Up, Right, Up Infinite Ammo—Hold L1 and press Left, O, Right, □, Up, △, Down, X

BLOOD OMEN 2 Cheat Code

At the main menu, press L1, R1, L2, R2, Q, O, △. When you start a new game, you'll begin with the Soul Reaver and Iron Armor.

BLOODRAYNE Secret Codes

From the main menu, select "Options," then select "Enter Cheat" and enter any of the following codes. You can also access the Cheats menu from the Pause menu. All of the cheats except the first one must be toggled on by accessing the Cheats menu In this way after entry.

ON THE LEVEL—Enable level select
TRI ASSASSIN DONT DIE—Unlock God Mode LAME YANKEE DON'T FEED-Unlock Restore Health

ANGRY XXX INSANE HOOKER-Unlock Fill Rhoodlust NAKED NASTY DISHWASHER DANCE-Unlock

DON'T FART ON OSCAR-Unlock Enemies na-SHOW ME MY WEAPONS-Unlock Show

Weapons on Body INSANE GIBS MODE GOOD-Unlock Gratuitous Dismemberment JUGGY DANCE SQUAD-Unlock Juggy Mode

CART FURY CHAMPIONSHIP RACING

Enter any of the following codes at the 'Cheats" screen under the Options menu, It the name of the code appears with the word disabled" next to it, highlight that cheat and rotsaled next to it, rightight that chipress Right to enable it:
Unlock All Cars—△, X, △, □, L2, △
Unlock All Tracks—R1, △, X, X, R2, L1
Unlock All Movies—L1, O, R2, X, L2, △ Death Wall-X, □, R2, △, R1, R2 Death Cars-L2, C, L1, R2, R2, X Player Death Car-L1, . R1, R2, L2, L1 ump—L1, L2, L1, R2, X, X Unlimited Time—□, L1, R2, O, △, R1 Big Heads—△, □, □, L2, L1, R2 Night Drive—X, O, △, L2, R2, L1 Low Gravity—R2, R1, □, □, L1, L1 Rocket Wheels—L1, R2, △, □, □, △ Thick Fog—R2, R1, X, □, □, O Infinite Turbo—X, X, □, □, L2, L2 Infinite Continues-L1, L2, L1, □, △, O

CONTRA: SHATTERED SOLDIER 30 Lives

At the main menu, press Up, Up, Down, Down, L1, R1, L2, R2, L3, R3 on Controller 2. You'll hear a special sound effect after entering it correctly, after which you'll start a game with 30 lives,

Secret Bicycle

To drive a secret bicycle instead of a cab in Ar cade or Original mode, carefully enter the following code at the character-select screen: Hold L1, hold R1, release L1, release R1 Hold R1, hold L1, release R1, release L1 When you lock in your character with the X button, you'll hear a bicycle bell to confirm that the code has been entered correctly. You can also enter the code with the L2 and R2 buttons if you wish.

Another Day

Use the following code at the character-select screen in Arcade or Original mode. When the character you want to choose is on the screen, press and release R1 once, then hold down R1 and press X. You'll see the words "another day" appear in the lower left corner of the screen. In this mode, you'll have a different starting point and your customers will be in different locatio

No Armws From the "Mode Selection" screen, choose either "Arcade" or "Original." At the next menu, highlight the type of game you would like to play, then hold R1 and press START. Continue to hold both buttons until the words "no arrows" appear in the lower left corner of the screen. In this mode, the arrow at the top of the screen will not appear.

No Destination Mark
From the "Mode Selection" screen, choose elther "Arcade" or "Original." At the next menu, highlight the type of game you would like to play, then hold L1 and press START. Continue to hold both buttons until the words "no destination mark" appear in the lower left corner of the screen. In this mode, your passenger's destination will only be identified by a single green line at ground level, so you won't be able to see it from a distance like you usually can. Expert Mode

From the "Mode Selection" screen, choose either "Arcade" or "Original." At the next menu, highlight the type of game you would like to play, then hold L1 + R1 and press START. Continue to hold all three buttons until the word "EXPERT" appears in the lower left corner of the screen. This trick combines the effects of the "No Arrows" and "No Desti nation Mark" codes. Speedomete

You need a second controller plugged into Port 2 to enter the remaining codes, At any time during a game, hold R1 and press if five times using Controller 2. A "mph" indicator will appear next to the Drive/Reverse lights in the lower right corner of the screen. To tog gle the speedometer off, just hold R1 and press - on Controller 2 again. Alternate Camera Angles

Use the following button combinations on Controller 2 to change the camera angle at any time during the game:

 Hold R1 and press △ on Controller 2 to switch to a camera that follows you from a fixed location and moves to various fixed lo cations as you drive around,

 Hold R1 and press O on Controller 2 to toggle between two additional camera angles One is a first person view through the windshield of your cab and the other is a close-up view of your passenger's face. . Hold R1 and press X on Controller 2 to re-

turn to the default view.

DAVE MIRRA FREESTYLE BMX 2 Cheat Codes

The following codes can be entered at the main menu · Unlock all characters, levels, competition

outfits, bikes, sponsors and signature tricks— Up, Right, Down, Left, Right, Right, Up, Down, Left, Right, Up, Left, Right, Right, Down, [Unlock all movies-Up, Left, Down, Right,

Left, Left, Right, Left, Up, Down,

• Unlock secret pieces in Park Editor—Up, Left, Down, Right, Down, Up, Up, Down,

Right, Right, [7] Unlock all Park Editor themes-Up, Left, Down, Right, Down, Up, Down, Right, Left,

DEAD TO RIGHTS Secret Cheats

Enter any of the following cheats at the main menu. A special message will appear in the middle of the screen to confirm entry. Hold L1 + L2 + R1 + R2 and press Down, Left, Down, A. Down-Unlock all levels, mini games and movies

Hold L1 + L2 + R1 + R2 and press Up, Left, Down, Right, O-10,000 bullets made Hold L1 + L2 + R1 + R2 and press Right, O, O,

O. D-Boomstick mode Hold L1 + L2 + R1 + R2 and press △, O, Up,

Up, Up—Chow Yun Jack mode Hold L1 + L2 + R1 + R2 and press □, □, ○, ○, Right-Unlock all disarm Hold L1 + L2 + R1 + R2 and press □, Left, △,

Up, Down—Wussy mode Hold L1 + L2 + R1 + R2 and press Up, Up, Down, Down, Up-Precursor mode

DEUS EX: THE CONSPIRACY

At any time during gameplay, press SELECT to enter the Goals/Notes/Images screen Nevt press L2, R2, L1, R1, START, START, START, An additional menu item called "Cheats" will im mediately appear on this screen.

DOA2: HARDCORE

Infinite Score & Items in Survival Mode First, start a new game in Survival Mode nen your opponent appears, press the blue Eject button on the PlayStation 2 and fight as you normally would. When you defeat the opponent, the time limit will reset to and stay frozen at 40 seconds. Your opponent will lie on the ground, and the next one won't appear? You can continue to attack the fallen opponent by pressing Up + A + B. Each time ou do this, an item will appear. You can con tinue obtaining items and points indefinitely When you're ready to move on to the next op ponent, just press the Elect button again. You can repeat this process for every single opponent. If you die, the screen will fade to white It will stay in that state until you press Elect again. This trick won't work if you defeat an opponent while "Danger Reach" is in effect.

DOWNFORCE 1

Enter any of the following codes at the main menu. After entering each one correctly, the car selection screen will appear and you'll automatically proceed to the corresponding

Left, Right, Right, Down, A. A. D-Access Crash Arena for one player

Right, Left, Left, O, Up, △, △, □—Access Crash Arena for two pla Right, Right, O, Left, L1, O, R1, O-Unlock all

Trophy stages Down, O. Up. Down, O. O. R1, L1-Unlock all Championship modes

DRAKAN: THE ANCIENT'S GATES

Secret Codes

At any time during gameplay, press and hold L1, then R2, then L2, then R1. While continu-Ing to hold all four buttons, enter any of the following codes □, Right, Left, X, △, Down, Up-Add

10,000 gold to your inventory □, △, O, X, Right, Down, Left, Up-Increase

experience level by Up, Down, Left, Right, Right, Left, Down Up-Unlock all spells and increase their level by 1 △, Down, ○, Left, □, Right, X, Up—Full

X, Down, △, Up, O, Right, □, Left-Invincibil-

DRIVEN Secret Codes

Enter any of the following codes at the main menu. You'll hear a special sound effect after entering each one correctly,

Up, Down, Right, Left, Up, Up, Down-Unlock all drivers in Arcade Mode Down, Left, Up, Right, Right, Up, Down, Left—Unlock all Story Mode chapters
Up, Up, Left, Down, Left, Right, Up—

ck all tracks in Arcade Mode

DYNASTY WARRIORS 2 Secret Codes

Enter any of the following codes at the main menu. You'll hear a special sound effect after entering a correct code. Once unlocked, the BGM Test will appear under the "Sound" item at the "Options" menu, "Opening Edit" will appear within the "Options" Unlock Wu Kingdom characters-(1, C, R2, R2,

Unlock Shu Kingdom characters- . . R1. R1, C. C. R2, R2

Unlock all characters-Q. R1. Q. R2. Q. R2. Q.

Select either side in Free Mode-Hold down △ and press R1, L1, L2, R2, R1, L1, L2, R2 Unlock all stages in Free Mode-Hold and press L1, R1, R2, L2, L1, R1, R2, L2 --- Hold down

Unlock BGM Test-L1, L1, L1, R1, R1, R1, L2, R2 nlock Opening Edit-R2, R2, R2, L2, L2, L2,

R1 L1 Unlock Wei Kingdom characters—[], [], [], R2. R2. R1. R1

DYNASTY WARRIORS 3

Enter any of the following codes at the main menu. You'll hear a special sound effect after entering each code correctly.

R1, R2, L2, L1, □, L1, L2, R2, R1, △—Unlock all Free Mode stage △, L1, △, R1, △, □, L2, □, R2, □—Unlock all

movies in Movie Gallery R1, □, R1, △, R1, L1, □, L1, △, L1—Unlock ng" item in Options

L1, L1, R1, R1, L2, L2, R2, R2, □, △---Unlock all L1, □, △, R2, L1, L2, L2, R1, □, L1—Unlock all Shu characters

△, △, L1, □, R1, R2, L1, L2, L2, L2—Unlock alf Wu characters

L2, L1, □, △, L1, L2, R1, R2, L1, L2-Unlock all Wei character R2, R2, R2, L1, A, L2, L2, L2, R1, D-Unlock all characters

ENDGAME

Unlock Everything At the title screen, press START. When the main menu appears, press X 13 times, C, X five times, □, X two times, □, X nine times, X seven times, \square , X three times, \square , X eight times, \square , X five times, \square , X, \square , X 20 times. After entering the code correctly, the main menu items will disappear and re-appear.

ESPN X GAMES SKATEBOARDING

Unlock All Stages

At the title screen, press Up, Up, Up, Down Down, Down, Up, Down, Up, Down, Up, Down, L1, R1. You'll hear a special sound effect after entering it correctly.

EXTREME G III Secret Cheats

At the "Game Modes" screen, enter any of the following codes. A special message will appear after entering a code correctly Win next race—L1 + R1 + L2 + R2, L2 + R2, R1

R2, L1 + R1 + L2 + R2 Infinite ammo-L2, R2, L1, R1, L2 + R2, L1 + R1 Infinite shield---L1 + R1, L2 + R2, L1 + L2, R1 + R2

Unlock all tracks-L1, L1, L2, L2, R2, R2, R1, R1, L1 + R1 + L2 + R2 Start with 500,000 credits-L1, L1, L1, L1, L1, L1, L2, L2, L2, L2, R1, R1, R1, R1, R1, R2, R2, R2,

R2. R2. L1 + R1 + L2 + R2 Double prize money-L1, L2, R2, R1, R1, R2, L2. L1

FREQUENCY Secret Codes

At the title screen, press Down, Right, Up, Left, Left, Up, Right, Down. You'll hear a special sound effect upon entering the code cor rectly. Next, enter any of the following codes during gameolay:

Left, Right, Right, Left, Up-Automatically capture an Autocatche Right, Left, Left, Right, Up-Automatically canture a Multiplier Down, Up, Down, Up, Right, Left, Left, Right—Remove track graphics

Down, Up. Up. Down, Down, Up. Up. Down-Blurry grap

GAUNTLET: DARK LEGACY

Enter any of the following codes as your character's name when you begin a new game. All effects are permanent. IN V U L N—Invulnerability S S H O T S—Super shots

M E N A G E-3-Way shots R E F L E X-Reflecting shots PEEKIN—X-ray vision PURPLE—Full Turbo

D E L T A 1—Giant player, tiny enemies A L L F U L—Start with 9 Potions, 9 Keys 0 0 0 0 K-Start with 10,000 Gold E G G 9 1 1-Play as Poio the chicken I C E 6 0 0—Play as a big fat Dwarf N U D 0 6 9—Play as a sado-masochist Dwarf STX 2 2 2—Play as a stick figure with a smi-

K J H 1 0 5—Play as a stick figure with a base half can P N K 6 6 6—Play as a stick figure with a mo

BAT900—Play as a centurion T A K 1 1 8—Play as a ninja S T G 3 3 3—Play as a bald quy

KAO292—Play as a waitiess C 5 5 2 2 2—Play as a guy with casual clothes ARV984-Play as a guy with casual clothes

DIB 6 2 6—Play as a guy with casual clothes and a head on a staff

RIZ721—Play as a quarterback \$18964—Play as a martial artist with two scythes

DARTHC-Play as a bald guy with black care T W N 3 0 0—Play as a blue and orange Valkyrie with a bloody scythe A \$ \$ 5—Play as a Japanese schoolgirl

C E L 7 2 1—Play as a cheerleade C A S 4 0 0—Play as a special Warrior MTN200-Play as a General RAT333—Play as a Warrior rat G A R M 9 9-Play as a bald Wizard GARMOO-Play as a Wizard with a dark cloak DES700-Play as a Wizard in desert garb 5 K Y 1 0 0-Play as a green alien

THE GETAWAY Cheat Code

S U M 2 2 4—Play as Sumner

Enter any of the following codes during the video sequence that appears at the start of the game (before you hit START to access the main menu). You'll hear a scream and the screen will flash yellow to confirm each code To disable a code's effects, just enter the same code again; you'll hear the sound of breaking glass to confirm Extra health-Up, Up, Left, Left, Right, Right,

O. O. Down Infinite ammo + no reloading-Up, Down, Left, Right, △, Up, Down, Left, Right,

Unlock Extra Features (Free Roaming mode and Credits)--- A, A, A, Left, C, A, A, A, Left, O (Note: Entering this code again will not disable its effects)

Enable armored car weapon during mis-sions—Up, Down, Left, Right, □, △, ○ (Note: The armored car is located on the other side of a fence across the street from St. James Park, roughly between Buckingham Palace and Westminster Abbey. In Free Roaming mode, this vehicle has a weapon which can be fired by pressing the L3 button, but the weapon is disabled during missions; using this code will allow you to fire the armored car's weapon during missions.)

GIANTS: CITIZEN KABUTO Secret Codes

Enter any of the following codes at the "Player ID" screen that appears whenever you start a new game: A L P U N-Unlock the Cheats menu from

within the "Extras" menu X T R A S E E—During gameplay, △ will toggle between a front and rear view A N G R Y-During gameplay, graphics are

colored red and black S N I P E M E-During gameplay, graphics are colored green and vellow U D D O I T 2-During gameplay, graphics are

colored blue and yellow
D O R O T H Y--During gameplay, graphics are rainbow colored

GRADIUS III AND IV

All Power-Ups At any time during gameplay, press START to pause the game, then enter any of the following codes. Each one will take effect immediately after pressing START again to un-pause. Remember, these codes will only work if the "Game Level" setting in Option Mode is set to 3 or lower. Even then, you may only use either code a number of times equal to 1 + the number of stages you've cleared in your current game. All Power-ups plus Laser-Press Up. Up.

Down, Down, Left, Right, Left, Right, X.O. All Power-ups plus Double—Press Up, Up, Down, Down, Left, Right, Left, Right, □ △

GRAND THEFT AUTO III

Enter the following cheat codes at any time during the game (but not while paused). Note: Most of the codes cannot be deacti vated once you've turned them on; you must reset the PlayStation 2 in order to restore the game to normal. Do not save your game after entering codes; if you do, the codes may be permanently activated in your save file. To keep your saved game from being affected, It's best to remove your memory card before entering any cheat codes and leave it out until after you turn off the PS2. 100 Health—R2, R2, L1, R1, Left, Down, Right,

Up, Left, Down, Right, Up 100 Armor—R2, R2, L1, L2, Left, Down, Right, Up, Left, Down, Right, Up All weapons—R2, R2, L1, R2, Left, Down,

Right, Up, Left, Down, Right, Up \$250,000—R2, R2, L1, L1, Left, Down, Right, Up, Left, Down, Right, Up "Wanted" level 0-R2, R2, L1, R2, Up, Down, Up, Down, Up, Down
"Wanted" level +2-R2, R2, L1, R2, Left,

Right, Left, Right, Left, Right

Certain weapons can decanitate and dismen ber-□, L1, O, Down, L1, R1, △, Right, L1, × (try it with the assault rifle or sniper rifle. Note: There will be no confirmation message or sound effect when you enter this code) Fast game clock-O, O, O, C, C, C, C, C, L1,

Slower game speed—△, Up, Right, Down, □, R1, R2 (enter this code repeatedly to increase its effect) Faster game speed-- △. Up. Right. Down. □.

L1, L2 (enter this code repeatedly to increase its effect) Pedestrians have weapons-R2, R1, A, X, L2,

ians riot-Down, Up, Left, Up, X, R1, R2 12 11 Pedestrians attack you-Down, Up. Left, Un.

11 Un Down

enter it)

X, R1, R2, L1, L2 All vehicles explode-L2, R2, L1, R1, L2, R2, A O. A. 12. L1

Invisible vehicles-L1, L1, T, R2, A, L1, A Better vehicle handling—R1, L1, R2, L1, Left, R1, R1, △ (with this code in place, press L3 push the left analog joystick—to make your

vehide jump) Cars can fly for short distances—Right, R2. () R1, L2, Down, L1, R1

Plav as a pedestrian—Right, Down, Left, Up, L1, L2, Up, Left, Down, Right (enter this code repeatedly to change into different charac-ters. Note: This code may not work unless your character is wearing his "street" clothes—the jacket and jeans—when you

Rhino tank appears-O, O, O, O, O, O. R1, L2. L1, △, O, △ Clear weather-1.1.12 R1. R2 R2 R1 12 A

Cloudy weather-L1, L2, R1, R2, R2, R1, L2, Rain-L1, L2, R1, R2, R2, R1, L2, O Fog-L1, L2, R1, R2, R2, R1, L2, X

GRAND THEFT AUTO: VICE CITY Secret Cheat Codes

Enter the following cheat codes at any time during the game (but not while paused). Note: Most of the codes cannot be deacti vated once you've turned them on: you must reset the PlayStation 2 in order to restore the game to normal. Do not save your game after entering codes; if you do, the codes may be permanently activated in your save file. To keep your saved game from being affected, it's best to remove your memory card before entering any cheat codes and leave it out until after you turn off the PS2. Also, some codes may cause unpredictable results which may cause the game to "crash," especially if you have several codes in effect at once. Codes that modify the appearance or behavior of vehicles or pedestrians will usually not affect those that are already in the immediate vicinity; you'll see the effects when new vehi-cles or pedestrians appear. The codes that cause vehicles to appear may not work i you're too far from a street or other area where vehicles are allowed to dri 100 Health-R1, R2, L1, O, Left, Down, Right,

Up, Left, Down, Right, Up 100 Armor-R1, R2, L1, X, Left, Down, Right, Up. Left, Down, Right, Up R1, R2, L1, R2, Left, All normal weapor Down, Right, Up, Left, Down, Right, Up All medium weapons-R1, R2, L1, R2, Left, Down, Right, Up, Left, Down, Down, Left All powerful weapons—R1, R2, L1, R2, Left,

Down, Right, Up, Left, Down, Down, Do "Wanted" level +2-R1, R1, O. R2, Left, Right, Left, Right, Left, Right
"Wanted" level 0—R1, R1, O, R2, Up, Down. Up, Down, Up, Dowr Suicide-Right, L2, Down, R1, Left, Left, R1,

L1, L2, L1 Fast game clock-O, O, L1, C, L1, C, C, C, L1, Δ, Ο, Δ

Slower game speed—△, Up, Right, Down, □, R2, R1 (enter this code repeatedly to increase its effect) Faster game speed—△, Up, Right, Down, L2,

L1, □ (enter this code repeatedly to increase its effect) Pedestrians have weapons-R2, R1, X, △, X,

△. Up. Down estrians riot—Down, Left, Up, Left, X, R2 R1, L2, L1

Pedestrians attack you-Down, Up, Up, Up, X, R2. R1. L2. L2

Display pursuit data—O, L1, Down, L2, Left, X, R1, L1, Right, X (If you are being pursued by the police, your current and maximum "chase" level will be displayed beneath your "Wanted" level along with updates about any news coverage you receive)
Certain women follow you—O, X, L1, L1, R2, X, X, O, A (Note: As your stats increase a



you earn more money and better clothes, you will attract a wider variety of women) Gangsters at the properties you own are

women in bikinis with guns-Right, L1, O, L2, Left, X, R1, L1, L1, X All cars explode-R2, L2, R1, L1, L2, R2, C, A,

O, A, L2, L1

More aggressive drivers—R2, O, R1, L2, Left, R1, L1, R2, L2 Invisible vehicles—△, Lt, △, R2, □, L1, L1

increase tire size for certain sports cars-R1, X, △, Right, R2, □, Up, Down, □ (Note: This code can be entered repeatedly to increase its effects, but it will not register again unless you reload a saved game or completely restart a new game)

All randomly colored vehicles are black—O, L2, Up, R1, Left, X, R1, L1, Left, O

All randomly-colored vehicles are pink—O, L1, Down, L2, Left, X, R1, L1, Right, O Cars can fly for short distances-Right, R2, O,

R1, L2, Down, Lt, R1 Better vehicle handling--△, R1, R1, Left, R1, L1, R2, L1 (with this code in place, press L3 to make your vehicle jump) Cars can drive over water-Right, R2, O, R1,

L2. . R1. R2 Play as Lance Vance-O, L2, Left, X, R1, L1, X,

Play as Candy Suxxx-O, R2, Down, R1, Left, Right, R1, L1, X, L2 Play as Ken Rosenberg-Right, L1, Up, L2, L1, Right R1 L1 X R1

Play as Hilary King-R1, O, R2, L1, Right, R1, 11 × 82

Play as Jezz Torrent—Down, L1, Down, L2, Left, X, R1, L1, X, X Play as Phil Cassidy—Right, R1, Up, R2, L1, Right, R1, L1, Right, O.

Play as Sonny Forelii—O, L1, O, L2, Left, X, R1, L1. X. X Play as Mercedes-R2, L1, Up, L1, Right, R1,

Right, Up, O, △ Play as Dick-R1, L2, R2, L1, Right, R2, Left, X, D. L1

Play as Ricardo Diaz-L1, L2, R1, R2, Down, L1. R2. L2

Play as a pedestrian—Right, Right, Left, Up, L1. L2. Left, Up. Down, Right (enter this code repeatedly to change into different characters. Note: This code may not work unless Tommy is wearing his default "street" clothes when you enter it)

Bloodring Banger #1 appears—Down, R1, O. L2, L2, X, R1, L1, Left, Left

Bloodring Banger #2 appears—Up, Right, Right, L1, Right, Up, 🗆, L2 Hotring Racer #1 appears—R1, O, R2, Right, L1, L2, X, X, II, R1

Hotring Racer #2 appears-R2, L1, O, Right, L1 R1 Right Up. O. R2 rbo appears-Right, L2, Down, L2, L2,

X. R1. L1. O. Left Romero's Hearse appears—Down, R2, Down, R1, L2, Left, R1, L1, Left, Right

Love Fist limousine appears—R2, Up, L2, Left, Left, R1, L1, O, Right Caddy appears-O, L1, Up, R1, L2, X, R1, L1,

Trashmaster appears-O, R1, O, Rt, Left, Left, R1, L1, O, Right

Rhino tank appears—O, O, L1, O, O, O, L1, L2, R1, A. O. A Clear weather-R2, X, L1, L1, L2, L2, L2, Down Cloudy weather-R2, X, L1, L1, L2, L2, L2, A

Overcast sky—R2, X, L1, L1, L2, L2, L2, C Rain—R2, X, L1, L1, L2, L2, L2, C Fog-R2, X, L1, L1, L2, L2, L2, X

GRAVITY GAMES BIKE: STREET . VERT . DIRT Unlock Everything Select "Options" from the main menu, then

select "Cheat Codes" and enter the code "LOTACRAP" to unlock all characters, levels, bikes and videos.

GUILTY GEAR X Unlock Dizzy & Testament

At the title screen, when the words "Press Start" appear, press Down, Right, Right, Up,

HIGH HEAT MAJOR LEAGUE BASEBALL 2003

Secret "Game Edit" Menu At any time during gameplay, press START to pause the game, then press [], [], O, O, L1, R1. With this code in place, you can call up a cheat menu at any time by pressing L1 + L2 + R1 + R2 at the "paused" menu.

HITMAN 2: SILENT ASSASSIN Cheat Codes

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Enter any of the following codes at any time during gameplay. You'll receive special confir mation after entering a correct code.

R2. 12. Up. Down, X. L3, O. X. O. X-Level R2, L2, Up, Down, X, Up, Down—Hitman full

R2 12 Un Down, X. R1. R1-Lethal Charge

R2. L2. Up, Down, X, R2, R2-Megaforce

R2, L2, Up, Down, X, L2, L2-Gravity off R2, L2, Up, Down, X, Up, L1—Bomb on R2, L2, Up, Down, X, L1, L1—Nailgun on R2, L2, Up, Down, X, Up, L2-Slo mo on

JEREMY MCGRATH SUPERCROSS WORLD Secret Code

Enter the following codes at the main menu: R2, L1, C, O, O, O—Low gravity Up, Up, Up, Up, R1, C, O—Infinite turbo

JONNY MOSELEY MAD TRIX Unlock All Characters, Costumes, Skis and

Courses At the title screen, hold L2 + L3 + R1 + Down + [] and press O. (L3 is activated by pushing the left analog stick into the controller.) You won't get any special confirmation after entering it correctly, so you'll have to enter the character-select screen in order to verify the results.

KNOCKOUT KINGS 2001 Secret Codes Select the Career mode and enter any of the following cheat codes as your boxer's name to unlock secret characters: M F C C A-Unlock Ashy Knucks M R B A R R Y—Unlock Barry Sanders I G I A M R I--Unlock Jason Glambi J R S E A U—Unlock Junior Seau OWNOLAN-Unlock Owen Nolan S T E V E F-Unlock Steve Francis Z I T O-Unlock Chuck Zito J.R.O.T.T.I.-Utrilock John Botts D E M A R T-Unlock David De Martini RALLEY-Unlock Ine Mesi A U STI N-Unlock Ray Austin HATCHER-Unlock Charles Hatcher BOSTICE-Unlock David Bostice O S U N A-Unlock Bernando Osuna N E L S O N-Unlock Trevor Nelson

TE MANS 24 HOURS Secret Codes

At the main menu, select "Championship, then proceed through the prompts until you reach the "Name Entry" screen. Next, enter any of the following codes as your name: U M B A T—Unlock all Championships SPEEDY-Unlock all tracks A C O-Unlock all cars

LEGENDS OF WRESTLING Unlock All Wrestlers

At the main menu, press Up, Up, Down Down, Left, Right, Left, Right, △, △, □. A spe cial message will appear after entering the code correctly.

LEGO RACERS 2

Secret Codes At any time during gameplay, press START to pause, then enter any of the following codes. You'll hear a special sound effect after entering a correct code. These codes must be entered rapidly or they may not be recognized. Unlock Mars-Left, Left, Right, Right, Left, Left, Right, Right, Down, Left, Right
Toggle alternate camera view—Left, Left, Left, Right, Right, Right, Up, Up, Up, Down, Down, Down, Left, Left, Right, Right, Right

THE LORD OF THE RINGS: THE TWO TOWERS ! Secret Codes

At any time during the game, press the START button to pause, then enter any of the fol lowing codes. Use the D-pad to enter the directional commands, not the analog stick Restore health-Hold L1 + L2 + R1 + R2 and ntess A. Down, X. Up. Restore missiles—Hold L1 + L2 + R1 + R2 and

press X, Down, △, Up All Level 2 upgrades—Hold L1 + L2 + R1 + R2 and press O. Right, O. Right All Level 4 upgrades-Hold L1 + L2 + R1 + R2

and press △, Up, △, Up All Level 6 upgrades—Hold L1 + L2 + R1 + R2 and press □, Left, □, Left All Level 8 upgrades—Hold L1 + L2 + R1 + R2

and press X, X, Down, Down 1,000 upgrade points—Hold L1 + L2 + R1 + R2 and press X, Down, Down, Down

The remaining codes can be entered the same way, but they will not work until you have unlocked the "Secret Codes" option, which appears as a gold ring on the right side of the game's map screen. You must first beat the

Helm's Deep: Hornburg Courtyard stage and reach Level 10 with any character; this will un lock the Secret Mission for that character. After beating the Secret Mission, the Secret Mission: Play as Secret Character option will be unlocked. Once you've beaten the Secret Mission while playing as the secret character, the Secret Codes option will be unlocked and you'll be able to use the following cheats: Always devastating—Hold Lt + L2 + R1 + R2

and press [], [], O, O Small enemies—Hold L1 + L2 + R1 + R2 and press Δ , Δ , X, X

Slow motion-Hold L1 + L2 + R1 + R2 and press △, O, X, □ Infinite missiles-Hold L1 + L2 + R1 + R2 and press □, O, X, △

All upgrades-Hold L1 + L2 + R1 + R2 and press \triangle , O, \triangle , O nvutnerable-Hold L1 + L2 + R1 + R2 and press A. D. X. O.

THE MARK OF KRI Cheat Codes

Enter any of the following codes at the title screen when the words "PRESS START BUT-TON" appear. Once you've activated a cheat, you must visit the Sage and select "Cheats" to

X, O, O, O, X, Cl, Cl, Cl, X, O, Cl, X—Unlock "Arena enemies At off" cheat X, O, □, □, X, □, O, O, X, O, O, X—Unlock "Tougher Enemies" cheat X, O, Cl. Cl. X, Cl. O, O, X, Cl. Cl. X—Unlock "Unlimited Arrows" cheat x O □, X, □, □, O-Unlock "Wimpy Ene

mies" cheat X, X, X, X, \(\pi\), \(\pi\), \(\pi\), \(\O\), O, O, O.—Unlock "Full Health Power" cheat

□, O, X, □, O, □, X, O, X, □, O, X---Unlock

MAT HOFFMAN'S PRO BMX 2 Cheat Codes

At the "Press Start" screen, quickly enter any of the following codes Down, Up, O. Down, Up, O. Down, Up, O .-

Perfect balance Down, X, X, X, Rt, Rt, R1--Adrenaline meter always full

Down, A. A. X. X. R1. R1-All riders have fiery hands and feet Down, Up. Left, Down, Right, Down, Left, Up--Invisible bikes

△, Up, Down, Up, Down, □-Unlock Day △, Down, Left, Left, Down, □-Unlock Vanesca

△, Right, Up, Right, Up, □-Unlock Bigfoot △, Left, Right, Left, Right, Left—Unlock Mime
△, Up, Up, X, Up, Up, X—Unlock Volcano O, L1, L1, Up, Up-Unlock "vegas" rags (rider options) Δ, Left, Right, Left, O-Unlock "gear" rags

(rider options) L1, L1, Down, R1, X, L1-Unlock Tiki Battle

□, Right, Right, △, Down, □-Unlock all levels □, Up, △, Up, △, □—Unlock Chicago in Road

□, R1, Left, L1, Right, □-Unlock Las Vegas in Road Trip mode . Down, Right, Up, Left, .-Unlock New Or-

leans in Road Trip mode □, Up, Down, Down, Up, □—Unlock Baston in Road Trip mode □, Left, △, △, Left, □-Unlock Los Angeles in

Road Trip mode □, X, X, ∆, ∆, □—Unlock Portland in Road Trin mode R1, Left, O, Left, O, Left, R1—Unlock all Mat

Hoffman videos R1, Up, X, A, Down, R1-Unlock all Joe R1, L1, Right, R1, Left, R1-Unlock all Rick

R1. O. X. X. O. X. X. R1-Uplock all Mike Es R1, L1, L1, R1, L1, L1, R1---Unlock all Simon

R1, X. A. Down, Up. R1---Unlock all Kevin R1, Cl. O. O. Cl. Cl. Cl. R1-Unlock all Cory Nas-

R1. Left Right Left Right Left Right R1-R1, Up, Up, O, O, O, R1---Unlock all Seth Kimbrough videos R1, Down, A, O, Down, A, O, R1-Unlock all

Nate Wessel videos R1, Up, Down, Left, X, X, X, R1-Unlock "Big Ramp" video

R1, O, Left, Left, \(\sigma\), Right, Right, R1—Unlock "Day Flatland" video

Lt, Left, Left, Right, Right, Right, X, X-Un Down A ∩ X □-No on-screen displays

MAX PAYNE Secret Codes

At any time during gameplay, press START to pause, then enter any of the following codes. You won't hear or see any special confirms tion, but the effects of each code will take place immediately. You may have to re-enter some of the codes after moving between areas for them to remain effective.

L1, L1, L2, L2, R1, R1, R2, R2-Invincibility L1. L2. R1. R2, △, X, X, △-Infinite Bullet

L1. L2. R1. R2. △. O. X. □-All weapons & L1, L2, R1, R2, △, □, X, O—Enemies die in

slow-motion Level Select First, play the game normally until you reach Chapter 2: One Way Or the Other. Now, press START to pause the game, then press SELECT to return to the main menu. Next, press Up,

Down, Left, Right, Up, Left, Down, O, then select "Load Level." If you don't have a mem-ory card, just select "Continue" when the prompt appears. If you entered the code cor-rectly, you'll find that all the levels in the MDK 2; ARMAGEDDON

Alternate Camera View

At any time during gameplay, press START to pause, then hold L2 + R2 and press O, X, O, X. When you press START again to return to the game, the camera will change position.

MEDAL OF HONOR: FRONTLINE Cheat Codes

At any time during the game, press START to pause, then enter any of the following cheats. The game will automatically unpause when you enter a cheat correctly L1. O. R1. A. L2. SELECT. R2—invincibility

O, L2, C, L1, SELECT, R2, A, SELECT—Unlim rted ammo and no reloading **Passwords**

Enter any of the following codes at the Password screen from within the Ontions menu: M O N K E Y-Earn a gold star for the current level (note: this code allows you to skip to the next level, but you will start with no ammo) TIMEWARP—Earn a gold star for the level previous to the current level

D A W O I K S—Unlock all "Bonus" cheats, levels, medals and films in Gallery FRESHDEMO-Unlock "Our Trip to Holland" demo movie (wait at the main menu for about 30 seconds to see it)

MEN IN BLACK II: ALIEN ESCAPE

Enter any of the following codes at the title hen the text "Press Start" Right, X, R1, △, Up, L2, X, Left, L1, O, X, R2-R1, △, Down, Down, X, L2, Left, □, Right, △, R2. Lt-Unlock all Boss Mode stage

], Up, L2, Left, △, ×, R2, ○, Right, R1, □, ○--Unlock all CST stages Up, Down, X, □, R1, △, △, Left, O, L1, L1,

Right-Start with all weapons MIDNIGHT CLUB

MIDNIGHT CLUB
Unlock Smuggler's Run Buggy
First, you must start the game with a memory
card containing a save file from Smuggler's
Run. Next, at the "Vehicle Select" screen, the Smuggler's Run Baja Buggy will appear in the menu of cars to the left of the Taxi Cabsl

MINORITY REPORT Secret Codes

Choose "Special" from the main menu, then select "Cheats," then "Enter Cheat Code." At the next screen, enter any of the following codes. A special message will appear upon entering a correct code. BUTTERUP—Restore player's heaith STRAPPED—All weapons

M R J U A R E Z—Infinite ammo I R G A R M S-Invincibility QUITER-Level skip PASSKEY-Level warp all DONOTSEL—Do not select S L I Z O M I Z O-Slomo button BOUNZMEN—Bouncy men SPINACH—Super damage STYLIN—Dramatic finish C L U T Z-Wreck the joint STEELUP-Armor . U M S Y-Rag doll SILLIGGE R-Baseball bat

FPSSTYLE—Free aim W I M P-Ending scene DIRECTOR-Unlock all movies N I N J A-Unlock all combos S K E T C H P A D—Unlock concept art M A X I M U M H U R T—Unlock Pain Arenas WEIGHTGAIN—Nara hero HAIRLOSS--Moselev hero BIGLIPS-Nikki hero S C A R Y C L O W N—Clown hero S U P E R J O H N—SuperJohn hero GNRLINFANTRY-GIJohn hero JAILBREAK-Convict hero MRROBOTO-Robot hero IAMSOSDEAD-Zombie hero HISSSS-Lizard hero

MISTER MOSQUITO

eyo Mosquito At the main menu, hold L1 and quickly press Up, Right, Left, Down, 🗆, 🗆, R1, R1, R1. If you're fast enough, you'll hear Kaneyo's voice to confirm the code. The Kaneyo mosquito option will appear at the mosquito color se

lection screen Kenichi Mosquito

This code will not work unless you enter the Kaneyo Mosquito code first. At the main menu, hold L2 and quickly press Up, Right, Left, Down, 🗆, 🗖, R2, R2, R2, If you're fast enough, you'll hear Kenichi's voice to confirm the code. The Kenichi mosquito option will appear at the mosquito color selection screen. Hidden Game

At the title screen, rotate the right analog At the title scient, rotate the right analog stick clockwise 30 times. Every 10th rotation, you'll hear a chime. When you get to the 30th rotation, you'll automatically begin playing the hidden game, "Reckless Cyclist."

MLB SLUGFEST 2003

Secret Codes At the "versus" screen just before the game starts, enter the following codes by pressing

... \(\triangle \) and \(\triangle \) followed by a direction on the Dpad. For example to enter the "Rocket Park" code (3-2-1-Up), press □ three times, △ two times and O once, then press Up on the Dpad. A message will appear to confirm each rode

4-4-4-Down----Unlimited Turbo

3-0-0-Left-Max. Batting 0.3.0.1 eft...Max Powe

0-0-3-Left—Max. Speed 3-4-3-Up-No Fatigue

-1-1-Down-Tournament Mode 1-2-3 Up—Extra Time After Plays

2-4-2-Up-Rubber Ball

2-4-2-Down—16" Softball

0-0-4-Left---Mace Bat

0-0-4-Right---Whiffle Bat

0-0-4-Up—Log Bat 2-0-0-Left—Tiny Head

2-0-0-Right—Big Head

3-3-3-Up—Coliseum Stadium 3-2-1-Up—Rocket Stadium

2-1-0-Right-Pinto Team

2-1-1-Right—Horse Team

2-1-2-Right-Eagle Team 2-2-0-Right-Lion Team

2-2-2-Right-Team: Todd McFarlan

3-3-3-Right-Team: Terry Fitzgerald

MX RIDER

Unlock All Tracks

At the main menu, select "Championship," then select an empty file. Next, continue through the setup screens until you reach the Entry Form. Enter "IRATA" as your name and select "Done." At the following screen, press △ repeatedly to return to the main menu, then check out the track selection screen to find everything unlocked.

MX SUPERFLY

Unlock All Courses, Riders & Mini-Games At the main menu, press △, hold L1 and press Left, then press □. △, hold L1 and press Right. hold R1 and press Down, hold R1 and press Right, then finally press SELECT. The controller will rumble immediately after entering the code correctly.

NASCAR HEAT 2002

"Hardcore" Realism At the main menu, press Up, Down, Left, Right, R1, Up, Down. You'll hear a special sound effect if you entered it correctly. Now

illed "Hardcore" will be available under the "Realism" category. Hornball Mode

At the main menu, select "Single Race." Next, at the "Race Day" screen, press Up, Down, Left, Right, Rt, Down, Up. If you entered the

enter Championship mode: a new option

code correctly, the race will immediately begin. Now you can shoot out tires from the front of your car by pressing Up during the race

NASCAR THUNDER 2002

Unlock Fantasy Drivers

At the Driver Select screen, select "Create-a-Car." Next, enter the any of the following names in their respective First Name and Last Name fields at the "Driver" subscreen. Next, select "Continue" and a special message will tell you that you unlocked a new driver.

Dave Alpern Scott Brewe Audrey Clark Rick Edwards Michelle Emser Katrina Goode Diane Grubb Jim Hannigan Troi Haves Crissy Hillsworth Traci Hultzapple Rick Humphrey Kristi lones Joey Joulwar Cheryl King Mandy Misiak

Josh Neelon Dave Nichols Kitt Paint Benny Parsons Ken Patterson

Dick Payson Tom Renedo Sasha Soares Chuck Spicer Daryl Wolfe

NRA 2K2

From the main menu select "Ontions" then select "Game Play." Now, while simultane ously holding Left on the D-pad and Right on the left analog stick, press START. Next, press △ to return to the Options menu; you'll no-tice that a new menu item, "Codes," has appeared at the bottom of the screen. Now enter the code "MEGASTARS" at the code entry screen to unlock the NBA 2K2, Sega Sports and VC teams Be sure to hold L1 or R1 (or toggle the "Caps Lock") to enter the code in capital letters

Cheat Code

From the main menu, select "Options," then select "Game Play." Next, while simultane-ously holding Left on the D-pad and Right on the left analog stick, press START. Now return to the Options menu; you'll notice that a new menu item, "Codes," has appeared on the has appeared on the bottom of the screen. Now enter the follow ing codes at the code entry screen. Be sure to enter the codes in capital letters.

M E G A S T A R S—Unlocks the NBA 2K3,

Sega Sports and VC teams S P R I N G E R—Trash appears on the ground

Match-Up Screen Codes

At the match-up screen just before the tipoff—when the announcer says, "Today's match up..."—enter any of the following codes to gain different abilities and power ups. Each code consists of three numbers and a direction; the numbers represent the num ber of times you need to push the \(\subseteq \times \) and \(\O \) buttons (from left to right) to change the symbols at the bottom of the screen, then you lock in" the code by pointing the D-pad or joystick in the direction indicated. For exam-ple: To enter the "Infinite Turbo" code (3-1-2-Up), press the □ button three times, the X button once and the ○ button twice, then press the D-pad or joystick Up. A message will appear to confirm if you've entered a code properly. Note: Some codes must be "agreed" to (entered by all players) in order for them to take effect. You can also enter the second number in each code by pressing the △ but-

ton instead of X. 3-1-2-Up-Infinite turbo

4-4-4-Left—No goaltending

2-2-2-Right—No fouls 0-1-1-Down—Show shot %

1-0-Down-Show hotspot

3-0-1-Up-No hotspots

·2·1·Left—Granny shots

3-2-0-Left-Street court

1-1-1-Right-ABA ball

0-2-4-Right-Away uniform 0-1-4-Right-Home uniform 3-0-0-Right-Big heads S-4-3-Left-Tiny players

3-3-0-Left—Tiny heads NBA LIVE 2003

From the Main Menu enter the Roster Management menu and select "Create Player. Enter any of the following cheat codes in the 'Last Name" field: a confirmation message will appear if you've done it correctly. The unlocked character can then be found in the Free Agent pool for you to sign to any team. FILE MODE -- Rusta Rhumos CALIFORNIA-Hot Karl GOOD REATS-tust Blaze GHETTOFA B—Fabolous DOLLABILLS---B. Rich

MIXTAPES---DJ Clue **NBA STREET**

At the "Enter Cheats" screen just before the game starts, enter the following codes using the \Box , \triangle , O and \times buttons in that order following lowed by any direction on the D-pad. For exmple, to enter the "Big Heads" code (4-1 press ☐ four times, △ once, ○ twice and X once, then press any direction on the D-pad. A message will appear to confirm the code Authentic Uniforms-0-0-1-1 Casual Uniforms—1-1-0-0 ABA Socks—4-4-4 Springtime Joe "The Show"—1-1-0-1 Summertime Joe "The Show"—1-0-0-1 Athletic Joe "The Show"—1-2-0-1 Big Heads - 4-1-2-1 Tiny Heads-4-2-0-2 Tiny Players-4-0-4-0 ABA Ball-0-1-1-0 WNBA Ball-0-1-2-0 Reach Rall-0.1.1.2 Soccer Ball—0-2-1-0 Volleyball-0-1-1-4 Medicine Bali-0-1-1-3 EA BIG Ball-0-1-4-0 NUFX Ball-0-1-3-0 No Auto Replays →1-2-1-1 No Shot Clock-4-4-0-3 More Gamebreakers—1-4-3-2 Less Gamebreakers-1-3-4-2 No Gamebreakers—1 4-4-2 Mega Dunking--3-0-1-0 No Dunks--3-0-1-2 Unlimited Turbo-2-0-3-0 No Juice-1-4-4-3 Super Swats—3-3-1-0 Less Blocks---3-1-2-3 Ultimate Power-3-1-1-0 Sticky Fingers-3-4-1-0 Less Steals-3-1-4-0 Mad Handles-3-2-1-0 No Alley-Oops—3-4-1-2 No 2-pointers—3-3-0-3 Captain Quicks-3-0-2-1

NEED FOR SPEED: HOT PURSUIT 2

Harder Distance Shots-2-2-3-0

No Player Indicators-4-0-0-4

No Shot Indicator-4-3-2-4 No HUD Display—1-4-1-2 Explosive Rims—1-2-4-0

Player Names—0-1-2-3

Explosive Rims No Cheats—1-1-1-1 Unlock Cars

Enter any of the following codes at the main menu. You'll see a special message appear in the lower left corner of the screen upon en-

tering each code correctly Right, Left, Right, Left, R2, C, R2, C-Unlock Ford TSSO

L1, L2, L1, L2, R1, △, R1, △—Unlock HSV Coune GTS △, R2, △, R2, Left, □, Left, □-Unlock Lotus

□, Right, □, Right, R2, △, R2, △-Unlock Left, C, Left, C, R2, R1, R2, R1—Unlock Pursuit

Left, R2, Left, R2, L1, R1, L1, R1-Unlock Chevrolet Corvette Z06 R2, Right, R2, Right, A, Left, A, Left-Unlock

Aston Martin V12 Vanquish Left, Right, Left, Right, R1, R2, R1, R2--Unlock Porsche Carrera G

Right, R2, Right, R2, R1, L1, R1, L1—Unlock Lamborghini Diablo 6.0 VT R2, C, R2, C, A, L2, A, L2-Unlock Ferrari 360

Spirler L1, A. L1, A. Right, L2, Right, L2-Unlock Ferrari FSO

L1, C, L1, C, Right, R1, Right, R1-Unlock Ferrari 550 Barchetta

△, L1, △, L1, R1, Left, R1, Left-Unlock McLaren F1 □, L1, □, L1, △, Right, △, Right—Unlock

McLaren F1 LM R2, R1, R2, R1, Left, △, Left, △-Unlock Mer-

Secret Code

At the versus screen just before the game enter the following codes by pressing the L2, R2 and X buttons followed by a direction on the D-pad. For example, to enter the 'Huge Head" code (1-4-5-Left), press L2 once, R2 three times and X five times, then press Left on the D-pad. A message will appear to confirm each code. Note: If you change the default controller configuration, you may b altering the buttons that are used to enter

2-1-2-Right-More time to enter codes

4-1-5-Up—Infinite turbo

4-2-1-Up-Power-up defense 4-1-2-Up-Power-up offense

5-2-1-Up—Power-up linemen 0-3-2-Left—Fast running speed

2-4-0-Left—Fast passes

0-5-4-Up-Super blitzing ·2·3·Left—Super field goals

3-1-4-Down-Smart CPU teammates

3-3-3-Down-Extra plays for offense 0-0-1-Right-Extra time after plays

2-0-0 Right-Big head 2-0-3-Right—Team big heads 1-4-5-Left-Hune head

0-2-5-Left---Big Feetz

0-2-5-Up--Chimp mode 0-2-5-Right--Power Loader (big shoulders) 2-5-3-Right-Team: Midway

2-5-4-Up—Team: Roilos 3-4-4-Down—Team: NeoTokyo 1-3-5-Left—Team: Cowbovs

4-0-3-Right-Team: Crunch Mode 4-3-2-Down-Team: Brew Dawn

5-4-3-Right—Team: Armageddon 0-4-5-Left—Team: Indians

5-0-1-Up—Team: Gsmers 3-1-0-Up—Team: Bilders

2-3-2-Down-Ground fog on 3-Right-Weather: Clear 5-5-5-Right—Weather: Rain 5-5-5-Left—Weather: Snow

0-3-0-Left-Classic ball 0-3-0-Down—Chrome ball

2-1-1-Left—Allow stepping out of bounds 3-4-5-Up—Butter Fingaz 3-5-1-Right—Showtime

0-1-2-Down-No CPU assist (teams must agree 0-2-1-Right-See more field (teams must

1-1-1-Down-Tournament Mode (in two-

2-2-2-Left—Always QB (two humans per

2-2-2-Right—Always receiver (two humans

3-2-1-Down—No highlight target on receiver 3-4-0-Right—Hide audible names 3-5-5-Up—No interceptions

5-2-3-Down-No random fumbles (teams must agree)

1-4-1-Up—No punting 2-1-0-Up—No first downs 5-5-4-Right—No replays Secret Characters

From the main menu, select "Exhibition," when you reach the prompt that asks you if you want to enter your name for record keeping, select "YES." Enter any of the names and pin numbers below to play as the corresponding secret character.

RFAR-1985 CLOWN-1974 COWROY---1996 DEER-1997 DOI PHIN--- 1972 EAGLE-1981 HORSE—1999 INDIAN--1992

LION-1963 PINTO-1966 PIRATE-2001 RAM-2000 RBL-DBN-9669

ROBOTR---1974 ROBOTS-1970 TIGER-1977 VIKING-1977 ZEMAN-1986

NFL BLITZ 2003 Secret Codes

TIPS & TRICKS

At the versus screen just before the game starts, enter the following codes by pressing

the L2, R2 and X buttons followed by a direction on the D-pad. For example, to enter the "Huge Head" code (1-4-5-Left), press L2 once, R2 three times and X five times, then press Left on the D-pad. A message will appear to confirm each code.

2.1.2.Right-More time to enter codes -4-Right---Unlock all stadiums

0-0-3-Up—Auto icon passing on 0-0-3-Down—Auto icon passing off

4-1-S-Up—Infinite turbo 4-2-1-Up—Power-up defense 4-1-2-Up-Power-up offense

5-2-1-Up-Power-up linemen 0-3-2-Left—Fast running speed 2-4-0-Left—Fast passes

0-5-4-Up—Super blitzing 1-2-3-Left—Super field goals 3-1-4-Down—Smart CPU teammates

3-3-3-Down—Extra plays for offense 0-0-1-Right—Extra time after plays 3-2-5-Up—Noftle

2-0-0-Right-Big head 2-0-3-Right—Team big heads 1-4-5-Left—Huge head

0-2-5-Left-Big Feetz 0-2-5-Up—Chimp mode 0-2-5-op—crimp mode 0-2-5-Right—Power Loader (big shoulders)

2-5-3-Right--Team: Midway 2-5-4 Up—Team: Rollos 3-4-4-Down—Team: NeoTokyo

1-3-5-Left—Team: Cowboys 4-0-3-Right—Team: Crunch Mode

4-3-2-Down—Team: Brew Dawgs 5-4-3-Right—Team: Armageddon S-0-1-Up—Team: Gsmers 3-1-0-Up—Team: Bilders 2-3-2-Down-Ground fog on

1-2-3-Right-Weather: Clear S-S-S-Right—Weather: Rain S-S-S-Left-Weather: Snow

0-3-3-Right-Central Park stadium 0-3-4-Down—Arctic Station stadium 0-3-5-Un-Training Grounds stadium 0-3-0-Left—Classic ball

0-3-0-Down—Chrome ball 2-1-1-Left—Allow stepping out of bounds 3-4-S-Up—Butter Fingaz
3-S-1-Right—Showtime (unlock all movies)

0-1-2-Down-No CPU assistance (teams must

0-2-1-Right—See more field (teams must

1-1-1-Down-Tournament Mode (in two-2-2-2-Left—Always QB (two humans per

2-2-2-Right-Always receiver (two humans

3-2-1-Down-No highlight target on receiver 3-4-0-Right-Hide audible names

3-5-5-Up—No interceptions 5-2-3-Down—No random fumbles (teams

ust agree) 1-4-1-Up-No punting 2-1-0-Up-No first downs

5-S-4-Right-No replays Secret Characters

From the main menu, select "Exhibition." When you reach the prompt that asks if you want to enter your name for record keeping, select "YES." Enter any of the names and pin umbers below to play as a secret character. ZEMAN-19BE

DEER-1997 COWBOY-1996 ROBOTS---1970 ROBOTR-1974 CLOWN-1974 DOLPHIN-1972 RBL-DBN-9669 VIKING-1977 8FAR-1985 EAGLE—1981 HORSE—1999 LION--1963 PINTO-1966 PIRATE-2001 RAM-2000 TIGER-1977 MADISON--1220 NINJA-2002 KNIGHT—1328 HOTDOG—1513

APE-1234 ZOMBIE-t969

BISON-1111 PENGLUN-2002

NHI 2001 Hidden Players

At the main menu, select "Game Settings." then select "Rosters," then "Create Player." Next, select "Create Player" again, Under

"General Information," change this new player's first and last names to any of the names below. If you entered the name correctly, a prompt will appear asking if you would like to create a new player like the one that already exists in the database. At this prompt, press X and you'll find that all of the stats and information will be already filled in. Many of these hidden players have much bet-ter attributes than you would be provided normally by just creating any new player. FD RELFOLIR

ROB BLAKE PAVEL BURE PETER FORSBERG DOMINIK HASEK JAROMIR JAGR OLAF KOLZIG JEAN-FRANCOIS LABBE NICKLAS DIDSTROM OWEN NOLAN SANDIS OZOLINSH CHRIS PRONGER DALE PURINTON PATRICK ROY GARTH SNOW KEITH TKACHLIK

TERRY VIRTUE JOHAN WITEHALL STEVE YZERMAN NHL 2003

Waiver Draft Enter the following NHL players' names in the "First Name" and "Last Name" columns in the Create Player option. After entering the name, a message will appear stating that the player is in the database and you'll be asked to confirm if you would like to create a player like him. Answer "Yes" and the player will become available in the Waivers roster. Adam Hail

Alfie Michaud Barry Richter Ben Simon Blake Rellefeuille Brad Moran Brian Sutherhy Chris Ferraro Corey Hirsch Dave Morisset David Nemirovsky Derek Markenzio Eric Fichaud Evgeny Konstantinov Greg Crozier Greg Pankewicz Guy Hebert Jakub Cutta lason LaBarbera lacon Zent Johan Witehall

Kay Whitmore Larry Murphy Mark Etzpatrick Marquis Mathieu Martin Brochu

Matt Herr Matt Higgins Michel Larocque Raffi Torres Rene Corbet

Rich Parent Rick Tabaracci Sascha God Scott Fankhouser

Ty Jones Xavier Delisle

NHL HITZ 20-02

At the versus screen just before the game starts-while the announcer is saying "Tonight, from..." etc.-enter the follow codes by pressing \square , \triangle and \bigcirc followed by a direction on the D-pad. For example, to enter the "Snow" code (1-2-1-Left), press □ once, △ two times and O once, then press Left on the D-pad. A message will appear to confirm each

Ignore last code—0-1-0-Down Infinite Turbo—4-1-3-Right Rain-1-4-1-Left Snow-1-2-1-Left 8ig puck-1-2-1-Up Huge puck—3-2-1-Up Bulldozer puck—2-1-2-Left Hockey ball-1-3-3-Left Tennis ball—1-3-2-Down Big head player—2-0-0-Right Huge head player—3-0-0-Right Big head team-2-2-0-Left Huge head team-3-3-0-Left

Input more codes-3-3-3-Right

Pmball boards-4-2-3-Right Domino effect -0-1-2-Right Always big hits---2-3-4-Down Hitz time-1-0-4-Right Late hits—1-0-1-Down No crowd-2-1-0-Right No puck out of play—1-1-1-Down No one-timers--2-1-3-Left No fake shots--4-2-4-Down Show Hot Spot-2-0-1-Up Show shot speed-1-0-1-Up Turbo boost-0-0-2-Up Win fights for goals-2-0-2-Left

First to seven wins-3-2-3-Left

Cheat Codes At any time during gameplay, press SELECT to enter the data menu. Next, move the cursor to "Help." Now enter any of the following codes, then press SELECT again to return to the game. You'll hear a special sound effect after entering a correct code. All codes are deactivated when you die or start a new level. Note: The L3 and R3 buttons are triggered by pushing the left and right analog joysticks into the controller until you hear a click. Invincibility—L2, L1, L2, C, O, C, R3, L3, R3, O Infinite current ammunition-L2, L1, L2, C, O, □ 12 12 11 13

Skip current stage—L2, L1, L2, □, O, □, L3, R3, L2. L1

Refilt ballistic ammo, energy cells and hypo sprays—L2, L1, L2, □, O, □, O, O, O, R3 Phase cloak—L2, L1, L2, □, O, □, L1, R3, L2, L3 Knock enemies down with one punch or kick—L2, L1, L2, 🖂, O, 🗒 R3, L3, O, 🖂 Kill enemies with one punch or kick—L2, L1, L2, □, O, □, L3, R3, O, □ head--- L2, L1, L2, C, C, C, START, C, O,

START Tiny body—L2, L1, L2, □, O, □, L3, R3, □, O

Giant body—12, L1, L2, □, O, □, R3, □, O, L3 Transform into a different character—L2, L1, L2, □, O, □, L2, L2, L2, L2 (continue to press L2 repeatedly to change into many different

PIRATES: THE LEGEND OF BLACK KAT

Secret Codes
Enter the following codes at any time during gameplay: Hold R1 + R2, press SELECT, \triangle , L1, \times , R3, L2, □, R3, ○, L3-Invincible while controlling the Wind Dancer

Hold R1 + R2, press SELECT, L1, R3, □, L3, O, L2, △, X, L3—Infinite Wind Boost while con-trolling the Wind Dancer Hold R1 + R2, press L2, △, R3, L3, X, □, R3, SE-

LECT, L1, O-Upgrade the Wind Dancer to Galleon (this code will not take effect until you set sail to another island) Hold R1 + R2, press X, O, L3, △, R3, SELECT,

R3. L1. L2. - Invincible while controlling Katarina Hold R1 + R2, press ○, SELECT, X, □, R3, L1, L3, L2, △, L3—Obtain all Chest Keys

Hold R1 + R2, press R3, SELECT, L2, L3, □, ×, 11. O. L3. A-Oblain the next Sword now Hold R1 + R2, press △, R3, L1, □, X, R3, SE-LECT, L3, O, L2-Obtain 1,000,000 Gold Dou-

Hold R1 + R2, press △, L1, SELECT, L2, R3, L3, X, R3, O-Infinite supply of items upon nickup

Hold R1 + R2, press (), X, □, △, L1, SELECT, L3, L2, L3, R3-Buried treasure chests will be marked on the map as green Xs Hold R1 + R2, press R3, X, △, L3, O, L1, SE-LECT, L3, □, L2—All other treasure chests will

be marked on the map Different Costumes for Katarina

First, you should have two controllers and two people in order to easily input this code, although it is possible to do it without a friend to help you out. At the main menu, hold down L1 + L2 + Up + SELECT + L3 on Controller 1. At the same time, hold down R1 + R2 + △ + START + R3 on controller 2. As soon as all ten buttons are held down simul taneously, the music at the title screen will change and a number will appear in the lower left corner of the screen. Press R3 on controller 1 to cycle through 12 different sets of numbers. When you continue or start a new game, your character will look different depending on which number you selected.

PORTAL RUNNER Restore All Health

At any time during gameplay, press START to pause, then hold L2 and press O. O. O. O. ... R2, R1, Up, O, . You'll hear a special sound effect upon entering it correctly.

Level Skin

At any time during gameplay, press START to pause, Next, hold L1 and press O, Left, O Right, O, C. Left, Left, Right, R2. After enter ing this code correctly, you'll immediately ad-

vance to the next level Unlock All Movies and Extras

At the main menu, hold L1 and press Left, Right, Left, Down, Up, Down, R1, O, R2, □. Now the Movies and Extras items will be ac-cessible at the Options menu.

PROJECT EDEN eσet Cheats Menu

A1 any time during gameplay, press X to open the Resource Menu. Now hold SELECT and rotate the left analog stick clockwise three times, starting from the Up position. After doing this correctly, a small icon will appear in the lower right corner of the screen. Move your cursor here to access the cheats menu,

OUAKE III: REVOLUTION Level Skip

At any time during gameplay, hold L1 + R1 + R2 + SELECT and press X, O, \square , \triangle , X, O, \square , \triangle You'll automatically clear the level after entering the code correctly. You can also enter the code while the game is naused.

RAYMAN 2: REVOLUTION Secret Banus Levels Menu

At the main menu, select "Options," then se-lect "Language." Next, select "Voices," then move the cursor to "Raymanian." Now hold L1 + R1 and quickly press L2, R2, L2, R2, L2, R2. If you entered the code correctly, a new "Bonus Levels" menu will appear.

Secret Cheat Menu At any time during gameplay, press START to pause the game. Next, select "Sound," Then move the cursor to "Mute." Now hold L1 + R1 and quickly press L2, R2, L2, R2, L2, R2. If you entered the code correctly, a new "Menu Cheat" menu will appear.

RC REVENGE PRO

Secret Codes
Enter any of the following codes at the main menu. You'll hear a faint special sound effect after entering a correct code. You can enter the "Unlock next Championship" code up to seven successive times to unlock all eight Championships. Unlock all tracks—L1, R1, R2. □. O

Unlock all vehicles-L1, L2, R1, R2, O, □ Unlock next Championship--L1, R1, R2, L2 READY 2 RUMBLE BOXING: ROUND 2

Secret Codes

Each of the following codes can be entered at any of the game's menu screens, but it's prob-ably easiest to input them at the character-select screen. You'll hear the bell ring to confirm each code: if you can't get a code to register. don't press any buttons for about ten seconds and try again. Some of these codes remain in place until you turn the PlayStation 2 off, while others will only affect the first fight that takes place after the code is entered.

Unlock all boxers and special outfits—Press Left, Left, Right, R2, Left, Right, Right, R1, R1, R2. Press the 🗆 button to cycle through each fighter's different outfits.

Faster gameplay—Press Right, Right, Up, Down, Right, then R1 four times, then R2. Hyper speed mode—Press Left, Left, Down, Up, Down, Right, Right, then R1 19 times then R2. Christmas boxing ring—Press Right, Up,

Down, Down, Down, then R1 eight times. Thanksgiving boxing ring—Press Right, Up, Down, Down, Down, then R1 seven times,

then R2 Halloween boxing ring—Press Right, Up. Down, Down, Down, then R1 six times, the

R2. Independence Day boxing ring—Press Right, Up, Down, Down, Down, then R1 five times,

Easter boxing ring-Press Right, Un. Down Down, Down, then R1 four times, then R2. St. Patrick's Day boxing ring--Press Right, Un. Down, Down, Down, R1, R1, R1, R2

Valentine's Day boxing ring—Press Right, Up, Down, Down, Down, R1, R1, R2. New Year's Day boxing ring-Press Right, Up, Down, Down, Down, R1, R2.

See the Ending-Press Right, Right, Right, Down, R1, R2, then exit to the main menu you're not already there. Championship fight vs. Rumbleman—Press R2.

Down, Right, Up, Left, then R1 six times, then R2, then R1, R1, R2,

Zombie boxer-Press Left, Up, Right, Down, R1. R1. R2. Big gloves-Press Left, Right, Up, Down, R1,

R2 Extra fat boxer-Press Right, Right, Up.

Down, Right, R1, R1, R2. Extra thin boxer-Press Right, Right, Up

Down, Right, R1, R2. Extra camera angles—Press R1 20 times, then R2, then R1, then R2, then R1 21 times, then R2, then R1 18 times, then R2, then R1 nine times, then R2, then R1 14 times, then R2, then R five times, then R2, Left, Right, Up, Down, R2. Unlike the above rodes, you'll hear an explosion and the word "RUMBLE!" when you enter this one correctly. Now start a game and press START to pause; you'll find 15 new camera angles to choose from, including a 'Player 1 Camera Control" option that allows you to position the camera anywhere you want by using the four main action buttons. Instant Rumble Mode

At any time during a match, enter any of the following codes to instantly fill up your "RUMBLE"

Level 1-R1, R2, Down, Up, Up, Left, R1, R1,

Level 2-R1, R1, R2, Down, Up, Up, Left, R1, R1, R1, R1, R2 Level 3-R2, R1, R1, R2, R1, R2, R1, R1, R1, R1, R1,

These codes can also be entered while the game is paused, while either boxer is knocked down or even when your fighter is staggering and about to fall

REDCARD 20-03

R2, Left, Right, Up, Down

Unlock All Teams, Stadiums and Finals Mode In order to use this code, you must have a memory card with over 100 KB free. At the main menu, select "Load/Save." Next, select "Create/Load Profile." Now create a new profile with the name "B I G T A N K". You must load and play using this profile in order for the effects to be active.

RED FACTION 2 Unlock All Cheats

At the main menu, select "Extras," then select 'Cheats." Next, enter A, A, X, X, C, O, C, O to unlock all 12 cheats. Level Select

At the main menu, select "Extras," then select "Cheats," Next, enter O, C, X, A, C, O, X, X, You won't receive any special confirmation, but if you start a new game, all levels will be available.

RIDGE RACER V Opening Intro Effects

During the opening intro where Ai Fukami is walking on the track, press either £1 or R1 to cycle through various effects that alter the ap pearance of the screen.

Analog Brake/Accel./Steering Display First, make sure you're using a Dual Shock 2 controller and that its red analog light is on. Now, at any time during gameplay, hold SE-LECT for three seconds and a display will appear that measures how hard you're braking accelerating and turning. Press SELECT again to turn the display back off.

ROBOTECH: BATTLECRY

Secret Passwords At the main menu, select "New Game." At the menu that follows, hold L1 + R1 and press Left, Up, Down, X, Right, △, START. A special password entry screen will appear. At this point, enter any of the following codes: WEWILLWIN-Unlock all missi

MILLTIMAYHEM-Unlock all multiplayer

STEP FRM FCH-Invincibility MISSMACROSS—Unlock all Veritech de-

signs
W H E R E S M A X—Unlock all Veritechs and awards BACKSTABBER-One-shot kills

S N I P E R—One-shot Sniper kills S P A C E F O L D—Faster gunpod ammo re-

M A R S B A S E-Faster missile refresh MIRIY A-Faster weapon refresh

ROMANCE OF THE THREE KINGDOMS VII

Secret Characters

Choose "New Officer" from the main men then create a new officer with one of the following names to unlock a secret character. The secret characters don't have special faces, but almost all of them have better abilities and skills. You'll hear a fanfare if you've en-tered a name correctly, after which the character's Type, Ability, Skills and Gender cannot be modified. Note that you must enter the first name of each character in the "last name" box on the left, and vice versa. Only the first letter of each first name and each last name should be capitalized:

Mark Antony Renedict Arnold Daniel Boone Sitting Bull Augustus Caesar Julius Caesa Jeanne Darc Charles Darwin Lady Diana Wyatt Earp Albert Einstein Ben Franklin Mahatma Gandhi Ulysses Grant Crazy Horse Harry Houdini Norma Jean Genghis Khan Robert Lee Ahe Lincoln

Gitaroo Man Thomas Paine George Patton (note: put a space after Betsy Ross Nikola Tesla

Mother Theresa (note: put a space after Sun Tass Dynasty Warrior

RUMBLE RACING

Secret Passwords At the main menu, select "Game Options," then move the cursor to "Load and Save, press Right, then press X. Next, enter any of the following passwords at the screen that appears

1 A R F X T 1 A R-Unlock Vortex (Rookie) N A L D S H H S D-Unlock XXS-TOMCAT (Rookie) C D A A P T N I A-Unlock Interceptor

A ROGOROGA-Unlock Road Trip (Rookie)

THTORHROT-Unlock Thor (Rookie) K C F R O C T F K-Unlock Redneck Rocket

VTYANIYTT-Unlock Van Isty (Rookie) BSUIGASUM-Unlock Gametus (Rookie) O PSRTISU C—Unlock Sporticus (Rookie) UBTCKSTOH—Unlock Buckshot (Rookie) A M H B R A A M H-Unlock Stinger (Rookie) H G I R O L R E L-Untock High Roller (Rookie) PTOATRTOI--Unlock Revolution (Rookie) TIACORTI Amilniock Cobalt (Ronkie) ZEAGTLUKE-Unlock all tracks, all Cham pionship Cups, the Grand Champion movie (from within the Showcase menu), plus Rookie, Pro and Elite versions of Blue Devil, Dire Wolf, Malice, Jolly Roger, Road Kill, El Diablo, Escargot, Cataclysm, Maelstrom, Man-drake, Dragon, Purple Haze, Hog-en-ator, Van Go, Maniac, Tiberius, Muscle Car, Mantee, Serpent, Widow Maker, Silver Streak, The Banger and any other previously-unlocked vehicles

RUN LIKE HELL Secret Codes

At any point during gameplay, press SELECT to pause the game, then enter any of the fo lowing codes

Press L1 + L2 + L3 + R1 + R2 + R3 simultane ously, then press Up, Down, Up, Down, Left, Right, Left, Right, X, O-Restore health Press L1 + L2 + L3 + R1 + R2 + R3 simultane

ously, then press \(\text{\, O, X, \(\Delta \), O, \(\Delta \), \(\D Press L1 + L2 + L3 + R1 + R2 + R3 simultar ously, then press Left, Left, Ceft, O, O, X, L1,

L1. R1. Up-Play music video Press L1 + L2 + L3 + R1 + R2 + R3 simulta ously, then press X, Q, A, O, Right, Up, Left, Up. X. Up-Watch credits

SAVAGE SKIES Invinability

shard."

At any time during the game, press START to ause, then press Left, Left, Right, Right, Up, Up, Up, Up, X, Up, X. You won't get any spe firmation, but when you unpause the game you'll be invincible

ostantly Obtain Crystal Shard At any time during the game, press START to pause, then press press Left, Left, Right, Right, Left, Up, Right, Down, Left, X, X. When you unpause, a voice will say, "You found a

Unlock All 2-Player Levels & Modes At the main menu, press Left, Right, Left, Left, Right, Left, Right, X. You won't get any special confirmation upon correct entry of

this code.

Unlock All Creatures At the main menw, press Left, Right, Left, Left, Right, Right, X. You won't get any special confirmation upon correct entry of this code.

SCOOBY DOO! NIGHT OF 100 FRIGHTS

At any time during gameplay, press START to pause, then quickly enter any of the follow ing codes. You'll hear a special sound effect upon entering each code correctly. Hold L1 + L2 + R1 + R2 and press ○, □, ○, □, O. FL. FL. O. O. FL. O. O. O.—All power-ups Hold L1 + L2 + R1 + R2 and press □, O, O, □ O, -Unlock alternate credits sequence

SEGA SOCCER SLAM

Secret Codes Enter these codes at the main title screen (when the words "Press Start" appear). Enter-ing the same code again will disable the code. All new characters—

, O, Up, Up, Up, Up, Up Unfock Jungle stadium-Up, Down, Left, Right O. F

Unlock Oasis stadium--- Up, Up, Down, Down, Unlock Pacific Atolf stadium-Up, Up, Left,

Unlock Algen Castle stadium-Up, Up, Up, Down, O. O. Unlock Riviera Ruins stadium-Up, Down,

Down, Right, Q.O. Unlock Reactor Core stadium-Up, Left, Left, Right, O. [

Unlock all stadiums-Up, Up, Up, Up, O, O Big hits—L1, R1, Up, Up, O, ☐ Max. Power—L1, R1, Left, Right, ☐, ☐ Infinite Turbo—L1, R1, Right, Up, O, O Infinite Spotlights—L1, R1, Down, Right, □, O Eyeball ball—R1, Right, Down, Up, O, O Black Box ball—R1, Left, Left, Down, O, O Earth ball—R1, Right, Right, Left, O Rusty can ball—R1, Left, Up, Up, Magic 8-ball—R1, Right, Up, Up, □, [Beach ball-R1, Right, Right, Down, . O Crate ball-R1, Left, Down, Right, C. O. Kids rubber ball—R1, Right, Up, Down, O, □ Kids block ball—R1, Left, Right, Right, □, □ Old-school soccer ball-R1, Right, Left, Left,

'Rob Willock's head" ball-R1, Left, Up, Left, All items-Left, O, Left, O, Left

Big heads—R1, L1, Up, Up, □, □ SHAUN PALMER'S PRO SNOWBOARDER Maximum Boarder Stats

At the main menu, move the cursor to the "Options" item, then hold L1 + Right and press A, A, O, A. You'll hear a special sound effect after entering the code correctly. When you start a game in Freeride mode, all boarders will now have their maximum stats Unlock Everything At the main menu, move the cursor to the

"Options" item, then hold R2 + Right and press Δ , Δ , O, Δ . You'll hear a special sound effect after entering the code correctly

Start with \$10,000,000

At the title screen, select "Single Player." Start a new game and enter "LOADED" at the Name Entry screen. You'll instantly start with \$10 million in your bank.

SHENT HOLD

Extra Options From the main menu, select "Option," then press L1 + R1. You'll automatically be taken to a new "Extra Options" menu.

Secret Codes

At the main menu, select "Arcade Mode," then enter any of the following codes at the "Mode Select" screen. You'll hear a special screen. You'll hear a specia sound effect after entering a correct code.

No crosshairs—Right, Right, Right, □

Heart-shaped scope—Left, Right, Right, □, △

No scope at all—Right, Down, Right, □, Right,

Down, Right, 🗆 Rest of the screen turns black when looking

through the scope—Down, △, Up, □, △, Down, Right, Down, Right, □, △ Same as the previous code, but the scope is on by default-Up, Up, Up, Up, Down, Down, Down, Down

No targeting arrows or graphics-Right,

Right, Right, Right, Left, Down, Up, Right Rotate the screen 180° about the vertical axis—Left, Left, Right, □, Down, Down, Up, △, Up, Right, Down, Up, Left, Dov All targets are invisible—Right, Down, Right, □ Up, □ □ △, Down, Right, Down, Right, □

In-Game Codes

At any time during gameplay, press START to pause, then enter any of the following codes. After entering a correct code, you'll effects take place immediately and you'll hear a special sound effect.

-5 seconds. +1/2 Life--- A. X. Right, Left, Right. Left, O, X, Right, Left, Right, Left, Down, Down, Up, Up +S seconds, ·1/2 Life—Up, Up, Down, Down,

Left, Right, Left, Right, X, O

SILPHEED: THE LOST PLANET Start With All Weapon

At the "Enter Your Code Name" screen, input "GLOIRE" as your name. You'll now begin the game with every weapon available to you.

THE SIMPSONS ROAD RAGE Secret Code

Enter any of the following codes at the "Options" screen. Each code will only remain in effect for one stage, and you won't get to keep the money you earn in Road Rage mode if you play with a code activated.

Hold L1 + R1 and press △. △. □. □-Play as Hold L1 + R1 and press \triangle , \triangle , \bigcirc , \bigcirc —Play as

Thanksgiving Marge Hold L1 + R1 and press △. △. O. △---Play as Xmas Apu

Hold L1 + R1 and press △, △, O, □-Play as New Year's Krusty Hold L1 + R1 and press △, △, O, X-Play as Halloween Bart

Hold L1 + R1 and press △. △. □ O-Drive red soanhox races Hold L1 + R1 and press \triangle , \triangle , \square , X—Drive

Monty Burns Transit bus Hold L1 + R1 and press O, △, □, X—"Free Ride" mode (no traffic, no passengers, no time limit: press \triangle to togale or reset timer) Hold L1 + R1 and press X, X, X, X-Nighttime

Hold L1 + R1 and press O. O. O. O-Flat char-

Hold L1 + R1 and press \triangle , \triangle , \triangle , \triangle —Extra camera angles Hold L1 + R1 and press X, O, △, □--Slow-mo-

Hold L1 + R1 and press \square , \triangle , \triangle , \bigcirc —No map Hold L1 + R1 and press \triangle , \triangle , X, X—Show collision lines

THE SIMPSONS SKATEBOARDING Cheat Codes

Hold L1 + L2 + R1 + R2 and enter any of the following codes at any of the pre-game menu screens O, △, X, □—Unlock all characters

Δ, X, □, O—Unlock all levels X, △, O, □-Unlock all boards Δ, X, Q, □-Infinite money △, O, X, □-Unlock ALTERNA Homer O. X. T. A-Unlock ALTERNA Bart □, △, O—Unlock ALTERNA Marge □ ∧ ○ X—Unlock ALTERNA List △, □, X, O-Unlock ALTERNA Nelson □ X ○ A—Unlock ALTERNA Otto X, O. A. - Unlock ALTERNA Frink O, △, □, X-Unlock ALTERNA Krusty

△. O. □. X—Unlock ALTERNA Wiggum O, X, △, □--Unlock Big Head Hom X, □, O, △—Unlock Big Head Bart □, △, X, O-Unlock Big Head Lisa

△, □ O, X-Unlock Big Head Nelson □, X, △, O-Unlock Big Head Frink X O, □ △—Unlock Big Head Wiggum X, △, □, ○—Glowing characters

SKY GUNNER Unlock Processing Options

At the title screen, press Up. A. Left, O. Down, X Right, ... When you press START, a special message will appear to confirm the nlocked options.

SLED STORM Unlock Everything

At the title screen, when the words "Press START Rutton to Continue" are displayed hold L1 + R1 and press O, □, Up, O, △, Down. A message will appear to confirm the code.

SMUGGLER'S RUN Secret Codes

At any time during gameplay, press START to pause, then enter any of the following codes.



You'll hear a special sound effect after entering a correct code. All codes will take effect immediately after you press START again to resume gameplay. For the speed up/down codes, the entire speed of the game will increase or decrease; you can enter each one up to three times for an increased effect. For the Wizard of Oz Mode" code, any ambient ve hicles you hit will have zero gravity: watch them float away!

Invisibility-R1, L1, L1, R2, L1, L1, L2 Speed up-R1, L1, L2, R2, Right, Right, Right Speed down-R2, L2, L1, R1, Left, Left, Left Real world gravity—L1, R1, R1, L2, R2, R2 Wizard of Oz Mode—R1, R2, R1, R2, Up, Up,

SMUGGLER'S RUN 2: HOSTILE TERRITORY

Secret Codes At any time during gameplay, press START to pause, then enter any of the following codes. The effects will take place immediately after

entering a correct code R1, L1, L1, R2, L1, L1, L2-Invisibility Left, Up, Right, Down, Right, Up, Left, L2-Stealth mode

L1, R1, R1, L2, R2, R2—Lighter car R1, R2, R1, R2, Up, Up, Up—Less gravity R1, L1, L2, R2, Right, Right, Right—Increase

R2, L2, L1, R1, Left, Left, Left-Decrease timer R3, L3, L3, R3, Left, O, Left, O-Increase frame

SOLDIER OF FORTUNE: GOLD EDITION God Mode

At any time during gameplay, press SELECT to enter the mission objective screen. Next, hold L2 + L1 + R2 + R1 + □ and press Left. You won't get any special confirmation, but if you press SELECT again to return to the game, the words "godmode on" will appear briefly in the unner left corner of the screen

SOUR REAVER 2

Unlock All Bonus Materials At the main menu, press Left, A, Right, A, Down, O, X. After entering the code correctly, the words "Bonus Materials Unlocked" will appear.

SPACE BACE Cheat Codes

Choose "Cheats" from the Ontions menu and enter any of the following codes. Note: You will not be allowed to save your game after activating any of these cheats,

H L O R A L P H—Unfock Planet Acme 2 track T O R G O-Unlock The Pyramids of Mars 2 WHATISIII-I Inlock The Asteroid Relt track GULLIBLE-Unlock Wild West Quadrant 2

CLOSEIT-Unlock The Nebula track 1 2 4 A D I M E---Unlock Galactorama Park 2

stage P L A N E T X—Unlock The North Pole Star 2

2 0 L B H A M—Unlock Porky Pig Q 3 2---Unlock Marvin the Martian K O T I M----Unlock the King R U T H O R-Unlock all tournaments and Acme events A L L M I N E-Unlock all Galleria items

JTIS2LAFF-Enable Mirror Mode option at the Game Options menu M A D A E S A N—Unlock all of the above K A B O O M—Unlimited turbo ENGARDE-Nogag crates

Secret Codes

From the main menu, select "Specials," then select "Cheats" and enter any of the follow-

K O A L A--All "Combat Controls" enabled I M I A R M A S--Unlock all stages in "Level Marn'

HEADEXPLODY-Unlock "Pinhead Bowling" in Training menu A R A C H N I D—Unlock all of the above + all "Gallery" items GIRLNEXTDOOR—Play as Mary Jane

HERMANSCHULTZ—Płay as Shocker S E R U M-Play as a scientist KNUCKLES--Play as Thug 1 STICKYRICE—Play as Thug 2 TH UGS R US—Play as Thug 3
FR E A K O UT—Play as Thug 4
CAPTAINSTACEY—Play as a helicopter pilot REALHERO—Play as a security guard ORGANICWEBBING—Unlimited web fluid CHILLOUT-Glider never overheats (when playing as Green Goblin) R O M I T A 5-Unlock "Next Level" option at the Paused menu

DODGETHIS-"Matrix" mode SPIDERBYTE—Tiny Spidey
GOESTOYOURHEAD—Big head + feet OELSPEANUTS-Enemies have big heads a feet UNDERTHEMASK-First person view

SPLASHDOWN T

At the Options menu, hold R2 and press Up, Up, Down, Down, Left, Right, Left, Right, 🗆 O. D. O. A secret "Cheats" screen will imme diately appear. Now, enter any of the follow ing codes

Tougher opponents—A I I O u t A I Easier opponents—H o b b i e Race against a UFO in Time Trial—I B e I i e v e Race against an F-1B in Time Trial—F 1 B Unlock all characters—A | | C h a r Unlock all Videos—F e s t i v a l

SPY HUNTER

Secret Codes
At the Profile Menu, select a blank entry, then enter any of the following codes as your name. Upon entering it correctly, you'll hear a chicken sound effect and you'll be returned to the Profile Menu without having created a new profile. Now you can either start a new game or access a previously created game to view the corresponding movie you've unlocked. To view the movies, select "System Ontions' from the main menu, then look for the Movie Player option from within the "Extrac" meni W W S 4 t 3---Unlock "Early Test Animatic"

S C W B 2 3—Unlock "Spy Hunter Concept

M A K | N G-Unlock "Making of Sov Hunter S & L I V &-Unlock "Saliva: Your Disease"

G U N N—Unfock "Saliva: The Spy Hunter Theme" movie

SSX Secret Code

At the "Select Mode" screen, press
to enter the options screen. For all of the following codes, you must hold Lt + R1 + L2 + R2 while inputting each button combination. You'll hear a special sound effect after entering a correct code. The "Read all hints" code causes all of the applicable hints to appear in succes sion during the loading screen that appears before you start a race (Instead of one random hint being displayed).

Unlock all venues, boards, outfits, characters—Down, Left, Up, Right, X, O, △, □ Maximum attributes for all characters—X, X, x, x, x, x, x, \ Running Mode—[], \triangle , O, \times , \Box , \triangle , O, \times

Read all hints-O, X, O, X, O, X, O, X

Play as Mix Master Mike

Flise's Secret Costume

At the title screen, hold L1 + R1 and press X, X, Right, X, X, Down, X, X, Left, X, X, Up You won't hear or see any special confirma-tion, but after starting a race with any character, you'il control Mix Master Mike during gameplay instead.

At the title screen, hold L1 + R1 and press X X, Right, O, O, Down, A, A, Left, C, C, Up. You won't hear or see any special confirma tion, but after starting a race with Elise, she'll be wearing a special blue costume during gameplay.

STAR WARS: BOUNTY HUNTER

Secret Codes

Select "Options" from the main menu, then select "Code Setup" and enter any of the following codes. A special message will appear entry of a valid code. MANDALORIANWAY—Unlock all chapters

GO FISH—Unlock all TCG cards R ARTISTS ROCK-Unlock all concept art

STAR WARS: JEDI STARFIGHTER

Secret Codes

At the main menu, select "Options," then select "Codes." Next, input any of the following codes. A special text message will confirm the entry of each correct code. OUENTIN-Invincible mode N O H U D-Turn off HUD DIRECTOR-Director mode JARJAR-Reverse flying controls PNYRCADE-Unlock everything M A G G I F-Display servet message

STAR WARS RACER REVENGE Secret Cheats

First, set any kind of record so that the nam entry screen appears after your session is over. It's easiest to just play the Time Trial mode on the first track until you beat a lap time of 00:59.5 t. At the name entry screen, enter "NO TIME" as your name. After ente ing it correctly, the words "Cheats Enabled1" will briefly appear on the screen. Finally, you may enter any of the following cheats at the main menu. A special message and sound ef-

fect will confirm each entry. Hold L1 + L2 + R1 + R2 and quickly press Right, Left, Right, Left, O, □, O, □—All tracks unlocked Hold L1 + L2 + R1 + R2 and quickly press Right, □, Left, O, Down, X, Up, △—All art galleries unlocked

Hold L1 + L2 + R1 + R2 and press △-Hard mode

STAR WARS: STARFIGHTER Secret Codes

At the main menu, select "Options," then se lect "Code Setup." Next, enter any of the following codes. Remember, in order to make use of the "Experimental N-1" code, you must first enter the "Unlock all regular missions" code.

O V E R S E E R—Unlock all regular missions

A N D R E W-Unlock two-player missions B L U E N S F—Unfock Experimental N-1 M J N I M E—Invincibility
N O H U D—Remove HUD during game play DIRECTOR—Director camera mode J A R J A R—Reverse flying controls J A M E Z—View "My day at work" slideshow W O Z—View "Merry Christmas" video S I M O N—View staff image T E A M—View more staff images LTDJGD—View secret message EROES—View artwork slideshow S.H.I.P.S...View another art slideshow PLANETS-View yet another art elidechow

C R E D I T S—View credits STAR WARS: SUPER BOMBAD RACING

Enter any of the following codes at the main menu (the one that says "# of Players" and "Game Type"). A message will appear to confirm each code. Some of the codes require you to press the X button at the mes sage screen to activate the code: others will take effect immediately. To disable a code, just enter it again. Note: If you can't get one of the codes to work, press START and enter the code again,

□, O, O, □—Play as Boba Fett

O, □, O, □—Race in a Trade Federation AAT

Up, Right, Down, Left, SELECT—All characters are shaaks L2, L2, L2, L2, O. SELECT—Backward Facing

Mode L1, R2, L1, R2, □, SELECT—Infinite Boost Mode

Down, SELECT, Up. SELECT, Left, Right, SE-LECT—Grrl Power (Queen Amidala gets powered up)

L1, L1, L1, L1, R2, -Super Speedy Mode (all players become tiny and very fast)
Up, Up, Down, Down, Left, Right, Left-Super Arena Mode (battle on Race tracks in

Arena mode) Up, Left, Down, Right, Left, Up, Dow Super Spinning Mode (racers flip over con-

Left, Right, □, O, L1, L2—Slip 'N Slide Mode (racers slide around and are harder to con-R1, R1, R1, R1, Up, Left—All Death Star Mode

(all racers receive Darth Vader's special at tack with every Frontal Gadget) O, O, O, O, L2, SELECT—Super Honk Mode (levitate nearby opponents by honking) L1, R1, SELECT, O-Space Freighter arena un-

locked Language Select

Enter any of the following codes at the main menu screen to change the in-game text to any of six different languages. The "Jawa" and "Battle Droid" codes will also change all of the characters' voices. As with the cheat codes above, if you can't get a code to register, just press START and try it again.
SELECT, SELECT, L1—German SELECT, SELECT, SELECT, L2-Italian SELECT, SELECT, SELECT, R1-Spanish SELECT, SELECT, SELECT, R2-French SELECT, SELECT, SELECT, D-Jawa

SELECT, SELECT, Up-Battle Droid

SELECT, SELECT, SELECT, O-English

STAR WARS: THE CLONE WARS

Secret Codes

At the main menu, select "Options," then "Bonuses," then "Codes." At the following screen, enter any of the following codes. A special message will appear after entering each code correctly. DARKSIDE-Invincibility

STIPERI ASER---- Unlimited ammo GIMME-Unlock bonus objectives for current mission

DOORDONOT—Unlock next mission IORG SACUL---Unlock all multiplayer maps TRADEFED-Unlock Battle Droid in Academy NATALIE—Unlock Amidala in Academy JEDICOUNCIL-Unlock team photos in Sketch-

12 PARSECS ... Unlock all cutscenes

STATE OF EMERGENCY Cheat Codes

At any time during the game, press START to pause, then enter any of the following codes: Right, Right, Right, A—Unlock Spanky Right, Right, Right, C—Unlock Freak Right, Right, Right, X—Unlock Bull Left, Left, Left, △-Complete current

mission (Revolution mode) L1, L2, R1, R2, X—Invulnerable L1, L2, R1, R2, O—Infinite time L1, L2, R1, R2, △—Infinite ammo

L1, L2, R1, R2, --Punches decapitate R1, R2, L1, L2, △-Big player R1, R2, Lt, L2, O—Normal-size player R1 R2 It I2 X-little player

R1, L1, R2, L2, A—Looting on the rise Left, Right, Down, L1, △—Pistol Left, Right, Down, L1, □—Pepper Spray Left, Right, Down, L1, O—Tazer Left, Right, Down, L1, X—Tear Gas

Left, Right, Down, L2, △-Shotgur Left, Right, Down, R1, A-Minigun Left, Right, Down, R1, —Grenade Launcher Left, Right, Down, R1, O—Flamethrower Left, Right, Down, R1, X—Rocket Launcher

Left, Right, Down, R2, △---AK-47 Left, Right, Down, R2, □—Grenade Left, Right, Down, R2, ○—M-t6

Left, Right, Down, R2, X-Molotov STREET HOOPS

Cheat Codes From the main menu, select "Game Settings then select "Cheats" and enter any of the fol-

R1, O, L2, R2—Block Party enabled R2, O, L2, O—Power Game enabled

L1, C)—Clown players O, R2, R2, R1—Cowboy players O, O, C, Lt-Kung Fu players R1, [], O, L2.—Pimp players R2, L2, R2, L2.—Santa Claus players L2, L2, O. □-Tuxedo players R2, R2, O, L2-Black ball

O, R2, Q, R2—Red, white and blue ball STHINTMAN

Secret Codes

From the main menu, select "Stuntman Ca-reer," then select "New Game." Next, enter your name as any of the words below to unlock the corresponding cheat. Remember, at the name entry screen, the flashing letter is not recognized by the game until you "lock it in." Make sure that the last letter in each code is not flashing before you press X, Unlock All Toys—M e F f Untock All Cars-s p i D E R Untock All Stages-fell A

SUPER BUST-A-MOVE Secret Codes

Enter any of the following codes at the title screen. An icon will appear in a corner of the screen after entering each code correctly. The "Another World" code lets you play an alter-nate set of stages in 1P Puzzle Mode. Another World---△, Left, Right, △ Secret Characters---△, Right, Left, △

SUPER BUST A-MOVE 2

Another World

At the title screen-when the words "Push Start Button" appear—press △, Down, Up, △.
A special icon will appear in the upper right er of the screen. Now all of the "norm and "classic" puzzles in Puzzle Mode are dif-Secret Characters

At the title screen-when the words "Push Start Button" appear—press △, Up, Down, △. A special icon will appear in the upper left corner of the screen. When you play any mode besides Story Mode, you'll now be able to select from two additional characters.

1 8

SUPERCAR STREET CHALLENGE Unlock Furasshu-sama

At the vehicle selection screen, rapidly press Up, Up, Down, Down, Left, Right, Left, Right, X, O, SELECT, START. If you input the code correctly, the ultimate car, Furasshu-sama, will immediately annear on the screen. If you're not fast enough, you'll be taken to another screen upon pressing X.

SUPERMAN- SHADOW OF APOXOLIPS Secret Codes

From the main menu, select "Options," then select "Cheat Menu." Next, enter any of the

SMALIVILLE—Infinite health JOR EL-Infinite Super Power BIZARRO-Hard mode (double enemy health) LESLIE WILLIS-Easy mode (haff enemy

JOHN CORBIN--- Unlock levels -Unlock biographies LANA LANG-Unlock movies MXYZPTLK—Unlock levels, biographies and

SWING AWAY GOLF

Serret Codes Enter either of the following codes at the main menu:

Unlock three additional golfers—L2, R2, L2, R2, Up, Right, Down, Left, L1, R1 Alternate in-game sound effects—Left,
Up. C, Down, O, Left, C, L1, R1

THEME PARK ROLLER COASTER tinlock All Item

This code will make all the items in the park available to you, whether you've researched them or not: At any time during gameplay, press Up, Down, Up, Down, Left, Up, Down, Up, Down, Right. Repeat this sequence nine times in total

Everything Free

This code will make every item you buy cost nothing: At any time in the middle of game play, press Left, Down, X, O. Repeat this se quence nine times in total.

255 Golden Tickets and All Roller Coaster Awards

This code will effectively give you an unlim ited number of Gold Tickets: At any time in the middle of gameplay, press Up, Down, Left, Right, O. Right, Left, Down, Up, O. Re peat this sequence five times in total

THUNDERSTRIKE: OPERATION PHOENIX Unlock All Missions

From the main menu, select "Options." Now, set "Vibration" to one block, "SFX" to zero blocks and "Music" to zero blocks. Next, hold $L1+L2+R1+R2+\square$ and press O. You'ff see the words "Spooky Cat!" flash on the screen to confirm

TIGER WOODS PGA TOUR 2002 Secret Password

At the main menu, select "Options," then se lect "Enter Password." Next, enter "AL LORNOTHIN" to unlock all golfers, tourna ments and courses.

TOKYO EXTREME RACER ZERO Car Ornaments

Enter any of the following codes at the "Shift Assist" prompt just before the game starts. For each code, you must continue to hold down all three buttons until gameplay be gins. After entering one correctly, you'll see the corresponding ornament appear only in Small pink creature-Hold R1 + O, then hold

Fanged creature—Hold I 1 + O, then hold X Small blue greature-Hold L2 + O, then hold

Big green creature—Hold R2 + O, then hold X Analyze Meter

At any time during gameplay, press START to enter the pause menu. Next, move the cursor to "Return To Base," then hold □ and press Down. The cursor will automatically move to a hidden parameter, "Analyze." Turn this option on and various gauges will appear on the screen to analyze your performance.

TONY HAWK'S PRO SKATER 3

Cheat Codes

Choose "Options" from the main menu, then select "Cheats" and enter any of the following codes

YOHOMIES—Unlocks all secret Pro

BACKDOOR-Unlocks "Cheats" option at

ROADTRIP-Complete all Career mode goals for the currently selected skater (this code also unlocks all of the levels in the re-

maining game modes)
P U M P M E U P—Gives the currently-selected skater enough stat points to max out all statistical categories

MAGICMISSII F-Combines all of the effects of the above codes

Secret Neversoft Skaters Create a new skater at the "Create a Skater" menu with one of the following names to unlock one of nearly 60 different secret characters. Most of the new skaters are members of the team that designed the game, their fam-ily members or friends. Note that all of them have unique facial features which cannot be changed unless you create a new skater, and

have special clothing or boards: EASTSIDE JEREMY ANDERSEN CRASHCART DAVE COWLING RALPH D'AMATO PIMPIN FRANK LISA DAVIES PETE DAY MATTHEW DAY RACHAEL DAY DODFUS GORILI A EDWIN FONG MAYA'S DADDY STEVE GANEM CHRIS GLENN ROGHAM CAPN JENNINGS BRIAN GARVIN MINI JOEL JOEL JEWETT SANDY JEWETT RYAN MCMAHON HENRY JI KEVIN MULHALL NOLAN NELSON **RRAINFATERS** ANDY NEUSON WO YMMHOL SPEASE STEVEN RAUSCH CIR JAMES RAUSCH ANDREW RAUSCH PAUL ROBINSON KAGE AARON HI REN GI SKILLZ DARREN

JASON UYEDA MICK WEST SPENCER HAWK RASTAPOPOLOUS 805 MARK NICOLE WILLICK DAVE STOHL

CONNOR JEWETT 062287 GRASS PATCH STACEV D MIKE WARD

CHRIS WARD

RILEY HAWK

WILLIAM PEASE

TONY HAWK'S PRO SKATER 4

Select "Cheat Codes" from the Options menu and enter any of the following codes. Once activated, the cheats can be toggled on or off by selecting "Cheats" from the Options screen within the "Paused" menu. h o m i e l i s t—Unlock Eddie, Jango Fett and

Mike Vallely

d o a s u p e r—Always Special s s b s t s-Perfect Rail mullenpower-Perfect Manual superfly—Moon Gravity nospoon—Matrix Mode -Moon Gravity Secret Characters

In addition to the three secret characters which can be bought at the "Buy Secrets menu, there are more than 50 secret skaters which can be unlocked by entering one of the following names at the "Information" menu

in the Create a-Skater options. aaron skillman #\$%@1 adam lippmann and ew skates andy marchal angus atlba jefferson ben scott ove big tex brian lennings captain liberty chauwa steel chris neacock conman dave stohl danaconda deadendroad fritz. gary jesdanun grjost henry ji jason uyeda iim jagge iohn rosser joe favazze iow kenzo kevin mulhall kraken

lindsev haves lisa q davies marilena rixfor mat hoffman matt monherson meek west may a's daddy mike day mike lashever mike ward mr, brad notan nelson parking guy pete day peasus rick thorne pooper

stacey d stacey ytuarte team chicken todd wahoske ted barber top bloke wardcore zac zig drake

Many of the secret characters are members of the team that designed the game, their fam-ily members or friends. Note that most of them have unique fadal features, which can

be useful if you are not satisfied with the de fault face textures in the Create-a-Skater mode. To create a new skater using the face of one of the secret skaters, simply enter the name of the character whose face you want to use, then rename the skater again and modify the rest of his or her features.

TOTAL IMMERSION RACING Secret Codes

At the main menu, select "Start Game," then select "Career." When the "Enter Your Name screen appears, enter any of the following codes. You won't receive any special confir mation for entering a correct code, but the newly-entered name will disappear and the effects will take place immediately.

Poke-Faster car Walk It-Slower opponents Loaded---Unlock all standard cars Road Sweep-Unlock all tracks -Unlock Pilbeam LMP Feather-Unlock Lister LMP Downforce—Unlock Rockingham Champ Car Road Trip-Unlock Extreme skill level No Dogs-Remove speedometer, tachometer and map

TRANSWORLD SURF

Cheat Codes Enter the following codes at any time during the game (not while paused); you'll hear a sound effect to confirm each code. Note: The codes marked with an asterisk (*) will not work unless you enter the "Enable Cheats"

SELECT, Up, Down, L2, Left, Right, L2-Enable

SELECT, Up, Left, L1, Up, Left, L1-Complete all goals in current location (Pro Tour mode) SELECT, Down, Right, Left, L1, Down, Right, Left, L1-Unlock all levels in all game modes (note; must be entered in Pro Tour mode) SELECT, Right Left, Down, Un. 11-Camera cheat (Free Surf mode only; use analog sticks to change camera angle)

SELECT, Up, Down, Left, Right, Up, Right-Toggle HUD screen display on/off SELECT, Up, Down, Left, Right, Left, Up—In-

SELECT, Up. Down, Left, Right, Left, Down-SELECT, Up, Down, Left, Right, Right, Down-Surf on a shark* SELECT, Up, Down, Left, Right, Down, Down—Fast paddle (press the right analog

joystick Up)* SELECT, Up, Down, Left, Right, Down, Up-Max. Trick Meter

SELECT, Up, Down, Left, Right, Right, Left-SELECT, SELECT, SELECT—Disable all

TWISTED METAL: BLACK Secret Codes

At any time during gameplay, hold L1 + R1 + L2 + R2 and quickly enter any of the follow ing codes. You'll see a special message appear at the top of the screen immediately after entering each code

Up. X. Left, O-God Mode Right, Left, Down, Up-Invulnerable ∆ , X, □, O—Exchange weapons for health X , X, Up—Killer Weapons X, X, △—Mega Guns

WAR OF THE MONSTERS Unlock Mecha Sweet Tooth

First, beat the Story mode in Twisted Metal: Black with Sweet Tooth. Then start War of the Monsters with a memory card containing yo saved file from Twisted Metal: Black. You will see a message saying, "Mecha Sweet Tooth Unlocked" before the game starts, Choose the fourth costume for Agamo to play as Mecha Sweet Tooth.

WARJETZ T Codes

From the Game Setup menu, select "Input Code," then enter any of the following codes. You'll see a special message after entering each one correctly. S P R L Z Y--Super Cheats T W L V C H T S--All Cheats J M P T T-Level Select

D N G D M-Invulnerable M R R M R—Thick Armor 7 P P Y-Fast Planes H M M R-Bigger Guns Q D—Biggest Guns FRHS—Rapid Fire N S T N T—Speed Shots

N D B M B S-Dual Fire

DZZY--Spin Shots S C R W-Shields on Roll D H-Top Gun V R | R D S-Overlords Mode WNRLFST-Valhalla Mode S N K Y-Ghost Mode T W FS T D-Double But W N N N G S-Extra 10 Bux PYR5-Weapon Up at 3 N D C S N—Switch Planes S M S H N G—Plane Wins B X D R W-Show Boxes WYPNT-Show Waypoints

GRTD-Every Movie WAY OF THE SAMURAL Secret Codes

At any time during the game, press START to pause, then enter any of the following codes Hold R1 + R2 and press Right, Right, Left, Left, Down, Up. O-Increase equipped weapon's

Hold L1 + L2 and press Down, Up, Down, Up, Right, Left, O-Restore all life

WILD WILD RACING Unlock Secret Options

From the main menu, select "Options." Next, hold ☐ and press Up, O, Down, O, Left, Right, Left, Right, O. A new "Secret" menu item will appear at the bottom of the Options menu. Unlock Top Secret Options

First, enter the "Unlock Secret Options" code above. Next, go back to the main menu and select "Single Player," then input "NORTHEND" at the "Enter Your Name" screen. You'll hear a special message if you entered it correctly. Finally, return to the "Secret" options and another new item will appear called "Top Secret!"

WINBACK: COVERT OPERATIONS

Secret Codes Enter any of the following codes quickly at

Unlock All Characters in Versus Mode-Press Up, Down, Down, Right, Right, Right, Left, Left Left Left, then hold O and press START. "Trial" option—Press Up, Down Unlock

Down, Right, Right, Right, Left, Left, Left, Left, then hold △ and press START. Unlock "Max Power" option-Press L1, R2, L2, R2, L2, \triangle , O, \triangle , O, then hold L1 and press

Unlock "Sudden Death" option-Press L2, R2, L2, R2, O, A, O, A. Next, hold L1 and press START

WIPFOUT FUSION Cheat Codes

Select "extras" from the main menu, then select "cheats" and enter any of the following

△○×○□—Infinite weapons △ △ □ □ □--Infinite shield O X △ O △—Infinite cannon □ X X X △—Super fast ship X O ∆ □ X—Reti o planes ∆ O O ∆ X—Animal ships X O—Mini ships

X A O A O-Unlock Time Trial mode, Zone mode (plus all Zone areas), all challenges, all leagues, all teams and pilots, all courses, all super weapon licenses and \$0,000,000 credits

X-MEN: NEXT DIMENSION Unlock Characters & Costu

At the main menu, hold L1 and press Right, Right, Left, Left, Down, Up, O. A special message will appear telling you that you have unlocked seven characters and three new costume sets for 24 characters.

X SOUAD Ultimate Code

At the title screen, press O, O, O, O, \triangle , \square , \square . A graphic will appear at the top of the screen to confirm. Next, select "New Game You'll start with all of the game's weapons and tons of items.

ZONE OF THE ENDERS

Versus Mode

At the title screen, press O, X, Right, Left, Right, Left, Down, Down, Up, Up. You'll hear a special sound effect after entering it correctly, A new item called "Versus" will now annear at the main menu. Exchange Level for Health and Ammo

At any time during gameplay, press START to se, then press L1, L1, L2, L2, L1, R1, L1, R1, R2. R1. Your health and ammo will be fully restored, but your level will decrease by one at the same time. However, if you're at Lv.1 already, the code will not work



AGGRESSIVE INLINE Secret Cheats

Select "Cheats" from the Options menu and enter any of the following codes. You'll be automatically returned to the Options menu

after entering a code correctly. $\uparrow \uparrow \downarrow \downarrow \leftarrow \rightarrow \leftarrow \rightarrow B A B A$ —Untock all levels

↓ → → ↓ ← ↓ ← ↓ → → →—Unlock all characters ← ← → → ← → ↓ ↑ ↑ ↓ A I—Juice meter regenerates

 \leftarrow \leftarrow \rightarrow \rightarrow \rightarrow \leftarrow \rightarrow \uparrow —Super spins ↑ ↓ ↑ ↓ ← → ← → A B A B S—Low gravity wall rides 5KELETON—Obtain all keys BIGUPYASFLE-Perfect grinds JUSTIN BAILEY—Perfect handplants

OUFZDONTSLEEP—Perfect manuals BALDUR'S GATE: DARK ALLIANCE

Play as Drizzt Do'Urden At the character select screen, hold L + R + Y and press A. You won't see or hear any special indication that the code worked until you begin your game.

Level Warp & Invincibility At any time during gameplay, hold L + R + Left + Y and press START. After entering the code correctly, a special menu will appear.

BEACH SPIKERS: VIRTUA BEACH VOLLEYBALL Secret Codes

Choose "World Tour" from the main me and start a new game. At the "Team Edit" menu, enter any of the following names in

the "Name" box to unlock secret hair styles face types and uniforms. Note: After entering a code correctly, you'll hear a chime and the code will not be registered as your character J U 5 T I C E—Sunglasses 94, Uniform 105 and

106 (Virtua Cop) DAYTONA-Uniform 107 and 108 (Day

F V I P E R S—Hair Style 75, Face Type 51, Uniform 109 and 110 (Candy/Honey from Fight-

ing Vipers) A R A K A T A—Hair Style 76, Face Type 52, Uniform 111, 112 and 113 (Ulala from Space Channel 5)

P H A N T A 2-Hair Style 77, Face Type S3, Uniform 114 and 115 (Nei from Phantasy Star II)
O H T O R I I-Uniform 116 and 117 (Sega fogo)

BLACK & BRUISED

Choose "Setup" from the main menu, then select "Cheat Codes" and enter any of the following codes. To deactivate a code, just enter the same code again:

Unlock Intercontinental Mode-START A A A, Y, Y, Y, X, X, X, START

Unlock all boxers' second skins-START, A. Z. Y, X, START Unlock all boxers—START, A, Y, X, X, Z, Z, X,

Y, A, START Unlock Scrap Yard scene-START, Y, Z, Y, Z, A,

A, START Unlock conversation mode—START, Z, A, Y, X,

Z. Z. Z. START ulnerability-START, A, A, Y, Y, Z, Z, X, X, START (or enter on Controller 2 for Boxer 2) Unlock all chapters in "Boxer's Life" mode—

Z START

Constant Powerup-START, A. Y. A. Y. A. Y. A. Y. X. X, X, START (or enter on Controller 2 for Boxer 23

BLOOD OMEN 2 Cheat Code

At the main menu, press Z, R, L, B, X, Y. You'ld hear a special sound effect to confirm. When you start a new game, you'll have the Soul Reaver and Iron Armor.

BLOODRAYNE T

From the main menu, select "Options," then select "Enter Cheat" and enter any of the following codes. You can also access the Cheats menu from the Pause menu. All of the cheats except the first one must be toggled on by accessing the Cheats menu in this way after

entry.
ON THE LEVEL—Enable level select

TRI ASSASSIN DDNT DIE-Unlock God Mode LAME YANKEE DONT FEED-Unlock Restore

Health ANGRY XXX INSANE HOOKER—Unlock Fill

NAKED NASTY DISHWASHER DANCE-Unlock le Factor parameter

DONT FART ON OSCAR-Unlock Enemies pa

SHOW ME MY WEAPONS-Unlock Show Weapons on Body INSANE GIBS MODE GOOD---Unlock Gratu-

JUGGY DANCE SOLIAD-Unlock Juggy Mode

CEL DAMAGE

Secret Codes

To enter the following codes, you must have a memory card inserted into 5lot A. From the main menu, select "Play," then press A and select "Create/Load." Next, select "Create New," then "Memory Card Slot A," then "New Name." Now enter any of the names below. You'll hear a special fanfare after entering a correct code

W H A C K L A N D—Unlock all desert stages

and Whack Angus E A R L 5 P L A C E—Unlock all Transylvania stages and Count Earl

8 RAIN 5 ALAD-Unlock all space stages and Brian the Brain

TWRECKSPAO-Unfock all jungle stages M E I E E D E A T H-I Inlock melee weapons

H A Z A R D O U S-Unlock hazard weapons U N I Q U E W P N 5-Unlock personal G U N S M Q K E I-Unlock ranged weapons

M O V E I T N O W-Unlock movement power-FANPIASTIC-Unlock plastic rendering

M U L T I P L E X !- Unlock Finale sequences PIT A-Unlock all stages, weapons and characters, plus the plastic rendering mode

CRAZY TAXI

Secret Bicycle To drive a secret bicycle instead of a cab in A cade or Original mode, carefully enter the fol-lowing code at the character select screen:

Hold L, hold R, release L, release R Hold R. hold L. release R. release I. When you lock in your character with the A

button, you'll hear a bicycle bell to confirm that the code has been entered correctly. Another Day

Use the following code at the character-select screen in Arcade or Original mode. When the character you want to choose is on the screen. press and release R once, then hold down R and press A. You'll see the words "another day" appear in the lower left corner of the screen. In this mode, you'll have a different starting point and your customers will be in different locations No Arrows

From the "Mode Selection" screen, choose ei ther "Arcade" or "Original." At the next menu, highlight the type of game you v like to play, then hold R and press START. Continue to hold both buttons until the words "no arrows" appear in the lower left corner of the screen. In this mode, the arrow at the top of the screen will not appear No Destination Mark

From the "Mode Selection" screen, choose e ther "Arcade" or "Original." At the next menu, highlight the type of game you would like to play, then hold L and press START. Con-tinue to hold both buttons until the words "no destination mark" appear in the lower left corner of the screen. In this mode, your passenger's destination will only be identified by a single green line at ground level, so you won't be able to see it from a distance like you usually can. Expert Mode

From the "Mode Selection" screen, choose el-ther "Arcade" or "Original." At the next menu, highlight the type of game you wo like to play, then hold L + R and press START. Continue to hold all three buttons until the word "EXPERT" appears in the lower left cor-ner of the screen. This trick combines the effects of the "Nn Arrows" and "No Destination Mark" codes.

Speedometer

You need a second controller plugged into Port 3 to enter the remaining codes. At any time during a game, hold R and press X five times using Controller 3. A "mph" indicato will appear next to the Drive/Reverse lights in the lower right corner of the screen. To toggle the speedometer off, just hold R and press X on Controller 3 again. Alternate Camera Angles

Use the following button combinations on Controller 3 to change the camera angle at any time during the game:

· Hold R and press Y on Controller 3 to switch to a camera that follows you from a fixed location and moves to various fixed locations as you drive around.

Hold R and press B on Controller 3 to toggle between two additional camera angles. One is a first-person view through the windshield of your cab and the other is a close-up view of your passenger's face.

fold R and press A on Controller 3 to return to the default view

DAVE MIRRA FREESTYLE RMX 2 Cheat Codes

The following codes can be entered with the

D-pad at the main menu: Unlock all characters, levels, competition outfits, bikes, sponsors and signature tricks-Up, Right, Down, Left, Right, Right, Up, Down, Left, Right, Up, Left, Right, Right,

Down, B Unlock all movies—Up, Left, Down, Right, Left, Left, Right, Left, Up, Down, B

Unlock secret pieces in Park Editor—Up, Left, Down, Right, Down, Up, Up, Down,

 Unlock all Park Editor themes—Up, Left, Down, Right, Down, Up, Down, Right, Left,

EXTREME G III Secret Cheats

At the "Press Start" screen or the main menu, enter any of the following codes. A special message will appear after entering a code Infinite shield-L+R, Z, L+R, Z

Infinite ammunition—L, R, L, R, L + R, Z All tracks unlocked-L L R R 7 7 L + R + 7 Win the next race—L+R+Z, L+R, Z, L+R+ZDouble prize money-L, R, Z, L, R, Z, L+R Extreme lap challenge-L R, L R, L R, Z L + R

FREEKSTYLE cret Codes

Change "Ontings" from the main menu then select "Enter Codes" and enter any of the following codes:

A L L F R E E K-Always be in freekout mode H E L M E T-Rider wears a helmet FTAIL-Flames come out of your rear wheel WTCHKPR5-Blurry rainbow-colored

COOLDUDE—Unlock Clifford Adoptante G | M E G R E G-Unlock Greg Alberty B L O N D | E-Unlock Jessica Patterson

TOUGHGUY—Unlock Mike Jones E Y E D R O P S—Unlock Bloodshot bike for Mike Metzger

B R R R R R A P-Unlock Rock of Ages bike for Mike Metzger

S F V E N T W O-Unlock Rhino Rage bike for Mike Metzger W H A T E V E R-Unlock Mulisha Man bike

for Brian Deegar H E D B A N G R-Unlock Heavy Metal bike for Brian Deegan

WHOZASK N-Unlock Dominator bike for Brian Deegan O V E N M | T T—Unlock Hot Stuff bike for

5 T Y L I N-Unlack Trend Setter bike for Leeann Tweeder

G O O D I O O K-Unlock Seducer hike for H E R E I A M-Unjock Amore bike for Stefu

5 P A R K L E S-Unlock Disco Tech bike for Stefy Bau TWONEONE-Unlack 211 bike for Stefy

5 U P D U D E-Unlock Gone Tikl bike for Clifford Adoptants G O F L O B R O-Unfock Island Spirit bike for

Clifford Adoptante 5 T O K E D—Unlock Hang Loose bike for Clifford Adoptant

K I C K B U T T-Unlock Beater bike for Mike H D R N S-Unlock Lil' Demon bike for Mike

P.L. U. N. G. E. R---Unlock Flushed hike for Mike H E K A C O O L-Unlock Speedy bike for Jes-

LIGHTNIN-Unlock Charged Up bike for ca Patterson

T O N B D Y-Unlock Racer Girl bike for Jes A L L 5 H O O K-Unlock The King bike for

Greg Albertyn PATRIOT-Unlock National Pride bike for Grea Albertyn N U M B E R 1-Unlock Champion bike for

Greg Albertyn H E L L O D O O-Unlock Ecko MX gear for Mike Metzger

B O D Y A R T-Unlock All Tatted Up gear for Mike Metzger RIPPE O-Unlock Muscle Bound gear for

Brian Deegan 5 O L D I E R-Unlock Commander gear for

Brian Deegan T H N K P I N K—Unlock Fun Lovin' gear for 5 P I C Y-Unlock Red Hot gear for Leeann

K I D S G A M E-Unlock Playing Jax gear for Stefy Bau IN VASION-Unlock UFO Racer gear for

Stefy Bau W I N G S-Unlock Tiki gear for Clifford Adop-N O 5 L E E V E—Unlock Tankin' It gear for

Clifford Adoptante B A B Y B L U E—Unlock Blue Collar gear for B O X C A R S-Unlock High Rotler gear for

Mike Jo L A Y E R S-Unlock Warming Up gear for Jessica Pattersor N O T 2 G R L Y—Unlock Hoodie Style gear for

LOOKGUD-Unfock Sharp Dresser gear for Grea Albertyr O M E T—Unlock Star Rider gear for Greg Albertyn

GAUNTLET: DARK LEGACY Secret Codes

Enter any of the following codes at the "Enter your name" screen that annears when ever you start a new game. A L L F U !- Start with 9 keys and 9 notions 1 0 0 0 0 K--Start with 10,000 gold ICE 600-Play as a big fat Dwarf

N U D 0 6 9-Play as a sado-masochist Dwarf 5 T X 2 2 2-Play as a stick figure with a smilev-face K J H 1 0 5-Play as a stick figure with a base-

hall can P N K 6 6 6-Play as a stick figure with a mo-

hawk BAT900—Play as a centurion TAK118—Play as a ninja STG333-Play as a bald our

KAO292—Play as a waitress C 5 5 2 2 2-Play as a guy with casual clothes and a baseball bat A R V 9 8 4-Play as a guy with casual clothes

and a mare D I B 6 2 6—Play as a guy with casual clothes and a head on a staff

R I Z 7 2 1—Play as a quarterback D A R T H C-Play as a bald guy with black cape

T W N 3 0 0-Play as a blue and orange Valkyrie with a bloody scythe 5 J B 9 6 4—Play as a guy with two scyth A Y A 5 5 S—Play as a Japanese schoolgirl C E L 7 2 1—Play as a cheerleader C A 5 4 0 0—Play as a special Warrior M T N 2 0 0—Play as a General RAT333-Play as a Warrior rat G A R M 9 9-Play as a bald Wizard

G A R M 0 0-Play as a Wizard with a dark cloak D E 5 7 0 0-Play as a Wizard in desert garb 5 K Y 1 0 0—Play as a green alien 5 U M 2 2 4—Play as 5umner

GODZILLA: DESTROY ALL MONSTERS MELEE

At the main menu, hold L, then B, then R, then release B, release R, then release L. A cheat code prompt will appear where you can enter any of the following codes. You'll hear a special sound effect after entering a correct

480148-Unlock all cities 6 9 6 9 2 4-Unlock all monsters except Orga 4 4 3 2 5 3—Hide all in-game interface graph-

5 6 7 9 8 0-Black and white film mode 6 6 1 3 3 4-Shift color hue 7 6 5 4 2—Watch credits

8 4 3 9 0 1-Invincibility for player one 1 7 4 2 0 4—5maller monsters

KELLY SLATER'S PRD SURFER

Choose "Extras" from the main menu, then select "Cheats" and enter any of the following codes:

1 4 5 5 5 8 0 9 2—Mega cheat 6 1 9 5 5 5 4 1 4 1-All hoards 285554497—All levels

9495556799--- All surfers 7 0 2 5 5 5 2 9 1 8—All suits 6265556043-All tricks

2125551776---Max stats 2 1 3 5 5 5 5 7 2 1-Perfect balance

2 1 7 5 5 5 0 2 1 7-High jumps B 7 7 5 5 5 3 8 2 5—1st-person view B 1 B 5 5 5 1 4 4 7—Trippy graphics

LEGENDS OF WRESTLING Unlock All Wrestlers

At the main menu, press Up, Up, Down, Down, Left, Right, Left, Right, Y, Y, X. A message will appear on the screen to confirm the

MEDAL OF HONOR: FRONTLINE

Passwords

Enter any of the following codes at the Pass word screen from within the Options menu. The codes marked with an asterisk (*) activate cheats which must then be turned on at the Bonus menu.

B O U N C E-Rubber Grenades* S U P E R S H O T—Snipe-o-Rama (all weapons

have sniper rifle zoom ability)* S 1 L V E R S H O T-Silver Bullet (one-hit enemy kills)

5 E A G U L L—Earn a gold star for the current level (note: this code allows you to skip to the next level, but you will start with no ammo)
E A G L E—Unlock Mission 2: A Storm in the

HAWK-Unlock Mission 3: Needle in a Haystark

PARROT-Unlock Mission 4: Several Bridges Too Far

D O V E—Unlock Mission 5: Rolling Thunder TO LLC A N-Unlock Mission 6: The Horten's

MINORITY REPORT

Secret Codes Choose "Special" from the main menu, then select "Cheats," then "Enter Cheat Code." At the next screen, enter any of the following codes. A special message will appear upon entening a correct code.
BUTTERUP-Rest -Restore player's health STRAPPED-All weapons MRJUAREZ—Infinite ammo LRGARMS—Invincibility QUITER-Level skip

PASSKEY—Level warp all DONOTSEL—Donot select SLIZOMIZO—Slomo button BOUNZMEN-Bouncy men 5 P I N A C H---Super damage Y L | N-Dramatic finish CI UTZ-Wreck the joint STEELUP—Armor CLUMSY-Rag doll S L U G G E R-Baseball bat FPSSTYLE—Free aim W I M P—Ending scene
D I R E C T O R—Unlock all movies N I N I A-Unlock all combos

5 KETCHPAD-Unlock concept art M A X I M II M H II R T-Unlock Pain Arenas WEIGHTGA!N—Nara hero HAIRLOSS---Moseley hero B I G L I P S—Nikki hero

S CARYCLOWN—Clown hero SUPERJOHN—SuperJohn hero GNRLINFANTRY—GIJohn hero LATER REAK-Convict hero MRROBOTO-Robot hero IAMSDSDEAD-Zombie hero

H I S S S S—Lizard hero MX SUPERFLY Cheat Code

At the main menu, press X, Y, then L + X, then X, L, Z, then R + Y to unlock all of the tracks, games, bikes and secret characters.

Secret Teams From the main menu, select "Options," then select "Game Play." Now, while simultaneholding Left on the analog stick and Right on the D pad, press START, Next, press B to return to the Options menu; you'll notice that a new menu item, "Codes," has appeared at the bottom of the screen. Now enter the code "MEGASTARS" at the code entry screen to unlock the NBA 2K2, Sega Sports and VC teams. Be sure to hold L or R (or toggle the "Caps Lock") to enter the code in capital letters.

Cheat Codes From the main menu, select "Options," then select "Game Play." Next, while simultane ously holding Left on the D pad and Right on the analog stick, press START. Now return to the Options menu; you'll notice that a new menu item, "Codes," has appeared on the bottom of the screen. Now enter the following codes at the code entry screen. Be sure to nter the codes in capital lette M E G A S T A R S-Unlocks the NBA 2K3.

Sega Sports and VC teams 5 P R I N G E R-Trash appears on the ground in Street made

NBA COURTSIDE 2002

Choose "Skills Mode" from the main menu At the Skills Mode menu, hold Up on the Dpad or analog stick, then hold X + Y, then hold Down on the C-stick. A new option, "Controller Stress Test," will appear. Choose this option, then enter any of the following codes at the blue screen that appears. Note: If the Controller Stress Test does not appear, press B to return to the main menu before

Left, Right, Left, Right, X, Y, Left-Little play Left, Right, Left, Right, X, Y, Right-Big heads Left, Right, Left, Right, X, Y, Up—Little heads Left, Right, Left, Right, X, Y, Down—Big

Left, Right, Left, Right, Y. X. Right-"Invisi

Left, Right, Left, Right, Y, X, Down-Weard free throws Left, Right, Left, Right, X, X, Right-Unlock three hidden teams in Quick Play or Arcade Play mode

NBA LIVE 2003

From the Main Menu, enter the Roster Management menu and select "Create Player." Enter any of the following cheat codes in the "Last Name" field; a confirmation message will appear if you've done it correctly. The un locked character can then be found in the Free Agent pool for you to sign to any team FLIP MODE—Busta Rhymes CALIFORNIA—Hot Kar GOODREATS-Just Blaze GHETTOFAB-Fabolous

MIXTAPES-DICiue NFL BLITZ 20-02

DOLLARD I S-R Rich

At the versus screen just before the game starts, enter the following codes by pressing the L, R and A buttons followed by a direction on the D-pad. For example, to enter the "Huge Head" code (1-4-5-Left), press L once R three times and A five times, then press Left on the D-pad. A message will appear to confirm each code. Note: If you change the de fault controller configuration, you may be altering the buttons that are used to enter these codes · 1-2-Right—More time to enter codes

4-1-5-Up—Infinite turbo

4-2-1-Up-Power-up defense 4-1-2-Up-Power-up offense -Up—Power-up linem 0-3-2-Left-Fast running speed

2-4-0-Left—Fast passes 0-5-4-Up-Super blitzing 1-2-3-Left—Super field goals

3-1-4-Down-Smart CPU teammates 3-3-3-Down-Extra plays for offense 0-0-1-Right-Extra time after plays

2-0-0-Right—Big head 2-0-3-Right—Team big heads 1-4-5-Left---Huge head

0-2-5-Left—Big Feetz 0-2-5-Up—Chimp mode 0-2-5-Right—Power Loader (big shoulders) 2-5-3-Right—Team: Midway

2-5-4-Up-Team: Rollos 3-4-4-Down—Team: NeoTokyo 1-3-5-Left—Team: Cowbovs

4-0-3- Right—Team: Crunch Mode 4-3-2-Down-Team: Brew Dawos 5-4-3-Right -Team: Armageddon 0-4-5-Left-Team: Indians

5-0-1-Up—Team: Gsmers 3-1-0-Up-Team: Bilders 2-3-2-Down—Ground fog on 1-2-3-Right—Weather: Clear 5-5-5-Right—Weather: Rain

S-5-5-Left-Weather: Snow 0-3-0-1 eft-Classic ball 0-3-0-Down—Chrome ball 2-1-1-Left—Allow stepping out of bounds

3-4-5-Up—Butter Fingaz 3-5-1-Right-Showtin 0-1-2-Down-No CPU assist (teams must

0.2-1-Right-See more field (teams must

agree) 1-1-1-Down—Tournament Mode (in two-

2-2-2-Left—Always QB (two humans per

2-2-2-Right-Always receiver (two humans 3-2-1-Down-No highlight target on receiver 3-4-0-Right—Hide audible names

3-5-5-Up-No interceptions 5-2-3-Down-No random fumbles (teams

1-4-1-Up—No punting 2-1-0-Up—No first downs 5-5-4-Right—No replays

Secret Characters From the main menu, select "Exhibition." Next, when you reach the prompt that asks you if you want to enter your name for record keeping, select "YES." Enter any of the names and pin numbers below to play as the corresponding secret character. BEAR—1985

At the versus screen just before the game

CLOWN-1974 COWBOY-1996 DEER-1997 DOLPHIN-1972 EAGLE-19B1 HORSE-1999 NDIAN-1992 HON-1963 PINTO-1966 PIRATE-2001 RAM-2000 RBL-DBN-9669 ROROTRand 974 ROBOTS-1970

TIGER-1977 VIKING-1977 ZEMAN-1986 NHL HITZ 20-02 Secret Cheats

starts-while the announcer is saying "Tonight, from,,," etc.-enter the following codes by pressing B, Y and X followed by a direction on the D-pad. For example, to enter the "Snow" code (1-2-1-Left), press B once, Y two times and X once, then press Left on the D-pad. A message will confirm each code. Input more codes—3-3-3-Right ignore last code—0-1-0-Down Infinite Turbo-4-1-3-Right Rain-1-4-1-Left Snow-1-2-1-Left Big puck-1-2-1-Up Huge puck-3-2-1-Up Bulldozer puck-2-1-2-Left Hockey ball-1-3-3-Left Tennis ball—1-3-2-Down Big head player-2-0-0-Right Huge head player-3-0-0-Right Big head team-2-2-0-Left Huge head team-3-3-0-Left Pinball boards-4-2-3-Right Domino effect-0-1-2-Right Always big hits-2-3-4-Down Hitz time—1-0-4-Right Late hits-3-2-1-Do No crowd-2-1-0-Right No puck out of play—1-1-1-Down No one-timers—2-1-3-Left No fake shots—4-2-4-Down Show Hot Spot-2-0-1-Up Show shot speed—1-0-1-Up Turbo boost—0-0-2-Up Win fights for goals—2-0-2-Left

RESIDENT FUN Special Weapon

First to seven wins-3-2-3-Left

If you beat the game in Normal Mode under five hours, you will start with the Samurai Edge Barry Version gun In your inventory when you play again by choosing the "Once Again..." option. The Samurai Edge is similar to the regular Handgun, except it has infinite bullets and fires three rounds consecutively when you pull the trigger Infinite Rocket Launcher

you beat the game in Normal Mode in under three hours, you will start with the infi-nite Rocket Launcher in your Inventory when you play again by choosing "Once Again..." at the main menu.

Granada Launcher Trick (Note: This trick will only work with Jill. Also, it's possible that using this trick will adversely affect the quantities of other items in your inventory, so try this at your own risk.) With the Grenade Launcher and at least one spare set of unequipped grenade shells of any kind in your inventory, equip the Grenade Launcher and find an item box. When you open the item box, immediately select the set of grenade shells in your inventory and place it in the very first slot in the item box. (The first slot of the item box is selected by default when you first open the box—it usually con-tains the First Aid Spray when you stact the game or the Closet Key if you've already cleared the game once.) Now select the grenade shelfs occupying the first slot in the item box and combine the shells from the item box directly to your equipped Grenade Launcher. The number of shells displayed under the Grenade Launcher will become corrupted. Now exit the item box; Jill will have 240 shells in her Grenade Launcher when you check her inventory. If you still have unequipped Grenade Launcher ammo in the item box, stay in the item box screen and swap out the grenade shells again. You'll see the 496 shells back in the item box. Now move the 496 shells from the item box into an empty slot in your inventory and exit out of the Item box. You'll still have the spare set of 496 shells-and you'll also have 240 shells in the Grenade Launcher if you pulled them from the first item spot the second time you combined them. If you have more than one set of unequipped shells, you can keep swap-ping them out between the first slot of the tem box and the equipped Grenade Launcher to create more shells at any time.

ROBOTECH: BATTLECRY

Secret Passwords At the main menu, select "New Game." At the menu that follows, hold L + R and press Left, Up, Down, A, Right, B, START. A special password entry screen will appear. At this point, enter any of the following codes: W F W LL L W R N--- Unlock all missions MULTIMAYHEM—Unlock all multiplayer

S U P E R M E C H—Invincibility

MISSMACRDSS--Unlock all Veritech de-W H E R E S M A X-Unlock all Veritechs and

BACKSTABBER—One-shot kills S N I P E R—One-shot Sniper kills S P A C E F O L D—Faster gunpod ammo re-MARSBASE-Faster missile refresh MIRIY A-Faster weapon refresh

ROCKY Secret Codes

Enter any of the following codes at the main menu You'll hear a special sound effect after entering a correct code Hold R and press Up, Down, Down, Left, Left, L-Unlock all boxers and arenas Hold R and press Right, Down, Left, Up, Left,

L—Boxers punch harder Hold R and press Down, Left, Down, Up, Right, L-Boxers move faster

SCOOBY DOO! NIGHT OF 100 FRIGHTS Secret Codes

At any time during gameplay, press START to pause, then quickly enter any of the follow-ing codes. You'll hear a special sound effect upon entering each code correctly: Hold L + R and press X, B, X, B, X, B, B, B, X, X, B, X, X, X—All power-ups Hold L + R and press B, X, X, B, X, B—Unlock

alternate credits sequence SEGA SOCCER SLAM

Secret Codes

Enter these codes at the main title screen (when the words "Press Start" appear). Enter-ing the same code again will disable the code. Some of these codes can be found in the special artwork that you unlock in the Quest Unlock Jungle stadium--- Up, Down, Left,

Holork Oasis stadium-Un Un Down Down

Unlock Pacific Atoll stadium-Up, Up, Left, Left, Y. Y

Unlock Alpen Castle stadium-Up, Up, Up, Down, X, X Unlock Riviera Ruins stadium-Up, Down, Down, Right, Y, X

Unlock Reactor Core stadium--- Up, Left, Left, Right X. Y Unlock all stadiums—Up, Up, Up, Up, X, X

Big hits—L, R, Up, Up, X, Y Max. Power—L, R, Left, Right, Y, Y Infinite Turbo—L, R, Right, Up, X, X nfinite Spatlights-L, R, Down, Right, Y, X Alternate El Fuego team-X, X, Down, Down, Right, Left Alternate Spirit team-Y, Y, Down, Down.

Left, Right Alternate Tsunami team-X, Y, Down. Up. Right, Left





Alternate Toxic team—Y, X, Down, Down, Up,

Alternate Subzero team-Y, Y, Down, Right, Left, Up Alternate Volta team-Y, X, Down, Up,

Down, Up All alternate teams-X, Y, Down, Down,

Down, Down Eyeball ball—R, Right, Down, Up, X, X Black Box ball—R, Left, Left, Down, X, X Earth ball—R, Right, Right, Left, X, X Rusty can ball—R, Left, Up, Up, Y, Y Magic B-ball-R, Right, Up, Up, Y, Y

Beach ball—R, Right, Right, Down, Y, X Crate ball—R, Left, Down, Right, Y, X Kids rubber ball—R, Right, Up, Down, X, Y Kids block ball—R, Left, Right, Right, Y, Y Old-school soccer ball-R, Right, Left, Left, Y,

"Remy Saville's head" ball-R. Left, Right. Left, X. Y

"Rob Willock's head" ball-R, Left, Up, Left, El Diablo's items-Left, X. Right, X. Down

Rico's items—Left, X, Right, X, Right Madeira's items—Left, Y, Down, X, Up Zarl's items-Left, Y, Left, Y, Right Kaimani's items—Left, X, Down, X, Down Diimon's items—Left, Y, Down, Y, Up Kahuna's items—Left, Y, Right, Y, Right Rumiko's items—Left, Y, Left, Y, Up Boomer's items-Left, Y, Left, X, Up Raine's items-Left, X, Up, X, Up Duke's items-Left, Y, Up, X, Right Nova's items—Left, Y, Down, Y, Right Half Pint's items—Left, Y, Up, X, Up Lola's items—Left, X, Left, Y, Down Kiril's items—Left, Y, Up. X, Left Angus' items-Left, X, Right, X, Up Dante's items-Left, X. Right, Y. Left Arsenault's items-Left, Y, Up, Y, Down All items—Left, X, Left, X, Left Big heads—R, L, Up, Up, Y, Y -Y, X, Y, X, Y, X, Right, Left, Right, Left, Right, Left "Citizen Kane" mode—X, Y, X, Y, X, Y, Left, Right, Left, Right, Left, Right

SMUGGLER'S RUN: WARZONES Cheat Codes

At any time during the game, press START to pause, then enter any of the following codes Y, Y, Y, X, X, Z, Z—Enable countermeasures Left, Right, Left, Right, Z, Z, R-Transparent

Z, R, Z, R, Right, Right, Right-Cars fly away upon collision with your vehicle

SONIC MEGA COLLECTION

Unlock Bonus Games Each of the locked games can be unlocked by playing other games a certain amount o times according to the following schedule. Note that you get credit for playing a game even if you exit that game immediately after the "Game Log Recorded" message appears: Blue Sphere—Play Sonic the Hedgehog and Sonic 3D Blast 20 times each, or play Sonic Mega Collection with a Phantasy Star Online Episode I & II save file on your memory card « Knuckles in Sonic 2—Play Sonic the Hedge hog 2 and Sonic Spinball 20 times each

Sonic 3 & Knuckles—Play Sonic the Hedge hog 3 and Sonic & Knuckles 20 times each * Flicky-Play Dr. Robotnik's Mean Bean Ma chine 30 times, or play Sonic Mega Collection with a Sonic Adventure 2 Battle save file on

your memory card

Ristar-Play Blue Sphere, Knuckles in Sonic 2, Sonic 3 & Knuckles and Flicky 30 times each Sonic the Hedgehog: Stage Select/Sound Test At the title screen—just as Sonic is starting to appear—press Up, Down, Left, Right. You'll hear a chime. Now hold the B button and press START to get a secret menu that allows you to start at any stage or hear any of the game's music or sound effects.

Sonic the Hedgehog: Debug Mode
At the title screen—just as Sonic is starting to appear—press X, X, Up, Down, Left, Right. You'll hear a chime. With this code in place, you'll have access to the following features: System Reset-Press START to pause the game, then press B to reset to the title screen. Slow-Motion—Press START to pause, then "SION MOTION—FIESS START to pause, then hold the A button to play in slow motion. If you tap the X button while paused, you'll ad-vance the action one "frame" at a time.

Debug Mode-When the name of the cur rent zone appears in big letters at the start of a stage, piess the B button and hold it down until Sonic appears. Your "Score" indicator will be replaced by a bunch of hexadecimal numbers. Now you're invincible: the only thing that can kill you is if you fall off the

screen, Press A during gameplay to change Sonic a different object from the game; while Sonic is a different object, you can move the object anywhere in the current stage with the D-pad. Also, when in "object" mode, press B to change to a different object, X to place a copy of that object on the screen or A to change back into Sonic and continue play. Use this feature to modify the game's stages or even "draw" hundreds of gold rings on the screen; when you change back into Sonic you can pick them all up.

Sonic the Hedgehog 2: Stage Select At the "Sound Test" menu, listen to sounds 19, 65, 09 and 17 in order; you'll hear a chime when you activate the last sound. Next, re-turn to the title screen, highlight "1 Player".

hold B and press START to access the stag lect menu. With this code in place, you'll also have access to the following features:

" System Reset-Press START to pause the game, then press B to reset to the title Slow Motion-Press START to pause, then

hold the A button to play in slow motion. If you tap the X button while paused, you'll advance the action one "frame" at a time

vance the action one "frame" at a time. Sonic the Hedgehog 2; Chaos Emeralds Cheat At the stage-select menu (see above), highlight "Sound Test" and listen to sounds 04, 01, 02 and 06 in order, you'll hear the fanfare that sounds when you get a Chaos Emerald This code gives you all of the Chaos Emeralds: you can grab 50 rings and jump to change into Super Sonic, You'll also be able to see the "good" ending when you beat the game. Sonic the Hedgehog 2: Debug Mode

At the stage select menu (see above), high light "Sound Test" and listen to sounds 01, 09, 09, 02, 01, 01, 02 and 04 in order; you'll hear a chime to confirm. Now highlight the name of any stage, hold the B button and press START; don't release B until the stage begins. See the codes for the original Sonic the Hedgehog above to find out how the debug mode works; the only difference is that you don't get invincibility when you enter the Debug Mode in Sonic 2.

Sonic the Hedgehog 2: "Night" Mode Enter the "Debug Mode" code above, then highlight the name of any stage at the stage select menu, hold the X button and press START. This darkens the graphics, making it appear as if you're playing at night.

Sonic the Hedgehog 3: Stage Select

After the Sega logo appears at the start of the game, you'll see a blurry scene of Sonic rushing toward you. The instant Sonic ap pears, quickly press Up, Up, Down, Down, Up, Up, Up, Up. You'll hear a chime to confirm the code. Note: This is an extremely difficult code to enter. It took us about 100 tries be fore we got it to work with the GameCube controller. You must press the buttons at a consistent speed, starting at the exact mo ment when the screen turns black; you should finish entering the code just a split-second before the screen turns pure white. Use a very light touch on the D pad or analog stick and press **Up** and **Down** evenly, making sure not to touch the diagonals. If you don't hear the chime, just press Z and pick "Game Title" to try again. Once you've done it right, press Up or Down at the title screen menu unti you see a new item called "Sound Test"; this gives you a stage-select and sound test menu

was released. You can't play these stages, but you can hear the music from them with the Sound Test option. With the code in place, you have access to the following features:

• System Reset—Press START to pause the game, then piess B to reset to the title screen.

The list even includes the names of zones that were taken out of the game before it

* Slow-Motion-Press START to pause, then hold the A button to play in slow motion. If you tap the X button while paused, you'll ad vance the action one "frame" at a time.

Sonic the Hedgehog 3: Debug Mode At the stage select menu (see above), high-light the name of any stage, hold the B button and press START; don't release B until the stage begins. See the codes for the original Sanic the Hedgehog above to find out how the debug mode works; the only difference is that you don't get invincibility when you enter the Debug Mode In Sonic 3. However, if you get killed when playing in Debug Mode, just press the A button quickly before Sonic falls off the screen with the surprised expres sion on his face: this will change him into an object and freeze the action. Now just use the Dinad to move the object to a safe place and press A to change back into a healthy Sonic.

Sonic the Hedgehog 3: Secret Special Stage At the stage-select menu (see above), select "Sound Test" option and listen to sound

of then 03, then 05, then 07; you should hear a chime when you select the last number. Now highlight "Special Stage 2," hold the B button and press START to play a secret special stage.

Sonic the Hedgehog 3: "Night" Mode At the stage-select menu (see above), high light the name of any stage, hold X and press START. This darkens the graphics, making it appear as if you're playing at night.

Sonic & Knuckles: Stage Select Play through the first stage until you reach one of the ratchet machines that allow you to pull yourself up. Jump and hang on to one of the handles, then—while your character is hanging from the handle—press Left, Left, Left, Right, Right, Right, Up, Up, Up; you'll hear a chime to confirm the code if you've en tered it quickly enough. Now press START to pause, then press B; the game should restart When the title screen reappears, hold the B button and press START to access the stage

select and sound test menu. Knuckles in Sonic 2: Stage Select

At the title screen, quickly press Up, Up, Up, Down, Down, Down, Left, Right, Left, Right, you'll hear a chime to confirm the code you've entered it properly, Now hold the B button and press START to access the stage select menu

Sonic 3 & Knuckles: Stage Select Play through the first stage until you reach one of the swinging vines with the handles on the ends of them. Jump up and grab the handle, then-while your character is swing ing from the vine-press Left, Left, Left, Right, Right, Right, Up, Up, Up; you'll hear a chime to confirm the code if you've entered it quickly enough. Now press START to pause, then press B; the game should restart. Press Up or Down at the title screen menu until see a new item called "Sound Test": this gives you the stage-select and sound test mer Near the upper left corner of the screen is a small number which you can change by pressing the X button; this number represents the character you want to play with according to the following legend: 00-Sonic and Tails

02-Tails

03—Knuckles

Sonic 3D Blast: Stage Select/Stage Skip At the title screen-while the words "Press Start" are flashing-press A, B, Right, B, X, Up. Down, B. The main menu will appear even though you have not pressed the START button. Choose "Start" from the main menu; the Level Select menu will appear. You can choose any stage, including the Tails and Knuckles bonus rounds. With this code in place, you can skip stages at any time by pressing START to pause, then pressing the B button to warp to the next stage.

Sonic Spinball: Stage Select Choose "Options" from the title menu, then-when the Options menu appears-press B, Down, A, Down, X, Down, B, A, Up, B, X, Up, A, X, Up; you'll hear a fanfare to confirm the code. Now seturn to the title menu and enter one of the following codes: Hold B and press START to warp to the 'Lava Powerhouse" stage

 Hold A and press START to warp to "The Machine" stage.

Hold X and press START to warp to the "Showdown" stage. Sonic Spinball: See the Credits

Choose "Options" from the title menu, then—when the Options menu appearspiess X, Up, A, Up, B, Up, X, A, Down, X, B, Down, A, B, Down, you'll hear a fanfare and the game's credits will appear. Ristar: Cheat Passwords

Enter the following passwords for different effects: M U S E U M-Boss Rush Mode

D O F E E L-Practice Bonus Rounds LOVEU-Stage Select S U P E R-"Super" difficulty level appears at the option screen

M A G U R O-Adds an "Onchi" ("tone deaf") option to the sound test menu X X X X X X—Cancel all passwords

A G E S-Display Sega copyright

SPIDER-MAN

From the main menu, select "Specials," then select "Cheats" and enter any of the ing codes. You'll hear the Green Goblin laugh each time you enter a correct code.

K O A I. A-All "Combat Controls" enabled MIARMAS—Unlock all stages in "Level

H E A D E X P L O D Y-Unlock "Pinhead

Bowling" in Training menu A R A C H N I D-Unlock all of the above + all Gallery" items

GIRLNEXTDOOR—Play as Mary Jane HERMANSCHULTZ—Play as Shocker S E R U M-Play as a scientist KNUCKLES-Play as Thug 1 TICKYRICE—Play as Thug 2 THUGSRUS—Play as Thug 3 FREAKOUT—Play as Thug 4

CAPTAINSTACEY-Play as a helicopte nilot REALHERO—Play as a security guard ORGANICWEBBING-Unlimited web fluid CHILLOUT—Glider never overheats (when playing as Green Goblin)

R O M I T A 5—Unlock "Next Level" option at

the Paused menu D O D G E T H I S—"Matrix" mode PIDERBYTE—Tiny Spidey

GOESTOYOURHEAD—Big head + feet JOELSPEANUTS—Enemies have big UNDERTHEMASK-First-person view

SPY HUNTER Secret Movies

At the profile menu, select a blank entry, then enter any of the following codes as your name. Upon entering it correctly, you'll hear a chicken sound effect and you'll be returned to the Profile Menu without having created a new profile. Now you can either start a new game or access a previously created game to view the corresponding movie you've unlocked. To view the movies, select "System Options" from the main menu, then look for the Movie Player option from within the "Extras" menu.

G U N N-Unlock "Saliva: The Spy Hunter W O O D Y-Unlock "Early Test Animatic"

STAR WARS: BOUNTY HUNTER

Secret Codes

Select "Options" from the main menu, then select "Code Setup" and enter any of the following codes. A special message will appear upon entry of a valid code. MANDALORIANWAY—Unlock all chapters

GO FISH—Unlock all TCG cards R ARTISTS ROCK-Unlock all concept art

STAR WARS JEDI KNIGHT II: JEDI OUTCAST

At the main menu, select "Extras," then select Cheats" and enter any of the following codes. You'll hear a special sound effect upon entering a correct code. B 1 S C U I T—infinite ammunition

PEEPS—Unlock all multiplayer characters CHERRY—Unlock all levels up to Yavin FLICK Y---Unlock all Movie Viewer Items

STAR WARS: ROGUE | FADER

ROGUE SQUADRON II

Secret Codes

Choose "Options" from the main menu, then select "Passcodes" and enter any of the folfowing codes, If a code has several parts, you must enter the second (or third) passcode immediately after the previous one or else it won't work, Note that the special vehicle codes may not allow you to choose those ve hicles in every mission; after entering one of these codes, check the "Available Craft" to see if that vehicle is allowed in a particular mission. JPVI?IJC—RSBFNRL—Infinite lives

1??QWTTJ-CLASSIC-AYZBIRCL-WRKFORIT-All tech up-P Y S T 2 O O O-D H C K S H O T-Books level

Death Star Escape" (highlight "Death Star Attack" at the Select Mission screen and press Up to access)

TVLYBBXL—NOWARIII—Sonus level "The Asteroid Field" (highlight "Battle of Hoth" at the Select Mission screen and press Up to access)

AZTBOHII---OUTCAST!--Bonus level "Triumph of the Empire" (highlight "Strike at the Core" at the Select Mission screen and press Up to acress) O G G R W P D G-E E K E E K I-Bonus level

"Revenge on Yavin" (enter the "Triumph of the Empire" code first, then highlight "Strike at the Core" at the Select Mission screen and press Up. Right to acress)

? W C Y B R T C-? ? M B C ? ? ?-Bonus level "Endurance" (enter the "Triumph of the Empire" code first, then highlight "\$1rike at the Core" at the Select Mission screen and press Up, Right, Right to accessi CDYXEL2 O-A SEPONE I-Holock

Naboo Fighter M V P Q I U ? A—O H I B U D D Y—Unłock Millennium Falcon

ZT? | RGBA-DISPSBLE-Unlock TIE

PZ? APBSY-IRONSHIP-Unlock Slave

VV?GXRYP-CNOOQIZR-JFETTS H P-Unlock Jango Fett's Slav N Y M ! II II O K—R I K H I M T I—IInlock TIF

AJHH 1? JY-BUSTOUR-Unlock Imperial Shuttle

IZUVIEL!-- IBENZINI--- Unlock Car U I ? 1 V W Z C-G I V E I T U P-Enable "Ace Mode" option at the Special Features menu B L A H B L A H-Enable "Audio Commen tary" option at the Special Features menu EXHIBIT I-Enable "Art Gallery" option at the Special Features menu

C O M P O S E R-Enable "Music Hall" option at the Special Features menu ? I N S I D E R—Enable "Documentary" option at the Special Features menu
T H A T S M E I—Enable "Credits" option at

pecial Features menu LIONHEAD-Black & White mode

STAR WARS: THE CLONE WARS

Cheat Codes At the main menu, select "Options," then se lect "Bonuses." Next, select "Codes" and enter any of the following at the screen that appears. A special message will appear after entering each code correctly. GASMASK-Unlock all missions 1WITHFORCE-Unlock invincibility CHOSEN1-Unlock unlimited ammo YUB YUB-Unlock bonus objectives FRAGFIESTA-Unlock all multiplayer maps CINEMA—Unlock all cutscenes SAYCHEESE-Unlock team photos CORDE-Unlock Amidala in Academy FUZZBALL-Unlock Wookie in Academy ROGERROGER-Unlock Battle Droid in Acad-WAT TAMBOR-Unlock Super Battle Droid in

Academy Play Ewok Celebration Song

At any menu screen, press Up, Up, Down, Down, Left, Right, Left, Right, B, A, START (using the D pad). The Ewok celebration sono from Star Wars: Return of the Jedi will begin playing immediately.

SUPER SMASH BROS, MELEE

Secret Characters Jigglypuff--Finish Classic mode or Adventure mode with any character and defeat Jigglypuff to unlock him.

Dr. Mario-Finish Classic or Adventure mode as Mario without continuing, then defeat Dr.

Luigi-Play in Adventure mode as any character and finish the Stage 1 with a number 2 in the "seconds" digit of the stage timer (third from the right), Defeat Luigi in less than 1:00:00. Complete the remaining stages in Adventure mode, then defeat Luigi again to

Young Link-Finish Classic mode with at least 10 characters, then finish Classic mode with Link and defeat Young Link to unlock him. Falco—Finish the 100-Man Melee and defeat

Falco to unlock him. Pichu—Finish Stage 37 of Event mode and defeat Pichu to unlock him. Alternatively, play Versus mode 201 times, then defeat

Pichu to unlock him. Ganondorf-Finish Stage 29 of Event mode

and defeat Ganondorf to unlock him. Marth—Use all 14 original (not secret) char-acters at least once in Classic or Adventure mode, then finish the game with one of Them and defeat Marth to unlock him. Alternatively, play in Versus mode 401 times, then

defeat Marth to unlock him. Roy-Finish the game in Classic mode as Marth and defeat Roy to unlock him. Mr. Game & Watch—Finish the game with 24

characters in Classic mode, then defeat Mr. Game & Watch to unlock him Mewtwo-Play in Versus mode 701 times and

defeat Mewtwo to unlock him. Alternately, play in Versus mode for a combined total of 20 hours of play by non-computer partici-pants (i.e. if four players participate, Mewtwo will appear after only five hours of play).

Secret Stages

Brinstar Depths—Play 50 matches in Versus

Fourside City-Play 100 matches in Versus

Big Blue-Play 150 matches in Versus mode. Pokémon Floats—Play 200 matches in Versus mode. This also enables a Random Select option in Versus mode.

Mushroom Kingdom II—Find the Birdo or Pidgit trophy in One Player mode. Flat Zone—Finish Classic mode as Mr. Game &

Watch Battlefield—Defeat All-Star mode with any

Final Destination-Clear all S1 Stages in Event

mode. Dreamland—Complete Target Test with all 25 characters.

oshi's Island—Hit the sandbag over 1,323 feet in the Home-Run Contest. Kongo Jungle—Finish the 15-Minute Melee

with any character. Sound Test Unlock Jigglypuff, Lurgi, Dr. Mario, Falco and Young Link and clear 27 out of 30 stages in Event mode to unlock Event mode stages 31-

39. To unlock stages 40-50, unlock all of the hidden characters. To unlock Stage \$1 in Event mode, complete stages 1-50. Clear Stage 51 to unlock the Sound Test. All-Star Mode

Finish the game in Classic mode with all 2S characters to unlock All-Star mode. Special Hidden Trophies

Fighting Wire Frames—Finish the 15 Minute Melee with any character. Male Wireframe-Finish the 100-Man Melee

in 240 seconds or less and defeat Falco. Proximity Mine-Complete Stage 3 of Event mode. -Finish Stage 14 in Event mode

Samus Starship—Successfully escape from Brinstar in Adventure mode before the timer

Kirby Hat S-Finish Stage 37 in Event mode Bunny Hood-Accumulate a total of 126 hits in Training mode "MAX Combos" for all characters combined. Captain Olimar—Play Super Smash Bros. Melee with a Pikmin save file on your mem-

Battlefield—Finish All-Star mode once with

any character. Celebi-Locate Celebi's Pokéball in One-Player Adventure or Classic mode.

Crazy Hand-Complete Adventure mode at the Hard or Very Hard difficulty setting without continuing

Coin-Play 101 times in Coin Battle mode (set battles to "coin" at the Options menu). Diskman-Score points in every Special Bonus

category Entel—Complete Stage 26 in Event mode Donkey Kong Junior-Complete the game will all 25 characters in Classic mode (any difficulty).

Female Wire Frame—Defeat 101 enemies in the Endless Meiee. Final Destination-Finish Stage S1 in Even1

mode Food-Play 1,000 matches in Melee mode. Game & Watch-Complete Stage 45 of Event

Land Master Tank-Score a combined total of Lon Lon Milk—Clear the Target Tests in 1,500 seconds or less.

Mach Rider-Clear Classic mode in 300 seconds or less Majora's Mask-Complete Stage 47 in Event

mode. Master Hand—Clear Classic mode at Hard or Very Hard difficulty without continuing.

Maximum Tomato—Play 10 matches in Melee

mode Metal Box—Perform 11 Combos in Training made

Mew—Clear All-Star mode at the Hard or Very Hard difficulty setting. Mute City-Walk a total distance of 3,300 feet or more in the game.

Paner Mario—Hit the sandbag 1,485 feet or more in the Home-Run Contest. F-Zero Racers—Collect the red "Smash" trophies for all characters (earned by finishing

Adventure mode). Meowth—Collect the blue "Smash" trophies for all characters (earned by finishing All-Star mode) Warrior—Clear All-Star mode in 300 seconds

or less Wolfen—Clear Adventure mode in 1,100 sec

onds or less.
Tom Nook—Collect 1,001 coins.

Sandbag-Hit the sandbag 990 feet or more in the Home-Run Contest

Target—Clear the Target Test with every char acti Sheriff—Clear the Target Tes1 in 750 seconds

UFO-Play 100 multiplayer matches with two or more players. Falcon Flyer-Play 150 Multiplayer matches

with two or more players. Sudowoodo-Play 200 Multiplayer matches

with two or more players. Unown—Get a combined total of 16,503 fee1 or more in the Home-Run Contest using any characters.

Mr. Resetti-Defeat six foes in Cruel Melee mode. Mayra—Unlock the Sound Test. Heart Container-Play 100 matches in Meles

TONY HAWK'S PRO SKATER 3

Cheat Codes Choose "Options" from the majo menu, then select "Cheats" and enter any of the following codes

FREAKSHOW—Unlocks all hidden charac-MARKEDCARDS-Enable "Cheats" op-

N A X M E O U T—Gives the currently selected skater enough stat points to max out all statistical categories

POPCORN-Unlocks all movies

Secret Neversoft Skaters First, enter "W E E A T D | R T" at the "Cheats" screen. Then create a new skater at the "Create a Skater" menu with one of the following names to unlock one of nearly 60 different secret characters. Most of the new skaters are members of the team that de signed the game, their family members or friends. Note that all of them have unique facial features which cannot be changed unless you create a new skater, and some have spe ial clothing or boards: JEREMY ANDERSEN EASTSIDE

DAVE COWLING

PIMPIN FRANK

LISA DAVIES PETE DAY MATTHEW DAY RACHAEL DAY GORILLA DOOFUS MAYA'S DADDY **EDWIN FONG** STEVE GANEM CHRIS GLENN FROGHAM NOEL BRIAN CAP'N JENNINGS GARVIN MINI JOEL JOEL JEWETT SANDY JEWETT RYAN MCMAHON KEVIN MULHALI NOLAN NELSON BRAINFATERS ANDY NELSON JOHNNY OW SPEASE STEVEN RAUSCH ANDREW RAUSCH KAGE

CRASHCART

RALPH D'AMATO

SAMES RALISCH PALLI RORINSON HI BEN GI SKILIZ JASON UYEDA MICK WEST SPENCER HAWK RASTAPOPOLOUS 805 MARK NICOLE WILLICK

RILEY HAWK WILLIAM PEASE CONNOR JEWETT 062287 GRASS PATCH DAVE STOHL TREY SMITH

STACEY D MIKE WARD

DARREN

CHRIS WARD

TONY HAWK'S PRO SKATER 4 Cheat Codes

Select "Cheat Codes" from the Options menu and enter any of the following codes. Once activated, the cheats can be toggled on or off by selecting "Cheats" from the Options screen within the "Paused" menu

g 0 l d e n-Always Special (note: the second character is the number zero) b e l l k e g e o f f—Perfect Rail 2 w h e e l i n-Perfect Manual g i a n t s t e p s-Moon Gravity randersen-Matrix Mode (o)(o)-Unlock Daisy Secret Characters

In addition to the three secret characters which can be bought at the "Buy Secrets" menu, there are more than 50 secret skaters which can be unlocked by entering one of the following names at the "Information" menu in the Create a Skater options.

#\$%@! kenzo aaron skillman kevin mulhall adam lippmann kraken andrew skates lindsey haves andy marchal lisa g davies angus atıba jefferson little man marilena rixfo ben scott pve big tex

brian jennings captain liberty chauwa steel chris peacock conman danaconda dave stohl ddt

deadendroad

fritz gary jesdanun henry ii jason uyeda jim jagger joe favazza

iohn rasser iow top bloke zac zig drake

Many of the secret characters are members of The team that designed the game, their fam-ily members or friends. Note that most of them have unique facial features, which can be useful if you are not satisfied with the default face textures in the Create-a-Skater mode. To create a new skater using the face of one of the secret skaters, simply enter the name of the character whose face you want to use, then rename the skater again and modify the remaining features to your liking.

ma1 hoffman

maya's daddy

mike lashever

nolan nelson

parking guy

rick thorne

stacey ytuarte team chicken

todd wahoske

ted barber

mike day

mike ward

mr. brad

peasus

pete day

pooper

stacev d

matt mcpherson

Secret Cheats

At the main menu, select "Cheats," then seect "Enter Cheal" and enter any of the folfowing codes. To access the level select after you have unlocked it, you must load a previously-saved game from the main menu. S E L L O U T—Unlock level select F M F R P U S---Unlock invincibility S L L EW G H—Unlock invisibility T E X A S---Unlock all weapons M A D M A N-Unlock unlimited ammo H E I D-Unfock big heads Z O O-Play Zoo mode

TY THE TASMANIAN TIGER Secret Codes

At any time during gameplay, enter any of the following codes. You'll hear a special gui-tar sound effect after entering a correct code. L, R, L, R, Y, Y, X, B, B, X, Z, Z-All items are marked with vertical lines L, R, L, R, Y, Y, Y, B, Y, B-Oblain Kaboom arang, Doomarang, Megarang, Zoomerang, Infrarang, Multirang and Chronorang L. R. L. R. Y. Y. B. B. Y. B-Obtain Frostyrang, Flamerang, Zappyrang and Aquarang

WAVE RACE: BLUE STORM Secret Passwords

Chance "Ontions" from the main menu, then hold Z + X and press START at the Options menu. A new "Password" option will appear. At the next screen, enter any of the following

D L P H N M O D—Ride a dolphin, Free Roam KTUPWNPD-Play Dolphin Park, Stunt Mode Normal W C X 5 W P S A-Play Southern Island, Stunt

M J V B L K L 6-Play La Razza Canal, Time At-J 7 B 4 W M H F—Play Lost Temple Lagoon,

Time Attack Norma L Q 3 T R KT E-Play Lost Temple Lagoon, Time Attack Hard AJXYBPS 3—Play Expert Championship without having to unlock it.

WRECKLESS: THE YAKUZA MISSIONS Unlock All Missions & Cheats

At the Scenario Select screen, select "Cheats." Next, move the cursor to highlight the limited time" cheat, then hold down L + R + Right and press Z. After entering the code prrectly, all missions and cheats will be immediately unlocked.

X.MEN: NEXT DIMENSION

At the main menu, quickly enter any of the following codes. A special message will appear after entering a correct code Up, Up, Down, Down, Left, Right, Left, Right, A, B, START, START—Unlock everythin

Up, Up, Down, Down, X, Y, Y, X-All characwith nearly zero health Up. Up. Down, Down, A. A. B. B. X. X. Y. Y-Computer opponents just stan Up, Up, Down, Down, A, X, A, X-Unlimited



4X4 EVOLUTION 2

Enter the following code at the "Press Start" screen. You'll hear a special sound effect after entering it correctly.

Extra Money—Y. X. White, Y. X. White, X. X.

Y. White, X. Y

AGGRESSIVE INLINE

At the main menu, select "Options," then se lect "Cheats" and enter any of the follow codes at the screen that appears. You'll be au tomatically returned to the Options menu

after entering a code correctly.
↑ ↑ ↓ ↓ ← → ← → B A B A—Unlock all levels ↓ → → ↓ ← ↓ ← ↓ → → →—Unlock all char acters

← ← → → ← → ↓ ↑ ↑ ↓ A I-Juice regenera-· ← ← ← → → → → ← → ↑—Super spins ↑ ↓ ↑ ↓ ← → ← → A B A B S-Low gravity

wall ndas SKELETON-Obtain all keys BIGUPYASELF-Perfect grinds JUSTIN BAILEY—Perfect handplants OUEZDONTSLEEP-Perfect manuals

Secret Codes

From the main menu, select "Options," th select "Cheats." Next, enter any of the codes below. If you input a code correctly, the word you entered will disappear after selecting Done.

Ridin w Raven-Unłock Raven Chillin wSteezy—Unlock Steezy Gimme Gimme—Unlock all courses StickiT-Easier to land from a jump Z i P s t e r—Faster speed buzzsa W-Run through tree MegaLeg-Jumphigher Whirly Gig-Faster spins MegabOUnce-Bounce continuously

ARCTIC THUNDER Secret Code:

Enter any of the following codes at the "Se lect Game Mode" screen. A special message will appear to confirm after entering a correct code

X. X. Y. Y. White. Black. START--No drones

Y, X, Y, Y, X, START-No catchup mode Black, Right Trigger, X, Y, Black, Right Trigger, START-All random power-up mod X, X, Y, X, Right Trigger, X, START-No pow

X, X, X, White, Y, START-Y, Y, Left Trigger, Y, Y, White, START-All grappling hook mode

Black, Right Trigger, Left Trigger, White, X, START-All roost mode Y, Y, Black, Right Trigger, START-All snow

homb mode Y, Black, Black, Y, Right Trigger, START-All

White, Left Trigger, Left Trigger, Y, White, Y, START-Clo X, Y, X, Right Trigger, Y, Y, START-All invisi-

Y, White, X, R, X, L, START-Super wheelie

AZURIK; RISE OF PERATHIA nvincibility

At any time during gameplay, quickly press X, Black, White, Right Trigger + Left Trigger, then press in the Right Thumbstick + Left Thumbstick simultaneously. Refill Health + Power

At any time during gameplay, quickly enter the following code: Hold Left, rotate the Right Thumbstick counter-clockwise from right to up to left, then press A, X. Rin Heads

At any time during gameplay, quickly press in the Right Thumbstick, then R, Down, Up, A. Big Afro

At any time during gameplay, enter the following code quickly: Press Down, Right, then Black + White simultaneously, press in the Right Thumbstick press in the Left Thumb stick, then simultaneously point the Left Thumbstick to the right and the Right Thumbstick to the left, then press B, Y.

Save Anywhere At any time during gameplay, quickly press White, Up, Down, A, B, then press in the Right Thumbstick, After entering the code correctly, your game will be saved immediately, whether you are at a save point or not. Adjust Camera

At any time during gameplay, quickly press Right Trigger, Down, Up, Down, Up, then

press in the Right Thumbstick, then press in the Left Thumbstick. Now you can use the controller to freely adjust the camera's position and orientation. The Left Trigger and Right Trigger adjust the height of the camera. Press Back to return to controlling your char-

BALDUR'S GATE: DARK ALLIANCE Secret Cheat Menu

At any time during gameplay, hold Left Trig ger + Right Trigger + Y + A + Right on the left analog stick, then press START. Note that Left must be depressed all the way, how ever Right Trigger must be partially depressed, halfway or less. If you enter the code correctly, a different pause menu will appear that will allow you to toggle invincibility and

Main Menu Codes Enter any of the following codes at the m menu. A message will appear at the top of the screen to confirm each code. Unlock Missions—Hold Left Trigger and press

Down, Up. Left, Left, B. Right, Down, X Unlock Weapons—Hold Left Trigger and press X. B. Down, Left, B. B. Y Unlock Daywalker Difficulty—Hold Left Trig-

ger and press Left, B, Up, Down, X, B, A In-Game Codes At any time during gameplay, press START to pause, then enter any of the following codes:

nfinite Health—Hold Left Trigger and press Y, X, Y, X, Y, B, Y, B Rage Always—Hold Left Trigger and press Left, Down, Left, Down, Right, Up, Right, Up Infinite Ammo-Hold Left Trigger and press

Left, B, Right, X, Up, Y, Down, A

RICOD WAKE Secret Code

Enter the following codes at the title screen After entering a correct code, you'll hear a special sound effect. Invincibility-Press Left Thumbstick, Right

Thumbstick, Down, Left, Down, Left, B. Y. START

Infinite ammo—Black, White, Left Trigger, Right Trigger, Right Thumbstick, Right mbstick, Y, X, START Infinite Turbo—Up, Up, Down, Down, Left, Right, Left, Right, B, A, START

Unlock all boats in Battle Mode—Up, Down, Left, Right, Left Trigger, B, X, X, Right Thumb

Unlock all arenas in Battle Mode-X. Y. Un. Right, Left, Down, Up, Down, Left Trigger, Left Trigger, START Unlock all games in Battle Mode—Y, A, X, B, Left Thumbstick, Right Thumbstick, Black, White, Right Trigger, Right Trigger, START

RICODRAYNE Secret Codes

From the main menu, select "Options," then select "Enter Cheat" and enter any of the following codes. You can also access the Cheats menu from the Pause screen. All of the cheats except the first one must be toggled on by accessing the Cheats menu in this way after entry

ON THE LEVEL—Enable level select TRI ASSASSIN DONT DIE-Unlock God Mode LAME YANKEE DONT FEED-Unlock Restore Health

ANGRY XXX INSANE HOOKER-Unlock Fill NAKED NASTY DISHWASHER DANCE-Unlock

SHOW ME MY WEAPONS-Unlock Show INSANE GIBS MODE GOOD-Unlock Gratu-

itous Dismemberment JUGGY DANCE SQUAD-Unlock Juggy Mode

RMY YYY Cheat Codes

At the main menu, select "Acclaim Extras," then select "Cheats." Enter any of these codes at the screen that follows: YYY RATED CHEAT-Unlock all levels and Amish Boy

CHAMPAGNE ROOM-Unlock all movies 6S SWEET RIDES-Unlock all bikes 3RD SOG—Night vision mode FLUFFYBUNNY—Happy bunny mode GHOSTCONTROL—Guided ghostrides HEAVYPETTING-Super crash mode MAKEMEANGRY—Green skin PARABOLIC-Visible gaps

BRUCE LEE: QUEST OF THE DRAGON Cheat Codes

Enter any of the following codes at any time during gameplay. Effects will take place immediately after correct entry.

A, B, B, X, Right Trigger, Black, Right Thumb stick-Invincibility White, Right Thumbstick, Left Thumbstick,

Back, Left Trigger, Right Trigger, Left Thumbstick-Nine lives X, B, Black, Black, A, Right Thumbstick, Left

umbstick-999 coins Y, B, A, X, Y, Left Trigger, Right Thumbstick-Bruce Challenges

At the title screen, when the words "Press Start" appear, press X, Y, X, Y, X, X, Y, Y, Left Thumbstick, Right Thumbstick. The "Bruce Challenges" option will be unlocked at the

BUFFY THE VAMPIRE SLAYER

Cheat Codes Choose "Extras" from the main menu and enter any of the following codes at the Extras Infinite slaver power-Y, Y, Y, Black, Black,

Black, Y, White, Black, Black, White, Y No damage from enemies' punches or kicks-Y, White, Black, Black, White, Y, Black, Black, Black, Y, Y, Y Unlock "Arena Mode" stages 1-4—Y, Y,

White, Black, Black, Y, Y, Y, Y, Y, White, Black Play as dark slaver in Arena Mode-Black. White, Y. Y. Black, Black, White, Black, Black, White, Black, Black, White, Black, Black, Black,

CFI DAMAGE Secret Codes

From the title screen, select "Play," then press A and select "Create/Load." Next, select "Create New," then "Hard Disk," then "New Name." Now enter any of the names below. You'll hear a special fanfare when you choose an icon after entering a correct code

ENCHILADA I-Unlock all stages, charac ters and weapons W H A C K L A N D—Unlock all desert stages

E A R L S P L A C E-Unlock all Transvivania stages M E L E E D E A T H—Unlock melee weapons HAZARDOUS-Unlock hazard weapons

UNIQUEWPNS-Unlock personal weapons FANPLASTIC-Unlock plastic rendering PENCILITIN-Unlock pencil rendering

CHASE: HOLLYWOOD STUNT DRIVER

Unlock All Scenes First, start a new game. At the name entry screen, input "ACTION STAR" as your name. You'll instantly have access to all scenes in the name

CRAZY TAXI 3: HIGH BOLLER Secret Game Modes

Enter any of the following codes at the char acter-select screen. The corresponding text will appear at the bottom of the screen when

gameplay begins if you entered each code Hold White and press A→No arrows

Hold Black and press A-No destination marks Hold White + Black and press A-Expert mode (no arrows or destination marks)

DARK SUMMIT Secret Codes

Enter the following codes at any of the pre game menu screens or the pause menu. You'll hear a chime to confirm each correct code: Hold BACK + START, press Y, L, X, B, R, A, R, -9,100,000 lift points and equipment p Hold BACK + START, press Y. L. X. B. R. A. R. B-All characters unlocked Hold BACK + START, press Y, L, X, B, R, A, R, Y-All challenges completed Hold BACK + START, press Y, X, B, R-Shoot

barrels by pressing R Hold BACK + START, press Y, X, B, L-Press L + R while in the air for slow-motion effort

DAVE MIRRA PREFSTYLE RMY 2 Secret Codes

Left, Left, Right, Left, Up, Down, X

Enter any of the following codes at the m menu. You'll hear a special sound effect after entering a correct code. Unlock all characters, levels, competition out fits, bikes, sponsors and signature tricks Right, Down, Left, Right, Right, Up. Down Left, Right, Up, Left, Right, Right, Down, X Unlock all movies-Up, Left, Down, Right,

Unlock secret pieces in Park Editor----Up, Left, Down, Right, Down, Up, Up, Down, Right,

Unlock all Park Editor themes—Up, Left, Down, Right, Down, Up, Down, Right, Left,

Unlock All Chapters

At the main menu, press Up, Down, Up, Down, Left, Right, Right, Y, X, X. You'll hear a special sound effect after entering it correctly. Next, select "Chapters" from the main menu to start from any chapter in the game.

DEATHROW Secret Codes

At the main menu, select "Options," then move the cursor to Player 4's name. Change it to any of the following names to obtain the onding effects: MOREROOM—Unlock all arenas ALL150—Unlock all players and teams NO FEAR—Unlock "Difficulty Extreme" extra

CONFUSED-Unlock "Multi Disc" extra

DR. MUTO

At the main menu, select "Ontions," then select "Cheats" and enter any of the following codes. You'll see a special text message on the screen after entering each one correctly CHEATERBOY-Never take damage TINKERTOY-Unlock every gadget E U R E K A-Unlock every morph LOGGLOGG—Secret morphs BEAMMEUP—Go anywhere B U Z Z O F F-Unlock Ending 2

DRAGON'S LAIR 3D Secret Rewards Menu

At the main menu, hold the Right Trigger and press Left Thumbstick, Right Thumbstick, Left Thumbstick, Right Thumbstick, White, Black, White, Black. Next, move the cursor to "Start Game" and press A. If you entered the code correctly, a "Rewards" menu will immediately appear. Selecting any item will start you off in the beglinning of the game with the corresponding effect, so you may not activate more than one at a time.

FLDER SCROLLS III: MORROWIND Cheat Codes

During gameplay, press B to bring up the menus. Select the Stats menu and enter the following codes to increase your vital stats: Restore Health—Select "Health" in the Stats menu and press Black, White, Black, Black, Black, Press and hold the A button to restore health level

Restore Magicka-Select "Magicka" in the Stats menu and press Black, White, White, Black, White. Press and hold the A button to restore Manicka level Restore Fatigue-Select "Fatigue" in the Stats

nu and press Black, Black, White, White, Black, Press and hold the A button to restore Fatique level

Unlock Dark Campaign At the main menu, select "New Game," then

progress through the screens normally. When the campaign selection screen appears, press X, Y, Y, X, X, Y, X, Y. The Dark Campaign item will immediately become unlocked after you enter the code correctly.

FUZION FRENZY

At any time during gameplay, press START to

pause, then enter any of the codes below. A special message will appear after entering a correct code Hold Left Trigger and press Y, B, Y, B-First

Hold Left Trigger and press Y, B, X, X-Toggle through Mutant modes 1-3 Hold Left Trigger and press Y, Y, Y, Y—Welsh

Hold Left Trigger and press Y, X, Y, Y-Hold Left Trigger and press Y, Y, Y, X—Real

controls on

GAUNTLET: DARK LEGACY Secret Codes

Enter any of the following codes at the Enter Your Name" screen that appears vhenever you start a new game. A L L F U L-Start with nine keys and nine po-

1 0 0 0 K-Start with 10,000 gold I C E 6 0 0—Play as a big fat Dwarf

N U D 0 6 9-Play as a sado-masochist Dwarf S T X 2 2 2—Play as a stick figure with a smilev-face K J H 1 0 5-Play as a stick figure with a base

ball cap P N K 6 6 6-Play as a stick figure with a mo hawk

8 A T 9 0 0—Play as a centurion TAK11B—Play as a ninja STG333—Play as a bald guy KAO292-Play as a waitres

C S S 2 2 2—Play as a guy with casual clothes d a baseball bat A R V 9 B 4-Play as a guy with casual dothes

D I B 6 2 6—Play as a guy with casual clothes and a head on a staff

R 1 Z 7 2 1—Play as a quarterback DARTHC—Play as a bald guy with black cape TWN 3 0 0—Play as a blue and orange Valkyrie with a bloody scythe AYASS 5-Play as a Japanese schoolgirl C E L 7 2 1-Play as a cheerleader

CAS400-Play as a special Warrior M T N 2 0 0—Play as a General R A T 3 3 3—Play as a Warrior rat GARM99-Play as a bald Wizard GARMOD-Play as a Wizard with a dark cloak DES700—Play as a Wizard In desert garb SKY100—Play as a green alien

S U M 2 2 4-Play as Sumner

Unlock All Missions & Weapons
At the "Select Mission" screen, quickly press Left Thumbstick, Black, Right Trigger, Right Thumbstick, White, Left Trigger. All missions will immediately become available on this screen. When you reach the "Armory" screen, all weapons will also be available.

HUNTER: THE RECKONING cret Codes

At any time during the game—but not while enter the following codes. All direc tional commands should be entered with the D-pad:

B, Up, Left, Down, Right, B-All weapons Down, Down, B, Y, Down, Down-Weapons do max. damage Right, Right, B—Random female voice sample

Left, Left, B-Random male voice sample

KELLY SLATER'S PRO SURFER

From the main menu, select "Extras," then se ect "Cheats." Next, enter any of the following codes at the next screen 7 1 4 5 5 5 8 0 9 2—Mega cheat 6 1 9 5 5 5 4 1 4 1—All boards

3 2 8 5 5 5 4 4 9 7—All levels 9495556799-All surfers 7025552918-All suits 6 2 6 5 5 5 6 0 4 3-All tricks

25551776--Max stats 3 S S S S 7 Z 1-Perfect balance 2 1 7 5 5 5 0 2 1 7—High jumps 8775553825-1st-person view 8 1 8 5 5 5 1 4 4 7-Trippy graphics

LEGENDS OF WRESTLING Unlock All Wrestlers

At the main menu, quickly press Up, Up, Down, Down, Left, Right, Y, Y, X. A message will appear to confirm the code

THE LORD OF THE RINGS THE FELLOWSHIP OF THE RING

Secret Codes At any time during gameplay, enter any of the following codes rapidly. A message wil appear on the screen upon entering a correct code

Y, A, X, B, A, Y—Infinite health X, B, Y, A, X, B—Infinite ammunition Y, B, A, B, Y, X—Infinite Ring use

MAT HOFFMAN'S PRO BMX 2

Cheat Codes At the "Press Start" screen, quickly enter any of the codes below. You'll hear a special sound effect after entering each code cor-

Y, Right, Right, 8, Down, Y—Unlock all levels in all modes except road trip
Y. Up. B. Up. B. Y—Unlock Chicago In road

Y, Right Trigger, Left, Left Trigger, Right, Y-Unlock Las Vegas in road trip mode
Y, Down, Right, Up, Left, Y—Unlock New Orleans in road trip mo

Y, Up, Down, Down, Up, Y-Unlock Boston in Y. Left. B. B. Left. Y-Unlock Los Angeles in Y, A, A, B, B, Y-Unlock Portland in road trip

Left Trigger, Left, Left, Right, Right, Right, A, A-Unlock all music tracks Right Trigger, Left, X, Left, X, Left, Right Trigock alt Mat Hoffman video Right Trigger, X, A, A, X, A, A, Right Trigger-Unlock all Mike Esca Right Trigger, Y. X. X. Y. Y. Y. Right Trigger-Unlock all Cory Nastazio vid Right Trigger, A, B, Down, Up, Right Trigger— Unlock all Kevin Robinson videos

Right Trigger, Left Trigger, Left Trigger, Right Trigger, Left Trigger, Left Trigger, Right Trig -Unlock all Simon Tabron videos Right Trigger, Up, Up, X, X, X, Right Trigger-

Right Trigger, Down, B. X. Down, B. X. Right Trigge Right Trigger, Left, Right, Left, Right, Left, Right, Right Trigger--- Unlock all Ruben Alcantara videos

Right Trigger, Up. A. B. Down, Right Trigger-Unlock all Joe Kowalski videos Right Trigger, Left Trigger, Right, Right Trig-ger, Left, Right Trigger—Unlock all Rick Thorne videos

MAY PAYNE Cheats Menu

At the main menu, press and hold Left Trigge + Right Trigger + Left Thumbstick + Right Thumbstick, then press White, Black, Black, White, White, Black, After entering this combination correctly, you'll see a special message annear on the creen

MEDAL OF HONOR: FRONTLINE Passwords

Enter any of the following codes at the Pass word screen from within the Options menu. he codes marked with an asterisk (*) activate cheats which must then be turned on at the Bonus menu

NOHITSFORU—Bullet Shields B A S S .- Unlock Mission 2: A Storm in the Port STURGEON—Unlock Mission 3: Needle in a Havstack P 1 K E-Unlock Mission 4: Several Bridges Too

TROUT—Unlock Mission S: Rolling Thunder CATFISH-Unlock Mission 6: The Horten's Nest

S A L M O N-Earn a gold star for the level previous to the current level F L I P B O O K—Unlock Extra movie, "From the Animator's Desk"

COTOBREATH-Unlock Extra movie, "A Good Day to 'Dye'*

MIKE TYSON HEAVYWEIGHT BOXING

Secret Codes Each of the following codes must be entered

quickly at the title screen when the words "PRESS START BUTTON" appear. When you press the last button in any code, hold it down until the corresponding text appears on the screen

X, B, L, R-Unlock all modes and boxers X, B, Up, Down—Big head mode X, B, Down, Up—Small head mode Down, Up, B, X-Two-dimensional mode

MINORITY REPORT Secret Codes

Choose "Special" from the main menu, then select "Cheats," then "Enter Cheat Code." At the next screen, enter any of the following codes

BUTTERUP-Restore player's health TRAPPED—All weapons MRILLARFZ-Infinite ammo LRGARMS-Invincibility OTHER - Level skin PASSKEY—Level warp all DONOTS EL-Donot select S L I Z O M I Z O—Slomo button BOUNZMEN-Bouncymen S P I N A C H-Super damage STYLIN-Dramatic finish CLUTZ-Wreck the joint STEELUP—Armor CLUMSY—Rag doll SLUGGER-Baseball bat TYLE-Free aim W (M P—Ending scene DIRECTOR-Unlock all movies -Unlock all combos S K E T C H P A D.-Utolock concept art M A X I M U M H U R T-Unlock Pain Arenas WEIGHTGAIN—Nara hero HAIRLOSS—Moseley hero BIGLIPS-Nikki hero SCARYCLOWN—Clown hero S U P E R J O H N-SuperJohn hero

GNRIINFANTRY-GLioba hero. JAILBREAK—Convict hero MRROBOTO—Robot hero IAMSOSDEAD-Zombie hero

NASCAR HEAT 2002 Easily Complete Beat The Heat Challenges At the main menu, press Up, Down, Left, Right, White, Down, Down, The menu will disappear, then reappear. Each time you do this, you'll gain 10 points and automatically pass the last challenge that was unlocked.

NASCAR THUNDER 2002

Unlock Fantasy Drivers At the Driver Select screen, select "Create-a Car." Next, enter the any of the following names in their respective First Name and Last Name fields at the "Driver" subscreen. Next, select "Advance" and a special message will tell you that you unlocked a new driver.

Buster Auton Scott Brewer Audrey Clark Rick Edwards Michelle Emser Katrina Goode Diane Grubb Jim Hannigan Troi Hayes Crissy Hillsworth Traci Hultzappie Rick Humphrey Kristi lones Joey Joulwan Cheryl King Mandy Misiak Josh Neelon Dave Nichols Kitt Paint Benny Parsons Ken Patterson Dick Paysor Tom Renedo Sasha Spares

Chuck Spicer Daryl Wolfe NRA 2K2

Secret Teams Choose "Options" from the main menu, then select "Game Play." At the "Game Play" menu, hold Left on the D-Pad + Right on the Analog stick and press START. Next, return to the "Options" menu; you'll notice that a new menu item, "Codes," has appeared at the bottom of the screen. Now enter the code "MEGASTARS" (all in caps) at the code entry screen to unlock the NBA 2K2, Sega Sports and VC teams.

Cheat Codes

From the main menu, select "Options," then select "Game Play." Next, while simultane-ously holding Left on the D-pad and Right on the analog stick, press START. Now return to the Options menu; you'll notice that a new menu item, "Codes," has appeared on the bottom of the screen. Now enter the following codes at the code entry screen. Be sure to enter the codes in capital letters.

M E G A S T A R S—Unlocks the NBA 2K3,

Sega Sports and VC teams S P R I N G E R-Trash appears on the ground

MBA INSIDE DRIVE 2002

Secret Codes
Enter the following codes at the "Codes" screen from the "Options" menu. C A R D I O M A N—Infinite turbo I G O T H O P S—Easy alley-oops T H R E E 4 A L L—Easy three-pointers S M A L L S H O E S—Tiny players W I N D Y C I T Y—Chicago Skyline Stadium G I M M E T H A T—Accept all trades HOOLIGAN-Socret hall baskethall GAMEOVER—B ball basketball R.A.C.H.M.A.N.—Xbox basketball SANDINMYSHDRTS-Beach ball baskethall S P | K E | T-Volleyball basketball D L D S C H D D L—ABA Basketball G O T G A M E—WNBA Basketball

NBA INSIDE DRIVE 2003

At the main menu, select "Options," then select "Codes" and enter any of the following

s p e e d y—Unlimited turbo three 4 all-Easy three pointers dunkonyou-Easy alley-oops peekaboo-Allow hidden players cityhoops-Unlock Chicago Skyline Stadium

m o m o n e y-All points available for created players d o i t-All trades are accepted Itsybitsy—Tiny players

stylin 70 s—ABA bal he a chhum s-Beach ball k i c k m e-Soccer ball s p i k e i t-Vollevball cornerpocke t—Eight ball g o t g a m e—WNBA ball x b a l i—Xbox ball

NBA LIVE 2003

ecret Characters From the Main Menu, enter the Roster Management menu and select "Create Player. Enter any of the following cheat codes in the "Last Name" field; a confirmation message will appear if you've done it correctly. The un-locked character can then be found in the Free Agent pool for you to sign to any team FILE MODE-Busta Rhymes CALIFORNIA—Hot Karl GOODREATS-Just Blaze G H E T T O F A B—Fabolous DOLLABILLS—B. Rich MIXTAPES—DJ Clue

NFL BLITZ 20-02

At the versus screen just before the game starts, enter the following codes by pressing the Left Trigger, Right Trigger and A buttons followed by a direction on the D-pad. For example, to enter the "Huge Head" code (1-4-5-Left), press L once, R three times and A five times, then press Left on the D-pad. A mes sage will appear to confirm each code. Note: If you change the default controller configuration, you may be altering the buttons that are used to enter these codes.

2-1-2-Right-More time to enter codes 4-1-5-Up—Infinite turbo 4-2-1-Up-Power-up defense

4-1-2-Up-Power-up offense 5-2-1-Up-Power-up linemer 0-3-2-Left-Fast running speed 2-4-0-Left—Fast passes

0-5-4-Up-Super blitzing 1-2-3-Left-Super field goals 3-1-4-Down-Smart CPU teammates 3-3-3-Down-Extra plays for offense -0-1-Right-Extra time after plays

2-0-0-Right—Big head 2-0-3-Right—Team big heads 1-4-5-Left—Huge head Q-2-5-Left-Big Feetz

0-2-5-Up—Chimp mode 0-2-5-Right—Power Loader (big shoulders) 2-5-3-Right—Team: Midway 2-5-4-Up-Team: Rollos 3-4-4-Down-Team: NeoTokyo

1-3-5-Left—Team: Cowbovs 4-0-3-Right—Team: Crunch Mode 4-3-2-Down-Team: Brew Dawg: 5-4-3-Right—Team: Armageddon 0-4-5-Left—Team: Indians

5-0-1-Up-Team: Gsmers 3-1-0-Up—Team: Bilders 2-3-2-Down-Ground fog on 1-2-3-Right--Weather: 5-5-5 Right—Weather: Rain

S-S-S-Left-Weather: Snow 0-3-0-Left-Classic ball 0-3-0-Down---Chrome ball 2-1-1-Left—Allow stepping out of bounds 3-4-5-Lin-Butter Fingaz

3-S-1-Right-Showti 0-1-2-Down-No CPU assist (teams must agree) 0-2-t-Right—See more field (teams must

agree) 1-1-1-Down—Tournament Mode (in twoplayer game

2-2-2-Left-Always QB (two humans per team) 2-2-2-Right-Always receiver (two humans

per team) 3-2-1-Down—No highlight target on receiver 3-4-0-Right—Hide audible names

3-S-S-Up—No interceptions 5-2-3-Down—No random fumbles (teams must agree)

1-4-1-Up—No punting 2-1-0-Up—No first downs S-S-4-Right—No replays

Secret Characters From the main menu, select "Exhibition." Next, when you reach the prompt that asks you If you want to enter your name for record keeping, select "YES." Enter any of the



names and pin numbers below to play as the corresponding secret character. BEAR-1985 CLOWN-1974 COWROY-1996 DEER-1997 DOLPHIN-1972 EAGLE-1981 HORSE-1999 INDIAN....1997 LION-1963 PINTO-1966 PIRATE-2001 RAM-2000 RBL-DBN-9669 ROBOTR-1974 ROBOTS--- 1970 TIGER-1977 VIKING-1977 ZEMAN-1986

NEL FEVER 2002

Secret Code Choose "User Profile" from the main menu, then select "Create User Profile" and enter the name "BROADWAY". With this name in place, all of the secret teams and stadiums

NFL FEVER 2003

Secret Teams & Stadiums
At the main menu, select "User Profile," then select "Create User Profile." Next, enter any of the following codes as your profile name A special message will appear after entering each code correctly.

B A R R A C K S—Unlock Commandos Stadium

S P H I N X—Unlock Pyramid Stadium F L O W E R Y—Unlock Pansies Stadium WARRIOR-Unlock Samurai Stadium D U S T 8 A L L-Unjock Tumbleweeds Sta

B I G R U N-Unlock '64 Browns CHEESE---Unlock '67 Packers PERFECT—Unlock '72 Dolphins THEHAT—Unlock '77 Cowboys CURTAIN—Unlock '78 Steelers OUTLAWS—Unlock '83 Raiders SAUSAGE-Unlock '85 Bears E M P I R F-Unlock '89 49ers LONESTAR-Unlock '93 Cowboys G R E E N-Unlock '96 Packers M i L E H I G H-Unlock '98 Broncos REGULATE-Unlock Chromides CAMO-Unlock Commandos Milk-Unlock Cows CAKEWALK-Unlock Creampuffs CRYKIE-Unlock Crocs T U T-Unlock DaRulas L A V A-Unlock Enuption 8 L A Z E R—Unlock Firemen B I G B A C K—Unlock Gladiators A X E M E N--Unlock Hackers VENOM-Unlock King Cohras SILENCE-Unlock Mimes R O R E S-Unlack Monks VIOLA—Unlock Pansies G L O O-Unlock Polars S L A S H E R-Unlock Samurai STONE—Unlock Skeletons HELMET—Unlock Soldiers L L B O Y—Unlock Sorcerers T A R G E T—Unlock Spies F L O C K—Unlock Thunder Sheep D I I S T Y--- Unlock Tumbleweeds

KITTY-Unlock Wildcats NHL HITZ 20-02

H O R N S—Unlock War Elephants

F L Y I N G-Unlock Winged Gorillas

Secret Cheats At the versus screen just before the game starts-while the announcer is saying "Tonight, from..." etc.—enter the following codes by pressing X, Y and B followed by a direction on the D-pad. For example, to enter the "Snow" code (1-2-1-Left), press X once, Y two times and B one time, then press Left on the D-pad. A message will appear to confirm each code. Input more codes-3-3-3-Right Ignore last code-

Rain-1-4-1-Left Snow--1-2-1-Left Big puck-1-2-1-Up Huge puck—3-2-1-Up Bulldozer puck—2-1-2-Left Hockey ball-1-3-3-Left Tennis ball—1-3-2-Down Big head player-2-0-0-Right Huge head player-3-0-0-Right Big head team—2: 2:0-Left Huge head team—3:3:0-Left Pinball boards-4-2-3-Right Domino effect—0-1-2-Right

Always big hits-2-3-4-Down Hitz time—1-0-4-Right No crowd—2-1-0-Right No puck out of play-No fake shots-4-2-4-Down Late hits—3-2-1-Down No one-timers—2-1-3-Left Show Hot Spot-2-0-1-Up Show shot speed —1-0-1-Up Turbo boost—0-0-2-Up Win fights for goals—2-0-2-Left First to seven wins—3-2-3-Left Infinite Turbo-4-1-3-Right

PIRATES: THE LEGEND OF BLACK KAT

At any time during gameplay, hold down L

Trigger + R Trigger, then enter any of the fol lowing codes. You'll hear a special sound effect after entering a correct code. BACK, B, White, A, Right Thumbstick, Black, X. Right Thumbstick, Y. Left Thumbstick-Invindble while controlling the Wind Dancer BACK, White, Right Thumbstick, X, Left Thumbstick, Y, Black, B, A, Left Thumbstick-Infinite Wind Boost while controlling the Wind Dancer

Black, B, Right Thumbstick, Left Thumbstick, A. X. Right Thumbstick, BACK, White, Y-Upgrade the Wind Dancer to Galleon. This code will not take effect until you set sail to another island

A, Y, Left Thumbstick, B, Right Thumbstick, BACK, Right Thumbstick, White, Black, X—Invincible while controlling Katarina

Y RACK A X Right Thumbstick White Left Thumbstick, Black, B, Left Thumbstick-Obtain all Chest Keys Right Thumbstick, BACK, Black, Left Thumbstick, X, A, White, Y, Left Thumbstick, B-Obtain next Sword power-up

B, Right Thumbstick, White, X, A, Right Thumbstick, BACK, Left Thumbstick, Y, Black—Obtain 1,000,000 Gold Doubloons B. White, BACK, Black, Right Thumbstick, Left Thumbstick, X, A, Right Thumbstick, Y-Infi-

nite supply of items upon pickup
Y, A, X, B, White, BACK, Left Thumbstick Black, Left Thumbstick, Right Thumbstlck-Buried treasure chests will be marked on the map as green Xs

Right Thumbstick, A, B, Left Thumbstick, Y, White, BACK, Left Thumbstick, X, Black—All other treasure chests will be marked on the man

Different Costumes for Katarina At the main menu, hold down L Trigger + R Trigger + Left Thumbstick + BACK + Up (on the D pad). As soon as all five buttons are held down simultaneously, the music at the title screen will change and a number will ap-pear in the lower left corner of the screen Press Right Thumbstick to cycle through 12 different sets of numbers. When you continue or start a new game, your character will look different depending on which number you se-

PRISONER OF WAR

Enter any of the following codes at the "Passwords" screen from within the main mer FARLEYMYDOG-Unlock everything in GER1ENGS---Unlock all chapters A L L T I M E S—Be informed of all events in the day

PROJECT GOTHAM RACING

Cheat Code At the "load or create new" screen, select "create new driver." Next, select "driver name" and input your name as "Nosliw." Note the capital first letter and the lowercase letters. Now all of the cars, body paint styles, courses and stages are unlocked.

Secret Cheats

At the "Select Profile" screen, choose "Create New Profile," then enter "CHEAT" as your profile name. New menu items called "Easter Eggs" and "Cheats" will appear within the "Options" menu. Now you can enter the fol-lowing codes at the "Enter Cheat Code" screen from within the Cheat menu. Note that each code is case-sensitive. FishFace-Infinite Turbo Think Bat—Infinite Shield R I C E it u p—Fully upgrade all characters N e m a t o d e—Unlock all characters h e a d S L A P—Unlock all circuits z o o m Z O O M -- Unlock all speeds CHOCchoc-Unlock all easter eggs

RALLISPORT CHALLENGE

At the main menu, select "Start Game," then select "Create new profile." Next, enter any of the following codes as your profile name You won't receive any special confirmation, but you will see the corresponding items unlocked as you progress through the menus. W h e e l T o W h e e l—Unlock Expert level events and cars

The Good Stuff-Unlock Classic level events and cars G e r o n i m o-Unlock Unlimited level cars

and downhill events
The Long Hau I—Unlock Unlimited level

cars and endurance events

Unlock Everything Choose "Load/Save" from the main menu,

then select "Create/Load Profile" and create a new profile with the name "BIGTANK". All of the secret teams, stadiums and Finals Mode will be unfocked.

DEIGN OF CIDE

Skip Level At any time during gameplay, pause, then press X, Black, Y, Black, X, White, Y, START. You'll automatically skip to the next Invincibility

At any time during gameplay, press START to pause, then press White, X, Y, Black, X, Y, Black. You won't see or hear any special con firmation, but the effects will take place immediately after you return to the game.

ROBOTECH: BATTLECRY

Secret Passwords At the main menu, select "New Game." At the menu that follows, hold L + R and press Left, Up. Down, A. Right, B. START, A special password entry screen will appear. Now enter any of the following codes: WEWILLWIN—Unlock all missions

M U L T I M A Y H E M-Unlock all multiplayer

S U P E R M E C H—Invincibility MISSMACROSS-Unlock all Veritech de W H E R E S M A X—Unlock all Veritechs and

8 A C K S T A 8 B F R-One-shot kills S N J P F R-One-shot Sniper kills SPACEFOLD—Faster gunpod ammo refresh
MARSBASE—Faster missile refresh

MIRIY A-Faster Weapon refresh

Secret Codes

Enter any of the following codes at the main menu. You'll hear a special sound effect after entering a correct code. Hold Right Trigger and press Up, Down,

Down, Left, Left, Left Trigger-Unlock all box ers and arenas Hold Right Trigger and press Right, Down, Left, Up, Left, Left Trigger-Boxers punch Hold Right Trigger and press Down, Left,

Down, Up, Right, Left Trigger—Boxers move

SEGA SOCCER SLAM Secret Codes

Enter these codes at the main title screen (when the words "Press Start" appear). Enter-

ing the same code again will disable the code. All new characters—Y, X, Up, Up, Up, Up Unlock Jungle stadium—Up, Down, Left, Right, X. Y Unlock Oasis stadium--- Up. Up. Down, Down.

Unlock Pacific Atoll stadium—Up, Up, Left,

Unlock Alpen Castle stadium—Up, Up, Up, Down, X. X Unlock Riviera Ruins stadium-Up. Down. Down, Right, Y, X

Unlock Reactor Core stadium-Up, Left, Left, Right, X, Y Unlock all stadiums—Up, Up, Up, Up, Up, X, X Big hits—Left trigger, Right trigger, Up, Up,

Max. Power-Left trigger, Right trigger, Left. Infinite Turbo—Left trigger, Right trigger,

Infinite Spotlights—Left trigger, Right trigger, Down, Right, Y, X Eyeball ball-Right trigger, Right, Down, Up,

Black Box ball-Right trigger, Left, Left, Down, X, X

Earth ball—Right trigger, Right, Right, Left, X. Rusty can ball-Right trigger, Left, Up, Up, Y,

Magic 8-ball-Right trigger, Right, Up, Up, Y,

Beach ball—Right trigger, Right, Right, Down, Y, X Crate ball-Right trigger, Left, Down, Right, Kids rubber ball—Right trigger, Right, Up,

Down, X, Y Kids block ball—Right trigger, Left, Right, Right, Y, Y Old-school soccer ball—Right trigger, Right.

Left, Left, Y. X "Roh Willork's head" ball—Right trigger, Left.

Up, Left, Y, X All items-Left, X. Left, X. Left Big heads—Right trigger, Left trigger, Up, Up,

Cheat Mode

At the main menu, hold the Left Thumbstick and press Black, White, Y. A new menu item, "Cheats," will immediately appear.

THE SIMPSONS: ROAD RAGE

Secret Codes Enter any of the following codes at the "Options" screen. After entering the code correctly, you'll hear a special sound effect. Hold Left Trigger + Right Trigger and press B,

B, Y, X—Drive Red Soapbox Car Hold Left Trigger + Right Trigger and press B. B, Y, Y-Drive as Smithers in Mr. Burns' Car Hold Left Trigger + Right Trigger and press B, B, Y, A—Drive Nuclear Bus

Hold Left Trigger + Right Trigger and press B, B, X, Y—Drive as New Year's Krusty Hold Left Trigger + Right Trigger and press B, B, X, A—Drive as Halloween Bart Hold Left Trigger + Right Trigger and press B,

B, X, X—Drive as Thanksgiving Marge Hold Left Trigger + Right Trigger and press B, B, X, B—Drive as Christmas Apu
Hold Left Trigger + Right Trigger and press B,

-- Extra camera vier Hold Left Trigger + Right Trigger and press A, A, A, A—Nighttime mode

Hold Left Trigger + Right Trigger and press A, B, Y, X—Słow-Motion mode Hold Left Trigger + Right Trigger and press X, X, X, X—Flat characters

Hold Left Trigger + Right Trigger and press B, B, A, A—Show collision lines

SPIDER-MAN Secret Codes

From the main menu, select "Specials," then select "Cheats" and enter any of the codes below. You'll hear the Green Goblin laugh each time you enter a correct code.

K O A L A—All "Combat Controls" enabled I M I A R M A S-Unlock all stages in "Level

Waip' H.E.A.D.E.X.P.I.O.D.Y......IInlock "Pinhead Bowling" in Training menu ARACHNID-Unlock all of the above + all

"Gallery" items G I R L N E X T D O O R—Play as Mary Jane HERMANSCHULTZ—Play as Shocker SERUM—Play as a scientist K N U C K L E S—Play as Thug 1 S T I C K Y R I C E—Play as Thug 2 THUGSRUS—Play as Thug 3 FREAKOUT—Play as Thug 4 CAPTAINSTACEY—Play as a helicopter

pilot REALHERO—Play as a security guard ORGANICWEBBING-Unlimited web fluid

CHILLOUT-Glider never overheats (when playing as Green Goblin)
R O M I T A 5--Unlock "Next Level" option at the Paused menu

DODGETHIS—"Matrix" mode SPIDERBYTE—Tiny Spidey
GOESTOYOURHEAD—Big head + feet JOELSPEANUTS-Enemies have big

UNDERTHEMASK-First-person view

SPŁASHDOWN Cheats Menu

Choose "Options" from the main menu, then hold Right Trigger and press Up, Up, Down, Down, Left, Right, Left, Right, X, B, X, B. You will automatically enter a "Cheats" menu where you can enter any of the following codes. You must enter this code each time you want to access the cheats menu. You will hear an engine sound each time you enter a code correctly.

66

All Char-Unlock all characters Passport-Unlock all courses Festival-Unlockall videos La Pin a ta-Unlock all characters and wet-

A I I O u t A I—Tougher opponents Hobble-Weaker opponents PM eter Go-Maximum Performance Meter

IBelieve—Time trial ghost is a UFO F 18—Time trial ghost is an F-1B jet

SPY HUNTER

At the profile menu, select a blank entry, then enter any of the codes below as your name. Upon entering it correctly, you'll hear a chicken sound effect and you'll be returned to the Profile Menu without having created a new profile. Now you can either start a new game or access a previously created game to view the corresponding movie you've un-locked. To view the movies, select "System Options" from the main menu, then look for the Movie Player option from within the "Extras" menu. Upon entering the "original Spy Hunter" code correctly, the special game will mediately appear instead. In this mode, use R Trigger to accelerate and L Trigger to shift

between low and high gear. O G S P Y—Play the original Spy Hunter G U N N—Unlock "Saliva: The Spy Hunter Theme" movie

S A L I V A-Unitock "Saliva: Your Disease"

M A K I N G-I Inlock "Making of Soy Hunter" W O O D Y-Unlock "Early Test Animatic"

S H A W N-Unlock * Say Hunter Concent Art" movie

SSX TRICKY

Enter the following codes at the title screwhen the words "Start Game" and "D Content" appear, You'll hear a special sound effect after releasing L Trigger + R Trigger, For all the codes except the first one, you v be able to see the effects until gameplay be-gins. For example, for the Mix Master Mike code, he won't appear on the character select screen, but after choosing any character, he

will appear when gameplay begins.

Maximum stats for all characters—Hold L Trig ger + R Trigger and press Y, Y, Right, Y, Y, Down, A, A, Left, A, A, Up Play as Mix Master Mike—Hold L Trigger + R

Trigger and press A, A, Right, A, A, Down, A, A, Left, A, A, Up Special outfit and board for Elise only-Hold L

Trigger + R Trigger and press A, A, Right, B, B, Down, Y, Y, Left, X, X, Up Board sticks to the ground more easily—Hold L Trigger + R Trigger and press X, X, Right, Y,

Y. Down, B. B. Left, A. A. Un

STAR WARS JEDI KNIGHT II: JEDI OLITCAST Secret Codes

At the main menu, select "Extras," then select "Cheats" and enter any of the following codes. You'll hear a special sound effect upon entering a correct code.
BISCUIT--Infinite ammunition BUBBLE-Infinite health U D G E-Start with lightsaber PEEPS—Unfock all multiplayer characters CHERRY—Unlock all levels up to Yavin

FLICKY—Unlock all Movie Viewer items

STAR WARS: ORI-WAN

At the title screen select "New Game" and enter your name as "GREYTHERAT You'll begin playing at the bonus Battle Royale mission. To access any other mission in game, press START to pause, then press X to go to the Select Mission screen.

STAR WARS: JEDF STARFIGHTER

Select "code" from the Options menu and enter any of the following codes: LONGO-Unlock all story missions and bonus features

DARON-Director mode

STAR WARS STARFIGHTER: SPECIAL EDITION

Secret Codes Enter any of the following codes at the "Code Setup" screen from the Options menu. A spe cial message will appear after entering a corDIRECTOR-Director mode HEROES-View heroes gallery PLANETS-View planets gal S H I P S-View ships gallery S I M O N-View secret image JARJAR-lar Jar mode E U R O P A—Unlock everything N O H U D-No on-screen interface elements during gameplay

STREET HOOPS

From the main menu, select "Game Settings," then select "Cheats." Next, enter any of the following cheats:

R, X, X, X, R, Black, Y, White-Theft mode en-

R, Y, Black, White-Block Party enabled White, Y, Black, Y—Power Game enabled R, Black, R, L, Y, X, R, L—Brick City clothing X, L, X, Y—Clown players Y, White, White, R—Cowboy players Y, Black, White, Black, Black, White, L, Black

Y, Y, X, L-Kung Fu players R, X, Y, Black-Pimp p White, Black, White, Black-Santa Claus play-

Black, Black, Y. X-Tuxedo players White, White, Y, Black-Black ball Y, White, X, White-Red, white and blue ball

TONY HAWK'S PRO SKATER 2X

Press START during a game and enter any of the following codes at the "Paused" menu, the menu will shake to confirm each code. Note: You can also enter the codes at the main menu, but not all of them will work

Hold Left Trigger and press White, B, Up, A, Right, Down, START-Unlocks secret Treyarch deds

Hold Left Trigger and press START, Black, A, B, START—Characters don't bleed Unlack Almost Everything

Start a game in career mode, then press START to pause. At the "Paused" menu, hold Left Trigger and press START, A, White, Up, Right, Down, A. Y. B. A. B. Y. The screen will shake to confirm the code. This code unlocks all cheats at the Options menu, all stages in Free Skate mode, all secret characters (except Private Carrera) and gives you \$900,000 to spend at the Skate Shop

TONY HAWK'S PRO SKATER 3

Cheat Codes

Choose "Options" from the main menu, then select "Cheats" and enter any of the follow-

TEAMFREAK—Unlocks all skaters NEVERBOARD-Unlocks all decks for the current skate J U I C E 4 M E—Gives the currently-sele

skater enough stat points to max out all sta-STIFFCOMP-Complete all Career mode goals for the currently-selected skater (this

code also unlocks all of the levels in the re maining game modes)
R O L L I T—Unlocks all movies

Serret Neversoft Skaters

First, enter "W E E A T D I R T" at the "Cheats" screen. Then create a new skater at the "Create a Skater" menu with one of the following names to unlock one of nearly 60 different secret characters. Most of the new skaters are members of the team that de signed the game, their family members or nds. Note that all of them have unique facial features which cannot be changed unless you create a new skater, and some have speclal clothing or boards: JEREMY ANDERSEN

FASTSIDE CRASHCART DAVE COWLING RALPH D'AMATO PIMPIN FRANK LISA DAVIES PETE DAY MATTHEW DAY RACHAEL DAY GORILLA DOOFUS MAYA'S DADDY

EDWIN FONG STEVE GANEM CHRIS GLENN FROGHAM NOF!

RRIAN CAP'N JENNINGS GARVIN

MIN! JOEL JOEL JEWETT SANDY JEWETT HENRY II RYAN MCMAHON KEVIN MULHALI NOLAN NELSON BRAINEATERS ANDY NELSON NO ANNHOR SPEASE STEVEN RAUSCH JAMES RAUSCH ANDREW RALISCH PAUL ROBINSON KAGE HI BEN AARON GI SKILL 2 IASON LIVEDA CHRIS WARD MICK WEST RILEY HAWK SPENCER HAWK WILLIAM PEASE DOT CONNOR IEWETT RASTAPOPOLOUS 062287 80S MARK **GRASS PATCH** NICOLE WILLICK STACEY D

TONY HAWK'S PRO SKATER 4

fblagent—Matrix Mode

DAVE STOHI MIKE WARD

TREY SMITH

Select "Cheat Codes" from the Options menu and enter any of the following codes. Once activated, the cheats can be toggled on or off by selecting "Cheats" from the Options screen within the "Paused" menu. ' m y e l l o w—Always Special belikeeric-Perfect Rail freewheelie-Perfect Manual moon \$ hot-Moon Gravity

Secret Characters In addition to the three secret characters which can be bought at the "Buy Secrets" menu there are more than 50 secret skaters which can be unlocked by entering one of the following names at the "Information" menu in the Create-a-Skater options. #\$% pr

aaron skillman adam lippmann andrew skates annus atiba jefferson ben scott pye big tex brian jennings captain liberty chauwa stee chris peacock danaconda dave stohl ddt deadendroad fritz gary jesdanun

henry il jason uyeda jim jagger ioe favazza inho rosse kenzo

kevin mulhall kraken lindsey haves lisa g davies little man mat hoffman matt mcpherson maya's daddy mike day

mike lasheve mike ward mr. brad nolan netson parking guy pete day

rick thorns

stacey d

stacey ytuarte team chicken

todd wahoske

zac zio drake

ted barbe

wardcore

cile

TOTALED Cheat Codes Enter any of the following codes at any time during any "Loading" screen. After entering each one correctly, a special message will appear to confirm in the bottom-left corner of the screen

Many of the secret characters are members of the team that designed the game, their fam

ily members or friends. Note that most of them have unique facial features, which can

be useful if you are not satisfied with the de-

fault face textures in the Create-a-Skater

mode. To create a new skater using the face

of one of the secret skaters, simply enter the name of the character whose face you want

to use, then rename the skater again and modify the rest of his or her features to your

Up, Down, Left, Right, A-Unlock everything Y, Left, Right, A-Press Y to jump during

Left, Left, A-Opponent cars don't drive Down, Up, A-All opponents will try to hit

Right, Left, A-Infinite Nitros Right, Left, Left, A-No Nitros

Cheat Codes

At the main menu hold Left Trigger + Right Trigger and enter any of the follo You'll hear a special sound effect after enterng each code correctly Down, Up, Left, Left, Up, Right, Right, Right, Left thumbstick-Unlock all levels

Left, Up, Down, Right, Up, Down, Up, Right, Left thumbstick-Unlock all characters Down, Up, Right, Right, Right, Right, Right, Right, Right, Left thumbstick—Unlock all bikes Right, Right, Right, Right, Right, Up, Down, Left thumbstick---Unlock all mus Right, Up, Down, Down, Up, Right, Down, Down, Left thumbstick-Unlock all movies

TUROK: EVOLUTION Secret Cheats

At the main menu, select "Cheats," ther lect "Enter Cheat." Next, enter any of the codes below. In order to access the level select feature after you have unlocked it, you must load a previously-saved game from the main

S E L L O U T-- Unlock level select E M E R P U S-Unlock invincibility S L L E W G H-Unlock invisibility T E X A S—Unlock all weapons M A D M A N-Unlock unlimited ammo HEID-Unlock big heads Z O O-Play Zoo mode

TY THE TASMANIAN TIGER

Secret Codes Enter any of the following codes at any time during gameplay. You'll hear a special guitar sound effect after entering a correct code. White, Black, White, Black, Y. Y. B. X. X. B. R. -All items are marked with vertical lines White, Black, White, Black, Y, Y, Y, X, Y, X-Obtain Kaboomarang, Doomarang, Megarang, Zoomerang, Infrarang, Multirang and Chronorano White, Black, White, Black, Y. Y. X. X. Y. X-Obtain Frostyrang, Flamerang, Zappyrang and

WHACKEDI Secret Cheats

At the main menu, select "Gameshow Mode Next, create a new profile using any of the following names to unlock the corresponding items

AROUNDDAWORLD-Unlock all arenas, weapons, and Theater items FOODFIGHT—Unfock all characters and

X-MEN; NEXT DIMENSION

Unlock Characters & Costumes At the main menu, hold the Left Trigger and press Right, Right, Left, Left, Down, Up, B. A. special message will appear telling you that you have unlocked 10 characters and three new costume sets for 25 characters.



007 RACING

Secret Vehicle At the title screen, press L1, R1, A, O, X You'll hear a laughing sound effect after en-tering it correctly. Now you can choose the Aston Martin Vantage in Two-Player mode You must input this sequence very quickly for the game to recognize it.

In-Game Cheat Requirements Below are the requirements for unlocking the cheats that can be accessed within the

"Cheats" menu under the main menu. "Gimme a Brake" Mission-Knock out all 11 fire hydrants and complete the mission.

"Ambush" Mission—Complete the mission with at least B5% health intact. "Survive the Jungle" Mission-Disable all

three tanks and complete the mission.
"Air Strike" Mission—Don't enter any tents that don't contain power-ups and complete

the mission "Escape" Mission—Complete the mission with 100% score

"Break Out" Mission-Complete the mission with 100% health intact.

"River Race" Mission—Collect all Nitro and TSP-6060 items and complete the mission. "Download" Mission—Complete the mission with a perfect score.

"Submerged" Mission—Complete the mission with 100% health.

3D LEMMINGS Stage Select

Choose "Codes" from the main menu and enter the password "LAMPWICK", Highlight "End" and press X; the message "Password Correct" will appear. Now choose a difficulty level and select "Play"; a stage-select menu will appear that allows you to start at any point in the game

ADVANCED DUNGEONS & DRAGONS IRON & BLOOD: WARRIORS OF RAVENLOFT

Boss Cade:

Enter any of the following codes at the chaacter-select menu. If you've entered a code correctly, your cursor will appear on one of the four corners of the screen and the b character's portrait will appear in the center. Note: The codes don't have to be entered extremely quickly, but if you're too slow they won't register, so try again.

The Minion of Chaos-Hold L1 + L2 + R1 + R2 + Un and nress X

The Lord of Chaos-Press Up, Down, then roll

The Avatar of Order-Hold Left and press . then press Right + O simultaneously
Count Strahd von Zarovich—Press Up, then

roll the D-pad from Right to Down, then press Left R1, R2, L2, L1

AIR COMBAT Secret Loading Screen

Hold the R1 and O buttons at any point in the game when the standard "bird logo" loading screen is about to appear. If the "bird" screen appears, you're too late-but if you held the buttons down at the right time, you should see a new, black loading screen with little compact discs bouncing around. Hidden Game

When the secret CD loading menu appears as described above, quickly press Up, Left, Down, Right. A tiny picture of a Fygar—the dragon character from Namco's classic Dig Dug arcade game-will appear in the lower corner of the screen to indicate that the code worked. With this cheat in place, start the game, or return to the title screen and continue to reach the "toading" screen again. This time, don't hold any buttons—the "load

ing" menu will be replaced by a strange hid-den game in which you must steer the Air Combat bird symbol around the screen and destroy as many of the passing ships and mis-siles as you can before a tiny bird can walk from the left side of the screen to the right. Use the L2 and R2 (or Left and O) butto spin the symbol clockwise and counter-clock-wise; if you don't press any buttons, you'll crash into the walls and die. Tap the R1 button to toggle between three different control figurations. Get a score of 4.60 or higher and you'll get something...but what?

999 999 000 Credits At the special CD loading menu, quickly press Down, \bigcirc , \triangle , \triangle , \triangle , \bigcirc , \triangle , \bigcirc , \triangle , then press O+∆ simultaneously twice and hold both buttons down after the second press. You'll see a Pooka character from Dig Dug appear in th corner of the screen. Now start the game and visit the fighter select screen. You'll see that you have instantly earned an incredible 999,999,000 credits which you can use to buy any ship or wingman availa

Extra Wingmen At the CD loading menu, hold the R1 button and press START 10 times (continue to hold START after the tenth press.) This code is tougher to do than the others, but when you get it to work, you'll find more variety in your available wingr

RATTLE HUNTER Secret Characters

At the main menu, select the Office icon, then select the Registration icon. Next, enter any of the names below to create a secret character: SHILLCHI VIKELE

BIO FREAKS

First-Person View During a match, hold L2 + R2 and point the D pad away from your opponent to activate a first-norson camera view. To return to the standard camera angle, hold L2 + R2 and press Down.

BLADE Unlock Secret Cheats

Enter any of the following codes at the ma

menu. You'll hear a special sound effect upon entering a correct code. Then, in the middle of gameplay, press START to pause and select "Cheat Menu" from the pause screen. From here you'll be able to toggle on and off all the cheats that you've unlocked. Unfock Infinite Weapons-Down, Right, Up, Left. 12. Lt. R2. R1

ite Health-Left, Left, Left, Right, L2. L1. R2. R1

Unlock All Items-Right, Left, Up, Down, L2, L2. R2. R2

BOMBERMAN WORLD Secret Passwords

"Game Mode" at the main menu, then select "Normal Game" and access the Password" option. Now enter any of the fol lowing codes to unlock special features: 3 6 3 6-Unlocks two extra stages in Battle

1 6 2 2-With this code in place, enter a Bat tle Game and choose Stage 1 (Standard) to play with all of the blocks removed

6 B 3 3-With this code in place, enter a Bat tle Game and choose Stage 1 (Standard) to start with all of the characters in the middle of the screen instead of at the outside edges

C-12 FINAL RESISTANCE Cheat Codes

At any time during the game, press the START button to pause, then enter any of the following codes

Invincibility-Hold L2 and press Up, Left, Down, Right, △, □, X, C

All weapons—Hold L2 and press Up, Left, Right, Down, △, □, ○, X Unlock all weapons' secondary attacks—Hold L2, press Up, Down, Left, Right, △, X, □, ○

te ammo—Hold L2 and press Down, Left, Right, X. C. O Collect shield—Hold L2 and press Up, Left,

Right, △, □, O Hold L2 and press X, X, □, □,

Δ. Δ. O. O. X. X

Unlock All Stages

Choose "Adventure" from the main menu. When the stage select screen appears, press R1. R1, R2, R1; now you can choose any stage.

Start a game in Adventure mode, then press o pause. At the pause screen, press L1, L1, L2, L1; you'll hear a signal to confirm. Now you can increase the number of lives you have in reserve at any time by pressing Right on the D-pad at the "Paused" screen.

CHAMPIONSHIP BASS

Level 8—Q S P % n ⊕ j h f n W v Level 9-QSP % n 0 j h f k m Level 10-C Fd W 1 z x v t S H k

CHAMPIONSHIP MOTOCROSS FEATURING RICKY CARMICHAEL Secret Codes

From the main menu, select "Championship, then press X twice to reach the "Name Entry" screen. Enter any of the following passwords at this screen. Note: the "_" symbol repre-

A L L _ E V E N T S—Unlock all classes DIRT_TRACKS-Unlock all tracks in Single Race mode GROSSE_TETE—Big head

LIVE ACTION-Unlock Fox Movie in

COLIN MCRAE RALLY 2,0

Secret Codes

Choose any game mode at the main menu, then select "Create New Driver Profile" at the Driver Select screen, Next, input any three letters at the Tag Entry screen. Finally, at the Name Entry screen that follows, enter any of the following codes. After entering a correct code, you'll return to the Driver Select screen automatically. Note: The "_" character represents a space hellocleveland-Unlock all tracks

one care fullowine r—Unlock all cars hello_razu_and_flea—Main menu displays the outline of a cat More Codes

The following codes are entered in the same way as the previous ones; however, after en tering at least one of them, a new "Cheats" menu will appear under the "Options" m where you can toggle each effect on or off. greatballs of—Fireball m o o n l a n d e r-Reduced gravity

rorrimskcart-Mirrortracks neuralnightmare—Aggressive cars rubbertrees—Bouncy collisions r o ck e t f u e i—Turbo boost e a s y r o l l e r-Monster truck prunejuice—Faster cars

COMMAND & CONQUER Jaganese Mode

Enter "GODZILLA" at the password scree and begin the game. The characters will all speak in Japanese. Power Up Codes

At any time during the game, press START to pause, then enter one of the following codes. When you press START again to unpause, you will have access to the feature you requested as follows:

Ion Cannon-Right, Down, Left, Left, Down, Right, Right, Down, Left, X, □, △ Air Strike—Right, Down, Left, Left, Down,

Right, Right, Down, Left, X, C. O Extra \$5,000-Right, Down, Down, Left, L1, Left, Right, Down, Left

Reveal Entire Map—O, O, O, Up, O, □, R1, O,

Access Covert Operations

Choose "Enter Password" from the main menu and input the password "COVERTOPS" When you return to the main menu, you'll find a new option called "Covert Operations" The Covert Operations missions are different depending on which disc you have in the PlayStation when you enter this code, so re-member to try them both.

COMMAND & CONQUER: RED ALERT Cheat Codes Each of the following cheat codes can be en-

tered as follows: Access the sidebar menu, then highlight the symbols in the order shown and press the Cancel button (O in the default control configuration) at each one. For example, to enter the "Parabombs" code, press △ to access the sidebar, then highlight the | symbol, press the O button, highlight the X symbol, press the O button, highlight the O symbol, etc. 1,000 Credits—□, □, O, X, △, O

Atom Bomb—O, X, O, A, C, A Chronoshift—A, O, O, C, C, X Parabomb—□, X, O, O, X, ∆
Reveal Entire Map—□, ∆, O, X, ∆, □
Win Current Level—X, □, □, O, ∆, O

COMMAND & CONQUER: RED ALERT RETALIATION

Cheat Codes

Each of the following cheat codes can be entered as follows: Access the sidebar menu. then highlight the symbols in the order shown and press the Cancel button (O in the default control configuration) at each one. For example, to enter the "Parabombs" code, press △ to access the sidebar, then highlight the - symbol, press the O button, highlight the X symbol, press the O button, highlight

the O symbol, etc. Invulnerability— \square , \times , \bigcirc , \times , \triangle , \triangle 1,000 Credits— \times , \times , \square , \bigcirc , \bigcirc , \bigcirc Atom Bomb—O, X, O, O, X, \Box Chronoshift— \Box , O, Δ , X, O, O Parabomb---X, X, X, O, △, □ Parabomb \rightarrow X, X, Q, \triangle , \square Reveal Entire Map \rightarrow \triangle , \triangle , \triangle , \bigcirc , \triangle , \square Win Current Level \rightarrow \bigcirc , \bigcirc , \triangle , \bigcirc , \triangle , \square Lose Current Level \rightarrow \bigcirc , \bigcirc , \bigcirc , \bigcirc , \square , \square

"Soylent Green mode" (harvest people in-stead of ore)—□, X, □, X, □, X Replace generic "civilians" with real names— **□**□ 0. 0. Δ. Δ

DARKSTALKERS 3 Play as Soul Stealer

In Arcade mode, highlight the "7" box at the character-select screen, press the SELECT but-ton five times, then press any button. The computer will choose a character for you at random and you will see a giant shadow creature inhabit that character's body. If you win the fight, the shadow will steal the soul of your opponent and you will fight as that character in the next battle. Play as Soul Stealer 2

In Arcade mode, highlight the "?" box at the character select screen, press the SELECT button seven times, then press any button. If you're playing against the computer, a random fighter will be chosen for you before each battle and you will see a mysterious fe-male character inhabit that fighter's body;









also, you will always fight against the same character as the one you are controlling. If you're competing with another player, you will always fight as the same character that nent chooses

Play as Night Warriors Talhain

At the character-select screen, highlight Talbain, hold the SELECT button and press all three Punch or all three Kick buttons simultaneously.

Play as Shin Bishamon At the character-select screen, highlight Bisha-mon, hold the SELECT button and press any

DEATHTRAP DUNGEON

Stage Select At the main menu, press L1, R1, △, △, □, O, R1, L1; you'll hear a signal to confirm the code. Now access the "Load Game" menu; you'll find a list of the game's stages. Choose ny stage to warp directly to it—albeit without any items.

DEMOLITION RACER Cheat Code

At the main menu, press X, X, 🗆, 🗀, △, △, O,
O. While entering this code you'll move in and out of the "Enter Your Name" screen. You'll hear an engine sound effect to confirm the code. Now all of the cars, tracks and game modes will be unlocked.

DEXTER'S LABORATORY: MANDARK'S LAB?

Secret Codes

At the main menu screen, hold L1 + L2 + R1 + R2 and enter any of the following codes; you'll hear Mandark say, "Dexter, you must be cheating!" each time you enter a code correctiv.

Down, O, O, A, O, Right-Infinite tries in mini-games □, O, O, Up, Δ, □—Unlock level-select option

at the main menu (press Left or Right to change the starting level)

O, Left, O, Up, Down, —Unlock all minigames and difficulty levels in Challenge mode

O, O, Left, O, Up, Right-Unlock all Vault

Left, O, O, Up, □, △—Have all blueprint enhancements in mini-games (Challenge mode only)

Down, △, Down, △, Down, △-Unlock "whack-a-mole" game at the Vault screen

DRIVER

Enter these codes at the title screen. You'll hear a sound effect as you successfully enter each code. Once entered, the cheats can be accessed via the Cheat menu from the title

 Credits (Watch the ending credits)—L1, L2, R1, R2, L1, R1, R2, L2, Rt, R2, L1, L2, Rt Invincibility—L2, L2, R2, R2, L2, R2, L2, Lt, R2, R1, L2, L1, L1

 Immunity (Police never chase you)—L1, L2,
 R1, R1, R1, R1, L2, L2, R1, R1, L1, L1, R2 Wheel (Car has rear wheel drive)-R1, R1, R1, R2, L2, Rt, R2, L2, L1, R2, Rt, L2, L1 r)-R1, R2, R1, R2, L1, L2, R1, R2, L1, R1, L2, L2, L2 Stilts (Extremely long suspension)-R2, L2,

R1, R2, L2, L1, R2, R2, L2, L2, L1, R2, R1 Antipodean (Screen appears upside-down)—R2, R2, R1, L2, L1, R2, L2, L1, R2, R2, L2, R2, L1

DYNASTY WARRIORS

Secret Character: Sun Shang Xiang

At the main menu—the one that says "1P Bat-tle, Versus," etc.—press Left, Left, Up, Down, ∆, □, L1, R1; you'll hear a sound to confirm the code. Now start the game; you'll find Sun Shang Xiang when the cursor moves off the

edge of the screen at the character-select menu. Note: To choose this character in the "Versus," "Team Battle" or any other game mode with the "shortcut" character-select screen, just press any L or R button when the character select screen appears and Sun Shang Xiang will appear on the row of faces.

EAGLE ONE HARRIER ATTACK

From the main menu, select "Options," then enter any of the following codes. You'll hear a special sound effect after entering a correct

Unlock all missions-R1, L1, R2, L2, START Infinite ammo-R1. L1. R2. L2. Rt. God mode-R1, L1, R2, L2, L1

FAMILY CARD GAMES FUN PACK

At any time during a game of Poker or Black

jack, press SELECT to call up the password screen and enter either of the following

F C R K 7 D. ... 999 999 credite S I F B K 6-10,000,000 credits

FELONY 11-79

Access All Cars & Tracks

At the main menu—the one that says "Start/Time Trial/Setting" etc., enter the following code quickly on Controller 2: Tap L2 + R1 + R2, then tap R2, then L2, then R1 + A; you'll hear an explosion sound to confirm the code. Now start the game; you'll find that all ur tracks are marked "Completed" and all of the secret vehicles are available.

FIGHTING FORCE Cheat Mode

Chear moue
At the main menu—the one that says "1 (or
2) Player Game" and "Options"—press and
continue to hold Left + L1 + R2 +
After a few seconds, the words "Cheat Mode" will appear on the screen. Now access the Options menu; you'll find stage-select and invulnerability options at the top of the screen.

FIGHTING FORCE 2

Hold L1 + L2 + R1 + △ + Left and press X at the title screen when "Press Start" appears. You'll be immediately be taken to the main menu. When you select "Start Game." a stage-select menu will appear. Choose any level and you'll find that you're partially invincible and have infinite ammo for any weapon you pick up.

FISHERMAN'S BAIT

Total Count List At the title screen, press Up, Up, Down

Down, Lt, R1, L1, R1, X, O, START. Next, select "Options," then press SELECT. The Total Count List screen will appear.

FROGGER

Stage Select During gameplay, press START to pause, the press Right, \square , \triangle , \square , \triangle , R1, L1, R1, L1, O. When you return to the "Select Level" screen, all of the stages will be unlocked,

Infinite Lives During gameplay, press START to pause, then press Right, C., A., C., A., X.

GEKIDO: URBAN FIGHTERS

To enter these codes, you must first get a high score (with the default high scores, your score must be over 1,000 points). Enter the follow-ing codes as your name at the high score name entry screen after your game is over to get the corresponding effect. All unlocked cheats will appear in the "Options" menu and

must be toggled on for them to work Unlock Deformed mode—D E F O R M A N | A Unlock Skeleton mode—B O N E C R A C K

GOAL STORM

Easter Island Heads When the words "Press Start" appear on the title screen, quickly press Up, Up, Down, Down, Left, Right, Left, Right, □, O. You'll hear the crowd cheer to confirm the code. When the game starts, you'll see that all of the players on your team have giant Easter Isfand heads of stone. Note: If both Player 1 and Player 2 enter the code at the title screen, then both teams will get the funky heads.

Invisible Players At the title screen, press Up, Up, Down, Down, Left, Right, Left, Right, △, △. You'll hear the crowd roar to confirm the code. Now when you start the game, press SELECT to change the camera angle. You'll find that—in addition to the standard three camera angles—there is a new camera setting that takes you slightly closer to the action. When you play with this new camera angle, only one or two players will be visible on the field. The rest of the players are still there, however.

Cheat Codes

Press at the character-select screen to change a character's name to one of the following cheat names: when the game starts. you'll get the following effects: · Enter the name "W E Y H E Y" to start with

• Enter "B L O W M E" to have your charac ter's map coordinates displayed on the screen while you play.

• Enter "E A T T H I S" to max out your

"Wanted" level

 Enter "THESHIT" to unlock all missions and start with 99 lives, all weapons, infinite ammo and all items

GRAND THEFT AUTO: LONDON 1969

Secret Codes

Start a new game. At the character-select screen, press

to change your character's name to any of the following words. The effects of these codes are cumulative, so you can enter one code, then exit the game and enter another to combine effects. G R A S S-No police

O L D B I L L-Maximum filthometer SIDEBURN-Bonus multiplier starts at xS BIGBEN-Start with 9,999,990 points M C V I C A R-Start with 99 lives R A Z Z L E—Stage select

HAROLDHAND-Activates all of the above, plus all weapons with infinite ammo

GRAND THEFT AUTO 2 Secret Codes

From the main menu, select "Play," then press

X again to change your name to any of the codes below. You'll get no special confirmation after entering a correct code Start with \$1,000,000-BIG 5 CORE Start w/all weapons/99 ammo—NAVARONE Start with x5 Multiplier-HIGHFIVE No Police-LOSEFEDS Display Coordinates—W U G G L E S Area Select—I T S A L L U P Start with unlimited health-LIVELONG Start with max, Wanted Level-D ESTRES

GUBBLE

Cheat Code

At the title screen-while the words "Press Start Button" are flashing—press △, Up, □ Right, X, Down, O, Left; you'll hear Gubble make a noise to confirm the code. Now start a game. When the map screen appears, press R2 to remove all the obstacles, allowing you to access any stage. During gameplay, press R1 to instantly clear the current stage

GUNFIGHTER: THE LEGEND OF JESSE JAMES

Note: You must have an analog or Dual Shock controller to enter this code. At the main menu, press the L3 button (push the left analog stick into the controller) and continue to hold it down. After three seconds, a small box will drop from the top of the screen. While continuing to hold L3, press △, X, □, O, O, □, △, ×, a message will appear to confirm the code. Now start a game in any mode, press START to pause and select "Options" from the pause meny, You'll find a new option called "Developer Cheats" which allows you to turn on various cheats and unlock all of the levels

HOGS OF WAR Secret Codes

Enter any of the names below at the "Please Name Your Team" screen after you start a new game. Note the spaces in the words below. For the "View FMV sequences" code, the FMV will appear after you select "Start Mission ⁴

View FMV sequences—PRYING PIGS Play as Team Lard—MARDY PIGS

HOOTERS ROAD TRIP

Cheat Codes Choose "Map" from the main menu, When

the map appears, enter either of the follow-ing codes. You'll hear a car horn to confirm each time you enter a code correctly Up, Down, Left, Right, R1, L2, L1, R2-Unlock

R2, L1, R1, L2, Left, Up, Down, Right-Unlock

HOT WHEELS EXTREME RACING

Choose "Options" from the main menu, then Choose "Options" from the main menu, then select "Misc." and enter any of the following codes at the "Code Entry" screen;
XTR CHT!—Unlocks "Cheat Menu" option on the "Misc." menu A N D Y-All skulls become monkey faces

S K U L L—All skulls become monkey skulls U S D—Upside-down races N O B O D Y—Invisible vehicles
V E R S I O N—Display the game's version
number and date at the main menu

HOT WHEELS TURBO RACING

Secret Codes Each of the following codes can be entered at

the main menu to get the corresponding ef-fect before each race; you'll hear a signal to confirm each code. Note that you can only have ONE of these codes active at any time: Unlimited Turbos-R2, L1, C, A, R1, L2, L1, R2 Small cars—□, R2, L2, △, △, L2, R2, □ Large tires—□, △, □, △, R1, R1, L2, L2

graphic textures on cars-L1, R1, L2, R2, L1. R1. L2. R2 Alternate sound effects + announcer-R2, R1,

L2, R2, C. A. L1, R1

Highlight "Sign In" at the main menu and press Left or Right twice to access the Password option. Enter any of the following pass words to unlock different features: PWDTST-Unlock all secret courses and se cret vehicles except "Tow Jam" TW J M-Unlock "Tow Jam" vehicle

INCREDIBLE CRISIS Two-Player Fun At any point during gameplay, pressing vari-

ous buttons on Controller 2 will affect the game in the following ways: Hold Right or Left-Skinny player











Sim

Hold Up or Down-Big head player Press X—Whistle sound effect Press []—"Boo" sound effect Press △-Bicycle horn sound effect Press O-Drum hit sound effect

THE ITALIAN JOB

Secret Codes Enter any of the following codes at the main menu screen. Each time you enter a code cor-rectly, you'll hear a crowd cheer and the screen will dim momentarily.

Unlock all Italian Job missions—O, O, △, □, □ Unlock all Destructor missions-△, □, □, △, Δ,0,0.0

Unlock all Checkpoint missions—O, □, △, □, $\Delta, \Box, \Delta, \Box, O$ Unlock all Challenge missions—□, □, △, O, O,

Unlock vehicles and Turin stage in Free Ride-

 $\Box \Delta, \Box 0, 0, 0, \Delta, 0$ Unfock all missions-\Delta, \Delta, O, \Delta, O, \Delta, \Delta

JACKIE CHAN STUNTMASTER Uniock All Levels

At the main title screen—while the words "PRESS START button" are flashing—press L2, □, △, O, ×, R2, R2; you'll hear a gong to confirm the code. Now all of the stages are un-locked except the Shaolin Temple.

All Dragons Collected At the main title screen-while the words "PRESS START button" are flashing-press L1, R2, L2, R2, □, X, X; you'll hear a gong to con firm the code. Now all of the levels-includ ing the secret Shaolin Temple—are unlocked and Jackie appears in his Drunken Master cos-

Secret Video At the main title screen—while the words "PRESS START button" are flashing—press Left, Right, R1, O, □, △, △; the words "Bonus Movie PRESS X" will appear. Press X to watch the behind the scenes movie that you ordinarily don't get to see unless you beat the Shaolin Temple stage.

KISS PINBALL

Music Trick If you press the OPEN button on your PlayStation during the game, you'll be prompted to insert a music CD. Go ahead and stick in a copy of Destroyer, (Music From) The Elder or any other music CD; you'll be able to listen to your own tunes while you play instead of the eneric rock from the game disc. Press L2 to skip ahead to the next track on the CD, or press R2 to skip back.

LARGO WINCH.//COMMANDO SAR

Chest Code

At the main menu, press SELECT, C., C., O, O, △, □, △, O. A cheat menu will appear with "Invisible" and "Silent" options; turn them on and the game's enemy characters will not see or hear you. Select "Continue" to access a stage-select menu (press Left or Right to choose any stage).

LOONEY TUNES RACING

Unlock Characters & Courses Enter any of the following codes at the main menu to unlock the corresponding character or course. You'll hear a special sound effect after entering a correct code

Foghorn Leghorn-Right, Right, L2, D, D, SE-

Pepe Le Pew—Left, Right, R1, O, □, SELECT Yosemite Sam—Left, Right, R2, □, O, SELECT Sylvester—Left, Left, L1, △, L1, R1, SELECT Rocky- △, Left, R2, ○, ○, SELECT Granny—O, △, △, L1, R1, SELECT Gossamer— △, O, R2, R1, □, SELECT Duck Dodgers-L1, □, □, △, O, SELECT

Evil Scientist—□, O, L2, R2, △, SELECT Smokey The Genie—□, L1, R1, △, O, SELECT Hector— △, L2, L1, △, □, SELECT Planet Y—Right, Left, △, L2, L1, SELECT Wackyland—L1, ○, □, R2, △, SELECT

THE LOST WORLD: JURASSIC PARK Cheat Passwords (All DNA, 99 Lives,

Compy—X X O A D X D X O D A D Human Hunter—D D A O X D D D Raptor—X X O ∆ □ X □ X □ □ ∆ O T-Rex—X X O Δ □ □ □ X Δ □ Δ □ Human Prey—□□△○××□□△×○△

Gallery Passwords Compy-Hunter-XXOADAAAXODO Raptor—□□△○×○△○×△×△ Prey—AADXODAXDDO

Stage Select Access the password screen and enter the fol lowing password: \square , \times , \bigcirc , \triangle , \triangle , \times , \square , \bigcirc , \triangle , O. X. D. You'll hear a beep as if you've entered an incorrect password and you'll be sent back to the main menu. Choose "Password" again and enter the same password' once again, you'll think you've made a mistake. Re-turn to the password screen and enter the password a third time, you'll access a top-se cret stage select menu that allows you to start at any sub-stage or see any of the game's video scenes. Look for an invisible option at the bottom of the "Movies" menu.

MARRIE MASTER

Choose "Single Player" from the main menu, then select the "Enter Code" option and enter the code "U N L O C K" to unlock all of the missions in Mission mode. Note that this code uses the smaller letters except for the large "U."

MAT HOFFMAN'S PRO BMX

Secret Codes At any time during gameplay, press START to pause the game, then enter any of the codes below. After entering each code correctly, the pause menu will shake. The effects will take place immediately after you select "Continue" to return to the game.

Perfect balance—Hold L1 and press C, Left, Un Right Display balance meter during grinds-Hold L1

and press Left, O, □, △, □, O, ×
Infinite Special—Hold L1 and press Left, Down, △, O, Up, Left, △, □
Big wheels—Hold L1 and press Down, O, O,

Add eight minutes to your remaining time-

Hold L1 and press □, Up, O, X Point values x10—Hold I1 and press □ ○ ○ Up, Down, Down

cret Character: Granny Start a game in Career Mode and press START to pause, then select the "Retry" option from the pause menu. Continue to pause and restart; after you do this 10 times, a message will appear and Granny will become a playable character.

MAXIMUM FORCE

Arcade Mode
Choose "Options" from the title screen, then enter the following code at the options menu: SELECT, START, SELECT, SELECT, START, SELECT, SELECT, SELECT, START, SELECT, SE LECT, SELECT, SELECT, START. you'll hear a sound effect to confirm and the words "Arcade Mode Unlocked" will be flashing at the title screen. This disables the new features which were added to the PlayStation version and restores all of the secret rooms to the way they appeared in the arcade version of

MONSTERS, INC. SCREAM TEAM

Secret Codes

Enter any of the following codes at any time during gameplay. You'll see each one take ef mediately after entering it correctly Hold L1 + R2, press O, O, O, O, △, □, □-99

Hold L1 + R2, press O, O, O, O, □, □, △—Full Hold L1 + R2, press O, O, O, O, □, △, △-Full

MOTOR TOON GRAND PRIX

(Note: This code requires a memory card.) Choose "Replay Theater" from the main menu, highlight "Replay Video," hold the R1 button and press X or Q. Instead of loading videos from the memory card, you'll see 20 "Team \$CEI" videos of amazing races by the game's creators, Watch these videos to learn now to become a better racer; press X or O during each video to switch to the standard camera angle Secret Ghosts

(Note: This code requires a memory card.) At the Time Attack menu, highlight "Load Ghost from Video..." hold the R1 button and press X or O. Instead of loading a saved ghost from your memory card, you can choose to race with a ghost from one of the "Team SCEI" videos made by the game's creators. Extra Options

At the main menu, highlight "Options", hold L1 + L2 + R1 + R2 and press X. Now the option menu has many additional settings that will allow you to fine-tune the game's configura-

THE MUMMY

Secret Banus Codes

At any time during gameplay, press START to enter the pause menu, then choose "Quit Game" and select "Yes." Next, select "Replay Level," then "Bonus Game Modes" at the fol lowing screen. Finally, select "Enter Code and enter any of the codes below:

X, ∆, X, □, O, ∆, □, ∆—Unlimited ammo O, O, ∆, O, X, □, □, X—Infinite äves

Secret Codes

Enter any of the following codes at the title screen, while "Press Start" flashes at the bottom of the screen. You'll hear a special sound effect and words will appear at the top of the screen after entering a correct code. Unlock Fraggle Rock—X, □, X, □, X, □, Δ, O,

Unlock end courses-O. A. C. A. X. A. C. O

Unlock Arches— \square , O, \times , O, \square , \triangle , O, \times , O, \triangle Unlock Studio— \square , \square , \bigcirc , \bigcirc , \bigcirc , \triangle , \bigcirc , \triangle , \bigcirc , \triangle Unlock all Muppets and vehicles—△. O. △. Δ. X. Δ. Δ. X. C

Cheat Codes Choose "Game Options" from the main

menu, then select the "Enter Code" option and enter any of the following cheats: XX□XXX △—Infinite Firewalls O××△□△□○—Infinite lives □△○△×△□×—Access any level □□□△○△□—Bonus level access ×××□△○×△--Enable fifth ship (Speed core)

O X□△△O △O—Activate "water" effect □ ∧ X ∧ ○ □ ∧ X—Ronuses don't reset when you die

NANOTEK WARRIOR

Press START to pause the game at any time, then enter any of the following cheat codes "Paused" menu:

« Refill Shield-SELECT, O, Right, Up, Up, L1,

 Warp Speed Boost—O, □, O, □, △, △, △, X Stop Ship-△, Left, △, Right, △, Up, △, START (with this code in place, you can stop your vehicle's forward progress at any time by holding the △ button)

 First-Person Viewpoint—△, O, □, □, △, △, SELECT, START

a Randomize Level Curves-O SELECT, Left. , Down, Up, X **Passwords**

Level 2—□ X X X □ □ X △ △

Level 3—X O X X X 🗆 🗆 🛆 🗆 Borrus Level 1—O 🗆 X X 🗆 X X X 🛆 Level 4—△×□×□□△×○ Level 5—Q X 🗆 X X 🗆 A A X Level 8-0xx0xA0 Level 1 with upgraded NanoTek ship—X□X

NEED FOR SPEED: HIGH STAKES Secret Vehicles

Enter any of the following passcodes as your user name to unlock the corresponding vehi HOTROD—Unlocks the Titan

FI A S H-Unlocks the Phantom W H I R L Y—Unlocks the Police Helicopter Slower CPU In Tournament or Special Events mode, just after you select "Race," quickly hold Left +

+O until the race begins. Blurry Made In any mode, just after you select "Race," quickly hold Up + R1 + L2 until the race be-

Turbo Mode In any mode, just after you select "Race,"

quickly hold $Up + \triangle + X$ until the race begins. During the race, hold Up any time for a speed

NEED FOR SPEED III: HOT PURSUIT Cheat Codes

Choose "Options" from the Game Setup menu, then access the "User Name" option and enter one of the following cheat codes as your user name to unlock different features: Empire City Bonus Track—M C I T Y Z AutoCross Hidden Track—X C N T R Y Caverns Hidden Track-X C A V 8 The Room Hidden Track—P L A Y T M Scorpio-7 Hidden Track—G L D F S H Space Race Hidden Track -- M N B E A M Activate Jaguar XJR-15---L J A G X

Activate Mercedes-Benz CLK-GTR—A M G M R C Activate El Nino—R O C K E T
All cars and bonus tracks (not hidden tracks)—S P O I L T

All Camera Views→S E E A L L Speed and Language Codes

First, make your selections at the Game Setup, Track, Player Car and Opponents screens as usual. Once you arrive at the final Race screen, press the START button. Immediately after pressing START, let go and press the ap propriate button combination (i.e. Up + R1+ R2). You must keep these buttons held down until the loading screen appears in order for the codes to work. Slow the game down by 20%—Up + × + △

Cops Speak w/Different Accent—Up + R1 + L2 Cops Speak in German—Up + R2 + L1 Cops Speak in Spanish—Down + R2 + L1 Cops Speak in Italian—Left + R2 + L1 Cops Speak in French-Right + R2 + L1

TIPS & TRICKS Reader Art Gallery









NO ONE CAN STOP MR. DOMINO

Secret Characters

To unlock Bruce as a playable character, just beat the game with either Mr. or Miss Domino. To unlock Pierre, you must achieve a score that the game considers to be "the best in the county" in all six stages:

Stage t: Phat Tony's Casino--3,000 points or more

Stage 2: Shop 'til You drop-6,000 points or

Stage 3: Grandpa's in The House-4,000 points or more

Stage 4: Tripping in The Park-5,000 points or

Stage 5: Fun Park Massive-8 000 points or

Stage 6: No one can stop Mr. Domino-S.000 points or more To unlock the alien domino named DAM®?O. you must get a score that the game considers

to be "the best in the U.S." in all six stages Stage 1: Phat Tony's Casino-8,000 points or

Stage 2: Shop 'til You drop-12,000 points or

Stage 3: Grandpa's in The House—B,000 points or mor Stage 4: Tripping in The Park-9,000 points or

Stage S: Fun Park Massive-28,000 points or

Stage 6: No one can stop Mr. Domino-10,000 points or man

ODDWORLD: ABE'S ODDYSEE Level and Movie Select

Enter these codes at the main menu: Level Select—Hold R1 and press Down Right, Left, Right, □, O, □, △, O, □, Right, Left.

 Movie Select—Hold R1 and press Up, Left. Right, □, O, △, □, Right, Left, Up, Right.

• Green Farts—Hold R1 and press Up, Left, Right, C, O, X. Now every time you fart using Gamespeak, you'll see green gas,

ODDWORLD: ARE'S EXODDUS

Checkpoint Skip

At any point in the game, hold Rt and press O. O. X. X. D. D. You will skip to the next Checkpoint. Note that you will skip all the Mudokons in between and they will be con sidered "dead." Stage Select

At the main menu, hold the R1 button and press Down, Up, Left, Right, A, C, O, A, C, O, Down, Up. Left, Right,

Video Scene Select At the main menu, hold the R1 button and press Up, Down, Left, Right, □, O, △, O, □, O, Up, Down, Left, Right.

OGRE BATTLE Secret Level

Select "New Game" and enter your name as "FIRESEAL". After the opening sequence, move the cursor along the map until you find "Dragon's Heaven." Sound Test

Enter your name as "MUSIC/ON" and you'll be able to access a sound test menu

POWER RANGERS LIGHTSPEED RESCUE Secret Codes

From the main menu, select "Codes," then select "Enter Code." Next, enter any of the following cheat passwords: O M E G A-Level skip ULTIMATE—Titanium Ranger

FORFVFR-Continues SHOWCASE—All galleries open

D 4 B 7 E 1 O 9 G 7—Infinite Health N 7 F 6 LI 2 A S A 1-Infinite RPF

THE POWERPUFF GIRLS CHEMICAL X-TRACTION

Secret Codes

Choose "Passwords" from the Options menu and enter any of the following codes:

Princess, Blossom, Fuzzy, Bubbles, Princess-Unlock Powerouff Girls Redroom Sedusa, Buttercup, Mojo Jojo, Ace, Princess Unlock Professor Utonium's Lab

Fuzzy, Ace, Blossom, Princess, Sedusa--- Unlock Townsville tail Big Billy, Bubbles, Ace, Sedusa, Big Billy-In-

vincible Mode, Player 1 Ace, Big Billy, Fuzzy, Bubbles, Fuzzy—Invincible Mode, Player 2

Buttercup, Mojo Jojo, Sedusa, Big Billy, Princess—Chemical X-tra, Player 1 Ace, Princess, Blossom, Buttercup, Ace-

Chemical X-tra, Player 2 Big Billy, Ace, Buttercup, Ace, Blossom—Un-limited X, Player 1

Sedusa, Bubbles, Ace, Bubbles, Big Billy---Unlimited X. Player 2 Blossom, Mojo Jojo, Princess, Sedusa, Ace-

Unlock Bubbles' Super Scream Ace, Blossom, Ace, Buttercup, Blossom—Unlock Blossom's Ice Breath

Ace, Fuzzy, Big Billy, Mojo Jojo, Ace-Unlock Buttercup's Tornado Spin

Princess, Buttercup, Bubbles, Ace, Ace-Power Damage, Player 1 Ace, Majo Jojo, Blossom, Buttercup, Princess-

Power Damage, Player 2 Bubbles, Fuzzy, Ace, Blossom, Ace-Super Health, Player 1

Ace, Ace, Buttercup, Fuzzy, Big Billy-Super Health, Player 2 Bubbles, Ace, Mojo Jojo, Princess, Ace—Disable game timer

Sedusa, Big Billy, Blossom, Ace, Buttercup-Unlock all characters and stages

R/C STUNT COPTER Cheat Codes

Enter these codes at the main menu screen. While entering a code, you may advance to different screens, but in each case the code will still work

Down, Up. Left, Right, A. X. D. O-All Gold Down, Up, Right, Left, △, X, □, O-Unlock all

L2, R2, L1, R1, △, X, □, ○—Mega Points
Up, Down, Left, Left, X, □, ○, △—Unlock
movie (selectable from the Options menu)

ReTYPE DELTA Invincibility

At any time during gameplay, press START to pause the game. Next, hold L2 and press Right, Right, Left, Right, Left, Left, Right, Left, R2, Up, Up, Down, Down, Up, Down, Up, Down, R2. You'll hear a special sound effect to confirm. When you unpause the game, your ship will be invincible.

R.TYPES

The "invincibility" cheat code fisted above under ReType Delta also works in ReTypes.

Pause the game, hold L2 and press Right, Up. Right, Up, Down, Left, Down, Left, O. Decrease Speed

Pause the game, hold L2 and press Right, Up, Right, Up, Down, Left, Down, Left, X. Use Any Weapon

Pause the game, hold L2 and press Right, Up, Left, Right, Down, Left, Up, Right and either △, □, X, or O to equip yourself with a differ ent weapon.

Highlight either 8. Type or 8. Type II at the title screen, quickly press 12 ten times, then R2 ten times; you'll hear a sound to confirm. Now start the game and press START to pause; you can choose any stage with the stage-select option at the pause menu.

RAINROWSIX

Main Menu Cheats Enter the following codes at the main menu A message will appear after entering a code correctly Alf levels—Hold L1 and press O, X, O, D, D

All items—Hold L1 and press A. X. X. O. D. O.

Invincibility—Hold Lt and press □, X, △, △, X,

Invincible hostages--Hold L1 and press O, O, \Box , Δ , X, Δ , X, ONo terrorists—Hold L1 and press △, O, O, △,

X. A. O. All operatives revived-Hold L1 and press A. A X, O, O, X, D, D

Reveal map—Hold L1 and press X, O, □, △, $\Delta . \square . O . x$ No locked doors—Hold L1 and press △, □. □.

Δ, X, O, □, Δ Turn off Victory Conditions—Hold L1 and

press O, △, △, X, O, □, X, △ All attributes set to maximum-Hold L1 and press X, Q, A, O, Q, X, X

Watch ending-Hold L1 and press □, △, □, □, O, O, X, A In-Game Cheats

At any time during gameplay, press START to pause, then enter any of the codes below. For the Extra waanon and Extra nistol rodes, you will receive a different weapon or pistol each time you input the code, Some of the main menu cheats above may also work during the middle of a game

Restore ammo—Hold L1 and press □, □, O, △, x, ∆, x, ∆ Extra weapon-Hold L1 and press X. O. O. A

Extra pistol—Hold I1 and press X A D O D

RAZOR FREESTYLE SCOOTER Unlock Everything

At any time during gameplay, press START to the game, then press Right, Down, Right, Left, Right, Up. Right, Right, A special message will appear at the top of the screen after entering the code correctly. You may have to quit the current game to observe all of the unlocked items

ROGUE TRIP: VACATION 2012

Passwords Access the password entry screen from the options menu and enter any of the following codes to unlock special features: Enable Goliath—A, Lt, R1, X, L2, L2 Enable Nightshade—R1, R2, L1, L1, X, O Enable Helicopter—L1, △, R2, △, △, R1 Enable Alien Saucer—R1, □, X, □, L2, ○ Access "Funtopia" stage (Challenge mode

only)—X, O, L2, X, □, L1 Access "The Gulch" stage (Challenge mode only)—X, □, O, Lt, L2, □ Battle Boss 1 (Challenge mode only)—O, R2,

R1, [], L1, R2 Battle Boss 2 (Challenge mode only)-O, O, L2, L1, △, △

Infinite Jump—O, □, R2, X, △, R2 Infinite Turbo—□, X, O, △, R1, R2 Double Pickups---L1, L2, O, L1, R1, [] Increased Armor—R1, A, R1, A, L1,

O, O, A, A Play as Big Daddy From the main menu, select "Options," Then,

elect "Password." Enter △, □, R2, X, △, R2. Big Daddy will only be selectable if you play Challenge mode and select Nuke York as the stage.

Unlock All Tracks

At the main menu, press Up, Up, Down Down, Left, Right, Left, Right, A. O. A. O. Now all of the tracks will be available when you select Arcade Mode.

SAN FRANCISCO RUSH

Secret Vehicles Choose any vehicle, then select your transmission type with the X button. When the purple "RUSH" letters appear, immediately press one of the following buttons and hold it down until the "loading" screen appears:

• Hold △ to race in a U.F.O.

. Hold L1 to race in a pick-up truck Hold R1 to race in a British sportster When the race starts, you'll be driving the vehicle you chose

THE SIMPSONS WRESTLING Secret Codes

Each of the following codes can be entered at the title screen (while the words "PRESS START" are flashing). You can also enter the codes at the "Paused" menu during game play. A message will appear at the top of the screen to confirm each code. To reverse the effects of a code, just enter the same code

O. Up. Up. Down, Down, Left, Right, Left, Right—Unlocks the "Bonus Match Up" option at the main menu: from here you can start a match with nearly any character in any stage. O. Left, Up. Left, Down, R1--Unlock Bumble

O. Left, Up. Left, Down, L1-Unlock Mos Szyslak O. Left, Up. Left, Down, R2-Unlock Professor

Frink O, Left, Up, Left, Down, L2-Unlock Ned Flanders

O, R1, Rt, R1, Down, Up-Infinite energy O, R1, R1, R1, Right, Left—If your Health reaches zero, you automatically lose O, R1, R1, R1, Up, Down-Activates Multi-

Rope Attack Up , Up, Down, Down, Left, Right, Left, Right, O. L2, O, R2, O, L1, O, R1—Activates Mirror

O, L1, L1, L1, Up, Down—Activates big heads
O, L1, L1, L1, Left, Right—Activates 'Flat Eand," which flattens all the characters in the

O, Right, Up, Right, Down-Black outlines in the characters are not drawn L1, O, R1, O, 12, O, R2-Activates "Big Ape Mode." (all characters have huge arms) O, R2, R1, O, RZ, R1-With this code in place, you'll fight in a special "Big Ape" arena that

shows a picture of the game's creators (drawn as Simpsons characters) on the mat. If you enter the code at the "Paused" menu during a game, you must quit and start a new match to fight in the secret arena. SMALL SOLDIERS

Cheat Passwords

O, O, ∆, ∆, O, X, □, X—Invincibility ∆, ∆, O, O, O, X, □, X—All Weapons

SPAWN: THE ETERNAL Cheat Codes

Each of the following codes can be entered while the game is paused: Temporary invisibility—Hold L1 + R1 and press □ □ O, O, △, X

• Temporary invincibility—Hold L1 + R1 and press Δ , Δ , X, X, \square \square All power-ups—Hold L2 + R2 and press △,

OFIXAX * All inventory-Hold L2 + R2 and press X, []

• Refill health meter—Hold L1 + Rt and press

X.O. A. F. X. O.





and Theft Auto





TIPS & TRICKS

Espano,



Refill Magic—Hold L1 + R1 and press △, ○,

* Skip current level—Hold L1 + R1 + L2 + R2 and press △, X, □, O, O, O

SPEC OPS: RANGER ELITE

ulnerability

At the main menu, select "One Player Game. Next, enter ROCKSTAR as your name at the following screen. When you begin the mission, press START to enter the pause menu. A new menu item, "Invulnerable" may now be toggled on and off.

SPEED RACER

At the car-select screen, hold L1 + L2 + R1 -R2 + SELECT + Down and press △; now all of the cars in the game will be available. Extra Camera Views

During a race, press START; while the game is paused, press Right five times, then Left five times. Now return to the game and cycle through the different camera views; you'll nd two new long-distance settings.

Change the Time of Day At the course select screen you can choose to race at different times of the day if you hold certain buttons down when you make your

selection as follows: Hold L1 + L2 to race in bright daylight Hold R1 + R2 to race at night . Hold L1 + L2 + R1 + R2 to race at twilight

SPINER-MAN

Cheats From the main menu, select "Special," then select "Cheats." At this screen, you may enter

any of the cheats below. Note the spaces in some of them: Unlock almost everything—EEL NATS Symbiote Spidey costume—BLKSPIDR Spidey 2099 costume—TWNTYNDN Captain Universe costume—S COSMIC Spidey Unlimited costume—PARALLEL Scarlet Spider costume—LETTER S Amazing Bag Man costume---AMZBGMAN Ben Reilly costume—BNREILLY Peter Parker costume—MJS STUD Quick Change costume—ALMSTPKR Storyboard viewer—CGOSSETT All 6 game comic covers—ALLSIXCC Lovel select-XCI SIOR All 32 comic covers—CMC BUFF Movie viewer—WATCH EM

Character viewer---CVIEW EM What If contest—GBHSRSPM Big head—DULUX Joel Jewett as J. Jonah Jameson—RULUR Invulnerable—RUSTCR\$T Infinite webbing-STRUDL Debug info on screen-LLADNEK

SPIDER-MAN 2: ENTER ELECTRO Cheat Codes

From the main menu, select "Special," then select "Cheats" and enter any of the follow ing codes. After entering each one correctly, Stan Lee will exclaim, "Excelsior!"

A U N T M A Y—Unlock Level Select, all costumes, all Gallery items and all Training items A L I E N-Rig head STACEYD—Big feet VVISIONS—"What If" Mode

SPORTS CAR GT

Enter the following cheat codes at the title screen. Note that if you press any other buttons before entering the codes they won't work.

Unlock all tracks and classes Up, Left, Left, Right, Down, Right, L1, -Start with \$1,500,000 in Season Mode

Down, Down, Left, Right, Up, Left, O, R2-

SPORTS SUPERBIKE 2

Secret Codes

Choose "Options" from the main menu, then select "Secret Codes" and enter the password "MIDAS" to unlock all tracks and all difficulty levels and clear all the skill tests. Unfortu nately, this code also disables the steering as sist and braking assist at all difficulty settings in addition to enabling bike damage.

STREET SK8ER 2

Secret Codes

Enter the following codes at the title screen. You'll hear a special sound effect after entering a correct code.

Unlock all skaters-Left, Left, O. O. 12, Right, R2

Unlock all boards→O, O, □, O, □, □, O, R1
Unlock all courses—Left, Right, Left, Right, O,

Max Trick Level and Skill Points-L1, . Left. Left, R2, Left, R1, Left Unlock "Movie" item in main menu-R2, R2,

L1, L2, L1, R1, R1, R1 Alternate Clothes Hold L1, L2, R1 as you select a character at the

Cheat Codes Enter any of the following cheat codes at the main menu screen. You'll hear a sound effect

to confirm each code: L2, □, L1, ○, R2, □, L1, ○—Invindbility
□, L1, R1, Up, ○, L2, R2, Down—Infinite ammo (the counter will go down to zero, but

you'll still have ammo) R2, Left, Right, Rt, L1, Up, Down, L2-Unlock all levels at the "Visit Snowbell" menu O, L2, Left, R1, R2, Right, L1, □—Unlock all

movies in Gallery
Up, L1, Down, R1, R2, Down, L2, Up—Unlock new "Flycam" option at the pause menu (use the D-pad and buttons to move the camera

Right ∩ □ □ R1 R2 Left 12—View all load ing screens and level intro movie dips

TARZAN.

Stage Select

At the main menu, press Left, Left, Right, Right, Up, Down, Left, Right, Up, Up, Down, Down, Down. A new menu item, "Cheats" will appear. After entering this menu, you can press Right and Left to cycle through the dif ferent lists of stages. In-Game Cheat Menu

To access a second cheat menu, enter the code above. Before you enter the "Cheats" menu, press L1, R1, L1, R1, L1, R1, L1, R1, L2, R2. You'll hear a special sound effect putting it correctly. When you press START to pause during gameplay, a new menu item, "Cheat Menu" will appear.

TEKKEN 2 Hidden Characters

When you beat the game in one-player mode with a particular character, the "boss" charac-ter you defeated will become available as a playable character in all game modes. When you play in one player mode as one of the "boss" characters, you'll face Kazuya; beat him and he, too will become a playable character. Beat the game as Kazuya and you will face Devil; defeat him to add Devil and Angel to your ranks. Finally, when playing in oneplayer mode, you must win Stage 3 with very little energy left; you'll hear the announcer say, "Great!" if you've met this requirement, and your next opponent will be Roger or Alex. Defeat him and you'll have all of the game's characters at your command. To play as Alex, highlight Roger and press either Kick

button; to choose Angel, highlight Devil and

press either Kick button. Note: You must have earned all of these characters to perform any of the following tricks: Kazuva's Purple Suit

Highlight Kazuya and press START to see his slick purple suit. This works in every game mode except Team Battle and can only be used by one player in a two-player game.

• Super-Deformed Characters

Hold the SELECT button before the "Vs." screen appears; your character will be inflated to super-deformed size. If you do this trick after you've already done it in the previous battle, you'll be even bigger. • Punch-Out!! Mode

Hold the L1 and L2 buttons when choosing a character in any one-player mode. You'll be playing in a semi-first-person perspective with your character drawn in green wire-frame, just like Nintendo's classic Punch Out!! arcade game. There's a small gauge near the upper left corner of the screen that helps you to judge your distance from your opponent. Super Juggle Mode

Hold SELECT and Up on the D-pad before the "Vs." screen appears; when the round starts, you'il hear an explosion sound. Now whenever you use an attack that makes your oppogo up in the air, they will go much higher, which makes juggling more interest-

TIME CRISIS Secret Cheat Menu

At the title screen, shoot the black area in the

upper portion of the letter "R" in the Time Crisis logo two times, then shoot the center of the target next to the letter "E" two times. A secret menu will appear that allows you to start with up to nine lives, gain infinite continues ("Coin=Free") and never have to re load ("Shot=Free")

TDMORROW NEVER DIES

In-Game Codes At any time during the game, press START to pause and enter any of these codes in. The game will automatically un-pause after a cor-rect code has been entered. You may re-enter the same code to turn its effects off. Entering the "Debug Info" code multiple times will allow you to view different screens of debugaina output. 100% Health—SELECT, SELECT, O. O. Up. Up.

SELECT 0% Health-SELECT, SELECT, O, O, Down,

Down, SELECT Invincible—SELECT, SELECT, O. O. A. A. A. A. Invulnerable to Enemy Bullets—SELECT, SE-LECT, O, O, A, SELECT

HUD Toggle—SELECT, SELECT, O, O, Left, Max. Weapons—SELECT, SELECT, O. O. L1, L1,

R1, R1 Remove Floor—SELECT, SELECT, O, O, SELECT,

SELECT, O, O Complete Mission-SELECT, SELECT, O. O. SE-LECT, O

Debug Info-SELECT, SELECT, O, O, L2, R2 Camera Cheat-SELECT, SELECT, O, O, R2, R2 Move all objects and enemies by walking-LECT, SELECT, O, O, SELECT, SELECT, △, △

Remove all objects except enemie SELECT, O, O, SELECT, SELECT, D, Display movement boundaries-SELECT, SE-LECT. O. O. A. A. T.

Run faster—SELECT, SELECT, O, O, 🗆 🗘 O, O Main Menu Codes

Enter these cheats at the main menu. You'll

hear a special sound effect after entering a correct code. Movies can be accessed from the 'Options" screen. For the "Access All Missions" code, you'll be able to select any mission even though some of them may be dimmed

Unlock All Movies-SELECT, SELECT, O, O, L1, 11, 11, 11, 11, 11, 11, 11

Access All Missions—SELECT, SELECT, O. O. L1. L1. O. L1. L1

TONY HAWK'S PRO SKATER

Cheat Codes

Enter each of the following codes in the middle of a game. You must press START to pause the game, input the code, and press START again to unpause. After successfully inputting a code and before pressing START for the sec ond time to unpause, the pause screen will shake left to right briefly. You may have to quit the current game a restart a new one to see some of the codes' effects. For the Unlock Levels code, you will still be able to play all the levels even though the screen will tell you they aren't unlocked. Unlock Levels, Videos, Boards, & Officer

Dick-Hold L1 and press O, Right, Up, Down, O, Right, Up, 🗆 🛆 All stats at t0—Hold L1 and press . A, Up,

All stats at 13—Hold I1 and press X. C. C. A.

Up, Down Unlock Levels—Hold Lt and press △. Right, Up, □, △, Left, Up, □, △

Unlimited Special-Hold Lt and press X, A, O, Down, Up. Right

Big Head Mode-Hold L1 and press □, O, Up, Left, Left Unlock "Skip to Restart" in pause menu—

Hold L1 and press □, O, X, Up, Down
Slow Motion Mode—Hold L1 and press □, Left, Up, □, Left

Unlock Private Carrera

First, enter the Officer Dick code, or unlock him through normal means. Next, enter Career mode and choose Officer Dick as character. During gameplay, press START to pause the game, then hold L1 and press A. Up, △, Up, ○, Up, Left, △. Note that this time the screen will not shake when you correctly enter the code. Next, quit career mode. From the main menu, begin career mode again and select "Continue," and Private Carrera will anear in place of Officer Dick.

TONY HAWK'S PRO SKATER 2 Unlock Almost Everything

At any time during a Career Mode game, press START to pause, then hold L1 and press X, X, C, A, Up, Down, Left, Up, C, A, X, Δ, O, X, Δ, O. The words on the pause menu will shake after entering the code correctly. Next, select "End Run," and messages will ap-pear describing all the newly unlocked items and features. This code unlocks everything in the game except the secret character Private Unlock Private Carrera

At any time during a Career Mode game, press START to pause, then hold L1 and press Down, Up, Left, Left, O, Left, Up, A, A, Up, Right, C., C. Up, X. The words on the pause menu will shake after entering the code correctly. Next, select "End Run" and you'll get credit for finding all of the gaps in the game, which unlocks Private Carrera as a playable characte Secret Codes

At any time during gameplay, press START to pause, then enter any of the following codes: nfinite Special-Hold L1 and press X, A, O, O. Un. Left. A. [] Faster gameplay—Hold L1 and press Down, [].

A, Right, Up, O, Down, L, A, Right, Up, O Fatter player—Hold L1 and press X, X, X, Left, X, X, X, Left, X, X, X, Left. You may enter this code multiple times to Increase the effect

this rode multiple times to increase the effect

TIPS & TRICKS. Reader Art Gallery









Matt McDaniel, and Ledge, MI

ingham,

Big head—Hold L1 and press □, O, Up, Left, Left, 🗆, Right, Up, Left

Flashing colors-Hold L1, press Down, Up, C, O, Up, Left, Up, X Extremely low gravity—Hold L1 and press

Left, Up, Left, Up, Down, Up, □, △, Left, Up, Left, Up, Down, Up, □, △

Down, O, Right, Up, □ △

TONY HAWK'S PRO SKATER 3

Secret Codes

At any time during gameplay, press START to pause the game, then enter any of the following codes at the "Paused" screen. After entering a correct code, the pause menu will shake to confirm. Note: You will not be able to see the effects of the codes marked with an asterisk (*) unless you exit to the main menu or enter a different level.

Overall game speed is faster-Hold L1 and press Left, Up, □, △ Slow-motion tricks—Hold L1 and press Left.

Left, Up, Left, Left, Up, X Flip entire level—Hold L1 and press Down, Down, △, Left, Up, □, △

Perfect balance—Hold L1 and press Up, Down, Up, Up, \triangle , \times , \triangle , \triangle

Special meter always full—Hold L1 and press △, Right, Up, □, △, Right, Up, □, △ Moon physics---Hold L1 and press Right, Up, Down, X, Down, Up, Down, X, □ Kid mode—Hold L1 and press X, □, △, Up,

Right, Down, 🗆 Big head—Hold L1 and press Right, Up, Left,

Down, Right, Up, Left, X Wireframe graphics—Hold L1 and press Left □, Left, □, Left, □, Up, X Sim mode (realistic physics)—Hold L1 and press Up, \triangle , Right, O, Down, X, Left, \square , Up,

△, Right, ○, Down, X, Left, X
Smooth graphic textures*—Hold L1 and press Left, Left, Up, Up, O, O, Left, []

Disco mode*-Hold L1 and press Left 15 times, then O

Add "Skip to Restart" option to the Paused menu*—Hold L1 and press Up nine times, then O, Up

End the current run with 100,000 points added to your score—Hold L1 and press (), (), Right, (), (), Right, (), (), Right

The latter code is only useful during the Competition stages in Career mode; it will allow you to score high enough to earn a gold

TREASURE PLANET Cheat Codes

Enter any of the following cheat codes at the main menu screen. You'll hear a sound effect to confirm each code:

L2, □, L1, O, R2, □, L1, O—invincibility
□, L1, R1, Up, O, L2, R2, Down—Unlimited

musket charge R2, Left, Right, R1, L1, Up, Down, L2-Unlock

Up. L1. Down, R1. R2. Down, L2. Up-Unlock new "Flycam" option at the pause menu (use the D-pad and buttons to move the camera

around) Right, O, C, R1, R2, Left, L2—View all loading screens and level intro movie clips

TYCO RIC: ASSAULT WITH A RATTERY

Secret Codes

At the main menu, tap the and O buttons simultaneously; you should hear a clucking chicken to confirm. Next, press R2, L2, L1, R1, R2, L2; you should hear the chicken cluck again. This code unlocks all of the cars, tracks and game modes. After entering this code, you will then be able to enter the following codes in the same way at the main menu: Always supercharged—Tap □ + O, then press

L1. R1. L2. L1 Always have power-up—Tap □ + O, then press L2, L1, L1, L2

cars-Tap - + O, then press L1, L1, R1, R2.12. L1

All cars are chickens—Tap □ + O, then press R1, R1, R2, R2, L2, L1 View credits (long version)-L1, L1, L1, L1, L1, L1,

View credits (short version)-R1, R1, L1, L1,

ULTIMATE FIGHTING CHAMPIONSHIP

Secret Characters From the main menu, select "CREATE FIGHTER." Next, select "Create a new fighter and input any name for your new fighter. You can enter any values for the various parame ters except for "Home Town," where you should enter one of the names below. Continue to select "OK" for all prompts until one appears that says "Save this character?" Select "NO." Finally, another prompt will appear that says "Are you sure you want to end this mode?" Select "OK." You won't get any special confirmation, but the corresponding hid-den fighter will appear in the bottom two rows of the character selection screen when

you start another game OCTAGON-Unlock Ulti Man C | R C | E---Unlock Sumo Wrestler TREET-Unlock Street Fighter M A T-Unlock Amateur Wrestler More Secret Characters

To unlock these secret characters, follow the same directions as above, but input the names under "First Name" instead of "Home Town.

Big John-Unlock John McCarthy S m i I e-Unlock Card Girl M as k-Unlock Pro-Wrestler S a s u k e-Unlock Ninja Fighter K u n g · F u-Unlock Kung Fu Fighter Ch op-Unlock Karate Figh P u n c h-Unlock Freestyle Boxer

LIRRAN CHAOS

Unlock All Levels At the main menu, make sure the cursor is not on "Options," then hold R1 + L1 + SELECT and press START. You'll hear a special sound effect and the words "All Levels Cheat En-abled" will appear at the bottom of the creen if you entered the code correctly Extra Weapons

At any time during gameplay, hold down □ + ○ + △ + × and press Right. Each time you do this, weapons will appear for you to pick up.

WARHAWK

Special Access Codes Choose "Special Access" from the main menu and enter the passcodes shown below for dif-

ferent effects or level warps.

\[\begin{align*}
 arades

△ X _ O O X △ □—Preview the Movies X O O □ X △ O △—Kali Mode (Powered Up Weapons)

□ ○ □ □ △ × △ △—Thor Mode (9999 Flash Bombs) △ △ ○ △ □ △ △ X—Infinite Weapons

000 _ × △ × ×—Warhawk A-La-Mode (Infinite Weapons + Invincibility)

△□×△××□□—Desert Level △□×△○□○×—Pyramid Has Riser

△ ○ X △ ○ ○ X □--Desert is All But Done O △ △ X O O □ O—Canyon Level

O □ O □ X O O △—In the Canyon with by Autumn Rocks

O △ X □ O O △ △→In the Canyon with

O □ △ □ △ △ △ □—In the Canyon with Crystal
○○○□△△□△—Approaching Uma

X △ X □ □ △ □ △—Airship Level
X ○ △ △ ○ ○ ○ X—Post-Transformation Air-

X □ △ ○ X △ □ □—Airship Rear Hanger is Open □ △ × × × △ ○ □—Volcano Level □ □ X ○ △ ○ □ △—Volcano Boss is Active △ ○ △ ○ △ X □ □—Gauntlet Level △○×△○×△□—East Gauntlet Boss △○○□△○○×—West Gauntlet Boss $\triangle \bigcirc \bigcirc \triangle \triangle \times \Box \triangle$ —In with the Gatekeeper $\triangle \times \triangle \Box \bigcirc \times \bigcirc \bigcirc$ —Stormland △××□○□○×--Above 1st Force Field △ X △ △ A △ X ○ △—Above 2nd Force Field △ X □ ○ △ X △ □—Above 3rd Force Field △ X □ △ ○ □ X X—Kreel's Door is Open △ X △ □ □ □ X △—Face-to-Face with Kreel

Secret Track
Enter the following code at the "Select Num ber of Players' menu: Highlight "One Player", then hold Rt, L1, Right, START,

and O and press X. When you advance to the "Select Racing Circuit" screen (in either the Single Race or Time Trial mode) you'll find a new track called "Firestar."

Rapier Class If you want to test the Rapier class without qualifying for it by beating the easier Venom class, enter the following code at the "Select Number of Players" menu: Highlight "One Player", then hold R2, L2, Left, START and SE-LECT and press X. When you advance to the 'Select Racing Class" screen, you'll be able to choose the Rapier class.

WIPEOUT XL

Secret Team At the main menu, hold L1 + R1 + SELECT and press X, X, X, X, O, △, □. The Piranha team will become available at the Team menu. Access All Tracks

At the main menu, hold L1 + R1 + SELECT and press □, O, △, O, □. Now access the Class and Track menu to find that all of the tracks in each racing dass have become available—in cluding the secret Phantom class. (If you wish to activate the Phantom class without using the "Access All Tracks" cheat, just hold L1 R1 + SELECT and press \triangle , \triangle , \triangle , \bigcirc , \bigcirc , \bigcirc , \bigcirc , Infinite Energy

During the game, press START to pause, then hold L1 + R1 + SELECT and press \triangle , \times , \square , \bigcirc , Infinite Time

During the game, press START to pause, then hold L1 + R1 + SELECT and press △, □, O, X,

Infinite Weapons During the game, press START to pause, then hold L1 + R1 + SELECT and press X, X, □, □, Ο, Ο, Δ.

Mini-Gun During the game, press START to pause, then hold L1 + R1 + SELECT and press □, O, X, □,

O. X. A. Passwor ds Enter the following passwords to access two

new Race Type options: Challenge II—□○□△○△△○□□△×□
Challenge II—□○□△○△×□×△×○○ Funny Ships

Turn the PlayStation on and hold L1 + R2 + SELECT + START until the copyright screen ap pears. When the game loads, you'll find that the vehicles have been changed to a slug, a pig, a flying saucer and other weird shapes.

WIPFOUT 3

Secret Codes Enter the following codes at the "Default Names" screen, under "Options / Game

WIZZPIG-Unlock all tracks J A Z Z N A Z—Unlock Phantom class AVINIT-Unlock more ships THEHAIR—Unlock all Challenges CANER_W—Unlock prototype courses MOONFACE—Infinite Hyper-thrust DEPUTY-Infinite random weapons (press during the game to obtain a new weapon) Y—Unlock all tournaments G E OR D I E-Infinite shields & Hyper-thrust

WORLD'S SCARIEST POLICE CHASES

Cheat Codes Each of the following codes can be entered at

Unlock All Missions-Down, Up, Left, Right,

X, A, O, Vinlock All Starting Locations in Patrol Mode—Down, Up, L2, L1, X, △, R2, R1 • Unlock All Bonus Items—Left, Right, L1, R1, O. C. R2. L2

X-MEN: MUTANT ACADEMY

Unlock Everything
At the main menu, quickly press SELECT, Up, L2, R1, L1, R2. You'll hear a special sound effect if you input the code correctly.

X-MEN: MUTANT ACADEMY 2

At the main menu, press SELECT, Down, R2. L1, R1, L2. This code unlocks everything in the game, including all of the secret characters and alternate costumes. To play as Spider-Man, highlight Cyclops and hold the R1 but-ton. To play as Xavier, highlight Magneto and hold the R1 button. Don't forget to check out the "Pool Party" stage in Versus mode!

X-MEN VS. STREET FIGHTER

Secret Options Menu

At the main menu—the one that says "Battle Mode/Vs. Mode/Training Mode" etc.—press △, △, Right, ○, L1; you must enter this code very quickly. If you've done it fast enough you will be taken immediately to a secret "EX Option" menu with two special options:

"Game Mode" lets you use a limited version of the "tag team" option from the X-Men vs. Street Fighter arcade game. To do this, set "Game Mode" to "Original", then start a game in Vs. Mode. At the character-select screen, Player 2 must choose the same characters that Player 1 has chosen, but in the opposite order. (For example: If Player 1 chooses Cyclops, then Ryu, Player 2 must choose Ryu, then Cydops.) If you've done all this correctly, when the fight starts you'll see that each of the four characters has his or her own energy meter. During the match, if you press L1 + R1, you will "tag out" and switch places with your partner, who enters with an immediate attack on your opponent.
• If you set the "Hyper Combo Gauge" option

to "Full," your Hyper Combo Gauge will fill up to Level 3 automatically when playing in Play as Appcalypse

First, beat the game in Battle Mode at any

difficulty setting without losing a single round. Once you've accomplished this, start a game in Vs. Mode. At the character select screen, highlight Akuma, hold the SELECT button and press any action button. Apoca lypse will appear as your chosen character. Here are some of his moves:

→ ↓ ¥ + Punch—Ground Pound

 → → + Medium Punch—Shoulder Rockets
 → → + Fierce Punch—Drill ↓ y → ↓ y → + any button-Mace











Cheat Codes

Enter the following codes at the title screen, while the words "Press Start"

All characters unlocked-L, L, B, B, R, R, L, R

All levels unlocked—Up, Down, Up, Down, Left, Right, B, R

ARMY MEN ADVANCE Passwords

O G O N R T P C-All Levels Unlocked (Sarge) N Q R D G T P B-All Levels Unlocked

ATV: QUAD POWER RACING

Unlock Everything

At the main menu, select "Options," then select "Password." Next, press Down, A, Down, A, Up, Up, A, Down, Down, A. Up. A.

BACKTRACK Cheat Codes

(Vikki)

At any time during a single-player game, press SELECT to access the Game Menu, then press L, Right, B, L, R, Left to access the BSBODSOM computer terminal. Highlight "CLI 'Password Required" and press A, then enter any of the following cheat passwords:

H E A-200 health G O D-Invincibility W E A P-All weapons A M M O-Max, ammo for all weapons A R M-Max, armor K E Y-All keys M O N-Enemies are shown on map as gray dots

F R E-Freeze all enemies

Vs. Boxor-H 7 6 4 9 D H 5 Vs. Boxor II-2 G G 4 8 H D 9 Vs. Boxor III--8 G 3 D 9 7 B 7 Vs. E. Byclop-B 3 G 5 8 3 1 8 Vs. Byclop-G 5 1 F F B 8 8

BRITNEY'S DANCE BEAT Password

H M N F K-Unlock all songs + video

(Easy difficulty) N X R F P-Unlock all songs + video (Hard difficulty)

BUTT-UGLY MARTIANS B.K.M. BATTLES

Passwords

Choose "Resume Game" from the main menu, then enter any of the following passwords: IWT5OWN2-Methtropolis TMTWN3PD—Aquatica FILGSOW6-Magma LOTLOWN SurSilicon City ALTSMO4-Arborea I W T S O W N 7-Koo Foo Ship

A L W M A A 1 5-Max, firepower, defense and restoration pickups K M I O R M A O-Infinite lives

ARK ARENA

Cheat Passwords K N G H T S F R-All keys available L M S P L L N G-All maps available THRBLDNS-All weapons available N D C R S D R T-Infinite ammo HLGNDSBR-Infinite health N F T R W I. L H-Level skip (press START to pause the game, press A to select the map, then press SELECT on the map screen to skip the current

DEXTER'S LABORATORY DEESASTER STRIKES!

Cheat Codes

At any time during the game, press START to pause, then enter any of the following cheat codes at the pause

menu: Fast Dexter-L, R, R, R, R, L, R, L, R, R, L, L, R, L, R, R Strong Dexter-L, L, R, R, R, L, L, R, L, L, R. R. L. R. L. R. Get double ammo-L, R, R, R, L, L, R, R, L, L, L, L, R, L, L, R Less damage--L, R, R, R, R, L, L, L, R, L, LLLLLR Robots are weak-L, L, R, R, L, R, R, L, L, L, L, R, R, L, L, L One more try-L, L, R, R, L, R, L, L, L, R, L, L, R, R, L, L

Low gravity-L, L, R, R, R, R, R, R, L, L, R, R, L, L, L, R Dexter-roo--L. L. R. R. L. L. R. L. R. R. R. R. R. L. L. L. R. Slippery floor-L, L, R, R, R, L, R, R, R, L, L. R. R. L. L. R. Slow enemies-L, R, R, R, L, R, L, R, L, L,

R, L, L, L, L, L Fast enemies-L, R, R, R, R, R, L, L, L, L, R, R, R, R, L, L Strong enemies-L, L, R, R, R, R, L, R, R,

R, L, L, L, L, L, L Controls are reversed-L, R, R, R, R, R, R, L, R, L, L, R, R, L, L, L

Cheat Codes

At any time during the game, press the START button to pause, then enter any of the following cheat codes at the pause menu. Note: If you enter the codes too quickly, they won't be recog-

Hold L + R, press B, A, A, A, A, A, A, A-Computer area map Hold L + R, press B, B, A, A, A, A, A, A-Radiation shielding suit Hold L + R, press A, A, B, A, A, A, A, A-God Mode Hold L + R, press A, B, B, A, A, A, A, A-All weapons + refill ammo Hold L + R, press B, A, B, A, A, A, A, A-Berzerk Hold L+R, press B, B, B, A, A, A, A, A-

Temporary invulnerability

Gallery

Hold L + R, press A, B, A, A, B, B, B, A-Skip to next level Hold L+R, press A, B, A, A, B, B, A, A-Skip ahead 10 levels

Cheat Codes

At any time during gameplay, press

START to pause, then enter any of the following codes: Hold L + R. press B. A. A. A. A. A. A.

A-Computer area map Hold L + R, press B, B, A, A, A, A, A, A-Radiation shielding suit

Hold L + R, press A, A, B, A, A, A, A, A-God Mode Hold L + R, press A, B, B, A, A, A, A,

A-All weapons + refill ammo Hold L + R, press B, A, B, A, A, A, A, -Berzerk

Hold L + R, press B, B, B, A, A, A, A, A-Temporary invulnerability

DRAGON BALL Z THE LEGACY OF GOKU

During the introductory video scene that appears before the game's title screen, press Up, Down, Left, Right, B, A; you'll hear a chime to confirm the code. Now Goku's health meter will not be depleted when he is attacked.

Unlock Everything

At the main menu, select "Top Secret Cars," then enter "2 9 B 0 1" as your password. You'll immediately view the game's credits, and afterward every car, course and mode will be unlocked.

Extra Difficulty Level

Highlight "Difficulty" at the Options menu and press Left, Left, Left, Left, Right, Right, Left, Right, B. You must enter the code very quickly, especially the last three buttons; if you're too slow, you'll be sent back to the main menu when you press B. If you're fast enough, a new "Impossible" difficulty level will be unlocked.

Secret Cheats Menu

At any time during gameplay, press START to pause, then hold L and press Left, Up, A, Up, Left, A, START, SELECT. A secret cheat menu will appear,

E-READER See the Credits

At the title screen-when the words

"Press A Button" appear—press SE-LECT to see the names of the people who created the e-Reader.

Stage Select

At any time during the game, press START to pause, then enter any of the following codes while the screen is dark to go directly to another stage:

. Right, R, B, A, L, L, A, R-Skip to the next stage in order

. SELECT, R, B, Down, L, B-Warp to "What the Heck?"

· Up, L, Down, A, R, A-Warp to "Down the Tubes . R, Up, SELECT, L, R, Left-Warp to

"Snot a Problem" R. L. A. B. B. A. L. R-Warp to "Level 5"

. Right, Left, R, L, A, R-Warp to "For Pete's Sake' . L, A, Up, R, A, R, A, SELECT-Warp to

"Buttville"

ECKS VS. SEVER Ecks Passwords

EXTREME-Mission 2

EXCITE-Mission 3 EXCAVATE-Mission 4 EXCALIBUR-Mission S EXTORT-Mission 6 EXPIRE-Mission 7 E X A C T-Mission 8 EXHALE-Mission 9 F X H II M F-Mission 10 FXONERATE-Mission 11 FXPFI - Mission 12 Sever Passwords S E V E R E-Mission 2 5 URVIVE-Mission 3 S A V A N T-Mission 4 S U F F E R-Mission S 5 U L P H E R-Mission 6 5 E R V E-Mission 7 5 E E T H E-Mission 8 S F V F R A I -Mission 9 5 E V E R A N C E-Mission 10 5 A V A G F-Mission 11

Passwords

Mission 7-PXSBSZNJ Mission 14-SFGFJHDH Mission 20-LKFD5BPV

5 A C R O S A N C T-Mission 12

Unlock the let Vermillion

F-ZERO: MAXIMUM VELOCITY

At the name entry screen, select "Entry," then enter your name as "T&T". Next, start any game under that name. When you reach the machine selection screen, press L, R, START, R, L, SELECT. A secret password screen will appear. Enter V - J 4 + 6 V 9 A - 3 0 as your password. Now you'll be able to select the Jet Vermillion.

Unlock All Wrestlers

Choose "Edit" from the main menu. then access the "Edit Wrestler" option

and select "Name Entry" at the Wrestler Edit Menu. Enter the following names exactly as shown: · Change the nickname from "Fire

Fighter" to "ALL"

. Change the first name from "FIRE PW" to "STYLE"

TIPS & TRICKS Reader











· Change the last name from "A" to "CLEARS

Now press START to confirm. Notice that the wrestler's name has not changed on the Wrestler Edit Menu. Now all of the secret wrestlers have been unlocked.

GD LOEN SUN

Customize Player Names

At the name entry screen that appears when you start a new game, press the SELECT button three times; you'll hear a chime. After you choose a name for the main character, you'll be able to choose different names for Garet, Ivan and Mia. At any time before you've finished naming these three additional characters, press Up, Down, Up, Down, Left, Right, Left, Right, Up, Right, Down, Left, Up, SELECT and you'll be able to rename Felix, Jenna and Sheba as well

GRADIUS GALAXIES

Power-Un

At any time during the game, press START to pause, then press Up, Up, Down, Down, L, R, L, R, B, A. When you unpause, your ship will be equipped with the highest level of all power-ups. This code can only be used once per game. Self-Destruct

At any time during the game, press START to pause, then press Up, Up, Down, Down, Left, Right, Left, Right, B, A. When you unpause, your ship will be equipped with the highest level of all power-ups...but it will self-destruct after a few seconds

GT ADVANCE CHAMPIONSHIP RACING Secret Codes

Enter any of the following codes at the title screen:

. Hold L + R + Up and press B to watch the ending credits

. Hold L + R + Right and press B to unlock Extra 1 mode (go kart racing)

. Hold L + R + Left and press B to unlock Extra 2 mode (formula car racing) . Hold L + R, point the D-pad in the Down/Right position and press B to unlock all tuning parts

. Hold L + R, point the D-pad in the Up/Left position and press B to unlock all cars

. Hold L + R, point the D-pad in the Up/Right position and press B to unlock all courses

S/PD W1/H L8Q8 >VbB-Unlock all Championship Mode classes

HEY ARNOLD! THE MOVIE Play as Helga

Password

At the "Area Select" screen, press Up, Down, Right, Left, Left, Right, Down, Up, SELECT. To return to playing as Arnold, just enter the code again.

INSPECTOR GADGET ADVANCE MISSIDN

Passwords

* 7 * M M 1 4-Statue of Liberty: In the Statue

* 3 H M L 1 4-Statue of Liberty: The Flame of Liberty

R 3 * 3 M 6 4-The Tower: The Tower Keeps Watch

R 7 H 3 L 6 4-The Tower: The Lift * C H 3 L 2 4-The Tower: Higher Than

Everything * H * 3 M 2 4-The Great Wall: At the

Foot of the Great Wall R S * 3 M R 4-The Great Wall: Dn the

Great Wall * 3 R M 3 3 P-Big Ben: The Palace R H R M 3 7 P-Big Ben: The Top

R C 7 M 2 7 P-Egypt: The Valley of Kinas * 9 R 3 3 X P-Egypt: The Great Pyramid

Stage Select Enter the Password entry screen and enter the code *SH0WT1M3*. Now you'll find two new items at the Dptions menu: "Start Level" allows you to start at any stage and "Start at Boss" lets you skip directly to the boss of the stage you chose.

Ouick Exit Enter the Password entry screen and enter the code *S3L3CT0N* (be sure to include the * symbols). Now you can exit to the title screen at any time by pressing SELECT during the game. Picture Gallery

Enter the password *G4LL3RY*. This allows you to view a "slide show" of Iridion 3D artwork.

ACKIE CHAN ADVENTURES LEGEND OF THE DARK HAND

At the title screen-when the words "Press Start" appear-hold the R button and press B, A, Left, Down, Up, Right. A menu will appear that allows you to warp to any stage. Set the "Scrolls" option to "All" to start with all the Special Scroll Attacks.

Cheat Codes

At any time during the game, press

START to pause, then enter any of the following codes. Note: Each code can only be used once per game

500 space credits-Right, Left, Right, Left, L, R, Up, Up, R, R, L, L 1,000 space credits-Up, Down, Up, Down, Left, Right, L, R, L, R, R, L 5,000 space credits-Up, Right, Down, Left, L, L, Right, Left, R, R, L, L

KAD THE KANGARDD Liniark All Levels

Enter the following password: Palm Tree, Lamp, Frog, Glove, Kao. After entering it correctly, you'll be sent to the level-select screen with every level unlocked

DNAMI COLLECTOR'S SERIES ARCADE ADVANCED

Secret Code

Choose any game from the main menu, then-when the game's "attract mode" or title screen appearspress Up, Up, Down, Down, Left, Right, Left, Right, B, A; you'll hear a chime to confirm the code. This code has a different effect in each of the six games as follows:

Frogger-Enhanced graphics + music Scramble—Enhanced graphics + music Time Pilot-Rapid-fire (hold A button) + extra stage "???? B.C." appears after Stage \$

Gyruss-Enhanced graphics, extra stages + lives

Yie Ar Kung Fu-Two extra opponents in 1p mode (Bishoo and Clayman) Rush'n Attack-Start with seven lives instead of five + two extra stages appear after Stage 4

LARA CROFT: TOMB RAIDER

Passwords

Wolf's Fang Peak-GAZE, MEDI, HAXE, PATH, BONE, TREE, LINK Angkor Wat-KURZ, HELL, WEFX, MEMD, HEAR, FITZ, ELRC, CLIK, MGSL Laconia Island-RDMA, MDNK, AEDN, TIME, DLIM, LAND, DART Teg-Du-Bhorez Headquarters-HILL,

CHEX, STLK, MECH, ARKD, MUSH, SPDK, LITH

See the credits-ARIA

LILO & STITCH

99 Lives

Highlight "Start Game" at the main menu, hold R + SELECT and press A to begin the game with 99 lives. Passwords

Level 1: Kuai-Stitch, Ray Gun, Stitch, UFD, UFD, Stitch, UFD Level 2: Lilo 1-UFD, Ray Gun, Stitch, Stitch, UFD, Stitch, UFD Level 3: Space 1-Stitch, Pineapple, Stitch, UFD, Stitch, Stitch, UFD Level 4: Junkyard-UFD, Pineapple, Stitch, Stitch, Stitch, Stitch, UFD Level S: Lilo 2-Stitch, Ray Gun, UFD, UFD, UFD, UFD, Stitch Level 6: Space 2-UFD, Ray Gun, UFD, Stitch, UFD, UFD, Stitch Level 7: Trains-Stitch, Pineapple, UFD, UFD, Stitch, UFD, Stitch

MEN IN BLACK: THE SERIES Cheat Passwords

LVFRVRDD-Invincibility N F N T M M D D-Infinite ammo LLWPNSDD—Have all weapons Stage Passwords

FGHTRMNS-Episode Two: Forest Landing Site

H S D S H S B S-Episode Three: Alien Technology Lab

M X N M S N N G-Episode Four:

Rocket Silo T H X B X S C K-Episode Five: MIB Safe House NNTNDWNY-Episode Six: Hal-

loween in Manhattan MONSTER FORCE Level Skip

At any time during gameplay (not while paused), hold L + R + A and press Up to complete the current level. Invincibility

At any time during the game, press START to pause. At the pause screen, hold L + R + B and press Down; you'll hear a special sound effect to confirm. Now your energy will automatically refill whenever it gets too low. Entering the code again will disable it.

While at the pause screen, you can return to the level-select screen by pressing L + R + A.

MONSTERS, INC **Passwords**

Around the House-LRB13G Don't Look Down-7 Q C Z B 9

Unlock Beach and Street Courts

At the main menu, select "Season," then select "Password." Next, enter "L HNGGDBLBJGT" as your password. The text "Courts Unlocked" will appear briefly at the bottom of the screen.

NFL BLITZ 20-02 Secret Teams

At the title screen-after the words

"PRESS START" appear—press A. B. SE-LECT, Up, Right, Down; you'll hear a voice say, "Wooh, yeah!" to confirm the code. Now you can access two secret teams in Exhibition mode: the Emerson Dares and Team Midway. Cheat Codes Enter any of the following codes at

the "VS" screen right after you choose your opponent's team. The numbers represent the number of times you have to press the L, B and A buttons respectively in order to change the symbols at the bottom of the screen, followed by the R button to confirm. For example, to enter the infinite Turbo code, press L four times, B three times, A twice, then R to confirm the code. You have a limited amount of time before the game starts, so you must enter the codes quickly if you want to use more than one. 4-3-2-Infinite Turbo

1-3-2—Ancient coliseum

2-2-5-Snow stadium

3-1-3-Shadow players









NICKTOONS RACING

Cheat Code

At the main menu, hold the R button and quickly press START, SELECT, L, SE-LECT, START; you'll hear Stimpy say, "Oh, joy!" if you're fast enough, Now the secret character is unlocked as well as all tracks, cups and difficulty levels.

PAC-MAN COLLECTION Pac-Attack Puzzie Mode Passwords

S R Y-Stage 10

M W 5-Stage 20

W H T-Stage 30 R M N-Stage 40

W L C-Stage 50

T M P-Stage 60 W T M-Stage 70

B S K-Stage BO

B T F-Stage 90 LST-Stage 100

THE PINBALL OF THE DEAD Passwords

Choose "Continue" from the main menu, then use the "Enter Password" option to input any of the following codes. Press R at the Options menu to view the Sound Test, Movie Test and View Ending options.

LOPSNSNDTSSTI--Unlock Sound Test

M 0 V 1 3 P L 3 S 3 N T I-Unlock

Movie Test S H O W M 3 3 N D 1 N G !-- Unlock View Ending

D 0 N T N 3 3 D M 0 N 3 Y-Unlock Boss Mode at Game Start menu

PITFALL: THE MAYAN ADVENTURE **Unlimited Continues**

When you lose your last life and the "Continue" screen appears, highlight the "Continue" option and press B repeatedly. Instead of being reduced by just one, you'll see your remaining continues change to "0," then "9"but you have to be quick enough to do it before Harry Jr. runs off the screen. Now the number of continues will remain at nine each time you run out of lives

Stage Select At the title screen, wait until the

boomerang appears, then press L. SE-LECT, A, SELECT, R, A, L, SELECT; you'll see the name of the first stage ("Forest 1") appear in the center of the screen. Now hold SELECT and use the L and R buttons to choose a starting stage: when you start the game, you'll go directly to the stage you chose. Note: With this code in place, if you press SE-LECT while the game is paused, you'll be sent back to the title screen, Level Warp

With the stage-select code in place as described above, start a game, then hold the SELECT button and you can use the D-pad to move Harry Jr. to any part of the current stage.

Infinite Weapons

With the stage-select code in place, you can also refill your weapon supplies at any time during the game if you hold SELECT and press B; you'll see the item counters jump to 99.

POWER RANGERS TIME FORCE Password

Enter the password "8 Q S D" to start the game at the last boss.

POWER RANGERS WILD FORCE Passwords .

L M S B T-Ghost Town / Turtle Cove Park 3 4 S B T-Factory

M 3 9 B B-Turtle Cove Harbor N 5 9 B F-Cruise Ship P P S B G-Temple Ruins / Jungle 7 P 9 C J-Animarium

RAMPAGE PUZZLE ATTACK Password

GJPPNLPTNQ-All stages and characters

Secret Codes

At any time during gameplay, press START to pause the game, then enter any of the following codes. After entering a correct code, you'll hear a special sound effect. You will have to exit the current level to see the effects of the "Unlock all levels" code.

99 lives-Left, Right, Down, Right, Left. R

Unlock all levels-Up, Left, Right, Down, Right, L Invincibility-Right, Up, Right, Left,

Right, R All powers-Down, Left, Right, Left, Un. L

25 extra Tings-R, Up, Left, Right, Left,

Infinite Continues

At the "Continue!" screen, press Up, Down, Right, Left, START before the timer expires. If you enter the code correctly, the number of remaining continues will remain the same; you can repeat this code each time you run out of lives to continue indefinitely. NOTE: This code will not work unless the number of continues remaining is three or less.

READY 2 RUMBLE BOXING, ROUND 2 Secret Characters

Enter the following codes at the main menu to unlock the three hidden characters:

 Michael Jackson—Highlight the word "Arcade," then press Left, Left, Right, Right, Left, Right, then L + R simultaneously

. Rumbleman-Highlight the word "Championship," then press Left, Left, Right, Left, Right, Right, Left, Right, Left, then L + R simultaneously

· Shaquille O'Neal-Highlight the word "Survival," then press Left, Left, Left, Left, Right, Right, Left, Left, Right, then L + R simultaneously

THE REVENGE OF SHINOB

67 M B - FN N G - V L Unlock all stages

THE RIPPING FRIENDS

Password

Choose "Password" from the main menu and press Right, L, Up, Down, B, Left. Left. Right, Left to unlock all levels in one-player, multiplayer and Deathmatch modes.

RUGRATS: CASTLE CAPERS

Enter the password "JSJRJKSLXC

F J" to begin the game with all six levels accessible. THE SCORPION KING

SWORD OF OSIRI

Stage Select + Character Select

At the main menu, select "Continue," then press Down, Down, Right, Up. Right, Up, Right, Down, Down, START. At the stage-select menu, point the arrow to the name of the stage you want to play, then press START to play as Mathayus or press SELECT to play as

Ecco the Dolphin: Cheat Menu Start the game and move Ecco left and

right. Press START to pause while Ecco is turning—you have to catch him while he's facing you. Next, press Right, B, R, B, R, Down, R, Up. A cheat menu appears, offering such options as stage select, sound test, message test, invincibility and more. Sonic Spinball: Stage Select

Choose "Options" from the title screen, then-when the Options menu appears-press L, Down, R, Down, A, Down, L, R, Up, L, A, Up, R, A, Up; you'll hear a fanfare to confirm the code. Now return to the title screen and enter one of the following codes: . Hold 1 and press START to warp to the "Lava Powerhouse" stage.

. Hold R and press START to warp to "The Machine" stage. . Hold A and press START to warp to

the "Showdown" stage.

Sonic Spinball: See the Credits Choose "Options" from the title menu,

then-when the Options menu appears-press A, Up, R, Up, L, Up, A, R, Down, A, L, Down, R, L, Down; the game's credits will appear.

SHAUN PALMER'S PRO SNOWBOARDER Password

QFJ7MP9N?5CM4-All boards and levels unlocked for Shaun Palmer

Płay as Sonic w/Tails

Choose "Game Start" from the main menu. At the character-select screen. highlight Sonic, then press Up, Right, Down, Right, L. Right, R. Right, A. You'll hear a chime to confirm that the code is in place. Now you'll be playing as Sonic with Tails following behind you, just like Sonic the Hedgehog 2 on the Sega Genesis.

SPIDER-MAN: MYSTERIO'S MENACE Password

Enter the password "J V 3 1 -" to begin the game with all levels unlocked and all items.

PONGEBOB SQUAREPANTS SUPERSPONGE

Password

Enter the password "W M B T" to select any level.

SPORTS ILLUSTRATED FOR KIDS BASEBALL

Cheat Codes

Select the "Cheat Codes" option from the Team Management menu in Season mode and enter any of the following codes to add all-star players to your roster:

BESTBUYSTR-Michael Ouince (18)

SIKSTAR-Eddie Penn (2B) B A M S T A R-Riley Waters (SS) GAMESTOP-Keith Fisher (38) S I K P O W F R-Tecumseh Brown (LF) FRRUIFS-Nateo Geogni (CF) G O C I R C U I T-Mark Modesto (RF) TOYRUSCOM-Mateo Demoni (C) TARGETPLYR—George Stocks (P)

SPORTS ILLUSTRATED FOR KIDS **FOOTBALL**

Cheat Codes

Select the "Cheat Codes" option from the Team Management menu in Season mode and enter any of the following codes to add all-star players to vour team:

CIRCUITFUN—Mark Haruf (OB/SS) TARGETSTAR-Ryan Hunter (RRB/SS)

TOUCHDOWN—Sammy Rivera (LE/RILB)

BESTBUYPWR-Wayne Selby (C/RT)

R Z O N E S T A R-Hal Church (LG/LOLB)

E B P L A Y E R-Eddie Brown (LRB/ROLB)

B A M P L Y R-Mac Marshall (RRB/FS) S | K P O W E R-Rob Lewis (LRB/ROLB) S | K S T A R-Sandy Sanders (RE/LOLB)

SPY HUNTER

Secret Codes

Enter any of the following codes as your name when creating a new agent file; the corresponding cheat will then

TIPS & TRICKS Reader Art Gallery



Alan Jackson, bourville, KY









be active, but only when using that particular file:

EDACRA-Unlock Arcade Mode

S U P E R S P Y-Unlock "Super Agent" difficulty option at mission select menu

BUYMKDA-Unlock all cheats at System Options menu Unlock Everything

Note: You must clear all three agent files in order to enter this code. Select the first file and enter your name as "BEST". Next, select the second agent file and enter your name as "GAME" then select the third agent file and enter "EVER" as your name. Now select the "BEST" save slot and you'll find that Arcade Mode, all of the cheats and all of the missions have been unlocked, including the "Super Agent" missions. Once this code is in place, you may delete the "GAME" and "EVER" agent files if you wish.

Blood Code During any of the "Eliminate Chickens" stages, press START to pause, then press Left, Left, Right, Right, Right, Left, Left, A to make the chickens bleed when you hit them. Enter the code again to disable it.

Clear Cartridge Memory To reset the "Top Agents" high score table in Arcade Mode, press Up, Up, Down, L. R. L at the copyright screen that appears when you first turn the game on. To erase the entire cartridge memory-including all saved game data-press Left, Left, Right, Left, R, R at the copyright screen.

SPYRO: SEASON OF ICE

Cheat Codes

At the title screen-while the words "Press Start" are flashing—enter any of the following codes:

Down, Up, Down, Left, Right, Up, Left, Up, A-Stage select (highlight the name of any stage in the Atlas and press A to go there)

Down, Down, Up, Up, Left, Right, Up,

Down, A-Unlock all Portals Left, Right, Right, Right, Down, Up, Right, Up, A-99 lives

Down, Up, Up, Down, Left, Right, Right, Left, A-Infinite energy in Sparx rounds

Down, Right, Up, Left, Left, Up, Right, Down, A-Infinite Powerup Shots (L

button) in Sparx rounds Right, Up, Right, Left, Down, Up, Left, Down, A-Unlock the following spe-

cial features in Sparx rounds: · Hold L and press SELECT for all keys . Hold Up and press SELECT for shield

power-up (L button)

· Hold Left and press SELECT for rapidfire Powerup Shots

· Hold Down and press SELECT for homing Powerup Shots

· Hold Right and press SELECT for Smart Bomb Powerup Shots

SPYRO 2: SEASON OF FLAME

Infinite Lives

At the title screen, press Left, Right, Left, Right, Right, Up, Down, B. You'll hear a special sound effect after entering the code correctly. Now, when you start a game, your stock of lives will not decrease after you die.

STAR WARS: JEDI POWER BATTLES Passwords

V C J O X Y K-Level Select for Mace

Windu or Darth Maul V H R 3 B F J-Level Select for Qui-Gon

STAR WARS: THE NEW DROID ARMY Cheat Codes

Enter any of the following codes at the password menu. An "invalid password" message will appear, but the

cheats will still take effect. 2 D 4-Enable stage select (press L or R

at the main menu to choose a stage) F R C-Unlock all force powers B | T-Start with 200 health and Force

S K Y-Play as Luke Skywalker

B T W-Diagonal control scheme L N G-Unlock "Language" option at Options menu

ister

Cheat Passwords

Choose "Start" from the main menu, then select "Password" and enter any of the following codes:

GSHARD-Invincibility G S B O O M-Infinite Smart Bombs G S M A X-Always have max. weapons

SUPER MONKEY BALL JR

Cheat Codes Enter the following codes at the title screen while the words "Press START" are flashing. Note: The codes must be entered very quickly or they won't reg-

Down, Down, Up, Up, Left, Right, Left, Right, B, A-Unlock all stages in Practice mode, all mini-games and "Credits" option at the Game Options screen Left, Left, Right, Right, Down, Down, A-Blocky graphics with improved frame rate

Up, Up, Down, Down, Left, Right, Left, Right, B, A-Display "Nice Try" message

TACTICS OGRE THE KNIGHT OF LODIS Mixir Mode

At the main menu, select "New Game." When the "Enter Name" prompt appears, enter MUSIC.ON as your name. Instead of starting a game, you'll automatically enter a special mode where you can listen to all of the background music in the game.

"Popular" Mode Choose "Marathon" from the main

menu, then hold L and press SELECT at the "Select Game" screen in Marathon mode. A new option called "Popular" will appear; this mode features simplistic graphics which are more like the original Tetris and does not include the "Ghost Piece" feature.

TONY HAWK'S PRO SKATER 2

Main Menu Cheat

The following code can be entered at the main menu screen. Each time you enter a code correctly at this screen, the menu wheel will spin and you'll hear a signal to confirm:

· Hold R, press START, A, Down, B, A, Left, Left, A. Down-Changes all of the blood and grinding "spark" effects to smiley faces (enter the code again to disable it)

"Paused" Menu Cheats

Press START during a game and you can enter any of the following codes at the "Paused" menu. Each time you enter a code correctly, the screen will shake and you'll hear a signal to con-

- · Hold R, press Up, Up, Down, Down, Left, Right, Left, Right, B, A, START-Unlock Spider-Man as a playable character
- Hold R press A Left Left Up. Right B, A, START-Unlock Mindy as a playable character
- · Hold R, press A, START, A, Right, Up, Up, Down, Down, Up, Up, Down-Gives you enough money to unlock all of the game's levels
- Hold R, press Left, A, START, A, Right, START, Right, Up, START-Zoom in and out repeatedly (enter the code again to disable its effects)
- · Hold R, press Left, Up, START, Up, Right-Sets the stage timer to 0:00, ending your run immediately (this code doesn't have any effect in Free Skate mode) Additional Cheats

Each of the following codes can be entered either at the main menu or the "Paused" menu:

- · Hold R, press B, A, Down, A, START, START, B, A, Right, B, Right, A, Up, Left-Unlocks all of the cheats at the Options menu
- · Hold R, press B, Left, Up, Down, Left, START, START-Disable blood effects (enter the code again to turn the blood effects back on)
- Hold R, press Right, A, Down, B, A, START, Down, A. Right, Down-This code will not work unless you have already unlocked Spider-Man as a playable character. With the code in place, if you play as Spider-Man and do a wall ride, you will continue to move up the wall until you hit the ceiling or the edge of the screen.

· Hold R, press B, A, Left, Down, B, Left, Up, B, Up, Left, Left-All levels 100% complete (this code also unlocks all of the cheats at the Options menu, the two secret characters and gives you all the money in the game). Note: If you enter this code at the main menu and not the "Paused" screen. you must immediately choose the "Continue Career" option from the Career Mode menu or the code's effects will not appear.

TURDK: EVOLUTION inventory Password

Enter K L 9 B 7 N T 4 6 S as your Inventory Password to start with lots of weapons and ammo. Level Passwords

6 T 8 K-Battlefields 2 T 7 R 3-Battlefields 3

4 V 2 T-Rattlefields 4 7 N R 1-Abandoned Subway 1

VR 05-Abandoned Subway 2 2 T 7 4-Abandoned Subway 3

3 9 K V-Abandoned Subway 4 K V 4 1-Jungle of Darkness 1

V 0 S 2-Jungle of Darkness 2 3 6 7 8-Jungle of Darkness 3

L V 15—Jungle of Darkness 4 3 K 2 1-The Fortress 1

9 V L 2-The Fortress 2 T V 7 L-The Fortress 3

S R T V-The Fortress 4 K 6 9 L-The Final Frontier 1 7 5 9 T-The Final Frontier 2

3.6.4 V-The Final Frontier 3 T K B N-The Final Frontier 4

Passwords

Choose "Continue" from the main menu, then enter any of the following passwords to begin at the stage indicated with three credits: FOREWORD-Level 1: Industrial is-

land

HAMSTEAK-Mini-Game: Soup Kitchen Manager NITETIME-Level 1: Industrial Is-

land (Part 2) VENGEFILL-Level 2: The City

PINGPONG-Mini-Game: Discus Tournament DUMPSTER-Level 3: The City

YETIRAFT-Mini-Game: Lazy Sewer o' Fun CITIZE NS-Level 4: The Suburbs

PROVIDER-Mini-Game: Yeti Chicken Rancher TONYGOLD—Secret cheat menu

OSHI'S ISLAND SUPER MARIO ADVANCE 3 Bonus Stage Menu

At the stage-select screen, hold the SE-LECT button and press L, L, B, A, R. A secret menu will appear that allows you to play any of the game's minibattles



















Codes for use with **Action Replay V2 Game Enhancers** (Codes are 100% compatible with GameShark 2 brand Game Enhancers)

PlayStation 2

Black & Bruised

0E3C7DF2-18S3ES9E + EEBE1762-BCB982F2-[M] Must be on DE71226A-02CSDB83-Player 1 infinite health DE71226A-FFB99B83-Player 1 low health DE709D0E-02CSDB83—Player 2 infinite health DE709D0E-FF899883—Player 2 low health DE97A962-BCA99D78-Infinite round time DE70D2C2-FDC99B83 + DE70D2CE-FDC99883 + DE70D2CA-FDC998B3-Player 1 auto power-

DE70D2C2-FDC99883-Player 1 power-up level 1

DE70D2C2-FDC99B83 + DE70D2CE-FDC99883-Player 1 power-up level 2 DE70D2C2-8CA99883--Player 1 no power-ups DE70D2CE-8CA998B3 + DE70D2CA-8CA99883—Player 1 maximum power-up level

DE70D2CA-8CA998B3-Player 1 maximum power-up level 2 DE704DE6-FDC99B83 + DE704DE2-FDC99883 +

DE704DEE-FDC99883-Player 2 auto power-DE704DE6-FDC99883---Player 2 power-up

level 1 DE704DE6-FDC99883 + DE704DE2-FDC998B3-Player 2 power-up level 2 DE704DE6-8CA99883-Player 2 no power-ups DE704DE2-8CA99B83 + DE704DEE-8CA998B3-Player 2 maximum power-up level

DE704DEE-BCA99B83—Player 2 maximum power-up level 2

Devil May Cry 2

0E3C7DF2-1853E59E + EE8DB9AE-BCBB33A6-[M] Must be on CE47EBAE-8CA99D84-Play as Trish

CE47E8AE-8CA9A284—Play as Secretary CE47E8AE-8CA99883-Play as Dante (Costume 1)

CE47E8AE-8CA99F84-Play as Dante (Costume 2) CE47E8AE-BCA9A184—Play as Dante (Cos-

tume 3) CE47EBA9-BCA99CB3—Play as Lucia (Costume

CE47EBA9-BCA9A084—Play as Lucia (Costume

CE47EBA9-BCA99E84—Play as Lucia (Costume

FE48FA2F-BCA99BBB-Can't be touched FE4BFA11-BCA99BB2-Always SHOWTIME!! CE48065A-BCA9C292-Maximum health DE4806SE-E3BBC292-Infinite health CE48FB2B-BCA99CB4-Infinite jump DE4BFB0E-E3BBC292-Maximum Devil Trigger CE4BFB0C-BCA9C292—Infinite Devil Trigger FE4BF96E-BCA99B92 + CE47EBCC-BCA99C84 + FE47EBCE-BCA99BB4-All guns FE4BF969-BCA99892 + CE47EBC6-BCA99C84-

FE48F974-BCA99887--- Maximum handgun/daggers FE48F977-8CA99887-Maximum submachine guns/darts FE48F976-BCA99887-Maximum shotgun/cranky bomb FE48F971-8CA99887---Maximum missile launcher/bow gun FE48F970-8CA99887--- Maximum rebellion/cutlaseer level FE48F973-BCA99B87-Maximum merciless/klaymoor level FE48F972-8CA99887-Maximum vendetta/zambak level DE47E826-8CB8DDC2-Maximum Red orbs DE47EB2A-8CA99887—Maximum Blue orbs FE47E829-8CA998E6—Maximum Yellow orbs DF47F842-88A89A82 + DF47F84F-8RA89AR2-All item files DE47EA86-88AB9A82 + CE47EA82-8CA99A82—All enemy files FE47EB37-BCA998E6-Vital Stars large FE47E836-BCA99BE6-Vital Stars small FE47EB31-BCA99BE6-Devil Stars large FE47E830-BCA99BE6-Devil Stars small FE47EB33-BCA99BE6—Holy Star FE47EB3D-8CA99BE6-Smell of Fear FE47EBDS-BCA99B84-Have Iron key FE47EBDS-BCA99883-No Iron key FE47EBD4-BCA99B84—Have Gate key FE47EBD4-BCA99B83-No Gate key FE47EBD7-8CA99B84—Have Evilheart FE47EBD7-BCA99883-No Evilheart FE47E8D6-8CA99884—Have Sacrilege FE47E8D6-BCA99883-No Sacrilege FE47E8D1-8CA99884—Have Arcana Spada FE47E8D1-8CA99883-No Arcana Spada FE47E8D0-BCA99884-Have Arcana Calice FE47E8D0-8CA99883-No Arcana Calice FE47E8D3-8CA99B84—Have Arcana Medaglia FE47E8D3-8CA99883—No Arcana Medaglia FE47EBD2-BCA99B84—Have Arcana 8astone FE47E8D2-BCA998B3—No Arcana Bastone FE47EB3C-BCA99B84-Aquaheart amulet FE47EB3F-8CA99884—Areialheart amulet FE47EB3E-8CA99884—Quickheart amulet FE47EB39-8CA99884-Flameheart amulet FE47EB38-BCA99884—Frostheart amulet FE47E83B-8CA99884-Electroheart amulet FE47E83A-BCA99B84---Chronoheart amulet FE47E8C5-8CA99884—Healingheart amulet

FE47EBC4-BCA99B84—Offenceheart amulet DE47E822-8CB8DDC2—Maximum total orbs DF47E81E-8CA998A4 + DE47E81A-8CA998A4-Low total time DE47FC06-BCA943C3-Stop the countdown 0E47EA9E-BCA99B83 + DE47EA9E-BCA9C292-Level 9999-BLOODY PALACE DE478DCE-C19E7882-Maximum enemies killed

DE478DD6-C19E7882-Maximum bonus CE47E94C-8CA99EB6-Load game for character and mode select FE47BA0B-8CA998A2-Load game for all

characters CE47BD08-BCA9AD92 + CE47BD0A-8CA9AD95-Load game for all missions (disc

CE478D08-BCA9A892 + CE47BD0A-BCA9A890-Load game for all missions (disc

FE47E40A-BCA99BB3-S Rank after mission:

FE47E41S-BCA99BB3-S Rank after mission: Orbs FE47E414-BCA99BB3-S Rank after mission;

Style FE47E417-BCA99BB3-S Rank after mission: Damage

FE47E413-BCA99BB3-S Rank after mission: Devil Hunter FE47EA58-BCA99B84-Overall 5 Rank; Mission

1 (normal) FE47EASB-BCA99884—Overall 5 Rank: Mission 2 (normal)

FE47EASA-BCA99884—Overall S Rank: Mission 3 (normal) FE47FA65-8CA99884—Overall S Rank: Mission 4 (normal) FE47EA64-8CA99884—Overall S Rank: Mission 5 (normal) FE47EA67-BCA99884—Overall S Rank: Mission 6 (normal) FE47EA66-8CA99884—Overall S Rank: Mission 7 (normal) FE47EA61-BCA99BB4-Overall S Rank: Mission 8 (normal) FE47EA60-BCA99884—Overall S Rank: Mission 9 (normal) FE47EA63-BCA99884—Overall S Rank: Mission 10 (normal) FE47EA62-8CA99B84—Overall 5 Rank: Mission 11 (normal) FE47EA6D-BCA99B84—Overall S Rank: Mission 12 (normal) FE47EA6C-BCA99B84—Overall S Rank: Mission 13 (normal) FE47EA6F-8CA99884-Overall 5 Rank: Mission 14 (normal) FE47EA6E-8CA99884-Overall 5 Rank: Mission 15 (normal) FE47EA69-8CA99BB4-Overall S Rank: Mission 16 (normal) FE47EA68-BCA99884-Overall 5 Rank: Mission 17 (normal) FE47EA6B-BCA99884-Overall 5 Rank: Mission 18 (normal) FE47EA6A-8CA99884-Overall 5 Rank: Mission 1 (hard) FE47EA7S-BCA99884-Overall S Rank: Mission 2 (hard) FE47EA74-BCA99B84—Overall 5 Rank: Mission 3 (hard) FE47EA77-BCA99B84-Overall 5 Rank: Mission 4 (hard) FE47EA76-BCA99884—Overall 5 Rank: Mission 5 (hard) FE47EA71-BCA99B84-Overall 5 Rank: Mission 6 (hard) FE47EA70-8CA99884—Overall 5 Rank: Mission 7 (hard) FE47EA73-BCA99884-Overall S Rank: Mission 8 (hard) FE47EA72-BCA99884—Overall 5 Rank: Mission 9 (hard) FE47EA7D-8CA99B84-Overall 5 Rank: Mission 10 (hard) FE47EA7C-BCA99884—Overall S Rank: Mission 11 (hard) FE47EA7F-BCA99884-Overall 5 Rank: Mission 12 (hard FE47EA7E-8CA99884-Overall S Rank: Mission 13 (hard) FE47EA79-8CA99884—Overall S Rank: Mission 14 (hard) FE47EA7B-8CA99884—Overall S Rank: Mission 15 (hard) FE47EA78-BCA99BB4-Overall S Rank: Mission 16 (hard) FE47EA7A-BCA99B84-Overall 5 Rank: Mission 17 (hard) FE47EA05-8CA99884-Overall S Rank: Mission 18 (hard) FE47EA04-8CA99B84-Overall S Rank: Mission 1 (must die) FE47EA07-8CA99B84-Overall 5 Rank: Mission 2 (must die) FE47EA06-BCA99BB4-Overall 5 Rank; Mission 3 (must die) FE47EA01-BCA99BB4-Overall S Rank: Mission 4 (must die) FE47EA00-BCA99BB4-Overall S Rank: Mission 5 (must die) FE47EA03-BCA99BB4—Overall S Rank: Mission 6 (must die) FE47EA02-BCA99B84-Overall S Rank; Mission 7 (must die)

FE47EA0D-BCA99B84-Overall 5 Rank: Mis-

FE47EA0C-BCA99BB4—Overall S Rank: Mission

sion B (must die)

All swords

9 (must die) C1CF208C-BCA9A484-9 Natural Paddle tail FE47EA0F-BCA99B84-Overall S Rank: Mission C1CF208E-BCA9A484-9 Shiny Paddle tail C1CF2088-BCA9A484-9 Natural crayfish 10 (must die) C1CF208A-8CA9A484-9 Shiny crayfish FE47EA0E-BCA99B84-Overall S Rank: Mission C1CF2094-BCA9A484-9 Natural tube 11 (must die) FE47EA09-BCA99B84-Overall S Rank: Mission C1CF2096-BCA9A484-9 Shiny tubes C1CF2090-BCA99C84-Infinite unweighted rig 12 (must die) FE47EA08-BCA99B84-Overall S Rank: Mission C1CF2092-BCA9A484-9 Jighead rig C1CF209C-BCA9A484-9 Texas rig 13 (must die) C1CF209E-BCA9A4B4—9 Carolina rig FE47EA0B-BCA99B84---Overall S Rank: Mission C1CF2098-BCA9A484-9 Split Shot rig 14 (must die) FE47EA0A-BCA99B84-Overall S Rank: Mis-C1CF209A-BCA9A484-9 Drop Shot rig C1CF20A4-BCA99C84 + D1CF20A6sion 15 (must die) 8DAA9C84-All spinning rods FE47EA15-BCA99B84—Overall S Rank: Mission D1CF20A2-BDAA9C84 + C1CF20AE-16 (must die) FE47EA14-BCA99B84-Overall S Rank: Mission BCA99C84-All baitcasting rods C1CF20A8-BCA99C84 + D1CF20AA-BDAA9C84 17 (must die) FE47EA17-BCA99B84-Overall S Rank: Mission + D1CF20B6-BDAA9C84-All reels

Fisherman's Challenge

18 (must die)

0E3C7DF2-18S3ES9E + EE8CFF22-BCBBA272— [MI] Must be on D1CF3B82-BC413102—Maximum cash C1CF2132-BCA9A484—9 Natural popper C1CF2132-BCA9A484—9 Shiry popper C1CF2132-BCA9A484—9 Natural large popper C1CF2133-BCA9A484—9 Natural stick bait C1CF213-BCA9A484—9 Natural stick bait C1CF213-BCA9A484—9 Natural stick bait C1CF213-BCA9A484—9 Natural stick bait

C1CF21C6-BCA9A484—9 Shiny large stick balt C1CF21C0-BCA9A484—9 Natural prop bait C1CF21C2-BCA9A484—9 Shiny prop bait C1CF21CC-BCA9A484—9 Natural floating minnow

C1CF21CE-BCA9A484—9 Shiny floating minnow C1CF21C8-BCA9A484—9 Natural large float-

ing minnow C1CF21CA-BCA9A484—9 Shiny large floating minnow

C1CF21D4-BCA9A484—9 Natural suspended minnow

C1CF21D6-BCA9A484—9 Shiny suspended minnow

C1CF21D0-BCA9A484—9 Nat large suspended minnow

C1CF21D2-BCA9A484—9 Shiny large suspended minnow C1CF21DC-BCA9A484—9 Natural sinking min-

now C1CF21DE-BCA9A484—9 Shiny sinking min-

now C1CF21D8-BCA9A484—9 Natural large sinking minnow

C1CF21DA-BCA9A484—9 Shiny large sinking minnow

C1CF21E4-BCA9A484—9 Natural lipless crank C1CF21E6-BCA9A484—9 Shiny lipless crank C1CF21E0-BCA9A484—9 Natural shallow

crank C1CF21E2-BCA9A484—9 Shiny shallow crank C1CF21EC-BCA9A484—9 Natural mid crank

C1CF21EE-BCA9A484—9 Shiny mid crank C1CF21E8-BCA9A484—9 Natural deep crank C1CF21EA-BCA9A484—9 Shiny deep crank C1CF21F4-BCA9A484—9 Natural large buzzbait

C1CF21F6-BCA9A484—9 Shiny large buzzbait C1CF21F0-BCA9A484—9 Natural large spinnerbait

C1CF21F2-BCA9A484—9 Shiny large spinnerbait C1CF21FC-BCA9A484—9 Natural metal jiq

C1CF20F8-BCA9A484—9 Natural metal jig C1CF20F8-BCA9A484—9 Shiny metal jig C1CF20F8-BCA9A484—9 Natural rubber jig C1CF20FA-BCA9A484—9 Shiny rubber jig C1CF2084-BCA9A484—9 Natural straight-tail

C1CF2086-BCA9A4B4—9 Shiny straight-tail

C1CF2080-BCA9A4B4—9 Natural grub C1CF2082-BCA9A4B4—9 Shiny grubs NCAA March Madness 2003 0E3C7DF2-18S3E59E + FE8EF426-BCE3D29A-

[M] Must be on CEB39FA6-BCA99B89—Home team infinite time outs

CEB39FA6-BCA99B83—Home team no time outs

CEB39E0A-BCA99B89—Away team infinite time outs
CEB39E0A-BCA99B83—Away team no time outs

Pro Race Driver

0E3C7DF2-1853ES9E + EE872CD6-BCE1B3C2— [M] Must be on CEBC67FE-BCA99C82—Enable all cheats

The Sims

0E3C7DF2-1853E59E + EEA9826E-BCC8DF62— [M] Must be on DE82904E-BF89988B + DE82904A-BCA99B83— Uncensored mode

DEAIFCDEC19F81F—\$\$ for NEW family DEA9033-6-EA99883—Menu SFX off DEA9033-6-EA99884—Menu SFX on DEA9033-EA99884—Everything is free DEA9033-EA99884—Debug info DEA9033-EA99884—Debug info DEA9033-EA99884—Debug responsable to DEA9033-BCA99884—Interns/Skins unlocked DEA9035-BCA99884—Interns/Skins unlocked DEA9035-BCA99884—Unlock Party Motel

DEA903C2-BCA99B84—Unlock Play the Sims DEA903CA-BCA99B84—Comments on DEA903CA-BCA99B83—Comments off DEA903E2-BCA99B84—Big heads

DEA903E2-BCA99883--Normal heads DEA903EA-BCA99884--Blue Mode on DEA903EA-BCA99883--Blue Mode off

Star Wars: The Clone Wars

CEAB6F16-BCA99B8A—Bonus Complete M15 CEAB6F1E-BCA99B84—Enable M16 CEAB6F1A-BCA99B8A—Bonus Complete M16

Tiger Woods PGA Tour 2003 0E3C7DF2-1853ES9E + EE8DD02A-

BCBAC13A—[M] Must be on DE6F203A-C19E7BB2 + DE6F27BA-C19E7B82— Infinite cash DE6F20C6-BCA99B84 + DE6F2746-BCA99B84—

One buck attributes
DE93BA92-BCA99B83 + DE93BA9E-BCA99B83
+ DE93BA9A-BCA99B83 +

DE93BAA6-BCA99B83 + DE93BAA2-BCA99B83 + DE93BAAE-BCA99B83 + DE93BAAA-BCA99B83 + DE93BAB6-BCA99B83

DE93BABA-BCA99B83 + DE93BABA-BCA99B83 + DE93BABE-BCA99B83 + DE93BABA-BCA99B83

+ DE93BA46-BCA99B83 + DE93BA42-BCA99BB3 + DE93BA4E-BCA99B83 + DE93BA4A-BCA99BB3—Gold (all scenarios) DE940356-BDAA9C84 + DE940352-BDAA9C84 + DE94035E-BDAA9C84 +

DE94035A-BDAA9C84 + DE940366-BDAA9C84 + CE940362-BCA99C84—All trophy balls DE940C22-BDAA9C84 + DE940C2E-BDAA9C84 + DE940C2A-BDAA9C84 + DE940C36-BDAA9C84 + DE940C32-BDAA9C84 + DE940C3E-BDAA9C84 + DE940C3A-BDAA9C84—All golfers

War of the Monsters

0E3C7DF2-1853E59E + EE9BCB2A-BCCCC63A—
[M] Must be on

DEBD861A-C19E7B82 + DEBD8626C19E7B82—Max./infinite tokens

DE398D9A-BCA9988F—Idiot AI
DE398162-FDD9883—Player 1 infinite health
DE398162-FE719883—Player 1 infinite stamina
DE398C8E-BDA99883—Player 1 infinite special
DE398162-BCA99883—Player 1 no health
DE39810E-BCA99883—Player 1 no stamina
DE398C8E-BCA99883—Player 1 no special
DE392AGPE-FFDD9883—Player 2 infinite health
DE30AGPE-FFD19883—Player 2 infinite stamina

DE92A31E-BDA99B83—Player 2 infinite special

DE92A0F2-BCA99883—Player 2 no health DE92A79E-BCA99883—Player 2 no stamina DE92A31E-BCA99883—Player 2 no special DE919602-BCA99883—P3 no health DE9696492-BCA99883—P4 no health DEAF6B22-BCA99883—Quick-kill Boss 1 CE94D10A-BCA99884—Unlock Wickano level CE94D13E-BCA99884—Unlock Mini Baytown

level CE94D1E2-BCA99884—Unlock Capitol level CE94D096-BCA99884—Unlock UFO level CE94D0BA-BCA99884—Unlock Dodgeball mini-game

CE94D06E-BCA99884—Unlock Big Shot minigame

CE94D012-BCA99B84—Unlock Crush-O-Rama mini-game CE94D82A-BCA99884—Unlock Raptros cos-

tume 1 CE94D8DE-BCA99B84—Unlock Raptros costume 2

CE94DF82-BCA99B84—Unlock Raptros costume 3 CE94DFB6-BCA99884—Unlock Raptros cos-

tume 4 CE94DF32-BCA99B84—Unlock Togera costume

CE94DFE6-BCA99B84—Unlock Togera costume 4 CE94DE62-BCA99B84—Unlock Preytor cos-

CE94DE16-BCA99B84—Unlock Preytor costurne 4 CE94DD92-BCA99B84—Unlock Congar cos-

tume 3 CE94DD46-BCA99B84—Unlock Congar cos-

CE94DDC2-BCA99884—Unlock Robo-47 costume 3 CE94DDF6-BCA99B84—Unlock Robo-47 cos-

CE94DC72-BCA99B84—Unlock Agamo costume 3

CE94DC26-BCA99B84—Unlock Agamo costume 4

CE94D3A2-BCA99B84—Unlock Ultra-V costume 3

CE94D356-BCA99884—Unlock Ultra-V costume 4 CF94D3D2-RCA99884—Unlock Magmo cos-

tume 3 CE94D286-BCA99884—Unlock Magmo costume 4

CE94D202-BCA99B84—Unlock Kineticlops costume 3 CE94D236-BCA99884—Unlock Kineticlops cos-

tume 4 CE94D2DA-BCA99B84—Unlock Zorgulon cos-

tume 1 CE94D18E-BCA99884—Unlock Zorgulon costume 2

tume 2 CE94D1B2-BCA99B84—Unlock Zorgulon costume 3

CE94D166-BCA99B84—Unlock Zorgulon costume 4





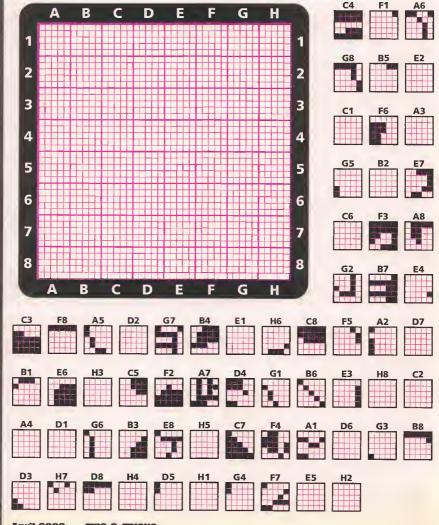


Grab a pencil and get ready to unlock the secret images in our monthly feature: Ins. & Tricks Pencil Puzzles! Every issue will include two puzzles featuring your favorite video-game characters.

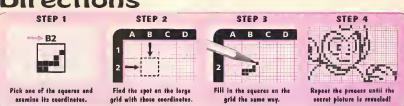
It's up to you to put the pieces together and figure out what the pictures are! Follow the instructions on the next page to reveal the hidden images. It's easy; you don't need math skills and you don't have to be a great artist.

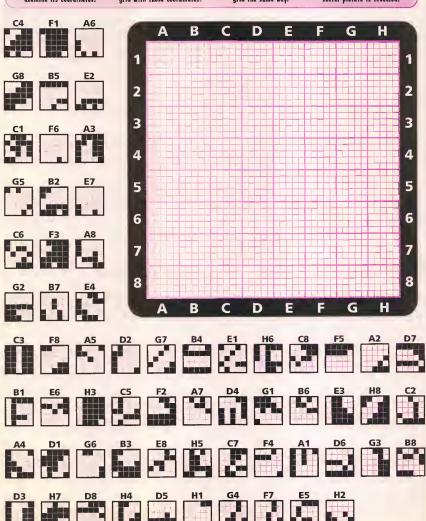
If you can fill in a square, you can unlock the mystery!

Pencil Puzzles



Directions





SORRY, SARGE, BUT TIPS & TRICKS DOESN'T GIVE OUT CODES OVER THE PHONE!

If you're having trouble with a video game and you need IMMEDIATE assistance, follow these steps and you might get the help you need!

1) Examine the game, the box it came in or the instruction manual to find out the name of the game's

2) Check this page to see if that company has a tip hotline that you can call for advice!

3) If you can't find that company's name on this list, check the game, the box or the instruction manual to see if the publisher lists a phone number that you can call for tips.

4) As a last resort, if the game you're having trouble with is made for a Nintendo system like the GameCube or Game Boy Advance, try Nintendo's hotline; it's the only one we know of that can usually supply tips for third-party games.

5) Whatever you do, DON'T call TIPS & TRICKS! We don't have a tip hotline and we're very busy working on the next issue for you.

NOTE: All Hint Hotlines require a touch-tone phone; callers must be a minimum of age 18-or have parental permission-to call.

1-900-CALL-3DO (1-900-225-5336)

HOURS: Monday through Friday, 9 AM to 12 PM and 2 PM to 5 PM (Pacific Standard

COST: 95d/minute

989 STUDIOS 1-900-933-5ONY (U.S.)

1-900-451-5757 (Canada) HOURS (U.S.): Monday through Friday 8 to 5 PM Pacific Standard Time for live information, 24 hours for automated help

(Canada): 24-hour automated information COST (U.S.): 95¢/minute automated, \$1.40/minute live, \$6.95 to \$16.95 for tips by mail, \$5 to \$20 for card recharge.
(Canada): \$1.50/minute for automated hints

ACCLAIM

1-900-407-TIPS (1-900-407-8477) HOURS: (unknown) COST: 95¢/minute

ACTIVISION

1-900-680-4468 (U.5.) 1-900-451-4849 (Canada) HOURS: Monday through Friday,

9 AM to 5 PM Pacific Standard Time (excluding holidays COST (U.S.): 99¢/minute

(Canada): \$1.49/minute

AGETEC, INC

1-900-288-ASCII (1-900-288-2724) HOURS: 24 hours a day, 365 days a year COST: 95¢/minute

AMERICAN SOFTWORKS CORP. 1-900-CALL-A5C (1-900-225-5272)

HOURS: 24 hours a day COST: 80¢/minute

ATLUS SOFTWARE 1-900-CALL-ATLU5 (1-900-225-5285)

HOURS: (unknown) COST: 95¢/minute or \$1.25/minute for live assistance

CAPCOM

1-900-976-3343 (11.5.)

1-900-677-2272 (Canada) HOURS: Monday through Friday, 8:30 AM to 5 PM (Pacific Standard Time) COST (U.S.): 99¢/minute for 24-hour pre-recorded information; \$1.35/minute for live help

(Canada): \$1.35/minute CRAVE ENTERTAINMENT

1-900-903-4468 (U.5.) 1-900-677-4468 (Canada) HOURS: (unknown) COST (U.S.): 95¢/minute (Canada): \$1.50/minute

DREAMWORKS INTERACTIVE 1-900-454-GAME (1-900-454-4263)

HOURS: 24 hours a day, 365 days a year COST: 95¢/minute

1-900-773-4367 (U.S.) 1-900-643-4367 (Canada) HOURS: 24 hours a day COST: 99e/minute

ELECTRONIC ARTS

1-900-288-HINT (1-900-288-4468) 1-900-451-4873 (Canada) COST (U.S.): 95¢/minute COST (Canada); \$1.15/minute

FOX INTERACTIVE

1-900-CALL4FOX (1-900-225-5436) HOURS: (unknown) COST: 85//minute

GT INTERACTIVE 1-900-CALL-2GT (1-900-225-5248)

HOURS: (unknown) COST: 95¢/min.

INFOGRAMES

1-900-454-HINT (1-900-454-4468) HOURS: (unknown

COST 99#/minute

INTERACT GAMESHARK CODELINE

1-900-773-7427 (U.S.) 1-900-677-4242 (Canada) HOURS: 24 hours a day, 7 days a week COST (U.S.): \$1.27/minute COST (Canada): \$1.79/minute

1-900-370-PLAY (U.S.) 1-900-451-6869 (Canada) HOURS: 24 hours a day, 7 days a week COST (U.S.): 95 ¢/minute COST (Canada): \$1.25/minute

1-900-896-HINT (1-900-896-4468)

HOURS: Automated help 24 hours a day, 365 days a year; live assistance Monday through Friday, 9 AM to 5:30 PM (Pacific Standard Time) COST: 95¢/minute for automated help: \$1,25/minute

for live assistance

HICASARTS : 1-900-740-JEDI (1-900-740-5334) (U.S.)

1-900-677-JEDI (1-900-677-5334) (Canada) HOURS: (unknown) COST (U.S.): 954/minute COST (Canada): \$1.25/minute

1-900-328-HINT (1-900-328-4468)

HOURS: Monday through Friday, 9 AM to 6 PM (Pacific Time); automated help 24 hours a day, 365 days a year COST: \$1.50/minute for live operator support, 99¢/minute for automated support

NAMCO

1-900-737-2262 HOURS: Monday through Friday, 9 AM to 5 PM (Pacific Standard Time)

COST: 95¢/minute for automated tips; \$1.15/minute for live assistance

1-900-288-0707 (Live assistance, U.S.)

1-900-200-0707 (Live assistance, Canada) 1-900-451-4400 (Live assistance, Canada) 1-425-885-7529 (Power Line—automated tips) HOURS (Live assistance): Monday through Saturday, 6 AM to 9 PM (Pacific Standard Time) 5unday 6 AM to 7 PM (Pacific Standard Time)

HOURS (Power Line): 24 hours a day COST (U.S.): \$1.50/minute COST (Canada): \$2.00/minute

COST (Power Line): Standard long-distance rates to

Seattle, Washington apply

1-900-976-HINT (1-900-976-4468) HOURS: Monday through Friday, 9 AM to 5 PM for live assistance; automated tips available 24 hours a day, 365 days a year COST: 95¢/minute for automated tips, \$1.35/minute for live assistance

1-900-200-5EGA (U.S.)

1-900-451-5252 (Canada) HOURS: (unknown)

COST (U.S.): 95¢/minute for automated tips, \$1.50/minute for live assistance COST (Canada): \$1.50/minute

SIERRA 1-900-370-KLUE (1-900-370-5583) (U.S.) 1-900-451-3356 (Canada)

HOURS: 24 hours a day, 7 days a week COST (U.S.): 95#/minute COST (Canada): \$1.25/minute

50NY COMPUTER ENTERTAINMENT AMERICA 1-900-933-50NY (1-900-933-7669) (U.5.)

1-900-451-5757 (Canada)

HOURS: Monday through Friday, 8 AM to 6 PM (Pacific Standard Time) for live assistance; automated support available 24 hours a day, 365 days a year COST (U.S.): 95¢/minute for automated tips, \$1.25/minute for live assistance, \$4.95 for mailed-out

COST (Canada): \$1.25/minute

SOLIARESOFT

1-900-407-KLUE (1-900-407-5583)

HOURS: Monday through Friday, 8 AM to 5 PM (Pacific Standard Time) for live assistance; automated support available 24 hours a day, 365 days a year COST (U.S.): 99¢/minute for automated tips, \$1.35/minute for live assistance COST (Canada): \$1.50/minute for automated tips only

1-310-944-5005

HOURS: Monday through Friday, 1 PM to 5 PM (Pacific Standard Time)

COST: Standard long-distance rates to Southern California apply

1-900-370-HINT (1-900-370-4468)

HOURS: Monday through Friday, 9 AM to 5 PM (Pacific Standard Time) for live assistance; automated support available 24 hours a day
COST: 95¢/minute for automated tips, \$1.25/minute

for live assistance

1-900-420-4U8I (1-900-420-4824) (U.S)

1-900-451-5555 (Canada) HOURS: (unknown)

COST (U.S.); 95¢/minute COST (Canada): \$1.50/minute

IRGIN INTERACTIVE 1-900-288-4744 (U.5.) 1-900-451-4422 (Canada)

HOURS: 24 hours a day, 365 days a year COST (U.S.): 95¢/minute COST (Canada): 55¢ for the first minute, \$1.25 each additional minute

WORKING DESIGNS

HOURS: Monday through Friday, 9 AM to 5 PM (Pacific Standard Time) COST: Standard long-distance rates to California apply

TIPS & TRICKS **April 2003**





2000

February 2000 Tomba 2: The Evil Swine Return: Chocobo's Oungeon 2, Xena— Warrior Princess: The Talisman of Fate, Zombie Revenge, Vigilante B: 2nd Offense, Dragon Warrior Monsters

March 2000 Jackie Chan Stuntmaster: Misadventures of Tron 8 onne, Crazy Taxi, The New Adventures of Mary Kate & Ashley, Jojo's Venture, Donkey Kong 64, Gran Turismo 2

April 2000 Pokèmon Stadium (Part 1): Die Hard Trilogy 2, Dead or Alive 2, Ace Combat 3, Armored Core: Master of Arena

May 2000 Syphon Filter 2: Chu Chu Rocketl, Strikers 1945 Plus, Front Mission 3 (Part 1), Pokémon Stadium (Part 2)

June 2000 Resident EvII Code Veronica: Mr. Driller, I-Spy: Dperation Espionage, Front Mission 3 (Part 2), Pokémon Stadium (Part 3)

September 2000 Chrono Cross: Kirby G4: The Crystal Shards, Marvel vs. Capcom 2 (Part 2), Seaman, Valkyrie Profile, Tokyo Xtreme Racer 2

October 200D Spider-Man: Ultimate Fighting Championship, Incredible Crisis, Street Fighter III: 3rd Strike, Ogre Battle 64

November 2000 Capcom vs. SNK (Part 1): Ridge Racer V, Eternal Ring, Armored Core 2, Army Men: Sarge's Heroes 2, Tony Hawk's Pro Skater 2. The Grid

Tips & Tricks Pokémon Report: Special Pokémon issue with exclusive feature on the creators of Pokemon, plus strategy guides for Pokemon Stadium, Pokemon Trading Card Game, Pokemon Snap and Pokemon Yellow

2001

January 2001 Gundam Battle Assault: Shenmue, Smuggler's Run, WWF No Mercy. RC de GO!. Oriver 2

February 2001 Mega Man X5: Scooby-000! Classic Creep Capers, Theme Park Roller Coaster, Banjo-Toole, Oragon's Lair, Razor Freestyle Scooter, The King of Fighlers' 99. The Grid

March 2001 Star Wars Episode 1: Battle for Naboo: The Bouncer, Project Justice, Blaster Master: Blasting Again, Phantasy Star Online

April 2001 Dance Dance Revolution: Paper Mario (Part 1), Metal Slug X, Onlmusha Warlords

May 2001 Zone of the Enders: Metal Gear Solid 2 Trial Edition, Oaytona USA, Point Blank 3, NBA Hoopz, Paper Mario (Part 2)

June 2001 The Simpsons Wrestling: Or. Mario G4, Star Wars: Super Bombad Racing, Pokémon Stadium 2 (Part f), 1B Wheeler: American Pro Trucker, Time Crisis: Project Titan

July 2001 Crazy Taxi 2: Mario Party 3, Mat Noffman's Pro BMX, MTV Music Generator 2, Castlevania: Circle of the Moon, Pokémon Stadium 2 (Part 2)

August 2001 World's Scariest Police Chases: Gran Turismo 3: A-Spec, 8loody

Roar 3, Sports Jam, CART Fury Championship Racing

September 2001 Klonoa 2: Lunatea's Veil: Sonic Adventure 2 (Part 1), Escape From Monkey Island

October 2001 Madden NFL 2002: Pokémon Crystal, Power Shovel, Sonic Adventure 2 (Part 2)

November 2001 Spy Nunter: X-Men Mutant Academy 2, Dave Mirra Freestyle BMX 2, Fortress, Phantasy Star Online Ver. 2

Oecember 2001 Dragon Warrior VII (Part 1):Time Crisis II, 8atman: Vengeance

2002

January 2002 Luigl's Mansion, Dddworld: Munch's Dddysee, Capcom vs. SNK 2, Mega Man Battle Network, Dragon Warrior VII (Part 2)

February 2002 Super Smash Bros. Melee WWF Smackdown! "Just Bring It," Metal Gear Solid 2. Shrek

March 2002 Maximo: Ghosts to Glory: Mega Man X6, Pikmin, Star Wars: Obi-Wan

April 2002 Star Wars Racer Revenge: Fatal Frame, Jet Set Radio Future, Smashing Orive

May 2002 Virtua Fighter 4:Sega Soccer Slam, Rallisport Challenge, Mister Mosquito, Bloody Roar: Primal Fury

June 2002 Spider-Man:
Resident Evil, GUNVALKYRIE, Neadhunter,
The Italian Job

July 2002 Dragon Ball Z: The Legacy of Goku: Collectible Card Game, Medal of Nonor: Frontline, Lost Kingdoms, Nunter: The Reckoning

August 2002 Stuntman: Bomberman Generation, Bruce Lee: Ouest of the Oragon, WWE Wrestlemania X8, Urban Yeti!, Gundam Battle Assault 2

September 2002 The Mark of Kri: Barbarian, Eternal Oarkness: Sanity's Requiem, Grazy Taxi 3: High Roller

October 2DD2: Super Mario Sunshine (Part 1) Onimusha 2: Samurai's Destiny, Turok: Evolution, Castlevania: Harmony of Olssonance

November 2002: Gundam: Federation vs. Zeon Robotech: Battlecry, Kingdom Hearts, Super Mario Sunshine (Part 2)

Oecember 2002: Ratchet & Clank: Star Fox Adventures, Blinx: The Time Sweeper, Shinobi

2003

January 2003: Tony Nawk's Pro Skater 4: Metroid Prime, R.A.O.: Robot Alchemic Drive, Tom Clancy's Splinter Cell, Star Trek: Voyage

February 2003: Dragon Ball Z: Budokai: Resident Evil Zero, Mortal Kombat: Deadly Alliance, 007: Nightfire

March 2003: War of the Monsters: Phantasy Star Online Episode f & II, Panzer Dragoon Orta, Oisaster Report, Guilty Gear X2

April 2003: The Legend of Zelda: The Wind Waker (Part 1): Devil May Cry 2, Indiana Jones and the Emperor's Tomb, The Sims

XYes!

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| November | '02_ | _ x \$8.0D = |
| 0ecember | '02_ | x \$8.00 = |
| January | '03 | _ x \$8.00 = _ |
| February | '03 | _ x \$8.00 = _ |
| March | '03_ | _ x \$8.00 = |
| April | '03_ | _ x \$8.00 = _ |
| _ | | |

Subtotal ____

\$



Greetings, sports fans, and welcome to the Tips & Tricks sports section! In this monthly column, we'll be bringing you all of the freshest dirt on your favorite sports video games. We'll also show you the newest sports-related game goodies and comment on the latest have enings from right here behind the...

Super Bowl Weekend saw the Tampa Bay Buccaneers walk away with the Lombardi trophy, thanks to their relentless, hard-nosed defense. Dwight Freeney of the Indianapolis Colts was another proud winner in San Diego that weekend, as he crushed his way to becoming the 9th

Annual EA Sports Madden Bowl tournament winner. Every year during Super Bowl week-

end, EA Sports Dwight Freeney vs. Sammy Knight holds a single- elimination Madden tournament for NFL players. The winner gets to have a picture of himself holding the Madden trophy included in the next year's version of the Madden video game.

Fox TV show Fastlane) and Shannon Sharpe of the Denver Broncos. Dwight Freeney, rookie defensive linebacker for the Colts, took a page right out of the Bucs' playbook and dished out three complete shutouts on his way to the top! Freeney beat Sammy Knight

the national **EA Sports** Madden Challenge (see Sports Desk, March), also got to This year, the event was co-hosted by Bill Bellamy (star of the Winner: Dwight Freeney

of the New Orleans Saints 10-0 in the final showdown. Oddly enough, Freeney played as the New York Jets while Knight played as the Philadelphia Eagles rather than playing as their own teams! Freeney claims that he's an expert

at Madden and that he's been playing the game since the series first started on the Sega Genesis. Justin Cohen, winner of

Freeney gets the Madden trophy from the man himself!

attend and was seen giving tips to NFL players on how to dominate in the game. Plenty of celebrities and NFL players came by just to hang out and engage in endless trash-talk

about how great they are in Madden. The EA Sports Madden Bowl has become one of the biggest pre-game events during the Super Bowl and will probably only get bigger as NFL players sharpen their video-game



The best-selling PlayStation 2 game in Japan last year was not Grand Theft Auto: Vice City, but Winning Eleven 6 by Konamil Thanks to the Korea/Japan 2002 FIFA World Cup

last year, soccer fever was ripping through the nation and Konami's soccer game was considered to be the closest to the real thing. Finally, Winning Eleven 6 makes its way to the U.S., where soccer is still a relatively underappreciated sport and the game probably won't turn heads like it did in Japan or Europe. Nevertheless, Winning Eleven 6 is an excellent

soccer game with some of the deepest features we've ever seen in a soccer title. The game boasts 54 national teams and 40 club teams, all with licensed players. Each player has more than just the standard pass, shoot and dribble moves. With passing moves alone you have short pass, long pass,



through pass, centering, early cross, 1-2 pass and manual passing. Players can also "feint" while dribbling to fake out their opponents before getting slide-tackled. Pulling off some of these more advanced moves during a game will require some investment of time

within the Tutorial mode since they are not easy to do. Also,

some of the more complex maneuvers, like Dash Dribbling and Feinting, require the use of the D-pad rather than the analog stick. Of course, inexpe rienced play-

ers can use the analog



stick to play the game, but you won't be getting nearly as much out of the game as you would with the D-pad. Winning Eleven 6 is really for people who want to play an entire season rather than just a single game; the focus is on improving your team over the course of many games. You can take any of

your players and improve their stats by training in the UMBRO Pro Training Center, where your player will test his skills in six

different mini-games. Teams will also work to gain better chemistry between teammates as they get better at passing and playing team defense. Winning Eleven 6 is a remarkable soccer game with incredible attention to detail, but the game may be way too complex for a sim-



ple match between friends. If you're a true soccer fanatic, however, this game has a deep single-player experience that will have you playing for months.

World Tour Soccer 2003

World Tour Soccer 2003 is possibly the finest sports game to come out of

989 Sports.
Developed by
Sony's London
Studios, World Tour

Soccer 2003 is an easy game to pick up and play, but also offers plenty of challenge for the biggest soccer fan. The game has an unbelievable roster of over 700 teams from all over the world, plus international club teams like Manchester, Leeds and

Liverpool. In addition to current teams, legendary classic



pams, legendary classic teams of the past can be played in the Timewarp Cup and Timewarp League modes. 13,500 players have been licensed for the game, each with his own recognizable faclal textures. In fact, the graphics in World Tour Soccer 2003 are so astonishing that soc-

cer fans will have no problem identifying their favorite play-

ers. The gameplay is super smooth, lending itself to a more fast-paced match without

too much of the back-and-forth that bogs down many soccer games. Penalty calls are not as severe, thus encouraging a more contact-driven game with plenty of slide-tackling and goal-sav-

ing maneuvers. Goalies will even sacrifice themselves by diving into a crowd of legs to save the ball! There are plenty of hidden teams, stadiums and cheats to unlock as you fill the trophy choinest with one

hidden teams, stadiums and cheats to unlock as you fill the trophy cabinet with one of 49 available trophies. World Tour Soccer 2003 is highly recommended for both casual and hardcore soccer fans alike.





Little League Baseball 2002



NewKidCo's Little League Baseball 2002 is a competent Game Boy Advance entry from developer Handheld Games, which had previously developed Triple Play 2001 for the Game Boy Color and is currently work-



ing on the GBA version of Midway's Mile Slugfest 20-04. 22 teams are available—including five U.S. clubs and international teams from Mexico, Japan, Costa Rica and more—with 10 different stadiums to choose from. The list of interesting options pretty much ends there, though. The game includes no multi-



player options and no real league play; the "World Series" mode is nothing more than two games (a playoff game and a final), both played in the real-life home of the Little League World Series, Williamsport, Pennsylvania. Fielding is imprecise—though there's an auto-fielding option that can be turned on—and the batter/bitther interface is extremely sim-

plified; there's even a "tee-ball" difficulty setting that eliminates pitching altogether. Much of the action has been

streamlined to the point where there's very little strategy or excitement involved. For example, home runs are heralded by a celebration screen that appears immediately after the batter makes contact; you don't even get the suspense of watching the ball leave the infield and wondering if it's going to clear the fence. In case you haven't guessed, this is definitely baseball "lite," best suited for the very



you'd have to agree that they deserve a

better game to represent their contribu-

tion to baseball.

game we League B the NES back in 1990; its unfortunate that this new game doesn't have the same authentic and fun feel as that gem from the creators of Baseball Stars. If you've seen how skilled and driven the players are in the real-life Little League World Series,

seball "itte," best suited for the very young. Which is a shame, because if there's an audience for cute, little-kids' baseball on the Game Boy Advance, Infogrames' Backyard Baseball has already got it covered...and with real teams, real players and multiplayer, event This is the first officially-licensed Little League Baseball game we've seen since SNK released Little League Baseball Championship Series for







Sony's 989 Studios set up a mock locker room at the recent NBA All-Star 2003 Weekend in Atlanta, Georgia. Those lucky folks participating in the NBA All-Star festivities were able to sample NBA ShootOut 2003 for the PlayStation 2 at the 989 Sports Locker Room Challenge. Phoenix Suns teammates Amare Stoudemire and Stephon Marbury came by to play each other. Marbury had a few things to teach his rookie teammate as he trounced Stoudemire for a chance to play against an NBA fan. Amare Stoudemire wowed the crowd with some rim-shattering dunks during the Slam Dunk contest, while Stephon Marbury displayed his smooth point guard skills in the new 989 Sports Skills Challenge. The 989 Sports Skills Challenge, a mini-course that tests point guard skills like passing and dribbling, will most likely become a regular event at the annual N8A All-Star game. This year's winner was Jason Kidd of the New Jersey Nets



Hard Core is dedicated to the art of designing-and effectively using-the giant mechanical battle machines known as Cores in Agetec's Armored Core 3 for the PlayStation 2. If you have an Armored Core 3 Core design you'd like to see featured here, send a list of the specs, the color scheme and a brief description to TIPS &



Sponsored by

TRICKS Hard Core, 8484 Wilshire Blvd., Suite 900, Beverly Hills, CA 90211. You can also submit your designs online at www.game-hits.com; click on "Forums" and select the "TIPS & TRICKS AC Submissions" forum. Note: Overweight designs are allowed; however, you must explain why you chose to go overweight, what advantages it gives your Core and how you'd play the Core in Versus matches.

| Section 1 | • PRRTS | |
|---|-------------|---------------------------|
| | Heed | CHD-SKYEYE |
| | Core | CCL-01-NER |
| | Brms | CAL-44-EAS |
| Designed by D.J. Pierce of | Lege | CMH-STIFF |
| 1 | Booster | CBT-FLEET |
| 1000 | FCS | VREX-F/ND-8 |
| | Generator | CGP-ROZ |
| | Redietor | RMR-ICICLE |
| Distance on Section 2 | Ineide | MWI-DD/20 Decoy Dispenser |
| Designed by | Extension | CWEM-R20 Relation Missile |
| | Beck Unit R | MWM-DM24/1 Dual Missile |
| Hagerstown, Indiana | Beck Unit L | CWC-GNS-15 Grenade |
| | Arm Unit A | MWG-KARASAWA Laser Rifle |
| Arm Unit L | | CL8-LS-2SS1 Laser 8lade |
| Optional Parts | | OP-INTENSIFY |

| Ä | - |
|-----|--|
| HS. | Designed by Dan Pierce of Hagerstown, Indiana |
| Bri | n Unit R n Unit L tionel Perts |

Base

| • PRRTS | |
|--------------|-------------------------|
| Heed | MHD-MX/RACHIS |
| Core | MCH-MX/GRP |
| Brme | CAH-22-NIX |
| Lege | CLC-D3TA |
| Booster | N/A |
| FCS | VREX-ND-2 |
| Generator | CGP-ROZ |
| Rediator | RGI-KD99 |
| Ineide MWI-D | DD/20 Decoy Dispenser |
| Extension KV | VEL-SILENT Anti Missile |
| Beck Unit R | CWC-CNG-300 Chain |
| | Gun |
| Beck Unit L | CWC-GNL-15 |
| | Grenade Launcher |

| | | Grenade Launcher |
|---------------|--------|----------------------|
| rm Unit A | MWG-KA | RASAWA Laser Rifle |
| rm Unit L | KL8 | -TLS/SOL Laser 8lade |
| ptionel Perts | | OP-INTENSIFY |
| | | |

| L (OLIVEINIL) |
|---|
| Red: 0, Green: 0, 8lue: 100 |
| Red: 0, Green: 0, 8lue: 0 |
| Red: 100, Green: 100, Blue: 100 |
| Red: 0, Green: 200, 8lue: 0 |
| Red: 0, Green: 0, 8lue: 0 |
| |
| 8252 |
| 9450 |
| 3349 |
| 874200 |
| 6870 |
| 3049 |
| 4753 |
| Moving: 755, Turning: 107, Rising: 2240 |
| 6584 |
| Radar: 225, Sensor: 300, FCS: 3362 |
| |

| D.J. has had a Core design featured here in the past, but when he sub- mitted two Cores, one designed by |
|--|
| him and the other by his father, |
| and asked our expert AC3 players |
| to pit them against each other in a |
| grudge match, I knew I had to in- |
| clude them here. D.J.'s Nightblade |
| II kicks off an all-heavyweight edi- |
| tion of Hard Core. It features the |
| Karasawa laser rifle, a weapon that |
| has been weakened with each new |
| version of the game. Although it's |
| still a powerhouse weapon, its at- |
| tack speed has been reduced and |
| it's now easier than ever for light- |
| weight Cores to avoid the shot. |
| Nightblade II adds more power to |
| its arsenal with the grenade |
| launcher and missiles, plus the OP- |

· GRROE: GREAT

INTENSIFY part to make it all work. This is a decent Core, but light-

COLOR SCHEME (GENERRL)

| Rid | Red: 0, Green: 0, 8lue: 0 |
|-----------------|------------------------------|
| Optional | Red: 0, Green: 0, 8lue: 0 |
| Deteil | Red: 175, Green: 75, 8lue: 0 |
| Joint | Red: 0, Green: 0, 8lue: 0 |
| • SPECS | |
| Remor Points | 9656 |
| Weight | 11758 |
| Surplus EP | 3851 |
| Price | 754700 |
| Offensive Point | 8448 |
| | |

Oefensive Point 3791 Stebitity 10430 Mobility Moving: 250, Turning: 117, Rising: 1314 Cooling Efficiency 8979 Support System Radar: 390, Sensor: 250, FCS: 4210

D.J.'s father Dan rounds out the Pierce family Core designs for this month. Shovelhead is a tank design, also using the Karasawa rifle but adding to the punch with a back-mounted chain gun. Although the tank treads slow the Core down, the chain gun allows it to track and hit fast opponents better than the slower Karasawa and grenade launcher, which should be used for slow or stopped enemies. Shovelhead comes equipped with some good deterrent parts as well-send out decoys and turn on the anti-missile extensions to keep the heat



Red: 175, Green: 75, 8lue: 0



weights with machine guns could give it a lot of trouble. off and force your opponent to waste some ammunition.



Designed by Jeff A. Jackson of Butler, Pennsylvania

• PRRTS Heed CHD-04-YIV MCM-MX/002 Core Arme CAL-44-EAS MLH-SS/RS Legs Booster CBT-FLEET FCS PLS-ROA Generator CGP-ROZ Radiator RGI-KD99 Ineide CWI-FM-50 Floating Mine Extension MES-SS/1441 Side Shield

Beck Unit H CWM-TITAN Large Mis-Back Unit L MRL-SS/SPHERE Radar CWG-SRF-B0 Sniper Rifle KWG-HZL50 Howitzer Optionat Parts OP-S-SCR, OP-E/SCR, OP-S/STAB, OP-E/CND,

COLOR SCHEME (GENERAL)

| Beee | Red: 150, Green: 150, Blue: 145 |
|----------|---------------------------------|
| Rid | Red: 100, Green: 110, Blue: 110 |
| Optional | Red: 94, Green: 163, Blue: 200 |
| Ceteit | Red: 90, Green: 115, Blue: 150 |
| Joint | Red: 60, Green: 60, Blue: 60 |

OP-ECMP, OP-L-AXL, OP-L-BRK, OP-E/RTE, OP-M/AW

SPECS

Rem Unit R

Arm Unit L

| Remor Points | 8798 |
|--------------------|---|
| Шeight | 9964 |
| Surptue EP | 3B05 |
| Price | 972200 |
| Offensive Point | 10708 |
| Defensive Point | 3407 |
| Stability | 7878 |
| Mobility | Moving: 14B, Turning: 106, Rising: 2147 |
| Cooting Efficience | 9037 |
| Support System | Radar: 2320, Sensor: \$50, FCS: 22B5 |
| | CORDER EVERILENT |

Air-Razor has an interesting combination of long-range attack ability and the devastating power of the CWM-TITAN large missile. The backmounted radar extends the reach of the sniper rifle, while the TITAN will keep your opponents running for cover. You get four shots with this weapon, but a couple of direct hits will usually spell the end for an opponent's Core. As a backup weapon for when an enemy gets inside the optimum range of the sniper rifle or TITAN, Air-Razor can dish out some more pain with the short-range howitzer.

GRADE: EXCELLENT





Designed by Ron Sansoucie of De Soto, Missouri

• PRRTS Heed MHD-SS/CRUST CCH-OV-IKS Core Rome MAH-SS/CASK CLC-D3TA Legs Booster N/A FCS VREX-F/ND-B CGP-ROZ Generator Redietor RGI-KD99 Ineide MWI-RC/30 ECM Rocket Extension KEEP-MALUM Energy Pack **Beck Unit R** MRL-SS/SPHERE Radar Back Unit L CWC-CNG-300 Chain Gun

CWG-BZ-50 Bazooka

KES-ES/MIRROR Energy Shield

OP-S-SCR, OP-E/SCR, OP-E/CND, OP-E-LAI

| COLUM SCHEL | IIE (GENEHHL) |
|-------------|-------------------------------|
| Base | Red: 32, Green: 90, Blue: 10 |
| Rid | Red: 50, Green: 50, Blue: 40 |
| Optionst | Red: 40, Green: 60, Blue: 40 |
| Oeteit | Red: 180, Green: 80, Blue: 30 |
| Joint | Red: 90. Green: 70. Blue: 60 |

Brm Unit B

ence

Hem Unit L.

Optionet Perts

| * 3F E.U3 | |
|--------------------|---|
| Remor Points | 9955 |
| Шeight | 11256 |
| Surplue EP | 3\$27 |
| Price | 978800 |
| Offensius Point | 194B |
| Oefensiue Point | 4303 |
| Stebitity | 10430 |
| Mobitity | Moving: 710, Turning: 117, Rising: 1373 |
| Cooling Efficiency | 9531 |
| Support System | Radar: 2320, Sensor: 550, FCS: 3362 |
| | |

Of his tank-Core Watchdog, designer Ron says, "Against some cores, you know you will win even before the match starts; just let them shoot you until they run out of ammo, laughing all the while behind your shield." This is not an exaggeration. With nearly 10,000 armor points and the energy shield backing it up, lightweight Cores could very well throw their entire armament into Watchdog and spend the rest of the battle on the run. The energy pack extensions help keep the e-shield up and running longer than normal, and since all of Watchdog's

weapons use solid ammo, the

GRADE: EXCELLENT





shield is the only drain on energy (aside from boosting).

RRMORED CORE 3 Grudge Match

| Core | Round 1 | Round 2 | Round 3 | Round 4 | |
|---------------|---------|---------|---------|---------|---|
| Nightblade II | Loss | Loss | Win | Loss | 1 |
| Shovelhead | Win | Win | Loss | Win | 1 |

ce are a father-and-son Armored Core 3 team fr sent in both Core designs and asked that we run a grudge match to settle the argument about which Core is better overall. We did just that, and our grueling round of Arena battles ended with Dan's Shovelhead the emerging winner. Although Shovelhead won 3-1 overall, every single battle was hard fought and the matches often went into sub-1,000 AP on both sides before one was defeated. In the end, the fact that Shovelhead's chain gun could stay targeted on Nightblade II and slowly drain away its AP was a key factor. With higher starting AP, Shovelhead won the bartle of attrition by simply taking the damage that Nightblade II threw its way and sending back just as much. Still, the results of our testing aren't 100% conclu-Most of these perties come early have gone both ways, when suggests that in the hands of equally skilled players, the two designs are evenly matched.

4th Annual Game Hits Armored Core Tournament

Game Hits Game Store in Lansing, Michigan is . Core tournament event! On May 24 and 25, 2003, Game Hits will be holding two events: an Armored Core: Master of Arena (PS one) tour nament and an Armored Core 3 (PS2) tournabe held at the Holt location (for address and event will take place on Sunday at 11:00 AM. registration and set-up. There will also be side competitions including "best color scheme, "best emblem" and "most original design.

April 2003





This monthly column features coverage of major arcade and home video-game tournaments happening all across North America! On these pages you can see photos of the greatest players, check our calendar for dates, locations and tournament events in your area and even get tips on how to run your own video-game tournament. Support your local arcade and get your tournament in Tips & TRICKS Magazine! To contact us about a tournament in your area that you'd like us to cover, send us a fax at (323) 651-3042, or write to us at least two months in advance at TIPS & TRICKS Tournament Report, c/o Jason Wilson, 8484 Wilshire 8lvd., Suite 900, Beverly Hills, CA 90211.

Guilty Gear XX Qualifiers:

Rommell Shaheed, Saif

n Saturday, January 25, 2003, Street Fighter experts from all over the USA traveled to Camelot Golfland in Anaheim, Cal-

ifornia for a chance to fight against the top players in the world as a member of Team USA in Arcadia Magazine's "Super Battle Opera," a high-profile tournament scheduled for March 21-22, 2003 in Tokyo, Japan. The top two players in Capcom vs. SNK 2 were guaranteed a spot in the tournament, as were the top three Street Fighter III: 3rd Strike players, the top six Super Street Fighter II Turbo players and top three Guilty Gear XX players. Overall attendance at the tournament was disappointing, due to the fact that most players would not be able to afford a trip to Japan even if they did

Street Fighter III: Third Strike Qualifiers: Paul Lee, Michael Fauson, Alex Valle

Ebrahim, Ben Cureton qualify in one of the featured games. The high entrance fee for each tournament (\$20) was also prohibitive, though the proceeds were split evenly among all the qualifiers after the tournament to help alleviate expenses to Japan. Only 22 players entered three

separate Super Street Fighter II Turbo tournaments, with the top two from each qualifying for a

spot on the team. With Jason Nelson, Jason "Apoc" Gonzalez, Jesse Howard and other expert-level players not attending, the top six spots were up for grabs! Mike Watson from Los Angeles won the first tournament with Original Guile, while Jesse Cardenas from Houston took second place with Fei Long. The next tour-

u

nament featured Bob Painter from San Diego winning with E. Honda and Jason De Heras from Los Angeles taking second with Original Dhalsim. The last tournament was intense, with the final

few matches all going down to the last round. Alex Valle from Orange County, California won with Ken and Chris Li from Virginia took second with E. Honda.

With Jason Nelson and several key Texas players unable to attend, John Choi easily swept his way to victory in the Capcom vs. SNK 2 portion of the tournament, Campbell Tran earned the other qualifying spot.

The Street Fighter III: 3rd Strike results were unbelievable: Michael Fauson, easily the most improved player in the nation, took first place with Yun,

while Alex Valle proved that he still has tricks up his sleeve, besting heavily-favored J.R. Rodriquez to take second. The last qualifier, Paul Lee, won a separate tournament to take the third and final spot.

Ben Cureton easily won the Guilty Gear XX tournament, with Saif Ebrahim taking second and Rommell Shaheed placing third. Congratulations to all the qualifiers and to Tom and Tony Cannon, Joey Cuellar and John Bailon for another outstanding



Super Street Fighter II Turbo Qualifiers: Mike Watson, Jason De Heras, Chris Li, Alex Valle, Jesse Cardenas, Bob Painter tournament! Look for the results of the Super Battle Opera di-

rect from Japan in a future issue! M M E M

May 23-25, 2003 East Coast Street Fighter Championships Contact: Chris Cotty Eight on the 8 reak 340-346 North Ave.

(732) 752-8880 Games to be featured at this tournament have not been determined at press time, but this annual event attracts nearly 200 gamers from all over the United States and Canada each year

June 27-29, 2003

Dunellen, NJ 08812

2003 Midwest Street Fighter Championships Contact: Chad Reznicek Family Fun Center 7052 Dodge St. Omaha, NE 68132 (402) 554-1925

with some huge cash prizes for the winners!

Games to be featured at this tournament have not been determined at press time, but this annual event attracts nearly 200 gamers from all over the United States and Canada each year with some huge cash prizes for the winners!

July 18-20, 2003

R

Twin Galaxies Video Game Festival Contact: Mall of America Interstate 494 and Highway 77 8loomington, MN 55425 (952) 883-8800 www.twingalaxies.com America's largest enclosed shopping mall will host the 3rd Annual Twin Galaxies Video Game Festival on the weekend of July 18. The event plans four major gaming world championships in addition to a "classics" arcade and a midway of console and PC games open to the public, all on "free play." The

four main events are as follows: the 3rd Annual Console Video Game World Championship, the 1st Annual Classic Video Game World Championship, the 1st Annual Mall Pinball World Championship and the 1st Annual PC Games World Championship. Just like last year, thousands of dollars in prize money will be split among the finalists in each championship. The winners will be featured in a forthcoming edition of Twin Galaxies' Official Video Game & Pinball 800k of World Records as well as being spotlighted in TIPS & TRICKS Magazine!

RECURRING TOURNAMENTS

Capcom vs. SNK 2 Bi-Weekly Tournaments Contact: Golfland USA 855 E. El Camino Real Sunnyvale, CA 94087 (408) 245-1322

Soul Calibur II National Championship!

32 of the best Soul Calibur II players in North America were flown to the Texas Station Hotel & Casino in

Las Vegas, Nevada on February 8, 2003 for a chance to qualify for Arcadia Magazine's "Super Battle Opera" Fighting Game Championships in Japan. When the dust had settled, three out of the top four players in this Namco-sponsored na-

ttle e e an.

Illinois. Harold Hess-

who actually placed sec-

ond at the Chicago regional to qualify for this

tournament-won the

national championship

with Ivy, earning himself

a trip to Japan by defeat-

ing Spencer 8risson's Cer-

ran Davis from Oklahoma

vantes in the finals, Jar-

placed third with Maxi

and Xiangua, while Ari

tional championship hailed from Chicago,



Soul Calibur II Winners: Spencer Brisson, Harold Hess, Jarran Davis, Ari Weintraub

Weintraub placed fourth with Taki. Will Johnson—one of the favorites to win the Soul Calibur II tournament and winner of the Southern Pacific regional—was eliminated by the second round, and no California player made it past round three



USA Soul Calibur II National Champion Harold Hess and Namco's Jason Arney

of the tournament, including Northern Pacific qualifier and fighting-game expert Alex Valle. Special thanks go to Jason Arney from Namco for making these Soul Calibur II tournaments a reality!

North/American Player Rankings

Rankings based on previous tournament performances, compiled by Tips & TRICKS Magazine. Note: You must be actively participating in tournaments to be considered a "ranked" player.



1. John Choi (Golfland USA, Sunnyvale, CA)
2. Jason Nelson (Golfland USA, Sunnyvale, CA)

3. Ricky Ortiz (Chinatown Fair, New York, NY)
4. Justin Wong (Chinatown Fair, New York, NY)

S. Alex Valle (Southern Hills Golfland, Stanton, CA)

6. (tie) Peter Rosas (College Arcade, Los Angeles, CA)

6. (tie) Hsien Chang (Einstein's Arcade, Austin, TX)

7. Campbell Tran (Golfland USA, Sunnyvale, CA) 8. David Hem (Stargate Arcade, Houston, TX)

Serian Tyson (Stargate Arcade, Houston, TX)
 Alex Navarro (Flipper's Amusement, Miami, FL)

STI STRIKE

1. George Posadas (Shatto 39 Lanes, Los Angeles, CA) 2. John "Flash" Gordon (Chinatown Fair, New York, NY)

3. Alex Valle (Southern Hills Golfland, Stanton, CA)
4. J.R. Rodriguez (Shatto 39 Lanes, Los Angeles, CA)

J.R. Rodriguez (Shatto 39 Lanes, Los Angeles, CA)
 (tie) Michael "Pyrolee" Fauson (Family Fun Arcade,

Granada Hills, CA)

5. (tie) Hsien Chang (Einstein's Arcade, Austin, TX)

6. (tie) Justin Wong (Chinatown Fair, New York, NY)
6. (tie) Vic Vance (Family Fun Arcade, Granada Hills, CA)

7. (tie) Frankie Melendez (Family Fun Arcade, Granada Hills, CA)

7. (tie) Paul Lee (Los Angeles, CA)

8. (tie) Datrick Orr (Family Fun Center, Omaha, NE)

8. (tie) Ricky Ortiz (Chinatown Fair, New York, NY)

9. Adolfo Luevano (Shatto 39 Lanes, Los Angeles, CA)
10. 8utch Pierce (Family Fun Center, Omaha, NE)



Justin Wong (Chinatown Fair, New York ,NY)
 Rodolfo Castro (University of Washington,
Seattle, WA)

Duc Do (Southern Hills Golfland, Stanton, CA)
 David Lee (James Games, Upland, CA)

S.(tie) Peter Rosas (College Arcade, Los Angeles, CA)
5.(tie) Sanford Kelly (Chinatown Fair, New York, NY)

6. (tie) Soo Young Chon (All Amusement Center, Burbank, CA) 6. (tie) Daniel "Clockwork" Maniago (Southern Hills Golfland, Stanton, CA)

7. (tie) Jay "Viscant" Snyder (Nickel City, La Jolla, CA)

7. (tie) Alex Salguero (College Arcade, Los Angeles, CA)
8. Long "Shadyk" Tran (Nickel City, La Jolla, CA)

8. Long "ShadyK" Tran (Nickel City, La Jolla, CA)
9. Tong "Genghis" Ho (Nickel City, La Jolla, CA)

10. Jason Kuan (University of Washington, Seattle, WA)

Flipper's Amusement Center Tournaments Contact: Flipper's Amusement Center

L

8364 Mills Dr. Miami, FL 33183 (305) 273-0381 Flipper's Amusen

Flipper's Amusement Center holds various weekly tournaments in The Grid, Capcom vs. SNK, Capcom vs. SNK 2 and Marvel vs. Capcom 2.

Game Zone X Monthly Tournaments
Contact: Game Zone X
14447 Roscoe Blvd.
Panorama City, CA 14402
(818) 894-0303
Game Zone X holds bi-weekly tournaments
for Street Fighter III: 3rd Strike, The King of

Fighters 2002 and various console titles.

Eight on the Break Tournaments Contact: Eight on the Break 340-346 North Ave. Dunellen, NJ 08812 (732) 752-8880 Eight on the Break h

M

Eight on the Break holds tournaments twice a week for Marvel vs. Capcom 2, Tekken 4, Capcom vs. SNK 2 and others.

Marvel vs. Capcom 2 Weekly Tournaments Contact: George Alfonso All Amusement Fun Center 201 E Magnolia Blvd. # 128 Burbank, CA 91502 (818) 557-6558

Marvel vs. Capcom 2/Capcom vs. SNK 2/Tekken 4 Monthly Tournaments Contact: University Pinball 4006 Spruce St. Philadelphia, PA 19104 (215) 387-3923 The home of many Street Fighter and Tekken tournaments in the past, University Pinball awards cash prizes to the top three spots in its tournaments.

San Francisco Rush 2049 Weekly Tournaments Contact: 8rian D. Greer

Longhorn Saloon & Restaurant
10011 Bridgeport Way, S.W.
Tacoma, WA 98499
(253) S81-2580
Longhorn Saloon, home of eight linked San
Francisco Rush 2049 cablinets and some of
the best Rush 2049 players in the world,
holds weekly tournaments every Friday at
9:00 P.M. You must be 21 years of age or
older to enter; cash prizes are awarded to
the winners.



Nintendo's Animal Crossing for the GameCube is a neverending, real-time adventure with new events occurring every day. This monthly column showcases our latest discoveries, custom designs and secret tricks!

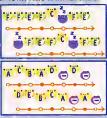


Town Tunes

Visit the "Melody" bulletin board and change your Town Tune to match one of

the songs pictured here. See if vou can recognize either of these melodies

from Nintendo games of the past.





Many experienced Animal Crossing players will tell you that buying and selling turnips is the fastest and easiest way to earn money in the game. You can smack rocks with your shovel and fish for coelacanths all day long, but you can make millions of bells in the "stalk market" with a



No matter what Joan's asking price is, Tom Nook will often pay more for turnips during the

clear out your inventory following week space before you speak to her, you can buy as many as 1,500 bells in a single visit...and you can

Starting on Monday morning, talk to Tom Nook every day and ask him how much he's paying for turnips. His turnip prices are different each day, so if you don't get a good return on your investment, you can try again the following day. Note that as a courtesy to Joan, Nook



lot less time and effort.

6:00 AM until noon, look

for Joan, the wandering

Every Sunday morning from

turnip saleswoman. She has

an infinite supply of turnips

which she will sell to you in

bundles of 10, 50 or 100 for

and 100 bells per turnip. If

you bring lots of bells and

a fixed price. The asking price is usually between 75

Don't keep turnips in you house for more than a week or they'll go bad.



As long as Nook pays you more than you bought them for,

you'll turn a profit. turnips you have left on Saturday (even if he's only paying half of what you bought them for), because it's better to get half of your

money back than none at all. A good strategy is to buy several batches of turnips and sell just a few of them to Nook early in the week in order to make your money

back. Let's say you buy 40 turnips at 100 bells per turnip; that means you've gambled 4,000 bells. If Nook offers you 200 bells per turnip on Monday, sell him 20 turnips and you'll make all of your money

does not buy turnips on Sundays...and if you keep turnips for more than one week, they will spoil and become worthless. It's not uncommon for Nook to pay over 900 bells or even 1,000 bells per turnip, so you should hold out for a good price if there are still several days left in the week. However, if he offers a price that's several times higher than what you paid, don't hesitate to accept it...and you should always sell him any

Spoiled turnips are only useful for catching ants or cockroaches.

back...but you'll still have 20 turnips to sit on for a few more days. Now you can wait and see if Nook starts to offer more but even if you forget to sell them back and they spoil, you won't have lost any money because you already recouped your initial investment.

Smash Bros. Trophiæ

Animal Crossing fans who also own Super Smash Bros, Melee may have noticed three very familiar characters among the figures in their Smash Bros. tro-



The Totakeke trophy is awarded randomly in Super Smash Bros. Melee



To unlock the Tom Nook trophy, collect 1,001 coins.



defeat five or more foes in Cruel Melee mode.

phy collections: trophies of Totakeke, Tom Nook and Mr. Resettl can be unlocked by accomplishing various goals in Nintendo's all-star fighting game. The descriptions of the trophies include some interesting biographical data about each character, including the name of the game in which that character first appeared. In this case, the Animal Crossing characters only indicate that each comes from a "future release." When Super Smash Bros. Melee was released, Nintendo had not yet decided on the North American title of Animal Crossing, which at the time was only available in Japan (under the name Doubutsu no Mori+, or "Animal Forest Plus").

Totakeke Music CDs

Nintendo has not announced any plans to release an Animal Crossing soundtrack in North America; however, hardcore fans of the game have been desperately seeking out two official Animal Crossing music CDs which were released by Warner Music in Japan Titled Doubutsu no Mori: Totakeke Music (release date: August 21. 2001) and Doubutsu no Mori: Totakeke Music 2 (release date: October 10, 2001), each CD con-

tains 29 of K.K. Slider's greatest hits as featured in the original Nintendo 64 version of Animal Crossing. Totakeke's themes were written by Kazumi Totaka of Nintendo along with

Kazumi Totaka. (approximately \$34) apiece.

Toru Minegishi, one of three Nintendo sound engineers who worked with Totaka on the Animal Crossing score. Totaka is best known for his work on the Yoshi's Story soundtrack, while Minegishi also contributed music to Pokémon Stadium on the Nintendo 64. Both of the Totakeke Music CDs are outof-print: on the rare occasions that we see used copies sold on Japanese online auction sites, they requ-Sound Director, Iarly fetch over 4,000 yen



To learn the name of a song house, just walk up to the furniture item that's playing the music and tap A.



If you misspell the song title-or if you use improper spacing, capitalization or punctuation-Totakeke may misunderstand you and play a different tune.

K.K. SLIDER'S SOL

after which

Totakeke

will give

you a copy

for you to

take home

and listen

to on your

stereo sys-

tem or

of the song

Every Saturday night between 8:00 PM and mid night, you'll find Totakeke (a.k.a. K.K. Slider) sitting in front of the train station, strumming his guitar. If you speak to him, he will offer to play a song for you and ask if you have a request. You can name any song that you've heard playing in your neighbors' houses, or if you don't request a specific song, Totakeke will choose a random tune



that's playing inside any animal's



K.K. Slider will be surprised to hear that you have learned the name of one of his "secret riffs!"



Shigehiro Kasamatsu Takamiisu Kuzuhara Kenji Matsutani Atsushi Nishiwaki Takatumi Noma Manatoshi Ogawa Atsushi Şakaguchi

If Totakeke begins his tune between 8:45 and 8:50, you'll see a familiar face appear during the song.

boom box. There are three secret tunes which Totakeke will never play unless you request them; their titles are "I Love You," "K.K. Song" and "Two Days Ago." Unfortunately, you can only earn one song each week...and there are 55 songs that you can request, so it will take you over a year to complete your collection!

If you speak to Totakeke and he starts playing a song between 8:45 and 8:50 PM, you'll get a strange surprise: At a certain point during the performance, you'll see Mr. Resetti fly by in the background!

Exten Music Trick

Totakeke was

(and was

designed to resemble)

the game's

ed after

If you've ever sat and watched the entire title screen demo that appears when you turn on Animal Crossing, you may have noticed that the theme song fades out, then restarts from the beginning when the Nintendo logo reappears. If you'd like to hear a longer version of the title theme. try this simple trick: Press the Power button to turn the game on, then press the Open button on your GameCube to open the Disc Cover at the exact moment when Porter appears on the screen. If your timing is perfect, you should see a message telling you to close the Disc Cover, but the main theme will have already started playing. If you leave the Disc Cover open, the main title theme can be heard in its entirety. Kind of a silly trick, but we thought it

was interesting!



As soon as you see Porter on the screen...



...press the Open button on your GameCube.



Now you can listen to an "extended version" of the main title theme.

COMMUNITY CALENDAR

April kicks off with the prankster's favorite holiday. You'll have lots of funny conversations with the animals in your town on April 1, so be sure to get out there and talk

to everyone-induding Tortimer, who will give you a very special furniture item. (Heh heh hehhh hoorf!!)

You'll see the trees in your town change colors yet again during the three-day Cherry check out the go-

Festival; be sure to ings-on at the well and receive a cool

What's this? A rare, unreleased **NES game?** memento from the mayor.

The ever-generous Tortimer will give you a tree model to put in your house if you greet him on Nature Day.

Check the small holding pond in your town for two new fish during April: the killifish and the crawfish. The guppy will also return to your town this month

April's insect arrivals include the tiger butterfly, the spider (shake trees to find it) and the snail (look for it on flowers you've planted).



5 SATURDAY - CHERRY FESTIVAL 6 SUNDAY - CHERRY FESTIVAL

7 MONDAY - CHERRY FESTIVAL 22 TUESDAY - NATURE DAY



April 2003





We've been getting a lot of reader requests for an Animal Crossing pattern featuring the new "cel-shaded" Link as he appears in The Legend of Zelda: The Wind Waker. The design pictured here uses Palette #16 and is modeled after a single frame of animation from the Four Swords portion of The Legend of Zelda: A Link to the Past on the Game Boy Advance, which also features the new-look Link. Pay special attention to the different skin tones in Link's face; this texture looks great if you reproduce it accurately.







You'll feel the power of the Triforce flowing through you when you wear your new Link shirt.



Speak to your Gyroid and select the "About the door" option to set Link as your door pattern.



If you're really slick, you can modify the two shades of green to create all four of the Four Swords colors!

You Ever Notice...



Sable Able working on one of the patterns that you created?



...that bees can't sting you if you get caught in a pitfall?



...that you can only see flower seeds if you dig a hole and face it when choosing the "plant" command?



.. that the dragonflies you've donated to the museum will land on your head if you stand still?

The Ultimate OVER \$20,000 IN PRIZES! Gaming Rig!! Rattlebrain "We Make You Think..."













You have the POWER. In this contest you don't rely on the luck-of-the draw. You determine if you win or not. You win by outscoring others in a game of skill. Can you solve the puzzle below? It looks simple, but it's only the start. Each of tive more puzzles will get harder. But this time it's all up to you. Stay in to the end with the highest score and the gear is yours. With whatever options you want. Oo you have what it takes? Try your hand and play to win!

Computer Contest. Win a tricked out gaming computer with 2.0 Ghz Pentium 4, 512 meg. RAM, 100 Gig. HO, OVO, Windows XP, Nvidia card and more!

Video Game Contest. Play on the hi-tech cutting edge with this line-up: Microsoft XBox, Nintendo Gamecube and Sony Playstation 21 Get all three or trade the ones you don't want for CASH! Bonus options include: 33" monitor, \$1,000 in games you choose, Gameboy Advance, cash, accessories and more!

Media Rig Contest. The Ultimate Gaming Environment, 60 inch HDTV monitor, 130 watt receiver w/ Oolby Oigital, OVO and all components shown. Win OSS Satellite Receiver as a BONUS OPTION! This rig will blow you away!!

We're talkin' GAMING HEAVEN!

Directions. Fill in the Mystery Word Grid with words going across that spell out the Mystery Word down the side. Hint: use the Mystery Word Clue.

In the furture. For each contest there will be four more puzzles at \$2.00 each and one much tougher final at \$1.00 which will be sent to you by mail. You will have 3 weeks to solve each puzzle. We don't know how many will play but typically 55% will have the highest score possible score to Phase I, 43% to Phase II, 36% to Phase III, and 32% to Phase W. Highest score in the final determines the winner if players are still tied they will split the value of the grand prize they are playing for

| Barotore | | Н | | | | | Ϋ́ |
|----------|---|---|---|---|---|---|----|
| Mystery | | | E | | | | Ţ |
| Word | P | I | N | C | н | W | R |
| Grid | | R | | | | | W |
| | S | | | | | | R |

WORD LIST and LETTER CODE chart

| PINCHW | PRESSK | BLASTA | WRECKD |
|--------|--------|--------|--------|
| BREAKZ | PUNCHS | SPRAYC | TURBOV |
| STOMPT | STANDR | PRESSE | DREAMO |
| CRUSH | SCOREH | SLANTL | CHASEP |

MYSTERY WORD CLUE:
WORLD RULERS HAVE IT AND IN THIS CONTEST YOU HAVE IT

Yes! ENTER ME TODAY, HERE'S MY ENTRY FEE:

(\$3.00) Video Game Contest (\$3.00) Media Rig Contest

(\$3.00) Computer Contest

(\$5.00) SPECIAL! Enter them all (SAVE \$4.00)

Address
City State Zip

SEND PUZZLE WITH PAYMENT TO: RATTLEBRAIN, P.O. BOX 9315 PORTLAND, OR 97207-9315

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Are you a video-game packrat? Do you own more video games than you could possibly beat in a whole year, even if you played non-stop? Would you go without food to save up the money to buy a rare TurboGrafx-16 game, an obscure Atari 2600 controller, a limitededition Game Boy Pocket or a leather Killer Instinct jacket? If so, this monthly collectors' column is for you!

Collector alert: It's very unusual for a video game to be recalled from store shelves because of controversial content, but we recently learned that Microsoft's Kakuto Chojin fighting game for the Xbox has suffered that exact fate. Reportedly, one of the game's background music themes included a "calling for prayers" with language from the Koran, which may have offended members of the Muslim faith. This isn't a simple stoppage of production, it's actu-



ally an international recall in which retailers in North

America and Japan were asked to literally pull copies of the game from store shelves and return them to Microsoft. That alone would be enough to pique collector interest, but there's another twist: In an official statement, Microsoft claimed that an "updated version of the product without the prayer" was published

before the recall, but both versions were eventually recalled as an "extra precaution," possibly because retailers and/or consumers couldn't tell the difference between the two just by looking at the packaging. Because the game wasn't a big seller, our guess is that most retailers will cooperate with the recall and return the games to Microsoft for credit rather than risk offending customers, so the game could be completely gone by the time you read this. What's more, Microsoft has already removed all references to Kakuto Chojin from the official Xbox website—including the game's official web page and a dedicated Kakuto Chojin message board where consumers had been posting messages about the controversial content, It's like the game never existed!



Warmington is the first collector I have met who can truthfully say, "I own every Nintendo Entertainment System game ever produced in the USA," He has Sta-

dium Events. He has the Panesian unlicensed games. He has the Myriad and Caltron 6-in-1 carts. He has them all. He lives less than a mile from my house!

I invite you to send in your own personal "Room of Doom" photos for display in a future edition of TIPS & TRICKS Collector's Closet. Send two or three photos of your proudly-displayed games to "Room of Doom," c/o TIPS & TRICKS, 8484 Wilshire Blvd., Suite 900, Beverly Hills, CA 90211, and be sure to tell me about the highlights of your collection



eo-Gome Goodies Sold in Recent Online Auctions

Sonic the Hedgehog baseball cap from Sega World in Australia 👩 High Bid: \$14 99





Mortal Kombat II Arcade Game Soundtrack CD High Bid: \$51.00

Nintendo Super Mario Bros, limitededition Game & Watch contest prize with Diskun carrying case



Official Parappa the Rapper beanie High Bid: \$50.00





Suikoden II PlayStation game (factory sealed) High Bid: \$161.50







man controller High Bid: \$15.50

The EDU Games 2600 from Argentina is one

of the rarest Atari 2600 clones in the world.



One of the great advantages we have as collectors in the United States is accessibility to video-game merchandise. We sometimes complain that most of the really cool gaming stuff comes from Japan, but imagine what it would be like to try to build a collection in a country where almost EVERYTHING is "rare" and your

options are extremely limited. I recently had the good fortune to catch up with Argentinean super-collector Matias Bianco, who has been instrumental with his assistance in rounding up information about South American titles for various game systems. His knowledge of crosssystem, cross-era gaming is astonishing, and we've had some engaging conversations about the differences between collecting "over there" vs. "over here." So engaging, in fact, that I had to share them with you...

TIPS & TRICKS: What systems have you found it easier to collect for in Argentina? What systems are especially harder to come by?

Matías Bianco: Here it is very common to find a lot of pirate consoles and clones

that in the USA and Europe would be considered strange. For example, the EDU Games, which is an Argentinean Atari 2600 VCS clone with its own cartridges with one, four or eight different games on each. There

are other Atari 2600 clones (Dynacom, Froggy 2600, TV Game 2600) as well as Nintendo Entertainment System clones (Family Game, Froggy, Rasti, Turbo Game), Sega Genesis clones (Senga, Songa) and even a Watara SuperVision clone, the Electrolab SuperVision! If

I were to try to list every clone for every console, this conversation would never end! Also, there are games considered very rare in the USA that are more common here, such as the

Brazilian Sega Master System cartridges OutRun 3-D, Zaxxon 3-D and Phantasy Star.

As for what systems are especially hard to come by here, I can tell you that it is very difficult to collect "classic systems" because they are very scarce and if you do find one, it's VERY expensive. For example, a Coleco Gemini (the Atari 2600-compatible system) would cost me \$250 and that's a lot of money for a console that is not in demand. If you want a good classic system like an Atari 5200,

7800 or maybe a dedicated Pong system or a Bally Astrocade, you must buy it in an online auction and even then it's very complicated with the cash exchange rate and customs.

T&T: Where do you find games in Argentina? For example, we have thrift stores, flea markets, garage sales, used game shops...

MB: Here in Argentina, apart from Internet services, we have video-game stores that usually have some older stuff, but it's very difficult. There are also parks with a lot of stands with a lot of merchandise; if you are very lucky, you find some gaming-related items there. I frequently go to

these places because there are a lot of people that sell Atari or NES cartridges and consoles at a good price, mainly because they don't know the values of these things! In Buenos Aires where I am located, it's easier to find old video-game stuff than in other Argentinean locations. It's very different from the U.S.; the problem here is that you have to be careful with the things you buy. A good number of them are pirated.

T&T: Would you consider your collection one of the

largest in your country? How many others are in your local collecting group? How many other collections have you seen personally?

MB: I don't think that my collection is the best, but I have

a lot of very rare items that are considered to be

very difficult to find anywhere else in the world. In Argentina there are only a few collectors that really understand and know a lot of video games; for example, Diego "Pinkstone" Macchi is one of the greatest collectors here and the first one that I met. I have seen his collection and a handful of others first-hand.

T&T: What do you consider to be the "prize" of your collection?

ED SUPERVIDEGIUECO

Another obscure Atari 2600 clone in Matias' collection: the "EDU SuperVideoJuego."

MB: This is really a difficult question, because I have a lot of unusual stuff in my room. I think the things that are most uncommon to you would be my EDU Games

system (complete in the box, which is difficult to find even here), some Brazilian Atari cartridges and the Tec Toy Brazilian Master System (a Sega Master system clone) in its original box and manuals-also very difficult to find here.

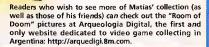
I've also got the Coleco Gemini, which is very uncommon in Argentina.

T&T: How many collectors do you know of in Argentina?

MB: There are not many collectors, I suppose because the economic situation is not good...and with the abundance of pirated games, people will spend their hardearned money on pirate PlayStation, Famicom and Genesis products rather than spending more on "the

original." It is very difficult to find someone who collects and knows much about the value of video games here. This is also the reason why the auctions at www. mercadolibre.com (eBay for Argentina) are very expensive. If you want to collect video games in this country, you must be either a

hero or a crazy man.







by Anatole Brown

Sometimes we all need to put down the controller and do something creative. How about making some paper craft video-game characters? Several official video-game websites in Japan let you



download graphic files that you can print out and construct little video-game figures with. All you need is a color printer, scissors, paper, glue and the patience to follow directions. On Konami Tokyo's website (www.konamityo.com), you can download files for the Contra bike from Contra: Shattered Soldier. Namco (www.namco.co.jp) probably has the coolest paper craft figures with files and instructions on how to put together Klonoa and a red Moo. Hitmaker (www.hitmaker.co.jp), one of Sega's development studios has Axel's cab from Crazy Taxi. We recommend using paper that's a little thicker than regular printing paper. You gotta love free stuff!

To celebrate the coming of Spring, Sony just released three limited-edition pastel-colored PS2s in Japan. The three new colors are Sakura (pink), Aqua (light blue) and Silver



Each console is slightly more expensive than a regular PS2 at 25,000 yen (about \$20B). Like the regular PS2, each pastel-colored PS2 comes with a matching Dual Shock 2 controller and necessary cables. The matching stand for each PS2 is sold separately.



Capcom recently celebrated the 15th anniversary of the Mega Man franchise by throwing a big birthday bash for the Blue Bomber! About 3,000 Mega Man fans packed the Makuhari convention center to partake in various activi-

ties. Some of the highlights of the

event included a competition between eight finalists of the 2002 Net Battle Tour, a national Mega Man Battle Network 2 tournament which was held all across Japan. Fans were also able to buy all sorts of Mega Man goods you normally can't find in stores at various kiosks set up at the event. Many prizes were also given away for various activities, while hardcore Battle Network players linked up to play each other. The climax of the event was when Mega Man got his birthday cake...with 15 candles on top!



Secret Sou

Namco recently made a mind-blowing announcement about its upcoming home versions of the much anticipated fighting game Soul Calibur II. The game will be available for the GameCube, PlayStation 2 and

Xbox in Japan on March 27th. Each home version will have a unique secret character particular to the console. The GameCube version will have none other than Link, from The Legend of Zelda series, as a



playable character! Link will appear in his adult form as seen in the N64 game The Legend of Zelda: Ocarina of Time, and he will fight with his Master Sword. Heihachi



Mishima, from Namco's own Tekken series, will be the secret character for PS2 owners. The 75year old tycoon of Mishima Zaibatsu will be the only character in the game who fights with his bare hands! You go, old-timer! The Xbox will get Spawn,

Todd McFarlane's tormented superhero. Spawn will battle

systems will also get Necrid, a new character designed specifically for the game by McFarlane. We're dying to play all three versions! A U.S. release for Soul Calibur II is currently planned for sometime in August.



NTASY X-2 Accessories

Japanese controller manufacture Hori will soon release several PS2 accessories associated with Final Fantasy X-2. The Tiny Bee PS2 controller is modeled after

the doubleaun weapon used by Yuna. In FF

X-2, Yuna takes on the role of a "gunner" while trying to disguise her true identity as a Summoner. The Tiny

light gun, but it's really a regular PS2 controller shaped like guns; it's not compatible with

the GunCon. Each gun represents the left and right side of a regular controller. For example, the left gun has the SELECT button, D-pad, L1 and L2 buttons, etc., while the

right gun has the START button, action buttons, R1 and R2, etc. Also available from Hori will be special memory cards featuring the

girls from Final Fantasy X-2 and an elaborate PS2 stand with the FF X-2 logo. The Tiny Bee controller will retail for 12,980 yen, the memory cards are 3,200 yen each and the stand costs 2,980 yen.















Here's one of the many Japanese mini-figures that comes with candy (they seem to litter our office. every-

where). This Zhen Ji figure from Dynasty Warriors 3 is one of nine collectible figures. Each figure comes with a base and weapon. Oddly enough, the pack age states that the product is only suitable for those who are 15 years old and older. Is Dynasty Warriors that risqué?



"Super fighting robot... Mega Man!" You can throw away all of your cheap VHS copies of the mid-'90s Mega Man Saturday-morning cartoons, because they're now available on OVD! Volume 1— entitled Mega Man: A Hero is Born-is a three-disc set featurina 13 episodes. Volume 2 (Mega Man: **Battle for the Future)** should also be available by the time you read this

If there's one guy who can keep time, it's Blinx! This Blinx: The Time Sweeper watch features the orange cat with his TS-1000 vacuum. Nothing fancy, but a nice little promo item!

The Innovation GBA MP3 player lets you download MP3 audio files from your computer and play them on your Game Boy Advance. It comes with the MP3 player cartridge, software disc, PC to GBA USB cable and headphones. The headphones also serve as

a carrying strap for your GBA. You'll need to purchase a separate Smart Media card for the cartridge,

0

which can be found at almost any electronics store. The GBA MP3 player costs \$59.99.



from the company that made the Intellivision!

Legend of Zelda: Dcarina of Time that you got from pre-ordering The Legend of Zelda: The Wind Waker, you might be interested in this real "sweet potato" ocarina from Songbird Ocarinas. It's a quality musical instrument that sounds just like the ocarina in the game, and it comes with a songbook that gives easy instructions on how to play the "Song of Time," "Epona's Song" and more! Check out www.songbirdocarina.com for more info.

TIPS & TRICKS

April 2003

because O Kakuto Choiin is a brutal fighting game, or because of the sheer nain of having the game yanked from

store shelves due to

"sensitive religious

issues." Either way,

someone's balled-up

and whimpering in a corner somewhere!



chocolates are imprinted with the Xbox Live logo, while the other four feature a picture of a boot! We ate the whole box in a fit of uncontrollable epression. Sometimes game companies can be so mean! We received this Devil May

Cry 2 pendant from Capcom The rubber neckstrap and Dante's hanging sword remind us of the cheesy heavy metal jewelry people used to wear in the '80s. Long live rock 'n' roll!





Can't wait for the GameCube Game Boy Player from Nintendo? You can still rig your GBA to play those small-screen games on our big TV by using Innovation's GBA TV Converter kit. You'll need to open up your GBA and pay very close attention to the included instructions, so make sure you're willing to void your warranty when putting this thing together! This is the most complete kit we've ever seen from Innovation; it comes with all the necessary tools, cords, parts and instructions. You can plug the GBA into any A/V or S-video input and watch your portable game come alive on the big screen. The GBA TV Converter is available for \$54.99.



O They say that ACTION REPLAN cheaters never prosper, so those who use Datel's Action Replay for GameCube should think about that while they play through Super Smash Bros. Melee with infi-

nite health or access NES games like Punch-Dut!! and The Legend of Zelda in their Animal Crossing houses. Available now for about \$40, this cheat device comes pre-loaded with over 1,000 codes for all of your favorite GameCube games. It also functions as a "region-free" disc to allow you to play many import GameCube games on your North American Game Cube.

Ever Quest

What can we say? It's a foam EverQuest sword we received from Sony to promote EverQuest for the PS2. Not really threatening, nor is it really useful, but kinda cool nevertheless!

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